



### SNAY'K

#### SCOUT

(Medium Living Model)



**BP:** ○○○○○○

**EVO:** ○○○○

SPD	MCA	RCA	AGL	EXO	ACT
6	7	6	12	9	3



RNG	ROA	PRC	CST
2"	2D	5	1



RNG	ROA	PRC	CST
2"	1D	7	1



RNG	ROA	PRC	CST
12"	1D	6	1

#### AMMO



### SPECIAL ABILITIES

**Blur:** This model gets +1 AGL if they moved at least 1" on their last turn.

**Venomous:** This model's attacks are laced with toxic nastiness. Whenever this model makes a successful PRC roll, the target becomes sluggish and disoriented, suffering -1 AGL until the end of their next activation.

*The sting isn't just painful—it's paralyzing.*

### WEAPONS

N/A

### TALENTS

**Slip Away:** This model may immediately relocate to any position within 10", ignoring terrain, enemy models, and line of sight. If this movement places the model in base contact with an enemy, it's a Charge.

