Zeile	color	х	у	i	size	Kommentar	Zeile	colo	or	х	у	i	size	Kommentar
4		0						8				1		j++
5	5		0					9			100			i == 2 ? false
8	3			0		i < 5 ? true	1	0		340				(x + 170) % 400
9			50			i == 2 ? false	1	5						i == 1
10		170				(x + 170) % 400	2	2 #00	ff00					i != 0,1,4,3
12	2					i == 0 ? true	2	5					big	
13	#ff0000						2	6						createBox()
25	5				big		2	7						i == 4 ? false
26	i					createBox()	2	5					medium	
27						i == 4 ? false		6						createBox()
25					medium			7						i == 4 ? false
26	5					createBox()	2	5					small	
27	,					i == 4 ? false	2	6						createBox()
25	i				small		2	7						i == 4 ? false
26	5					createBox()								
27	1					i == 4 ? false								
Zeile	color	х	у	i	size	Kommentar	Zeile	colo	or :	х	y	i	size	Kommentar
8				$\overline{}$										
	1			2		j++		8				3		j++
9			120	2		i == 2 ? true		9			170	3		j++
		110	120	2						280	170	3		j++
10		110	120	2		i == 2 ? true		9		280	170	3		
10	#0000ff	110	120	2	big	i == 2 ? true (x + 170) % 400		9		280	170	4		
10	#0000ff	110	120	2		i == 2 ? true (x + 170) % 400		9 0 9		280	170			i == 3 ? true -> contin
10 22 25	#0000ff	110	120	2		i == 2 ? true (x + 170) % 400 i!= 0,1,4,3		9 0 9		280				i == 3 ? true -> contin
9 10 22 25 26	#0000ff	110	120	2		i == 2 ? true (x + 170) % 400 i!= 0,1,4,3 createBox()		9 0 9 8 9	ff00					i == 3 ? true -> contin
9 10 22 25 26 27	#0000ff	110	120	2	big	i == 2 ? true (x + 170) % 400 i!= 0,1,4,3 createBox()		9 0 9 8 9	ff00				big	i == 3 ? true -> contin continue -> i++
9 10 22 25 26 27 25	#0000ff	110	120	2	big	i == 2 ? true (x + 170) % 400 i!= 0,1,4,3 createBox() i == 4 ? false		9 0 9 8 9 9 0 0 7 #00i	ff00				big	i == 3 ? true -> contin continue -> i++
9 10 22 25 26 27 25 26	#0000ff	110	120	2	big	i == 2 ? true (x + 170) % 400 i!= 0,1,4,3 createBox() i == 4 ? false createBox()		9 0 9 8 9 0 0 7 #00f 5	ff00				big	i == 3 ? true -> contin continue -> i++ i == 4
9 10 22 25 26 27 25 26 27	#0000ff	110	120	2	big	i == 2 ? true (x + 170) % 400 i!= 0,1,4,3 createBox() i == 4 ? false createBox()		9 0 9 8 9 9 0 7 #00t 5 6	ff00				big	i == 3 ? true -> contin continue -> i++ i == 4 createBox()