SHOTGUNNER

HUNTER/LEADER

(Small Living Model)

NAILED IT! ○

BP: ○○○○○○○○   **EVO:** ○○○

SPD	MCA	RCA ○	AGL ○	EXO ○	ACT ○
5	6	5 ○	10 ○	11	2 ○

Sword

RNG	ROA	PRC	CST
1"	1D	7	1

Nailz

RNG	ROA	PRC	CST
6"	1D	6	1

AMMO ○○○○○

Combat Shotgun

RNG	ROA	PRC	CST
8"	2D	6	1

AMMO ○○○○○ ○○○

SPECIAL ABILITIEZ

Leadership (1): While this model is in play you get a +1 to your Initiative roll.

WEAPONZ

Combat Shotgun: When using this weapon, use the tape measure to indicate the 8" firing line. Make an Attack against all models within 1" of this line rolling to Hit against the closest model only, ignoring any Cover bonuses. If first model is Hit, all models are Hit in the firing line. PRC rolls are against the individual models. If the Hit roll is missed, all models are missed.

Nailz: A Target model Hit with Nailz is stuck in place, regardless of whether Damage is caused or not. The target model must spend 1 ACT to get free, otherwise they are stuck in place until they do. Nailz DO NOT make Noize and DO NOT stack.

TALENTZ

Nailed It!: This model may recover (un-mark) ALL Nailz and then use free Shoot Actions to throw them at up to 5 separate targets. After these Shoot Actions complete, this model is out of Nailz.

V3.3C