



SNIPER SCOUT

(Small Living Model)



BP: ○○○○○○

EVO: ○○○○

SPD	MCA	RCA	AGL	EXO	ACT
6	4	9	12	10	3



RNG	ROA	PRC	CST
1/2"	1D	5	1



RNG	ROA	PRC	CST
10"	1D	5	1



RNG	ROA	PRC	CST
20"	1D	8	2



SPECIAL ABILITIES

Fortify: Model gains an additional +1 to AGL while in Cover.

WEAPONS

Sniper Rifle: This weapon causes 2 Damage.

TALENTS

Holo Field: This model may ignore 1 successful Attack and may move up to 3" in any direction. The use of this Talent must be declared before a PRC roll is made. May NOT be used when Attack is an Auto Hit.

