# CS228 Logic for Computer Science 2021

Lecture 11: SAT Solvers

Instructor: Ashutosh Gupta

IITB, India

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## Propositional satisfiability problem

Consider a propositional logic formula F.

Find a model m such that

$$m \models F$$
.

#### Example 11.1

Give a model of  $p_1 \wedge (\neg p_2 \vee p_3)$ 

## Some terminology

- Propositional variables are also referred as atoms
- ► A literal is either an atom or its negation
- A clause is a disjunction of literals.

Since  $\vee$  is associative, commutative, and absorbs multiple occurrences, a clause may be referred as a set of literals

### Example 11.2

- ▶ p is an atom but ¬p is not.
- ▶ ¬p and p both are literals.
- $ightharpoonup p \lor q$  is a clause.
- $\triangleright$  {p,  $\neg$ p, q} is the same clause.

## Conjunctive normal form(CNF)

#### Definition 11.1

A formula is in CNF if it is a conjunction of clauses.

Since  $\wedge$  is associative, commutative, and absorbs multiple occurrences, a CNF formula may be referred as a set of clauses

#### Example 11.3

- ▶ ¬p and p both are in CNF.
- $(p \vee \neg q) \wedge (r \vee \neg q) \wedge \neg r \text{ in CNF.}$
- $\blacktriangleright$  { $(p \lor \neg q), (r \lor \neg q), \neg r$ } is the same CNF formula.
- $\blacktriangleright$  {{ $p, \neg q$ }, { $r, \neg q$ }, { $\neg r$ }} is the same CNF formula.

#### Exercise 11.1

Write a formal grammar for CNF

### **CNF** input

We assume that the input formula to a SAT solver is always in CNF.

Tseitin encoding can convert each formula into a CNF without any blowup.

introduces fresh variables

### Topic 11.1

DPLL (Davis-Putnam-Loveland-Logemann) method



## Notation: partial model

Definition 11.2

We will call elements of Vars  $\hookrightarrow \mathcal{B}$  as partial models.

### Notation: state of a literal

Under partial model m,

a literal  $\ell$  is true if  $m(\ell) = 1$  and  $\ell$  is false if  $m(\ell) = 0$ .

Otherwise,  $\ell$  is unassigned.

#### Exercise 11.2

Consider partial model  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$ 

What are the states of the following literals under m?

- ▶ p<sub>1</sub>
- ▶ p<sub>2</sub>

- ▶ p<sub>3</sub>
  - $\neg p_1$

### Notation: state of a clause

Under partial model m,

a clause C is true if there is  $\ell \in C$  such that  $\ell$  is true and C is false if for each  $\ell \in C$ ,  $\ell$  is false.

Otherwise, C is unassigned.

#### Exercise 11.3

Consider partial model  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$ 

What are the states of the following clauses under m?

- $ightharpoonup p_1 \lor p_2 \lor p_3$
- $\triangleright p_1 \vee \neg p_2$

- $ightharpoonup p_1 \lor p_3$
- ▶ ∅ (empty clause)

### Notation: state of a formula

Under partial model m,

CNF F is true if for each  $C \in F$ , C is true and F is false if there is  $C \in F$  such that C is false.

Otherwise, F is unassigned.

#### Exercise 11.4

Consider partial model  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$ 

What are the states of the following formulas under m?

$$\triangleright (p_3 \vee \neg p_1) \wedge (p_1 \vee \neg p_2)$$

$$\triangleright (p_1 \lor p_2 \lor p_3) \land \neg p_1$$

$$\triangleright p_1 \vee p_3$$

### Notation: unit clause and unit literal

#### Definition 11.3

C is a unit clause under m if a literal  $\ell \in C$  is unassigned and the rest are false.  $\ell$  is called unit literal.

#### Exercise 11.5

Consider partial model  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$ 

Are the following clauses unit under m? If yes, please identify the unit literals.

- $ightharpoonup p_1 \lor \neg p_3 \lor \neg p_2$
- $ightharpoonup p_1 \lor \neg p_3 \lor p_2$

- $ightharpoonup p_1 \lor \neg p_3 \lor p_4$
- $ightharpoonup p_1 \lor \neg p_2$

## DPLL (Davis-Putnam-Loveland-Logemann) method

#### **DPLL**

- lacktriangle maintains a partial model, initially  $\emptyset$
- assigns unassigned variables 0 or 1 randomly one after another
- ▶ sometimes forced to choose assignments due to unit literals(why?)

### **DPLL**

#### **Algorithm 11.1:** DPLL(F)

```
Input: CNF F Output: sat/unsat return DPLL(F, \emptyset)
```

### **Algorithm 11.2:** DPLL(F,m)

```
Input: CNF F, partial assignment m
                                                   Output: sat/unsat
if F is true under m then return sat:
                                                        Backtracking at
if F is false under m then return unsat :
                                                         conflict
if \exists unit literal p under m then
     \textbf{return} \ \ \textit{DPLL}(\textit{F},\textit{m}[\textit{p} \mapsto 1])
if \exists unit literal \neg p under m then return DPLL(F, m[p \mapsto 0]) propagation
                                                                      Decision
Choose an unassigned variable p and a random bit b \in \{0, 1\}:
    DPLL(F, m[p \mapsto b]) == sat then
     return sat
else
     return DPLL(F, m[p \mapsto 1 - b])
```

#### Three actions of DPLL

A DPLL run consists of three types of actions

- Decision
- ► Unit propagation
- Backtracking

#### Exercise 11.6

What is the worst case complexity of DPLL?

