

TERRA

ASSASSIN
SCOUT

BP: ○○○○○○

EVO: ○○○○



SPD	MCA	RCA	AGL	EXO	ACT
6	7	4	13	10	3



RNG	ROA	PRC	CST
2"	1D	6	1



RNG	ROA	PRC	CST
8"	1D	—	1

AMMO
 ○○○○○○

SPECIAL ABILITIES

Blur: This model gets +1 AGL if they moved at least 1" during their last Activation.

Whirl: This model may spend 2 ACT to make a Chain Blade attack against every model within 2".

WEAPONS

Choke Grenades (7): Are a BW1, but instead of damage they cause -1 MCA and -1 RCA to targets till the end of their next turn.

TALENTS

Whip It Good: Models damaged by a Chain Whip attack this turn have -1 ACT on their next Activation.

