

CSC148 Summer 2016 Quiz 08 (15 minutes)

First_name Last_name Lab_room#

Recall the declaration of class BinaryTree below.

class BinaryTree:

```
""" A Binary Tree, i.e. arity 2.
"""
```

```
def __init__(self, data, left=None, right=None):
```

```
    """
    Create BinaryTree self with data and children left and right.
```

```
    :param object data: data of this node
```

```
    :param BinaryTree|None left: left child
```

```
    :param BinaryTree|None right: right child
```

```
    """
```

```
    self.data, self.left, self.right = data, left, right
```

Binary Tree

Read the docstring and examples below. Then, implement `max_value2`, WITHOUT using recursion. If recursion is used, there will be a 50% mark deduction.

No recursion

```
from csc148_queue import Queue
def max_value2(t):
```

```
    """
    Return the max value in BinaryTree t
```

```
    :param t: a not None binary tree
```

```
    :type t: BinaryTree
```

```
    :rtype: object
```

```
>>> t1 = BinaryTree(8)
```

```
>>> max_value2(t1)
```

```
8
```

```
>>> t2 = BinaryTree(8, BinaryTree(7, BinaryTree(12), BinaryTree(5)), BinaryTree(11))
```

```
>>> max_value2(t2)
```

```
12
```

```
"""
```

```
queue = Queue()
```

Queue search

```
reward = t.data
```

```
queue.add(t)
```

```
while queue.is_empty() is False:
```

```
    extract = queue.remove()
```

```
    reward = max(reward, extract.data)
```

```
    if extract.left:
```

```
        queue.add(extract.left)
```

```
    if extract.right:
```

```
        queue.add(extract.right)
```

```
# go through everything
```

```
return reward
```