



CAPTAIN LEADER

(Small Living Model)



BP: ○○○○○○○○○○

EVO: ○○○○

SPD	MCA	RCA	AGL	EXO	ACT
6	5	5	13	11	2



RNG	ROA	PRC	CST
1/2"	1D	5	1



RNG	ROA	PRC	CST
10"	1D	5	1

AMMO



RNG	ROA	PRC	CST
8"	2D	6	1

AMMO



SPECIAL ABILITIES

Leadership 3: While this model is in play you get a +3 to your initiative roll.

Fire Guide: All friendly models within 6" of this model may ignore intervening models and cover when making a Shoot Action.

WEAPONS

Combat Shotgun: When using this weapon, use the tape measure to indicate the 8" firing line. Make an Attack against all models within 1" of this line rolling to Hit against the closest model only, ignoring any Cover bonuses. If first model is Hit, all models are Hit in the firing line. PRC rolls are against the individual models. If the Hit roll is missed, all models are missed.

TALENTS

Morale Boost: This allows the model to grant their team +1 to SPD, MCA, RCA or AGL stats til the end of their next Activation.

