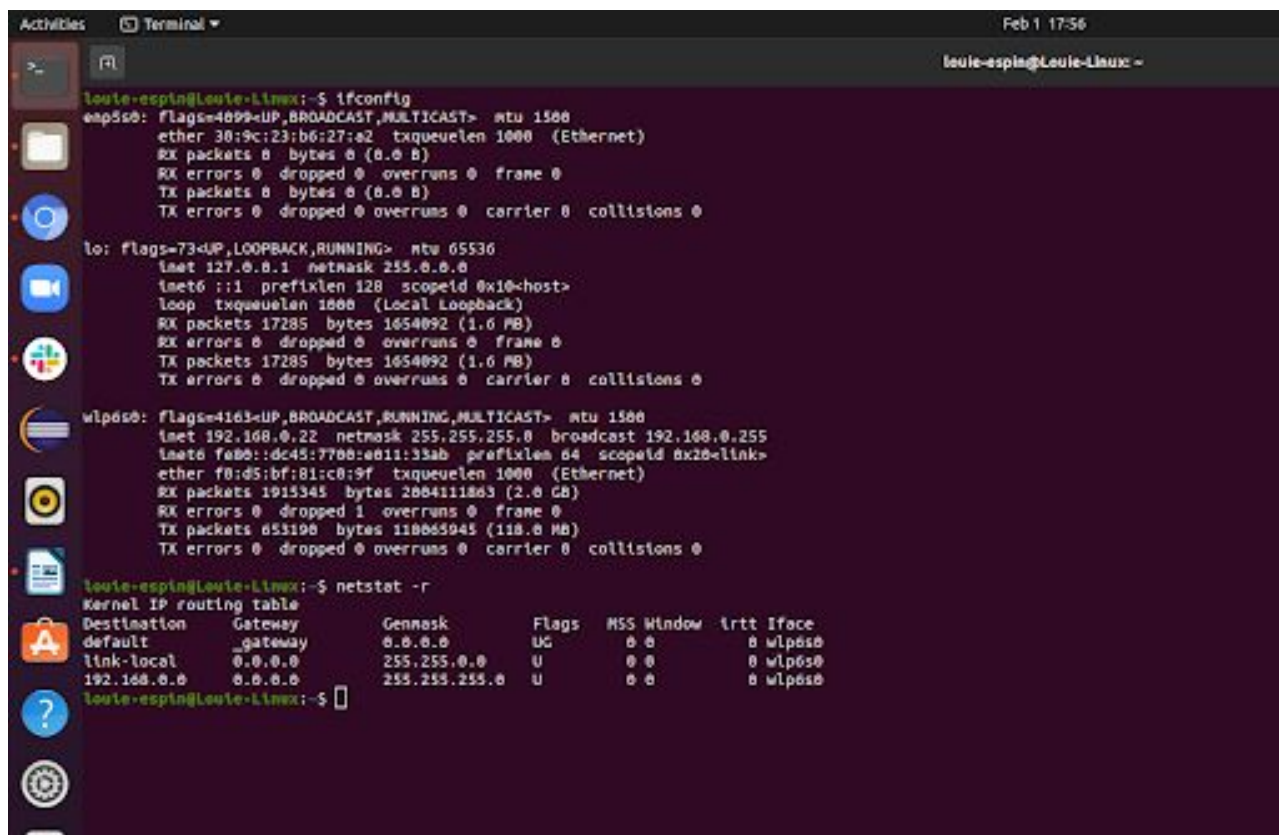
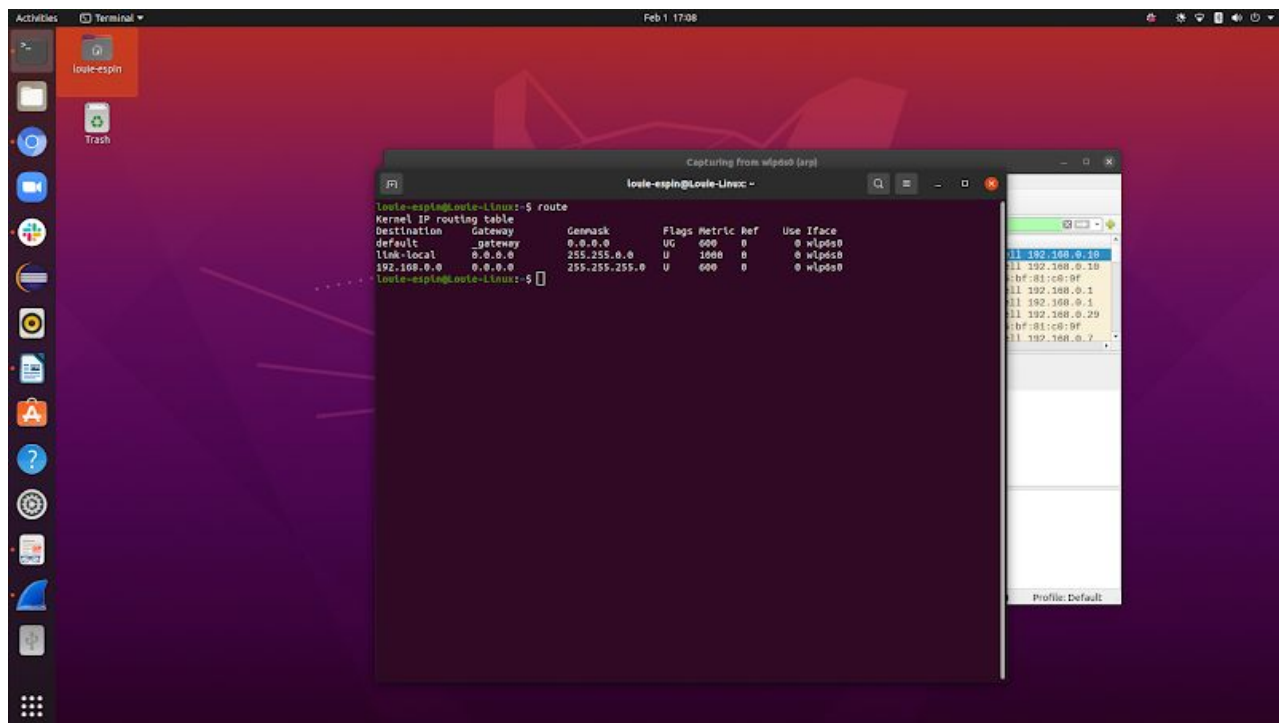
