Daniel Marino

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PROFILE

I'm a software engineer in New York City, with several years experience architecting and building back-end solutions using cloud technologies. My most recent project, Haven, is a Secrets Manager for Node applications.

EXPERIENCE

Haven Co-Founder & Software Engineer   09/2020 – present

Haven ⧉
  - Designed solution architecture and created initial design drawings
  - Wrote secrets injection logic for parent/child spawn process
  - Wrote AWS cloudformation for automation and provisioning of resources
  - Built lambda to generate new IAM users credentials
  - Created user interface (React) and API (Node/Express)
  - Built intuitive CLI
  - Published application packages to npm
  - Wrote application docs
  - Co-authored comprehensive technical case study
  - Collaborated daily with a fully remote team of engineers

Software Engineer   08/2019 – 01/2021

Self-Employed
  - Developed open-source software using Node.js, Express, Rails, Sinatra,PostgreSQL, React/Redux, vanilla JavaScript, HTML, and CSS
  - Reaction - A project management tool similar to Trello. Built with Ruby, Rails, React, Redux
  - Payloads - Request-Bin clone. Built using Node.js, JavaScript, Webhooks, HandleBars, ngrok
  - Ticket Manager - Open and manage tickets on projects and commits. Built with Ruby, Rails
  - Airline Router - Find global airline routes. Built with CreateReact App, JavaScript, React

SKILLS

Backend
Node.js, Express, Ruby,Rails, Sinatra, PostgreSQL, MongoDB, RESTful APIs, Webhooks

Frontend
JavaScript (ES6),React/Redux, HTML5 & CSS3, jQuery,

Tooling
Git/GitHub, Hashicorp Vault, Linux

Cloud
AWS, DigitalOcean, Heroku

EDUCATION

Launch School   08/2019 – 09/2020

Software Engineering & Full Stack Development
  Multi-year full-stack Software Engineering curriculum, mastery-based learning Ruby, JavaScript, SQL, HTTP, HTML, CSS | launchschool.com/employers ⧉

City College of New York   09/2013 – 05/2018

BFA Audio Engineering