

ZED-MERC



JA'ZON

SUPPORT

(Medium Living Model)



BP: ○○○○○○○○○○○○

SPD
4

MCA
8

RCA
6

AGL
11

EXO
12

ACT
2



Machete

RNG
1"

ROA
1D

PRC
8

CST
1



Spear

RNG
12"

ROA
1D

PRC
7

CST
1

AMMO



SPECIAL ABILITIES

Scrappy 5: When this model's last BP circle will be filled, roll a D10. On a 5 or higher do not fill the BP circle.

He's Back! When this model marks its last BP, lay the model on its side. Next turn, Spend 1 ACT stand the model upright and clear 2 BP circles.

Bug Behind the Mask: If this model ends its Activation out of LOS to any enemy model, remove it from the battlefield. On its next Activation it may appear anywhere on the Battlefield behind cover.

WEAPONZ

Machete: This weapon causes 2 damage.

Power Throw: This model may spend an additional Ammo when throwing a spear to add +1 PRC and cause 2 Damage. Must be declared before Hit roll.

TALENTZ

Ki Ki Ki Ma Ma Ma: This model's Attack Actions this turn do Double Damage.

