

### TERRA



### HOOLIGAN SUPPORT

(Medium Living Model)

BP: ○○○○○○○○

EVO: ○○○



SPD	MCA	RCA	AGL	EXO	ACT
4	8	4	10	12	2



RNG	ROA	PRC	CST
1"	1D	7	1

### SPECIAL ABILITIES

**Scrappy 6:** When the last BP circle will be filled for this model, roll a D10. On a 6+ do not fill the last BP circle, this model remains in play.

**Fix-it:** Friendly models within 2" of this model (including this model) are immune to jamming ranged weapons (rolling a 1 during a Shoot Action does not Jam the weapon).

**Protector:** Once per round, if a model within 2" of this model is the target of an attack, this model may become the new target of that attack. Declare this after the target is selected, but before any dice are rolled.

**Dismantle:** On a successful melee attack, against a mechanical model or structure, this model may choose to do 2 damage without a PRC role.

### WEAPONZ

**Vera:** This weapon causes 2 Damage on a successful PRC roll. On a successful Melee hit (even if Damage is not taken) this model may choose to move the target directly away D5".

### TALENTZ

**Buy A Round:** All friendly models within 5" may erase 1 marked BP, gain the SpAb: Scrappy 6 and gain +1 EXO until the end of its next Activation.

