



TRẦN TÙNG LÂM

INTERN AI ENGINEER

ABOUT

Hello, I am Tran Tung Lam. I'm a 1st year student and I want to apply for intern AI Engineer.

ACHIEVEMENTS

- 2019 Gold Medal in Olympic April in Mathematics using Casio Calculator
- 2019 Silver Medal in Olympic April in Robot C
- 2021 First Prize in City-level Competition in Mathematics using Casio Calculator
- 2021 Third Prize in City-level Competition in Mathematics

SKILLS

C++	● ● ● ● ●
Python	● ● ● ● ●
HTML/CSS/Javascript	● ● ● ● ●
Teamwork	● ● ● ● ●
Project Management	● ● ● ● ●
Communication	● ● ● ● ●
English	● ● ● ● ●

CONTACT

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SOCIAL

- <https://www.linkedin.com/in/ttlam262/>
- <https://github.com/Louis2602>
- <https://www.facebook.com/tunglam.262>

WORK EXPERIENCE

MATH TUTOR

BlueSky Education | Mar 2021

1. Teaching highschool students from grade 10 - 12 about Mathematics
2. Providing exam questions for BlueSky library in Mathematics and Logic
3. An instructor to help students figuring out the answer for their homework

EDUCATION

Ho Chi Minh University of Science

Bachelor of Information Technology | Sep 2021

PROJECTS

Self-Solving Maze Robot Car

11/2018 - HIGH SCHOOL - HCM CITY

- Using Trémaux and Wall-follower algorithms to help Robot car self learning the path way to get out of the maze.

Smart House

12/2019 - HIGH SCHOOL - HCM CITY

- Smart House uses AI to recognize the face of house's owner and automatically opens the door, turns on the lights and says Hello + name! Modern, Comfortable and Flexibility

Soft-Skill Web Development

10/2021 - UNIVERSITY - HCM CITY

- Using HTML/CSS/Javascript to make the website for DSC team. The website is also responsive for mobile and the UI is friendly with all users.

Skull n Coin Game Development

11/2021 - UNIVERSITY - HCM CITY

- A game using GameMaker Studio 2 as a tool to make. Gameplay as well as the designs are aesthetic and mysterious to suit with the story's plot about pirates and halloween