**MERCZ**

## TEX

## SUPPORT

(Medium Living Model)

CHAINSAW FRENZY ○

**BP:** ○○○○○○○○○○

| SPD | MCA | RCA | AGL | EXO | ACT |
|-----|-----|-----|-----|-----|-----|
| 4 | 8 | 4 | 11 | 12 | 2 |

| Texas Chain-saw | RNG | ROA | PRC | CST |
|------|-----|-----|-----|-----|
| | 1" | 1D | 8 | 1 |

| Chain-saw Rev! | RNG | ROA | PRC | CST |
|------|-----|-----|-----|-----|
| | 12" | 1D | 6 | 1 |

## SPECIAL ABILITIEZ

**Scrappy 5:** When this models last BP circle will be filled, roll a D10. On a 5 or higher do not fill the BP circle.

**You Look Just Like…:** When this model takes an enemy model Out-Of-Action, replace Tex with the Out-Of-Action model. Enemy models from that Combat Team may not attack Tex until he is within 5" or uses Chainsaw Rev, at which time the Tex model is replaced on the Battlefield.

## WEAPONZ

**Texas Chainsaw:** On any Attack roll of 10, in addition to Auto Hit/Damage, this model may make another Attack with this weapon for free. Causes 2 Damage.

**Chainsaw Rev!:** The sound of a chainsaw may be scary, the rev of a Texas Chainsaw is terrifying! Once per activation this model may make an attack against all enemy models within 12". On a successful PRC result the target model loses 1 ACT in it's next activation from the horrifying sound. This attack does no damage

## TALENTZ

**Chainsaw Frenzy:** This model may make 3 Attack Actions against up to 3 targets within Melee range.

V3.3B