## Example: decide, propagate, and backtrack in DPLL

### Example 11.4

$$c_{1} = (\neg p_{1} \lor p_{2})$$

$$c_{2} = (\neg p_{1} \lor p_{3} \lor p_{5})$$

$$c_{3} = (\neg p_{2} \lor p_{4})$$

$$c_{4} = (\neg p_{3} \lor \neg p_{4})$$

$$c_{5} = (p_{1} \lor p_{5} \lor \neg p_{2})$$

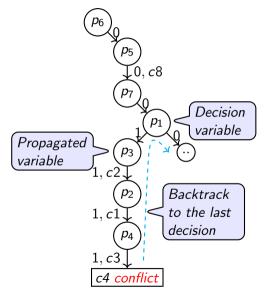
$$c_{6} = (p_{2} \lor p_{3})$$

$$c_{7} = (p_{2} \lor \neg p_{3} \lor p_{7})$$

$$c_{8} = (p_{6} \lor \neg p_{5})$$

Blue: causing unit propagation Green/Blue: true clause

Exercise 11.7 Complete the DPLL run



## **Optimizations**

DPLL allows many optimizations.

We will discuss many optimizations.

- clause learning
- 2-watched literals

First, let us look at a revolutionary optimization.

Topic 11.2

Clause learning



## Clause learning

As we decide and propagate,

we may construct a data structure to

observe the run and avoid unnecessary backtracking.

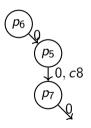
#### Run of DPLL

#### Definition 11.4

We call the current partial model a run of DPLL.

### Example 11.5

Borrowing from the earlier example, the following is a run that has not reached to the conflict yet.

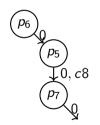


#### Decision level

#### Definition 11.5

During a run, the decision level of a true literal is the number of decisions after which the literal was made true.

### Example 11.6



Given the run, we write  $\neg p_5@1$  to indicate that  $\neg p_5$  was set to true after one decision.

Similarly, we write  $\neg p_7$ @2 and  $\neg p_6$ @1.

## Implication graph

During the DPLL run, we maintain the following data structure.

#### Definition 11.6

Under a partial model m, the implication graph is a labeled DAG (N, E), where

- N is the set of true literals under m and a conflict node
- $lackbox{m{E}} = \{(\ell_1,\ell_2)| 
  eg \ell_1 \in \mathit{causeClause}(\ell_2) \ \mathit{and} \ \ell_2 
  eq 
  eg \ell_1 \}$

 $causeClause(\ell) \triangleq \begin{cases} clause \ due \ to \ which \ unit \ propagation \ made \ \ell \end{cases}$  true  $\emptyset$  for the literals of the decision variables

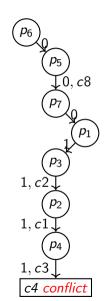
Commentary: DAG = directed acyclic graph, conflict node denotes contradiction in the run, causeClause definition works with the conflict node.(why?)

We also annotate each node with decision level.

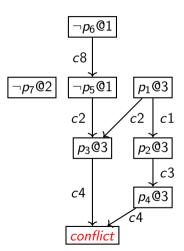
## Example: implication graph

### Example 11.7

$$c_1 = (\neg p_1 \lor p_2)$$
 $c_2 = (\neg p_1 \lor p_3 \lor p_5)$ 
 $c_3 = (\neg p_2 \lor p_4)$ 
 $c_4 = (\neg p_3 \lor \neg p_4)$ 
 $c_5 = (p_1 \lor p_5 \lor \neg p_2)$ 
 $c_6 = (p_2 \lor p_3)$ 
 $c_7 = (p_2 \lor \neg p_3 \lor p_7)$ 
 $c_8 = (p_6 \lor \neg p_5)$ 



### Implication graph

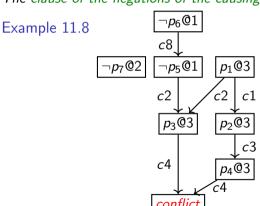


### Conflict clause

We traverse the implication graph backwards to find the set of decisions that caused the conflict.

#### Definition 11.7

The clause of the negations of the causing decisions is called conflict clause.



Conflict clause :  $p_6 \lor \neg p_1$ 

Commentary: In the above example,  $p_6$  is set to 0 by the first decision. Therefore, literal  $p_6$  is added in the conflict clause. Not an immediately obvious idea. You may need to stare at the definition for sometime.

