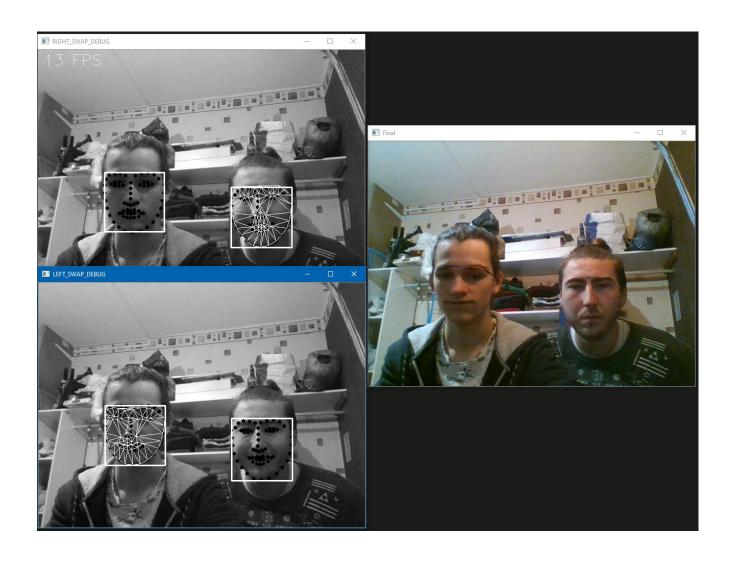
## 



This class contains all the variables and the functions needed for an expression swap.

#### **I- Class Diagram**

# Swap + Swap(src\_img\_init, src\_rect\_face\_init, dst\_img\_init, dst\_rect\_face\_init, shape\_predictor) + getFrame(src\_img, src\_rect\_face, dst\_img, dst\_rect\_face) - getLandmarks(img, face\_rect) - getConvexRect(points) - getPointsFromRect(points, rect) - getTriangles(landmarks) Swap Array Array Array Array, Tuple

### II - Public functions (meant to be used)

Swap (src\_img\_init, src\_rect\_face\_init, dst\_img\_init, dst\_rect\_face\_init, shape\_predictor): Initialize the swap with init images.

- src\_img\_init (Array) : Source image where the subject hasn't any facial expressions
- src\_rect\_face\_init (DLIB::Rectangle) : DLIB rectangle locating a face on the initial source image
- dst\_img\_init (Array): destination image where the subject hasn't any facial expressions
- dst\_rect\_face\_init (DLIB::Rectangle) : DLIB rectangle locating a face on the initial destination image
- shape\_predictor: function that detects landmarks on a face

getFrame(src\_img, src\_rect\_face, dst\_img, dst\_rect\_face): Array[]

Returns destination image after facial swapping. This function is meant to be called every frame (so in a while loop for exemple).

- src\_img (Array) : Source image for the current frame
- src\_rect\_face (DLIB::Rectangle) : DLIB Rectangle of the source image for the current frame
- dst\_img (Array): Destination image for the current frame
- dst\_rect\_face (DLIB::Rectangle) : DLIB Rectangle of the destination image for the current frame

### III - Private functions (used in public functions)

getLandmarks (Array, DLIB::Rectangle): Array

Returns the landmarks of the faces on the image.

getConvexRect (numpy Array): Tuple

Returns the convex rect made by the points using an OpenCV function

getPointsFromRect (Array, Tuple): Array

Takes the landmarks and the convex rect around those landmarks. It returns the landmarks with coordinates depending on the convex rect x and y.

getTriangles (Array): Array, Tuple

Returns an array of tuples containing index three points in the array for each triangle. It uses Delaunay Triangulation with OpenCV.