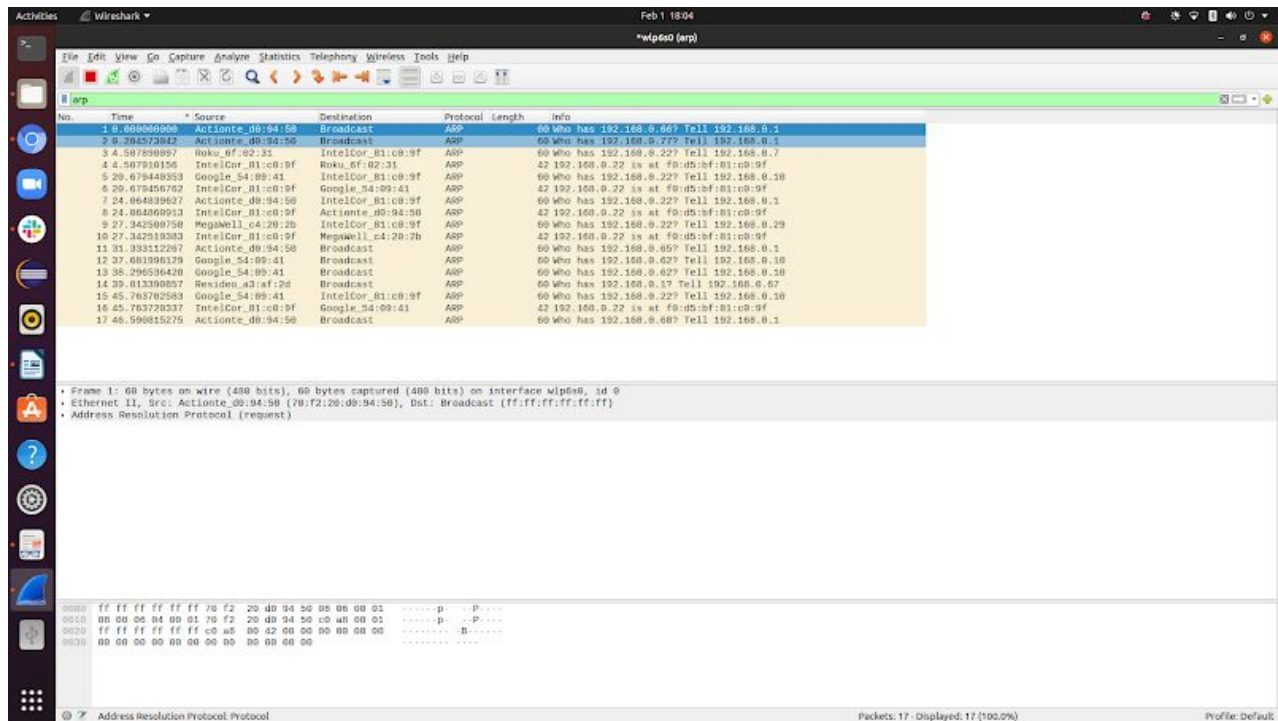
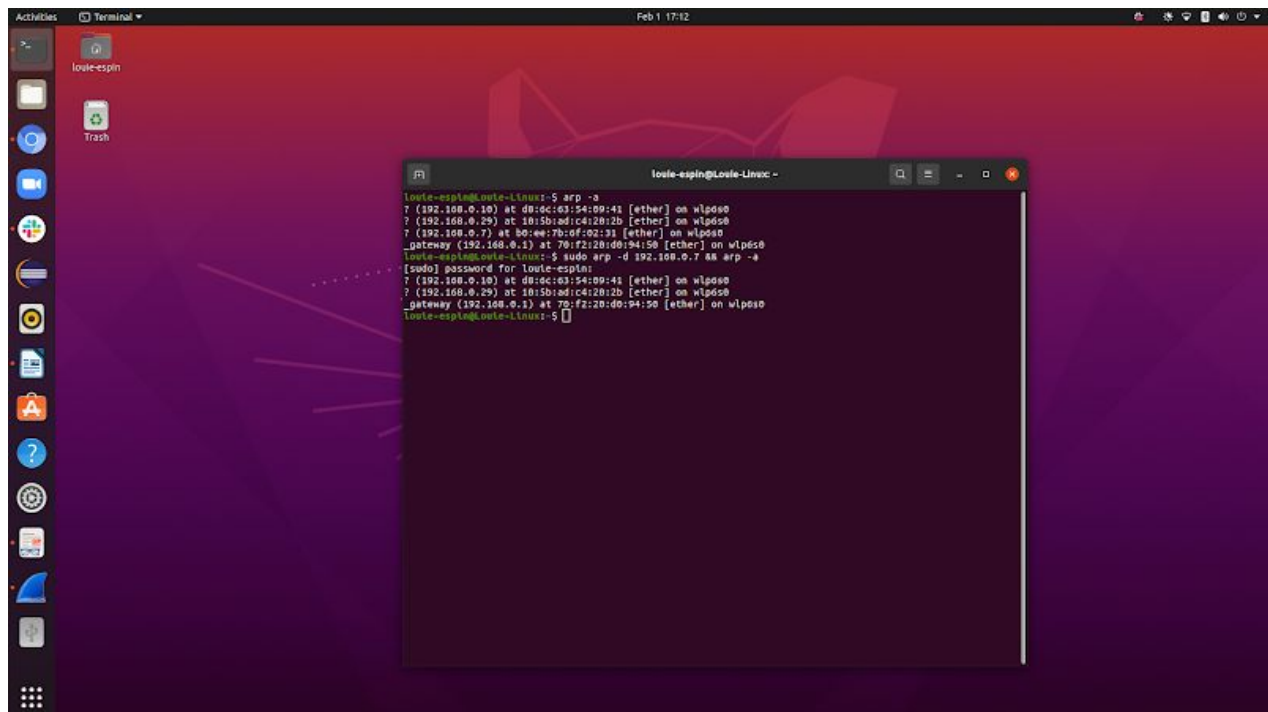


