Meeting Agenda

Date:9/5-16

Facilitator: Jonatan G

Participants: Robert P, Johan B, Gustav G

1. Objectives (5 min). Resolve any issues preventing the team to continue.

No problems.

2. Reports (15 min) from previous meeting

Jonatan is nearly done with combat, Animations are weird.
Robert has done a menu, comand line is now obselete.
Gustav did some minor fixes.
Johan did work on "another course" (report).

3. Discussion items (35 min)

Anminations - weird
Robert needs to refactorate. (not the below things) (also the below things)
Duplicated code in ChoseTargetState & MoveSelectionState Robert will fix
AI?! wat do? We need a plan! Gustav
SDD?
RAD

4. Outcomes and assignments (5 min)

Jonatan finish combat grapichs glhf
Robert refactort & more menu things
Gustav look into camera (ai)
Johan ai

5. Wrap up

AI

SDD
RAD

Thursday after lunch. KG33 be there or be sqrt(-1)