

Package ‘NBADP’

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Type Package

Title NBA Data Processing

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Description A package to predict and visualize corresponding full reflection of the players' performance in games by analyzing NBA data. The data is provided, tell 'NBADP' to reflect the players' performance. Then we can give some prediction or guidance for the team. Potential Function: 1 predict the probability of championship of each team this year by regression model, according to the data of previous years(regression); 2 predict the members of All-NBA first/second/third team this year according to the personal data (PPG, RPG, APG, SPG, BPG...) (classification); 3 predict the DPOY of this year(classification); 4 analyze and visualize the personal state's change of Kawhi Leonard, from 2022 October to now, according to the personal data and his team's achievements(regression); 5 calculate player efficiency rating (PER) to collect or boil down all of a player's contributions into a number to rate every player's statistical performance.; 6 predict player's one year approximate salary that would earn in the NBA at his current level of ability according to the past players' data and the current system. (regression); 7 analyze and visualize the field goal percentage of the player(visualization); 8 visualize the 2 PT percentage and 3 PT percentage of all the players.(visualization); 9 analyze the best performance player in international countries in terms of the personal data (PPG, RPG, APG, SPG, BPG...) (classification); 10 analyze the top-3 players of the best cost–performance ratio (regression); 11 help give the starter's plan of Los Angeles Clippers for the coach according to the personal data of each player(linear programming)

License GPL-2

Encoding UTF-8

LazyData true

RoxygenNote 7.2.3

Imports ggplot2, readr, dplyr

Depends R (>= 2.10)

Suggests roxygen2, devtools, knitr, rmarkdown, testthat (>= 3.0.0)

VignetteBuilder knitr

Config/testthat/edition 3

R topics documented:

best_nba_player	2
DataSalariesRaw	3
DataScoreRaw	3
datasets	4
field_nba_player	6
GSW	7
Kawhi.img	8
Kawhi.Leonard.state.analysis	8
lg	9
nba_win_rate	10
PER	10
player_visual	11
pred_salary	12
shot	13
shot_visual	14
state.data.raw	14
X2021to2022data	15

Index

17

best_nba_player	<i>Find the best NBA players based on their salaries and score stats</i>
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Description

Find the best NBA players based on their salaries and score stats

Usage

```
best_nba_player(top, year)
```

Arguments

top	Integer, input the number of top NBA players
year	Integer, input the year to consider for score stats and salaries

Value

A dataframe of the top NBA players based on their salaries and score stats

Examples

```
best_nba_player(top = 4, year = 2021)
```

DataSalariesRaw *NBA_Salaries_1990_2023_*

Description

A dataset containing NBA players' salaries from 1990 to 2023. The variables are as follows:

Usage

DataSalariesRaw

Format

A data frame with 15857 rows and 5 variables:

...1 variable ranking

playerName player name

seasonStartYear the starting year of an NBA season

salary the actual salary of an NBA player

inflationAdjSalary the salary adjusted for inflation

DataScoreRaw *NBA_Player_Box_Score_Stats_1950_2022_*

Description

A dataset collected from box scores, containing detailed statistics on individual player performances in NBA games from 1950 to 2022. The variables are as follows:

Usage

DataScoreRaw

Format

A data frame with 25080 rows and 29 variables:

...1 variable ranking

Season the season in which the game was played

Game_ID a unique identifier for each game

PLAYER_NAME the name of the player

Team the team the player played for

GAME_DATE the date the game was played

MATCHUP the matchup of the game

WL the outcome of the game for the player's team

MIN the number of minutes the player played in the game

FGM the number of field goals made by the player
FGA the number of field goals attempted by the player
FG_PCT the player's field goal percentage (FGM/FGA)
FG3M the number of three-point field goals made by the player
FG3A the number of three-point field goals attempted by the player
FG3_PCT the player's three-point field goal percentage (FG3M/FG3A)
FTM the number of free throws made by the player
FTA the number of free throws attempted by the player
FT_PCT the player's free throws attempted by the player
OREB the number of offensive rebounds the player had in the game
DREB the number of defensive rebounds the player had in the game
REB the total number of rebounds the player had in the game
AST the number of assists the player had in the game
STL the number of steals the player had in the game
BLK the number of blocks the player had in the game
TOV the number of turnovers the player had in the game
PF the number of personal fouls the player scored in the game
PTS the total number of points the player scored in the game
PLUS_MINUS the point differential when the player was on the court
VIDEO_AVAILABLE a flag indicating whether or not video of the game is available for analysis

datasets*NBA contract predict model datasets***Description**

A dataset containing the players' 2022-2023 salary and 2021-2022 NBA performance data. Also, those players are not have accurate contract for next season yet. The variables are as follows:

Usage

datasets

Format

A data frame with 128 rows and 51 variables:

Player player name
salarya contract's salary in 2022-2023
Guaranteed the amount of a player's remaining salary that is guaranteed
Pos position
Age player's age
G games
MP minutes played

- PER** player efficiency rating: a measure of per-minute production standardized such that the league average is 15 (-45.2–76.2)
- TSp** true shooting percentage: a measure of shooting efficiency that takes into account 2-point field goals, 3-point field goals, and free throw
- X3PAr** 3-point attempt rate: percentage of FG attempts from 3-point range
- FTr** Free Throw attempt rate: number of FT attempts per FG attempt
- ORBp** Offensive Rebound Percentage: an estimate of the percentage of available offensive rebounds a player grabbed while they were on the floor
- DRBp** Defensive Rebound Percentage: an estimate of the percentage of available defensive rebounds a player grabbed while they were on the floor
- TRBp** Total Rebound Percentage: an estimate of the percentage of available rebounds a player grabbed while they were on the floor
- ASTp** Assist Percentage: an estimate of the percentage of teammate field goals a player assisted while they were on the floor
- STLp** Steal Percentage: an estimate of the percentage of opponent possessions that end with a steal by the player while they were on the floor
- BLKp** Block Percentage: an estimate of the percentage of opponent two-point field goal attempts blocked by the player while they were on the floor
- TOVp** Turnover Percentage: an estimate of turnovers committed per 100 plays
- USGp** Usage Percentage: an estimate of the percentage of team plays used by a player while they were on the floor
- OWS** Offensive Win Shares: an estimate of the number of wins contributed by a player due to offense
- DWS** Defensive Win Shares: an estimate of the number of wins contributed by a player due to defense
- WS** Win Shares: an estimate of the number of wins contributed by a player
- WSd48** Win Shares Per 48 Minutesan estimate of the number of wins contributed by a player per 48 minutes (league average is approximately .100)
- OBPM** Offensive Box Plus/Minus: a box score estimate of the offensive points per 100 possessions a player contributed above a league-average player, translated to an average team
- DBPM** Defensive Box Plus/Minus: a box score estimate of the defensive points per 100 possessions a player contributed above a league-average player, translated to an average team
- BPM** Box Plus/Minus: a box score estimate of the points per 100 possessions a player contributed above a league-average player, translated to an average team
- VORP** Value over Replacement Player: a box score estimate of the points per 100 Team possessions that a player contributed above a replacement-level (-2.0) player, translated to an average team and prorated to an 82-game season
- GS** game started
- FG** field goals per game
- FGA** field goal attempts per game
- FGp** field goal percentage
- X3P** 3-point field goals per game
- X3PA** 3-point field goal attempts per game
- X3Pp** 3-point field goal percentage

X2P 2-point field goals per game
X2PA 2-point field goal attempts per game
X2Pp 2-point field goal percentage
eFGp effective field goal percentage: This statistic adjusts for the fact that a 3-point field goal is worth one more point than a 2-point field goal
FT free throws per game
FTA free throw attempts per game
FTP free throw percentage
ORB offensive rebounds per game
DRB defensive rebounds per game
TRB total rebounds per game
AST assists per game
STL steals per game
BLK blocks per game
TOV turnovers per game
PF personal fouls per game
PTS points per game

field_nba_player *Plot the field goal percentage (FGP) of NBA players for a given year and number of top players to display.*

Description

Plot the field goal percentage (FGP) of NBA players for a given year and number of top players to display.