1.1 Explore the Data Link Layer with ARP

1. Capture a Trace

Steps 1 and 2: ifconfig and netstat



Step 3: Launch Wireshark with arp filter**Step 4: arp -a and arp -d****Steps 5 and 6:**

Wireshark Trace of ARP traffic uploaded to GitHub repository on folder “1.1 - Explore the Data Link Layer with ARP”

2. Inspect a Trace

Step 1: The request

The screenshot shows the Wireshark interface with a packet capture titled "Tracing ARP traffic.pcapng". The packet list on the left shows 19 packets. Packet 4 is selected, which is an ARP request from Actionte_00:94:50 to IntelCor_81:c0:9f. The packet details pane on the right shows the following information:

- Frame 4: 68 bytes on wire (408 bits), 68 bytes captured (408 bits) on interface wlp6s0, id 0
- Ethernet II, Src: Actionte_00:94:50 (78:f2:20:00:94:50), Dst: IntelCor_81:c0:9f (f0:d5:b7:81:c0:9f)
- Address Resolution Protocol (request)
- Hardware type: Ethernet (1)
- Protocol type: IPv4 (0x0800)
- Hardware size: 6
- Protocol size: 4
- Opcode: request (1)
- Sender MAC address: Actionte_00:94:50 (78:f2:20:00:94:50)
- Sender IP address: 192.168.0.3
- Target MAC address: 00:00:00:00:00:00 (00:00:00:00:00:00)
- Target IP address: 192.168.0.22

The packet bytes pane at the bottom shows the raw data of the ARP request.

