

Louis Jenkins

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EDUCATION

BLOOMSBURG UNIVERSITY OF PENNSYLVANIA Bloomsburg, PA

expected *Fall 2017*

- Bachelor of Science (B.S.) in Computer Science
- Dean's List

GPA 3.0
Spring 2014, Fall 2015, Fall 2016, Spring 2017

RESEARCH EXPERIENCE

STUDENT RESEARCHER, Lehigh University, Bethlehem, PA

Summer 2016

- **Project:** Concurrent and Scalable Built-in Hash Table for the Go Programming Language
- **Advisor:** Michael F. Spear
- **Awards:**
 - Peer's Choice for Outstanding Project.
 - Honorable Mention for CRA 2017 Outstanding Undergraduate Researchers, sponsored by Microsoft Research.
- **Publication:** L. Jenkins, T. Zhou, & M. Spear, "Redesigning Go's Built-In Map to Support Concurrent Operations" Parallel Architectures and Compilation Techniques (PACT) 2017.
- **Summary:**
 - Designed and implemented a novel scalable lock-based concurrent map for Go's runtime and compiler.
 - Implemented with compatibility for Go map syntax; supports insert/lookup/remove and concurrent iteration.
 - Outperforms sequential map by up to 7x across diverse microbenchmarks, competitive against lock-free maps.

WORK EXPERIENCE

GOOGLE SUMMER OF CODE, Chapel, Cray Inc.

Summer 2017

- **Project:** Distributed Data Structures
- **Mentors:** Engin Kayraklioglu, Michael Ferguson
- **Summary:**
 - Designed the first data structures interface for the Chapel programming language.
 - Designed and Implemented the first scalable ordered data structure for PGAS languages ($\approx 100x$ @ 3072 Processors).
 - Designed and Implemented a scalable unordered data structure ($\approx 500x$ @ 3072 Processors).

MISC. EXPERIENCE

INDEPENDENT STUDY, Bloomsburg University, Bloomsburg, PA

Fall 2017

- **Project:** Designing a Monadic Java Virtual Machine
- **Advisor:** William Calhoun
- **Summary:**
 - Developing the first Java Virtual Machine written in a pure language, Haskell.
 - Goal to determine whether this is possible and, if so, what are the benefits and drawbacks.
 - Result should be a mostly implemented JVM with performance comparisons.

INDEPENDENT STUDY, Bloomsburg University, Bloomsburg, PA

Fall 2016

- **Project:** Open Source Software for Efficient Evaluation of Student Code
- **Advisor:** Drue Coles
- **Summary:**
 - Developed a free open source tool that helps automate the process of grading and leaving feedback for students.
 - Designed to promote a Write-Once Reuse-Anywhere philosophy of templated markups.
 - Implemented support for 169 languages and can be run on any platform with Java 8.

SKILLS

LANGUAGES

- **Proficient:** C, Java
- **Familiar:** C++, Chapel, Go, Haskell

PERSONAL PROJECTS

MOLTAR-OS - HOBBY OPERATING SYSTEM

- Developing an operating system in C and Assembly for the 32-bit x86 architecture for academic purposes.
 - Implemented virtual memory, interrupts, basic VGA and keyboard driver, and uniprocessor multitasking.
 - Designed to take a higher-half approach to virtual memory with 4MB pages.
 - Building from the ground up with POSIX-compliance as a long-term goal.

ANDROID WINDOW MANAGER

- Created new window manager for Android, which allows the user to configure predefined Widgets.
 - Allows user to drag, resize, minimize, maximize, and snap Widgets via touch, and preserves user sessions.
 - Widgets include a web browser, notepad, screen recorder, and Google maps.
 - In-progress features include support to allow user creation of custom Widgets using a built-in WYSIWYG editor.