#### SYMBOL

Syntax:

SYMBOL field-argument [ switches ]

Description: Retrieves the character whose code point value is specified in decimal or hexadecimal (by using a leading 0x or 0X) by text in field-argument. The formatting switches over ride any formatting applied directly to the result.

The [XML](XML.docx) generated for a complex field implementation shall not have the optional field value stored.

Field Value: The specified character.

Switches: Zero or more of the following field-specific-switches.

|  |  |
| --- | --- |
| \a | Interprets text in field-argument as the value of an ANSI character. |
| \f field-argument | Interprets text in the switch's field-argument as the name of the font from which the character whose value is specified by text in the field's field-argument. By default, the font used is that for the current text run. |
| \h | Inserts the symbol without affecting the line [spacing](spacing.docx) of the paragraph. If large symbols are inserted with this switch, text above the symbol may be overwritten. |
| \j | Interprets text in field-argument as the value of a SHIFT-JIS character. |
| \s field-argument | Interprets text in the switch's field-argument as the integral font size in points. |
| \u | Interprets text in field-argument as the value of a Unicode character. |

[Example: Consider the case in which the following fields are updated:

SYMBOL 65  
SYMBOL 66 \a  
SYMBOL 67 \u  
SYMBOL 0x20ac \u  
SYMBOL 68  
SYMBOL 68 \f Symbol  
SYMBOL 40 \f Wingdings \s 24

the results are:

A  
B  
C  
€  
D  
Δ  
🕿

end example]