

CPSC 335 – Algorithms

Louis Zuckerman

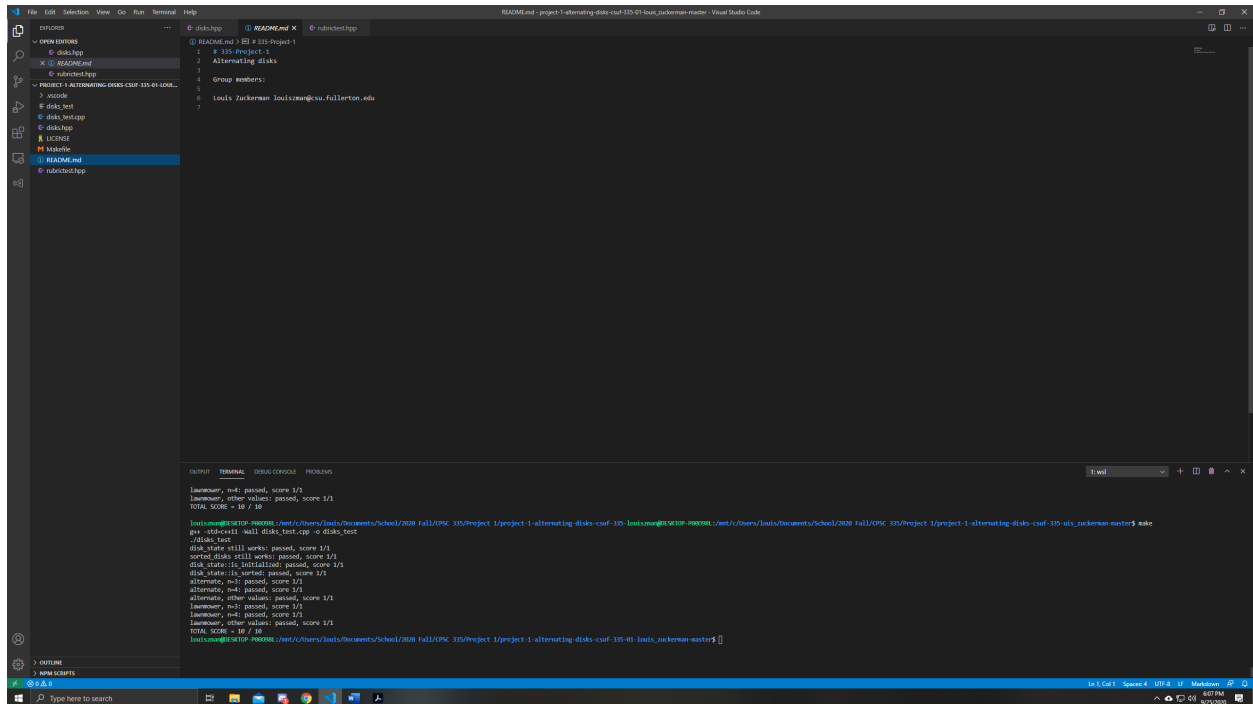
Project 1

Due: 09/25/2020

Email: louiszman@csu.fullerton.edu

Screenshot Proof of Project

Screenshots of coding environment with name

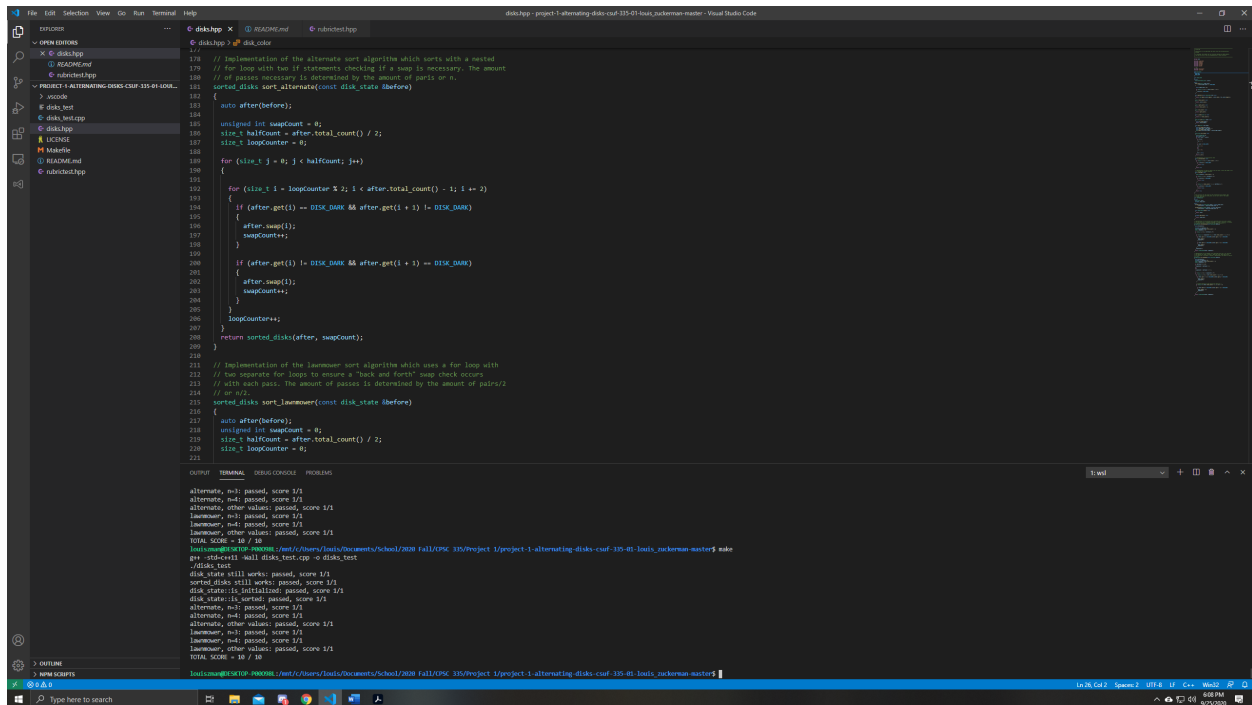


```
README.md
1 335-Project 1
2 Alternating disks
3
4 Group members:
5
6 Louis Zuckerman louiszman@csu.fullerton.edu
7
```

```
OUTPUT TERMINAL DEBUG CONSOLE PROBLEMS
lsu@louis:~/Documents/School/2020 Fall/CPSC 335/Project 1/project-1-alternating-disks-csf-335-louis-zuckerman-master$ make
g++ -std=c++11 -Wall -std=c++11 -c disk.cpp -o disk.o
./disk_test
disk_state still works: passed, score 1/1
sorted disks still works: passed, score 1/1
disk_state::initialize passed, score 1/1
disk_state::sorted passed, score 1/1
alternator::next passed, score 1/1
alternator::next passed, score 1/1
alternator::next passed, score 1/1
lsu@louis:~/Documents/School/2020 Fall/CPSC 335/Project 1/project-1-alternating-disks-csf-335-louis-zuckerman-master$
```

(Visual Studio Code on Windows 10)

Screenshot of make file execution showing TOTAL SCORE = 10 / 10



```
For (j = 0; j < 2n-1; j+=2){
```

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```
If (array[j+1] == Dark disk and array[j] != Dark disk)
```

```
{
```

```
Swap array[j] with array[j+1];
```

```
Increment swapCounter;
```

```
} endif
```

```
} endfor
```

```
For (k = 2n-2; k>0; k-=2)
```

```
{
```

```
If (array[k] == Dark disk and array[k-1] != Dark disk)
```

```
{
```

```
Swap array[k-1] with array[k];
```

```
Increment swapCounter;
```

```
} endif
```

```
} endfor
```

```
} endfor
```

```
Return sorted_disks(array[], swapCounter);
```

```
} end function
```

Alternate algorithm for sorting $2n$ disks of alternating colors, light and dark

```
Sorted_disks alternateSort(array[])
```

```
{
```

```
Initialize swapCounter;
```

```
Initialize countofPairs =  $2n/2$ ;
```

```
Initialize loopCounter;
```

```
For (l = 0; l < countofPairs; i++)
```

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{

