

## SPECIAL ABILITIES

Jumpy: If this model is the Target of a successful Shoot Action, he may take a free Move Action immediately after the Shoot Action is resolved.

## WEAPONZ

**Tung:** This weapon causes 2 Damage. On a successful Melee hit (even if Damage is not taken) this model may choose to move the target directly towards itself D5".

**\$pewk (BW2):** This weapon is a Burst Weapon 2 (BW2), all models Hit lose 1 ACT (even if Damage is not taken).

## TALENTZ

**Get Over Here!:** F'Rug may make a Tung Attack Action with a 20" range and +1 RCA. If the Attack hits, F'Rug may pull the Target model directly toward itself, up to base contact.

