



Louis GRANGE

Student

Student passionate about everything I do. I love to create, invent, develop whether manual or intellectual. What is new is fascinating.

20 Years old

Rosières (43)

06 68 23 01 60

l-grange@outlook.fr

Driver's license & Car

Website

<https://louis-grange.github.io/Portfolio/>

Skills



Visual Studio



Visual Studio Code



Qt



PHPStorm



Unity



Unreal Engine 4



Photoshop



Blender



Premiere Pro



Affinity Designer



Anglais B2



Certification AZ-900

Center of interest



Video Games



Astronomy



Creations

Professional Background

Software/API Developer

↳ Katalyse Innovative Solution
Development of a cloud-native back-end based on Azure serverless, Functions as a Service and database services.

Le Puy-En-Velay(43) 2020/2021

Trained

Bachelor's degree in Development of interactive 3D graphic applications

↳ UIT Computer Graphics
(University of Clermont Auvergne)

Le Puy-en-Velay(43) 2020/2021

Technical degree in Computer Science

↳ UIT Computer Graphics
(University of Clermont Auvergne)

Le Puy-en-Velay(43) 2018/2020

Certificate of initiation Aeronautics

↳ High school La Chartreuse

Brives-Charensac(43) 2017/2018

Quite Well

High School diploma General and Technological: (baccalauréat STI2D)

↳ High school La Chartreuse

Brives-Charensac(43) 2016/2018

Well

Achieved

Autonomous Incubator

↳ Autonomous Incubator using Arduino + Associated Website

Co-production

Games 2D / 3D

↳ "The Phoenix" 2D platformer game

↳ "Vivaldia" 2D RPG game in view 3/4

↳ "Fallen" 3D RPG game



Personal Production

Co-production

Co-production

Softwares 3D

↳ Visualization of the Rocher Saint-Michel of Le Puy-en-Velay in 3D on Unreal Engine 4

↳ Visualization of Fluid flow in a 3D organs using the NVIDIA Flex library