Step 2: The reply

The screenshot shows the Wireshark interface with the same packet capture. Packet 5 is selected, which is an ARP reply from IntelCor_81:c0:9f to Actionte_00:94:50. The packet details pane on the right shows the following information:

- Frame 5: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface wlp6s0, id 0
- Ethernet II, Src: IntelCor_81:c0:9f (f0:d5:b7:81:c0:9f), Dst: Actionte_00:94:50 (78:f2:20:00:94:50)
- Address Resolution Protocol (reply)
- Hardware type: Ethernet (1)
- Protocol type: IPv4 (0x0800)
- Hardware size: 6
- Protocol size: 4
- Opcode: reply (2)
- Sender MAC address: IntelCor_81:c0:9f (f0:d5:b7:81:c0:9f)
- Sender IP address: 192.168.0.22
- Target MAC address: Actionte_00:94:50 (78:f2:20:00:94:50)
- Target IP address: 192.168.0.3

The packet bytes pane at the bottom shows the raw data of the ARP reply.

3. Details of ARP over Ethernet

1. What opcode is used to indicate a request? What about a reply?

The opcode for a request is 1, and 2 for a reply

2. How large is the ARP header for a request? What about for a reply?

They are both 28 bytes

3. What value is carried on a request for the unknown target MAC address?

It is denoted as (00:00:00:00:00:00) since it is not known

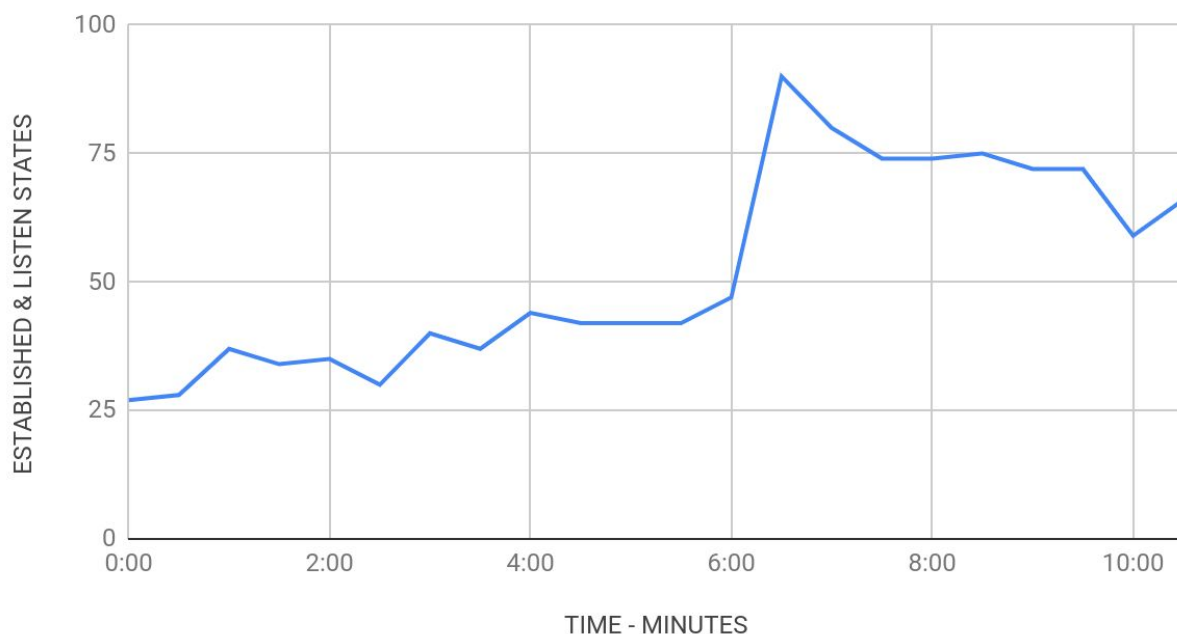
4. What Ethernet Type value indicates that ARP is the higher layer protocol?

