Louie ye Liu

profile

An efficient and passionate creator with 2+ years of working experience in e-commerce UI/UX design, web development, and marketing material design. Skilled at coding in several languages following with a strong knowledge of object-oriented programming and a clean programming style. Ability to design using adobe creative suite from image editing to video making.

education

Simon Fraser University

School of Interactive Arts + Technology

Bachelor of Science

Jun 2015 |

work experience

Web Designer & Developer

Biosense Clinic Pharmacy (www.biosenseclinic.com)

26 months (2015~2017)

An online pharmacy which specializes in formulating professional custom-made medicinal and cosmeceutical compounds.

Main roles:

- Maintained and updated website contents and layout based on promotion seasons and customer demands using HTML, CSS, and online shopping cart platform.
- Troubleshot technical issues regarding online purchases.
- Improved UI/UX and added new features through JavaScript and API in order to provide a smoother and clearer shopping experience.
- Created marketing materials including web banner, flyer, video and packaging for physical storefront and shipping box.

Key Achievements:

- Designed and built single product websites for product-specific promotion and branding which eventually led more traffic towards the store main website.
- Formatted and re-designed the product database within Excel to match the importing rules of popular online shopping carts.
- Introduced company the E-commerce software and migrated the entire online store towards Shopify, Magento, and Big-commerce for the new business model.
- Implemented a customized payment method for the target customers to provide a simpler re-order experience; as a result, helped to keep customers coming back.
- Conducted on-page SEO involving URL structure, social media, and online product advertising for increasing traffic.

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co-op experience

Web Programming Assistant / Help Desk

12 months (2013~2014)

The University of British Columbia - CTLT

The Centre for Teaching, Learning and Technology (CTLT) is responsible for teaching and learning development, distance education and other technology-enhanced learning opportunities.

Main roles:

- Edited course materials and fixed errors in the scripts for the distance course web pages by modifying HTML, CSS3, and JavaScript in the LMS and Dreamweaver.
- ▶ Troubleshot the technical issues for both students and instructors and provided detailed instructions to solve problems in order to offer a successful learning and teaching experience within distance education.

Key Achievements: Coursera Course Production Project

- Collaborated with instructional designers to build the first online course within a new online education platform, Coursera, in order to investigate its compatibility and possibility.
- Added quizzes/exams based on the existing online course format.
- Edited lecture video and inserted In-video quizzes.
- Reported on workflow and user experience of the platform.

academic project

Mobile App Development

1 month (2015)

Mini Game: Pop-up Pirate (team of 2)

Created a digital form of Pop-up Pirate, a luck-based game.

My contributions:

- Implemented majority of the application including game mechanism and animation, camera image generation, and page routing.
- ▶ Tested and adjusted application compatibility for both Andriod and IOS system.
- work environment

Programming Languages

PHP HTML5 CSS3/SASS JavaScript C# Java Ruby MySQL

Design Software

Photoshop Illustrator Dreamweaver InDesign
Premiere Pro After Effects Unity Autodesk Maya

Frameworks & Libraries

Angular JQuery IndexedDB Facebook API InteractJs Bootstrap Animate CSS Twitter API

◆ language

English

Mandarin Native Language, also fluent in Shanghai dialect.

fluent in speaking and writing.