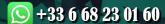
IT Developer

Louis GRANGE

French citizen in Malaysia



+60 16 279 0764

🖊 l-grange@outlook.fr

Driver's license & Car

Website https://louis-grange.github.io/Portfolio/

Passions & Interests



Video Games



Astronomy



Creations

I am a passionate and innovative developer with a strong drive to create and bring ideas to life, whether through software or game development. I thrive on tackling new challenges in this exciting and ever-evolving field, where every project offers a chance to push boundaries and explore new possibilities.

Skills



















Visual



Studio









Photoshop















Professional Backgrou

1 Year of Working Holiday Visa in Australia

Australia

2024/2025

2021/2023

VR Developer



UniVR Studio Lyon(69) Development of professional formations or commercials experiences (for corporate client) in Virtual Reality on Unreal Engine.



Software/API Developer Katalyse Innovative Solutions Le Puy-En-Velay
Development of a cloud-native back-end
based on Azure serverless, Functions as a Service and database services.

Le Puy-En-Velay(43)

2020/2021

Mastere's degree in Game Programming

Ynov University

Lyon(69) 2021/2023

Bachelor's degree in Development of interactive 3D graphic applications UIT Computer Graphics

(University of Clermont Auvergne)

Le Puy-en-Velay(43) 2020/2021

Technical degree in Computer Science

UIT Computer Graphics (University of Clermont Auvergne)

High school La Chartreuse

Le Puy-en-Velay(43) 2018/2020

Certificate of initiation Aeronautics

Brives-Charensac(43) 2017/2018

High School diploma General and Technological: (baccalauréat STI2D)

High school La Chartreuse Brives-Charensac(43) 2016/2018

Projects

Softwares

Visualization of the Rocher Saint-Michel of Le Puy-en-Velay in 3D

Visualization of Fluid flow in a 3D organs using the NVIDIA Flex library

Build 3D Game engine on Qt

Games 2D / 3D

> "Gravity" 3D puzzle game

"Rogue-Like" 3D Rogue-Like view 3/4

"Fallen" 3D RPG game

Virtual Reality experience for breast cancer awareness in women

Unreal Engine 4

Collaboration

Quite Well

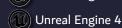


Collaboration Collaboration



Collaboration Collaboration

Personal Production



Unreal Engine 4

Collaboration

Explore more personal and team projects on my online portfolio: https://louis-grange.github.io/Portfolio/