Usage

```
field_nba_player(index = 30, year = number, desc = T)
```

Arguments

index	Integer, indicating the number of top players to display
year	Integer, indicating the year of the NBA season to plot FGP for
desc	Logical value, indicating whether to sort the players in descending order by FGP and games played (G)

Value

A plot of the top players with their FGP and G displayed

Examples

```
field_nba_player(index = 30, year = 2021, desc = TRUE)
```

GSW

NBA Plays from 2022-2023 Season(GSW)

Description

A dataset containing GSW competition performance on 2022-2023 Season. The variables are as follows:

Usage

GSW

Format

A data frame with 40112 rows and 19 variables:

game_id Game ID
period Period of Play
clock Game-clock at time of play
home home team
scoreHome Home team points at time of play
away Away team
scoreAway Away team points at time of play
playerNameI Player making the play
teamTricode Team of the player making the play
description The description of the play
actionType What kind of play
subType A more detailed description of an actionType
xLegacy The horizontal position of a player's shot
yLegacy The vertical position of a player's shot
shotDistance The distance from the basket of a field goal
isFieldGoal Whether the play is or isn't a field goal
shotVal The number of points that could be scored from a play
scoreVal The number of points that were scored on a play
location Which side of the court the play occurred

Kawhi.img*An image of Kawhi Leonard***Description**

An image of Kawhi Leonard

Usage

```
Kawhi.img
```

Format

a png file

Kawhi.Leonard.state.analysis*analysis of state fluctuation of a superstar player: Kawhi Leonard***Description**

analysis of state fluctuation of a superstar player: Kawhi Leonard

Usage

```
Kawhi.Leonard.state.analysis(
  data.category = c("MIN", "PTS", "REB", "FGM"),
  month.range = c("October", "November", "December", "January", "February", "March",
    "April"))
)
```

Arguments

- | | |
|---------------|--|
| data.category | the data category that we want to their changes, they are set as "MIN", "PTS", "REB", "FGM", "REB" as the default However, you can choose any data category in the data set. They include "GP W L MIN PTS FGM FGA FG% 3PM 3PA 3P% FTM FTA FT% OREB DREB REB AST TOV STL BLK PF FP DD2 TD3 BPM" |
| month.range | the month range of Kawhi Leonard. They are required to be a subset of ("October", "November", "December", "January", "February", "March", "April") with the same order. |

Value

the state change of the player, as a form of data frame, column names are the month names, from October to April row names are the average points, rebounds, assists, steals, blocks, turnovers of that player

Examples

```
library(NBADP)
Kawhi.Leonard.state.analysis(data.category=c("GP", "STL", "BLK", "BPM"),
  month.range=c("December", "January", "February", "March"))
```

lg *NBA League Average data in each year*

Description

A dataset containing the league average level in many different variables. The variables are as follows:

Usage

lg

Format

A data frame with 77 rows and 32 variables:

Rk time ranking (1–77)

Season the year of NBA season (1946-47–2022-23)

Lg name of league (NBA)

Age the average age of the league in each year (26.1–27.9)

Ht average height of the league in each year (6.4–6.7)

Wt average weight of the league in each year (195–223)

G average number of games(192–1230)

MP minutes played per game (240.5–242.2)

FG field goals per game (25.9–45.9)

FGA field goal attempts per game (75.4–109.4)

3P 3-point field goals per game (0.5–12.7)

3PA 3-point field goal attempts per game (2.0–35.2)

FT free throws per game (15.9–28.6)

FTA free throw attempts per game (21.7–38.3)

ORB offensive rebounds per game (9.7–15.1)

DRB defensive rebounds per game (28.4–34.8)

TRB total rebounds per game (41.0–73.5)

AST assists per game (6.9–26.3)

STL steals per game (7.2–9.6)

BLK blocks per game (4.3–5.6)

TOV turnovers per game (13.8–20.8)

PF personal fouls per game (19.3–28.8)

PTS points per game (67.8–118.8)

FG% field goals percentage (0.279–0.492)

3P% 3-point field goals percentage (0.238–0.367)

FT% free throw percentage (0.641–0.782)

Pace pace factor: an estimate of possessions per 48 minutes (88.9–107.8)

eFG% effective field goal percentage: This statistic adjusts for the fact that a 3-point field goal is worth one more point than a 2-point field goal (0.279–0.545)

TOV% turnover percentage: an estimate of turnovers committed per 100 plays (12.3–16.5)

ORB% offensive rebound percentage: an estimate of the percentage of available offensive rebounds a player grabbed while they were on the floor (22.2–33.5)

FT/FGA free throws per field goal attempt (0.171–0.333)

ORtg offensive rating: an estimate of points produced (players) or scored (teams) per 100 possessions (97.7–114.8)

nba_win_rate

Predict NBA Team Win Rate

Description

Predict NBA Team Win Rate

Usage

```
nba_win_rate(year = 2023, desc = T)
```

Arguments

year Integer, the year to predict the win rate for, defaults to 2023

desc Logical value, Whether to sort the output by descending predicted win rate

Value

A bar chart that shows the predicted win rate and the historic win rate for each team

Examples

```
nba_win_rate(year = 2023)
```

PER

Player Efficiency Rate

Description

We calculate player efficiency rating (PER) to boil down a player's performance.

