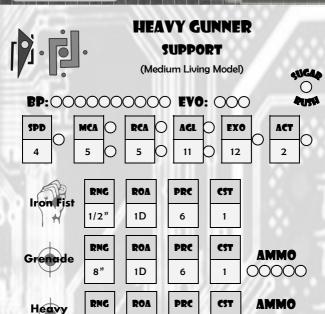


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SPECIAL ABILITIES

Scrappy 6: When this models last BP circle will be filled, roll a D10. On a 6 or higher do not fill the BP circle.

15"

зD

WEAPONZ

Iron Fists This weapon causes 2 Damage. On a successful Melee hit (even if Damage is not taken) this model may choose to move the target directly away D5".

Grenade (7): This weapon is a Burst Weapon 2 (BW2).

Heavy M. Gun: This weapon causes 2 Damage.

TALENTZ

Sugar Rush: Gives this model a +3 to the SPD stat for 1 turn.