## Clause learning

#### Clause learning heuristics

- add conflict clause in the input clauses and
- backtrack to the second last conflicting decision, and proceed like DPLL

#### Theorem 11.1

### Adding conflict clause

- 1. does not change the set of satisfying assignments
- 2. implies that the conflicting partial assignment will never be tried again

Multiple clauses can satisfy the above two conditions.

### Definition 11.8 (Functional definition of conflict clause)

We will say if a clause satisfies the above two conditions, it is a conflict clause.

## Benefit of adding conflict clauses

- 1. Prunes away search space
- 2. Records past work of the SAT solver
- Enables very many other heuristics without much complications. We will see them shortly.

### Example 11.9

In the previous example, we made decisions:  $m(p_6) = 0$ ,  $m(p_7) = 0$ , and  $m(p_1) = 1$ 

We learned a conflict clause :  $p_6 \lor \neg p_1 =$  There are other clever choices for conflict clauses.

Adding this clause to the input clauses results in

- 1.  $m(p_6) = 0$ ,  $m(p_7) = 1$ , and  $m(p_1) = 1$  will never be tried
- 2.  $m(p_6) = 0$  and  $m(p_1) = 1$  will never occur simultaneously.

## Topic 11.3

CDCL(conflict driven clause learning)



#### DPLL to CDCL

Impact of clause learning was profound.

Some call the optimized algorithm CDCL(conflict driven clause learning) instead of DPLL.

## CDCL as an algorithm

#### Algorithm 11.3: CDCL

```
Input: CNF F
```

 $m := \emptyset$ ; dl := 0;  $dstack := \lambda x.0$ ; dl stands for m := UNITPROPAGATION(m, F); decision level

▶ UNITPROPAGATION(m, F) - applies unit propagation and extends m

```
// backtracking
while F is false under m do

if dl = 0 then return unsat;
(C, dl) := \text{AnalyzeConflict}(m, F);
m.resize(dstack(dl)); F := F \cup \{C\};
m := \text{UnitPropagation}(m, F);

lear upto

// Boolean decision
if F is unassigned under m then dstack records history
```

► ANALYZECONFLICT(m, F) - returns a conflict clause learned using implication graph and a decision level upto which the solver needs to backtrack

```
dl := dl + 1; m := Decide(m, F);

m := UnitPropagation(m, F);
```

dstack(dl) := m.size():

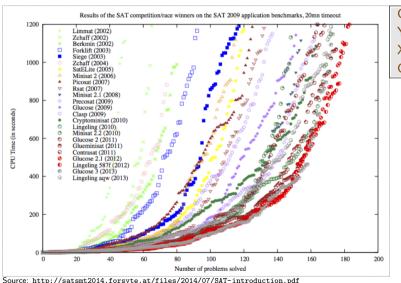
 Decide(m, F) - chooses an unassigned variable in m and assigns a Boolean value

**while** F is unassigned or false under m;

return sat

of backtracking

## Efficiency of SAT solvers over the years



Cactus plot:

Y-axis: time out

X-axis: Number of problems solved

Color: a competing solver

#### Exercise 11.8

- a. What is the negative impact of SAT competition?
- b. What are look-ahead based SAT solvers?

## Impact of SAT technology

Impact is enormous.

Probably, the greatest achievement of the first decade of this century in science after sequencing of human genome

A few are listed here

- Hardware verification and design assistance
   Almost all hardware/EDA companies have their own SAT solver
- ▶ Planning: many resource allocation problems are convertible to SAT
- ► Security: analysis of crypto algorithms
- ▶ Solving hard problems, e. g., travelling salesman problem

Topic 11.4

**Problems** 



Exercise: run CDCL

Exercise 11.9

Give a run of CDCL to completion on the CNF formula in example 11.4

Exercise: CDCL termination

Exercise 11.10

Prove that CDCL always terminates.

#### DPLL to Resolution\*

#### Example 11.10

Let us suppose we run DPLL on an unsatisfiable formula. Give a linear time algorithm in terms of the number of steps in the run to generate resolution proof of unsatisfiability from the run of DPLL.

### Lovasz local lemma vs. SAT solvers

Here, we assume a k-CNF formula has clauses with exactly k literals.

### Theorem 11.2 (Lovasz local lemma)

If each variable in a k-CNF formula  $\phi$  occurs less than  $2^{k-2}/k$  times,  $\phi$  is sat.

#### Definition 11.9

A Loèasz formula is a k-CNF formula that has all variables occurring  $\frac{2^{k-2}}{k} - 1$  times, and for each variable p, p and  $\neg p$  occur nearly equal number of times.

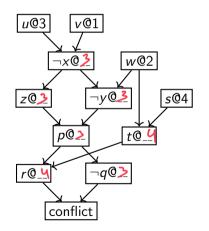
#### Exercise 11.11

- Write a program that generates uniformly random Lovasz formula
- Generate 10 instances for k = 3, 4, 5, ...
- Solve the instances using some sat solver
- ► Report a plot k vs. average run times

#### Conflict clauses

#### Exercise 11.12

Consider the following implication graph generated in a CDCL solver.



- a. Assign decision level to every node (write within the node)
- b. What is the conflict clause due to the implication graph?

# End of Lecture 11