Usage

```
PER(lgdata = lg, regulardata = X2021to2022data, yrs = "2021-22", player1, team)
```

Arguments

lgdata	dataset, a dataset that contain the variables that have league's basic information
regulardata	dataset, a dataset that contain the variables that have basic information of player's performance
yrs	string, the seasons that we want to calculate
player1	string, input the name of the player that we want to test
team	string, input the team that the player on

Value

a number

Examples

```
library(NBADP)
PER(lgdata = lg, regulardata = X2021to2022data, yrs = "2021-22", "LeBron James", "LAL")
```

player_visual

Visualize a player's shot percentage and distribution on a season

Description

Visualize a player's shot percentage and distribution on a season

Usage

```
player_visual(teamdata = GSW, playerName, teamName)
```

Arguments

teamdata	dataset, a dataset that contain the team's all regular match data in 2022-2023 season
playerName	string, input the player's name
teamName	string, input the team that the player on

Value

The shot plot of the player in the whole regular season

Examples

```
library(NBADP)
player_visual(teamdata = GSW, "S. Curry", "GSW")
```

pred_salary	<i>Make a salary forecast for 2023-2024</i>
-------------	---

Description

Make a salary forecast for 2023-2024

Usage

```
pred_salary(
  turn_over,
  points_per_game,
  two_point_field_goal_attempts_per_game,
  free_throws_per_game,
  assists_per_game,
  games_started,
  value_over_replacement_player,
  defensive_rebounds_per_game,
  minutes_played_per_game,
  three_point_field_goal_attempts_per_game,
  usage_percentage,
  offensive_box_plusorminus,
  defensive_win_shares
)
```

Arguments

turn_over	numeric, turnovers per game (TOV).
points_per_game	numeric, points per game (PTS).
two_point_field_goal_attempts_per_game	numeric, (2PA).
free_throws_per_game	numeric, free throws per game (FT).
assists_per_game	numeric, assists per game (AST).
games_started	numeric, games started (GS).
value_over_replacement_player	numeric, value over replacement player (VORP).
defensive_rebounds_per_game	numeric, defensive rebounds per game (DRB).
minutes_played_per_game	numeric, minutes played per game (MP).
three_point_field_goal_attempts_per_game	numeric, three point field goal attempts per game (3PA).
usage_percentage	numeric, usage percentage (USG%).
offensive_box_plusorminus	numeric, offensive box plus or minus (OBPM).
defensive_win_shares	numeric, defensive win shares (DWS).

Value

according to the player's performance in 2023-2024 to predict 2023-2024 salary

Examples

```
library(NBADP)
pred_salary(0.6, 3.9, 2.1, 0.4, 1.4, 6, 0, 0.8, 13.4, 1.4, 13.4, -2.9, 0.6)
```

shot

NBA Shots Dataset(20211205)

Description

A dataset containing the competition performance on date 2021/12/05. The variables are as follows:

Usage

shot

Format

A data frame with 690 rows and 16 variables:

...1 variable ranking

Unnamed: 0 variable ranking

Unnamed: 0.1 variable ranking

match_id game identifier. Unique for each matchup

shotX x coordinate of the shot position

shotY y coordinate of the shot position

quarter quarter of the game

time_remaining time remaining in the quarter

player name of the player who took the shot

team 3 letter abbreviation of the attacking team

made whether the shot resulted in a made basket or not

shot_type 2-pointer or 3-pointer

distance Distance (in ft) of shot from the basket. Dunks count as shots made from 0 distance

score game score after the shot

opp 3 letter abbreviation of the defending team

status situation of score (tied,trials,leads)

<code>shot_visual</code>	<i>Visualize the 2 PT percentage and 3 PT percentage of all the players</i>
--------------------------	---

Description

The plot that show the corresponding match shot result

Usage

```
shot_visual(data1 = shot, team1, opponent1)
```

Arguments

<code>data1</code>	dataset, dataset that contains all match data of the day
<code>team1</code>	string, input the team that we want to visualize
<code>opponent1</code>	string, input the non-home team of this match

Value

plot, containing the situation of whether the basketball shot is in or out

Examples

```
library(NBADP)
shot_visual(data1 = shot, team1 = "NOP", opponent1 = "NOP")
```

<code>state.data.raw</code>	<i>Analyze the state change of Kawhi Leonard the state fluctuation of Kawhi Leonard each month, from 2022 October to 2023 April</i>
-----------------------------	---

Description

A data set containing different attributes of Kawhi Leonard in those months. The variables are as follows.