Type: ARP (0x0806)

1.2 Understanding TCP network sockets

Command: `watch -n 30 "netstat -at | grep 'ESTABLISHED\|LISTEN' | tee -a TCPllog.txt"`

Socket States Over Time

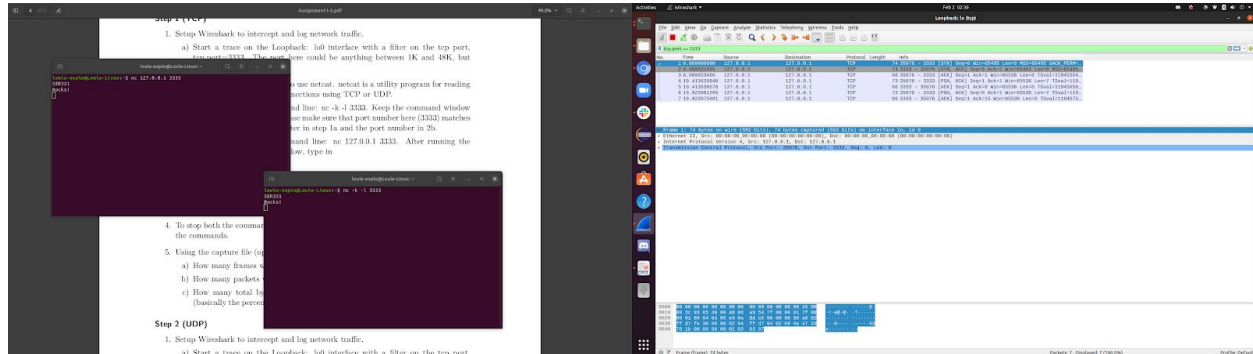


1.3 Sniffing TCP/UDP traffic

TCP: Wireshark capture

Wireshark capture added to github repository.

TCP: netcat commands



TCP: Questions

1. How many frames were needed to capture those 2 lines?

Seven frames

2. How many packets were needed to capture those 2 lines?

While seven packets were captured in the connection, the lines “SER321 Rocks!” showed up in two packets. “SER321” was seen in packet 4, and “Rocks!” in packet 6.

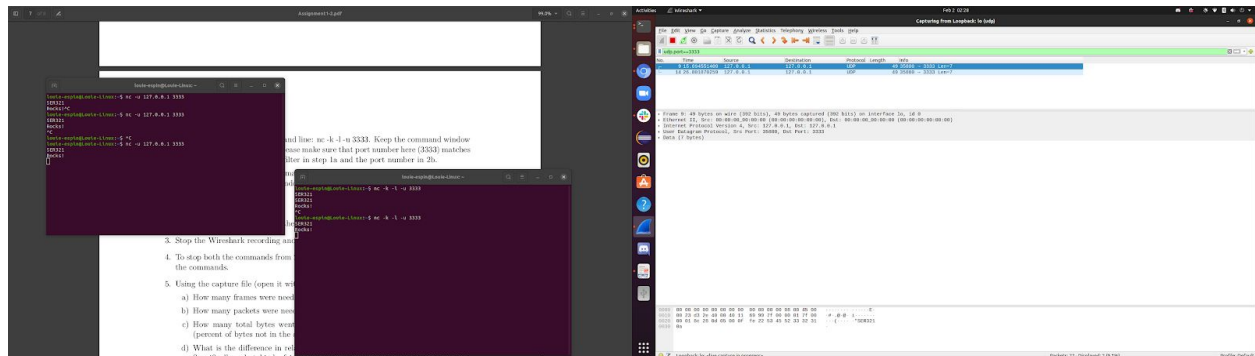
3. How many total bytes went over the wire? How much overhead was there (basically the percentage of traffic that was not needed to send SER321 Rocks!)?

There were seven total packets in the TCP connection, but only 2 packets actually transferred information. There were 492 bytes in total of packets captured, while the packets that actually carried information amounted to 146 bytes. Meaning 5 packets that carried no data to transfer equalled 346 bytes. For comparison, “SER321 Rocks!” is 14 bytes in total, equivalent to only 3% of the bytes being transferred.

UDP: Wireshark Capture

Wireshark capture added to github repository.

UDP: netcat commands



UDP: Questions

1. How many frames were needed to capture those 2 lines?

The first line is shown to be on frame 9, the second line is shown on frame 14.

2. How many packets were needed to capture those 2 lines?

Two packets.

