

Louis Sankey

Frontend Developer | UI/UX Designer | SF Bay Area | sankeylou5@gmail.com

[LinkedIn](#) | [GitHub](#) | [Portfolio](#)

Professional Summary

Frontend developer and UI/UX expert with startup experience, specializing in React, Next.js, TypeScript, React Native, and Figma-driven design. Experience with frontend testing, and developing products end-to-end including integration with GraphQL and REST APIs.

Skills

React	Next.js	TypeScript	JavaScript	HTML5	CSS/SCSS	React Native	Svelte	Redux	State
Management	UI/UX Design	Figma	Prototyping	User Testing	A/B Testing	GraphQL	REST APIs		
Jest	React Testing Library	Accessibility	Performance Optimization	Responsive Design	Git	CI/CD			
Pipelines	SEO Best Practices	Google Tag Manager	Google Analytics						

Professional Experience

Founder | UI/UX & Frontend Developer

Spiral [Jan 2023 - March 2025] | <https://fibfocus.com>

Developed and launched Spiral, a productivity app using Fibonacci-based estimation to help users improve focus and build better work habits.

- Led UI/UX from concept to implementation, including Figma prototypes, user testing, branding, and visual design
- Built a scalable frontend with React, Next.js, TypeScript, and CSS, ensuring a clean and accessible UI
- Developed a monorepo architecture for the web and mobile app, optimizing code sharing between React and React Native
- Successfully grew the app to 200+ downloads in the first 3 months while managing paid subscriptions and feature iterations

Frontend Developer

Dabble [July 2021 - July 2022] | <https://dabblewriter.com>

- Designed and built UI components for Dabble's creative writing platform using Svelte, Typescript, and CSS
- Prototyped and tested new features in Figma, improving navigation, search, and interactive plotting tools
- Led frontend improvements such as image uploads, search filtering, and dynamic UI elements
- Refactored legacy UI components for better maintainability, and improved performance and efficiency
- Worked in a collaborative Agile team, conducting code reviews and pair programming sessions with senior developers
- Left the company in good standing with a letter of recommendation

Founder | UI/UX & Mobile Developer

Darkhorse Fantasy Sports [June 2016 - May 2020] | [Download iOS](#) | [Android Repo](#)

- Designed the product UI/UX, including Figma prototypes, branding, and mobile UI layouts
- Designed marketing materials, and app store screenshots
- Built native iOS and Android apps using Swift and Java, incorporating platform-specific UI/UX best practices
- Engineered a serverless backend with Google Cloud Functions, handling real-time sports data updates

Projects

Quik - Meetups & Connections

Designed and built a social meetup app with a modern, user-friendly UI that fixes key UX pain points in dating apps.

<https://quikmeetups.com>

Lightning Algo

Designed a drag-and-drop interface to help users practice coding logic, using React, Express, and Postgres.

<https://lightning-algo.vercel.app/splash/>

Fridge Side

Built a JQuery app with a clean, intuitive UI, using the Spoonacular API for recipe suggestions.

https://louiesankey.github.io/Fridge_Side/

Gattaca True Science Quiz

Created a minimalist quiz UI with science-related questions from Gattaca, using vanilla JavaScript and CSS animations.

https://louiesankey.github.io/Gattaca_Science_Quiz/

Education

University of California, Davis

B.A. Philosophy [2014]

- Coursework in logic and formal reasoning
- Developed mentoring skills as a philosophy tutor for 2 years

Thinkful Full Stack Bootcamp

Full Stack Development [March 2020 - June 2021]

- Designed and built responsive web applications using React, focusing on modern UI/UX principles, accessibility, and intuitive user interactions