

Recursion

when a function calls itself, that function is called a recursive function.

Any problem that can be solved using iteration, that can be programmed using recursive approach as well.

Applications of Recursion

- ① divide and conquer (Binary search, Quick sort)
- ② Dynamic programming

which one is better, solving recursively or iteratively?

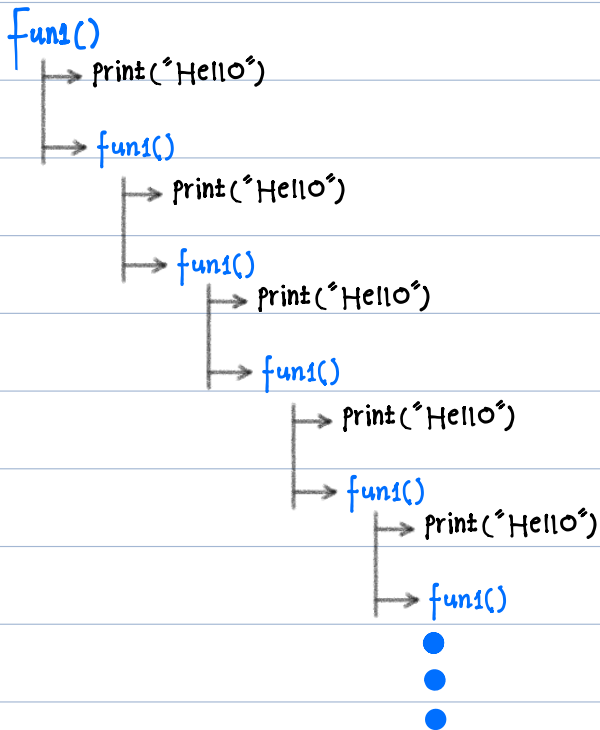
There are problems that can be solved using recursion efficiently and those are recursive in nature.

For instance, if answer to a problem can be achieved by repeatedly by dividing that problem into smaller problems, it is best to use recursive approach there.

How to solve a problem using recursion?

```
def fun1():  
    print("Hello")  
fun1()
```

Stack filled



fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()
fun1 ()

stack memory

function calls are stored in stack memory and that memory is limited; if a function is called beyond certain The stack memory will full and cannot accept more calls.

it can be observed that if a function continuously calls itself, the stack memory will be filled and **Maximum recursion error** will happen.

How to handle maximum recursive calls?

Base case: The main idea behind recursion is to reduce a larger problem into smaller problems and build the answer for that larger problem from these smaller problems; The point where a smaller problem cannot be divided into smaller problem is known as the **base case**.

This will be point where your function cannot be executed further, either it will return an answer or just return from the function.

Base case should be added as a condition and handled explicitly inside the function.

Now, let's define a base for previous function.

```
def fun1(n):  
    if n <= 0:  
        return  
    print("Hello")  
    fun1(n-1)
```

// $n \leq 0$ is our base case; at every call the value of n is decreasing by 1 until it reaches 0 and stops.

$n=5$

```
fun1(5)  
├─> print("Hello")  
├─> fun1(5-1)  
│   └─> print("Hello")  
│   └─> fun1(4-1)  
│       └─> print("Hello")  
│       └─> fun1(3-1)  
│           └─> print("Hello")  
│           └─> fun1(2-1)  
│               └─> print("Hello")  
│               └─> fun1(1-1) = fun1(0)
```

$n=0$
Stop

fun1(0)
fun1(1)
fun1(2)
fun1(3)
fun1(4)
fun1(5)

stack memory

when we reach to $fun(0)$
 $n=0$, the function will stop
calling itself and returns.

A recursive function's body

```
def function(Parameter):
```

.....

Base case

.....

.....

Recursive call (such that the parameter
inside the function approaches the base we
defined earlier)

.....

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