Meeting Agenda  
  
 Date:9/5-16  
  
 Facilitator: Jonatan G  
  
 Participants: Robert P, Johan B, Gustav G  
  
1. Objectives (5 min). Resolve any issues preventing the team to  
 continue.

No problems.  
  
2. Reports (15 min) from previous meeting  
  
Jonatan is nearly done with combat, Animations are weird.

Robert has done a menu, comand line is now obselete.

Gustav did some minor fixes.

Johan did work on “another course” (report).  
  
 3. Discussion items (35 min)  
  
Anminations - weird

Robert needs to refactorate. (not the below things) (also the below things)

Duplicated code in ChoseTargetState & MoveSelectionState Robert will fix

AI?! wat do? We need a plan! Gustav

SDD?

RAD  
  
4. Outcomes and assignments (5 min)  
  
Jonatan finish combat grapichs glhf

Robert refactort & more menu things

Gustav look into camera (ai)

Johan ai  
  
5. Wrap up

AI

SDD  
RAD

Thursday after lunch. KG33 be there or be sqrt(-1)