

Q2 Full bit comp

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Truth table for input 'a' and 'b' and outputs 'g', 'l' and 'e'.

a	b	g (a>b)	l (a<b)	e (a==b)
00	00	0	0	1
00	01	0	1	0
00	10	0	1	0
00	11	0	1	0
01	00	1	0	0
01	01	0	0	1
01	10	0	1	0
01	11	0	1	0
10	00	1	0	0
10	01	1	0	0
10	10	0	0	1
10	11	0	1	0
11	00	1	0	0
11	01	1	0	0
11	10	1	0	0
11	11	0	0	1

K-Map reductions:-

g

a ₁ a ₀ b ₁ b ₀	00	01	11	10
00	0	1	1	1
01	0	0	1	1
11	0	0	0	0
10	0	0	1	0

Annotations: 1-implicant (green box around 01, 11), 2-implicant (blue box around 01, 11), 1-implicant (green box around 11, 10), 1-implicant (green box around 11, 10).

$$g = \sum m(1, 2, 3, 6, 7, 11)$$

$$g = a_1 \bar{b}_1 + a_0 a_1 \bar{b}_0 + a_0 \bar{b}_0 \bar{b}_1 \quad (\text{using K-map})$$

l

a ₁ a ₀ b ₁ b ₀	00	01	11	10
00	0	0	0	0
01	1	0	0	0
11	1	1	0	1
10	1	1	0	0

Annotations: 1-implicant (green box around 01, 11), 2-implicant (blue box around 11, 10).

$$l = \sum m(4, 8, 9, 12, 13, 14)$$

$$l = \bar{a}_1 b_1 + \bar{a}_0 \bar{a}_1 b_0 + \bar{a}_0 b_0 b_1 \quad (\text{using K-map})$$

e

a ₁ a ₀ b ₁ b ₀	00	01	11	10
00	1	0	0	0
01	0	1	0	0
11	0	0	1	0
10	0	0	0	1

All are 0 implicants. So, no reduction possible using K-Maps.

$$e = \sum m(0, 5, 10, 15)$$

But we can write e as follows to reduce the no. of MUXs required

By sum of min-terms, we know that

$$1 = g + l + e = \sum_{i=0}^{15} m_i \quad \text{--- (1)}$$

and $ge = 0$, $le = 0$ (as they have 0 common min-terms)

$$(g+l)e = 0 \quad \text{--- (2)}$$

Multiplying $(g+l)$ in (1) -

$$(g+l) = 0 + e \cdot (g+l) \quad (\text{using } p \cdot \bar{p} = 0)$$

$$e \cdot (g+l) = \overline{g+l}$$

$$e \cdot \overline{g+l} = \overline{g+l} \quad (\text{Adding (2)})$$

$$\boxed{e = \overline{g \cdot l}}$$