

CSC I 48 *Intro. to Computer Science*

Lecture 6: Recursion

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Course page:

<http://www.cs.toronto.edu/~ahchinaei/teaching/20165/cscI48/>

Test #1 Average

- ❖ 66%
- ❖ Sample solution: available in the course page
- ❖ Remark requests are accepted until June 20
- ❖ Some of you may not have had the best day
 - 50% vs 150%

Test #2 Preparation

- ❖ Carefully reading previous terms solution?
- ❖ Carefully reading other problems solutions?
- ❖ Watching tutorials, videos, online lessons?
- ❖ Nothing helps as much as

**getting involved in solving problems
prior to see their solution**

- ❖ Take most advantage of **Peer Instructions**
 - Its optional
 - No re-mark option
 - Provides bonus points, and most importantly opportunity to grasp

Review

❖ Last lectures

- Linked lists
- Wrappers and helpers

❖ Today

- Quick review of linked lists
- Introduction to recursion

❖ Recall

- Utilize office hours, forum, **CS help centre**
 - in addition to lectures and labs

Example 1: sum of a list

```
>>> L1 = [1, 9, 8, 15]
```

```
>>> sum(L1)
```

?

```
>>> L2 = [[1, 5], [9, 8], [1, 2, 3, 4]]
```

```
>>> sum(L2)
```

?

```
>>> sum([sum(row) for row in L2])
```

?

```
>>> L3 = [[1, 5], 9, [8, [1, 2], 3, 4]]
```

How can we sum L3?

In general, how can we sum any list?

sum_list()

```
def sum_list(L):  
    ''' (list or int) -> int  
    Return L if it's an int, or sum of the numbers  
    in possibly nested list L  
    >>> sum_list(17)  
    17  
    >>> sum_list([1, 2, 3])  
    6  
    >>> sum_list([1, [2, 3, [4]], 5])  
    15  
    '''  
  
    # reuse: isinstance, sum, sum_list !  
    if isinstance(L, list):  
        return sum([sum_list(x) for x in L])  
    else: # L is an int  
        return L
```

Tracing sum_list()

- ❖ To understand recursion, trace from simple to complex:
- ❖ Trace `sum_list(17)`

Tracing sum_list()

- ❖ To understand recursion, trace from simple to complex:
- ❖ Trace `sum_list([1, 2, 3])`
 - Remember how the built-in `sum` works

Tracing sum_list()

- ❖ To understand recursion, trace from simple to complex:
- ❖ Trace `sum_list([1, [2, 3], 4, [2, 3]])`
 - Immediately replace calls you've already traced (or traced something equivalent) by their value

Tracing sum_list()

- ❖ To understand recursion, trace from simple to complex:
- ❖ Trace `sum_list([1, [2, [3, 4], 5], 6, [2, 7, 5]])`
 - Immediately replace calls you've already traced by their value.

Example 2: depth of a list

Define the depth of L as follows.

If L is a list, 1 plus the maximum depth of L's elements, otherwise 0.

Example 2: depth of a list

```
>>> L1 = [1, 9, 8, 15]
```

```
>>> depth(L1)
```

```
?
```

```
>>> L2 = [[1, 5], [9, 8], [1, 2, 3, 4]]
```

```
>>> depth(L2)
```

```
?
```

```
>>> depth (12)
```

```
?
```

```
>>> L3 = [[1, 5], 9, [8, [1, 2], 3, 4]]
```

How can we calculate depth of L3?

How can we calculate depth of any list?

depth()

```
def depth(L):  
    ''' (list or int) -> int  
    Return 0 if it's empty or an int,  
    otherwise 1 + max of L's elements  
    >>> depth(17)  
    0  
    >>> depth([17])  
    1  
    >>> depth([1, [2, 3, [4]], 5])  
    3  
    '''  
    # reuse: isinstance, max, depth !  
    if isinstance(L, list):  
        if len(L) == 0:  
            return 0  
        else:  
            return 1 + max([depth(x) for x in L])  
    else: # L is an int  
        return 0
```

Tracing depth()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `depth([])`

Tracing depth()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace depth(17)

Tracing depth()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `depth([3, 17, 1])`

Tracing depth()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `depth([5, [3, 17, 1], [2, 4], 6])`

Tracing depth()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `depth([14, 7, [5, [3, 17, 1], [2, 4], 6], 9])`

Example 3: find **maximum** in nested list

- ❖ how would you find the max of non-nested list?
`>>> max(...)`
- ❖ how would you build that list using a comprehension?
`>>> max([...])`
- ❖ what should you do with list items that were themselves lists?
`>>> max([max_list(x) ...])`
- ❖ get some intuition by tracing through at lists, lists nested one deep, then two deep...

max_list()

```
def max_list(L):
```

```
    ...
```

```
    if isinstance(L, list):  
        return max([max_list(x) for x in L])  
    else: # L is an int  
        return L
```

Tracing max_list()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `max_list([3, 5, 1, 3, 4, 7])`

Tracing max_list()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `max_list([4, 2, [3, 5, 1, 3, 4, 7], 8])`

Tracing max_list()

- ❖ Trace in increasing complexity; at each step fill in values for recursive calls that have (basically) already been traced
- ❖ Trace `max_list([6, [4, 2, [3, 5, 1, 3, 4, 7], 8], 5])`

Example 4: get some turtles to draw

- ❖ Spawn some turtles, point them in different directions, get them to draw a little and then spawn again...
- ❖ Try out `tree_burst.py` from the course page
- ❖ Notice that `tree_burst` returns **NoneType**: we use it for its side-effect (drawing on a canvas) rather than returning some value.