3. How many total bytes went over the wire? How much overhead was there (percent of bytes not in the above 2 lines)?

There were 2 packets in the UDP connection, amounting to 98 bytes. If “SER321 Rocks!” is equal to 14 bytes, then it is equivalent to around 14% of the total bytes being transferred.

4. What is the difference in relative overhead between UDP and TCP and why? Specifically, what kind of information was exchanged in TCP that was not exchanged in UDP? Show the relative parts of the packet traces.

UDP has much less overhead than TCP due to the fact that it does not have flow control or error correction. TCP exchanges information like acknowledgement and sequence numbers, while UDP does not.

1.4 Internet Protocol (IP) Routing

```

louis-espinoza@louis-Linux:~$ traceroute www.asu.edu
traceroute to www.asu.edu (104.16.50.14), 30 hops max, 60 byte packets
 1  _gateway (192.168.0.1)  1.468 ms  1.458 ms  5.366 ms
 2  phn4-dsl-gw11.phn4.qwest.net (71.32.112.11)  13.750 ms  14.038 ms  14.005 ms
 3  71-32-113-81.phn4.qwest.net (71.32.113.81)  14.312 ms  14.279 ms  14.245 ms
 4  * * *
 5  ae-20-3025.ebr3.Washington12.Level3.net (4.69.200.121)  22.355 ms  22.627 ms  22.924 ms
 6  4-30-5-78 (4.30.5.78)  24.026 ms  16.524 ms  16.899 ms
 7  104.16.50.14 (104.16.50.14)  17.814 ms  17.359 ms  17.714 ms
louis-espinoza@louis-Linux:~$

louis-espinoza@louis-Linux:~$ traceroute www.asu.edu
traceroute to www.asu.edu (104.16.50.14), 30 hops max, 60 byte packets
 1  _gateway (192.168.0.1)  2.064 ms  3.371 ms  3.831 ms
 2  phn4-dsl-gw11.phn4.qwest.net (71.32.112.11)  10.517 ms  10.834 ms  11.499 ms
 3  71-32-113-81.phn4.qwest.net (71.32.113.81)  11.781 ms  11.755 ms  12.028 ms
 4  * * *
 5  ae-20-3025.ebr3.Washington12.Level3.net (4.69.200.121)  22.270 ms  22.629 ms  22.605 ms
 6  4-30-5-78 (4.30.5.78)  22.433 ms  17.517 ms  19.132 ms
 7  104.16.50.14 (104.16.50.14)  19.405 ms  19.307 ms  22.932 ms
louis-espinoza@louis-Linux:~$

louis-espinoza@louis-Linux:~$ ping -c 5 -R www.asu.edu | tee asaroute.csv
PING www.asu.edu.cdn.cloudflare.net (104.16.50.14) 56(124) bytes of data.
 64 bytes from 104.16.50.14 (104.16.50.14): icmp_seq=1 ttl=55 time=72.8 ms
RR:  10-120-70-117.us-west-2.compute.internal (10.120.70.117)
    100.90.252.131 (100.90.252.131)
    100.90.252.144 (100.90.252.144)
    100.90.251.0 (100.90.251.0)
    100.90.252.40 (100.90.252.40)
    100.90.252.48 (100.90.252.48)
    150.222.139.72 (150.222.139.72)
    150.222.176.96 (150.222.176.96)
    150.222.176.39 (150.222.176.39)

 64 bytes from 104.16.50.14 (104.16.50.14): icmp_seq=2 ttl=55 time=65.4 ms    (same route)
 64 bytes from 104.16.50.14 (104.16.50.14): icmp_seq=3 ttl=55 time=53 ms    (same route)
 64 bytes from 104.16.50.14 (104.16.50.14): icmp_seq=4 ttl=55 time=79.6 ms    (same route)
 64 bytes from 104.16.50.14 (104.16.50.14): icmp_seq=5 ttl=55 time=73.3 ms    (same route)

--- www.asu.edu.cdn.cloudflare.net ping statistics ---
 5 packets transmitted, 5 received, 0% packet loss, time 3999ms
 rtt min/avg/max/ndev = 65.485/67.124/153.273/33.192 ms
louis-espinoza@louis-Linux:~$ ls
asaroute.csv  asaroute
louis-espinoza@louis-Linux:~$

```

1. Which is the fastest?

Route 1 seems to be the fastest

2. Which has the fewest hops?

Routes 1 and 2

3. Which runs its traffic through a bridge?

Route SSH general.asu.edu