```
For (j = loopCounter %2; j < 2n-1; j+=2)
{
  If (array[j] == Dark disk and array[j+1] != Dark disk)
  {
    Swap array[j] with array[j+1];
    Increment swapCounter;
  } endif
  If (array[j] != Dark disk and array[j+1] == Dark disk)
  {
    Swap array[j] with array[j+1];
    Increment swapCounter;
  } endif
} endfor
Increment loopCounter;
} endfor
Return sorted_disks(array[], swapCounter);
} end function
```

Mathematical Analysis of Algorithms

Lawnmower algorithm:

```
sorted_disks lawnmower(array[])
{
  Initialize swapCounter;      // 1 step;
  Initialize countofPairs;     // 1 step;
  Initialize loopCounter;      // 1 step;
```

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```
For (l = 0; l < n/2; l++){           // (n/2)-1 steps
```

```
For (j = 0; j < 2n-1; j+=2){       // (2n-1-1)/2 steps
```

```
If (array[j+1] == Dark disk and array[j] != Dark disk)           // 4 steps
```

```
{
```

```
Swap array[j] with array[j+1];           //       7 steps
```

```
Increment swapCounter;           // 1 step
```

```
} endif           // if block1 = 12 steps
```

```
} endfor           // forBlock1 = 12*(2n-2)/2 * (n/2-1) = (12n-12)*(n/2-1) = 6n^2-12n-6n+12= 6n^2-18n+12 steps
```

```
For (k = 2n-2; k>0; k-=2)           // (-2n+2)-1/-2 steps = n-1/2 steps
```

```
{
```

```
If (array[k] == Dark disk and array[k-1] != Dark disk)           // 4 steps
```

```
{
```

```
Swap array[k-1] with array[k];           // 7 steps
```

```
Increment swapCounter;           // 1 step
```

```
} endif //ifblock2 = 12 steps
```

```
} endfor           // (n-1/2)*12 = 12n-6 steps
```

```
} endfor           // forblock1*forblock2 = (6n^2-18n+12)*( 12n-6) = 72n^3-36n^2-216n^2+108n-144n-72+3 = 72n^3-252n^2+252n-69 steps
```

```
Return sorted_disks(array[], swapCounter);
```

```
} end function
```

72n³-252n²+252n-69 steps while removing constants and assuming that n², n, and constants exist within the domain of n³ we can say that the lawnmower algorithm has a big O complexity of:

$$O(n^3)$$

Alternate algorithm for sorting 2n disks of alternating colors, light and dark

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Sorted_disks alternateSort(array[])

```
{
Initialize swapCounter;          // 1 step;
Initialize countofPairs = 2n/2;    // 1 step;
Initialize loopCounter;          // 1 step;

For (l = 0; l < countofPairs; l++)    // (n-1) steps
{
For (j = loopCounter % 2; j < 2n-1; j+=2)    // ((2n-1)-(1/2))/2 = 2n-1/2 / 2 = n-1/4 steps
{
If (array[j] == Dark disk and array[j+1] != Dark disk)    // 4 steps
{
Swap array[j] with array[j+1];    // 7 steps (depends on swap function implementation)
Increment swapCounter;    // 1 step
} endif    // ifblock1 = 12 steps
If (array[j] != Dark disk and array[j+1] == Dark disk)    // 4 steps
{
Swap array[j] with array[j+1];    // 7 steps
Increment swapCounter;    // 1 step
} endif    // ifblock2 = 12 steps
} endfor    //ifblock1+ifblock2 * forblock2 = 12+12 * n-1/4 = 24n-8 steps
Increment loopCounter;    // 1 step
} endfor    1+forblock1*forblock2= 1+(n-1) * (24n-8) = 1+24n^2-8n-24n+8 = 24n^2-32n+9
steps

Return sorted_disks(array[], swapCounter);
} end function
```

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$24n^2 - 32n + 9$ steps while removing constants and assuming that n , and constants exist within the domain of n^2 we can say that the alternating algorithm has a big O complexity of:

$$O(n^2)$$