Usage

```
state.data.raw
```

Format

a data frame with 7 rows and 30 variables:

- Player** the name of the player(Kawhi Leonard)
- Month** the month that he plays(October–April)
- TEAM** the team that Kawhi Leonard plays for(LAC)
- AGE** the age of Kawhi Leonard(31)
- GP** the number of games that Kawhi Leonard plays

W the number of games that Kawhi Leonard wins
L the number of games that Kawhi Leonard loses
MIN the average time that Kawhi Leonard plays per game
PTS the average points that Kawhi Leonard gets per game
FGM the average field goals that Kawhi Leonard made per game
FGA the average field goals that Kawhi Leonard attempted per game
FG% the average field goal percentage of Kawhi Leonard per game
3pM the average three point field goals that Kawhi Leonard made per game
3pA the average three point field goals that Kawhi Leonard attempted per game
3p% the average three point field percentage of Kawhi Leonard per game
FTM the average free throws that Kawhi Leonard made per game
FTA the average free throws that Kawhi Leonard attempted per game
FT% the average free throw percentage of Kawhi Leonard per game
OREB the average offensive rebounds that Kawhi Leonard gets per game
DREB the average defensive rebounds that Kawhi Leonard gets per game
REB the average total rebounds that Kawhi Leonard gets per game
AST the average assists that Kawhi Leonard gets per game
TOV the average turnovers that Kawhi Leonard makes per game
STL the average steals that Kawhi Leonard gets per game
BLK the average blocks that Kawhi Leonard gives per game
PF the average personal fouls that Kawhi Leonard has per game
FP the average fantasy points that Kawhi Leonard has per game
DD2 the number of double doubles that Kawhi Leonard has in the month
TD3 the number of triple doubles that Kawhi Leonard has in the month
BPM the value of Plus-Minus of Kawhi Leonard per game

Description

A dataset containing each player's details performance data in the 2021-2022 NBA regular season. The variables are as follows:

Usage

X2021to2022data

Format

An object of class `spec_tbl_df` (inherits from `tbl_df`, `tbl`, `data.frame`) with 812 rows and 31 columns.

Details

@format A data frame with 812 rows and 31 variables:

Rk player ranking (1–605)

Player player name

Pos position

Age player's age (19–41)

Tm 3 letter abbreviation of the team

G number of games that the player join in (1–82)

GS game started (0–82)

MP minutes played per game(1–2854)

FG field goals per game (0–774)

FGA field goal attempts per game (0–1564)

FG% field goal percentage (0–1)

3P 3-point field goals per game (0–285)

3PA 3-point field goal attempts per game (0–750)

3P% 3-point field goal percentage (0–1)

2P 2-point field goals per game (0–724)

2PA 2-point field goal attempts per game (0–1393)

2P% 2-point field goal percentage (0–1)

eFG% effective field goal percentage: This statistic adjusts for the fact that a 3-point field goal is worth one more point than a 2-point field goal (0–1)

FT free throws per game (0–654)

FTA free throw attempts per game (0–803)

FT% free throw percentage (0–1)

ORB offensive rebounds per game (0–349)

DRB defensive rebounds per game (0–813)

TRB total rebounds per game (0–1019)

AST assists per game (0–737)

STL steals per game (0–138)

BLK blocks per game (0–177)

TOV turnovers per game (0–303)

PF personal fouls per game (0–286)

PTS points per game (0–2155)

Player-additional additional information

Index

* datasets

DataSalariesRaw, 3
DataScoreRaw, 3
datasets, 4
GSW, 7
Kawhi.img, 8
lg, 9
shot, 13
state.data.raw, 14
X2021to2022data, 15

best_nba_player, 2

DataSalariesRaw, 3
DataScoreRaw, 3
datasets, 4

field_nba_player, 6

GSW, 7

Kawhi.img, 8
Kawhi.Leonard.state.analysis, 8

lg, 9

nba_win_rate, 10

PER, 10
player_visual, 11
pred_salary, 12

shot, 13
shot_visual, 14
state.data.raw, 14

X2021to2022data, 15