

Louis Lascelles-Palys

✉ Email  GitHub  LinkedIn  Portfolio

Work Experience



Agile Robots

Software Engineer

2025—Present

Built a customizable robotics IDE for robot operators using Vue, TypeScript, GraphQL, and Python/Django on the "AgileCore" development team.



Jobreel

Full Stack Developer

2024—2025

Full-stack development of core job-matching application and admin panel using Vue.js, Node.js, and MongoDB. Led technical and UX improvements across the entire stack.



Misfits Gaming Group

Senior Video Editor & Motion Designer

2018—2021

Led video editing and motion design for premier esports teams (in the LEC, CDL, OWL). Managed a team of editors and created content for multiple brand identities across Europe.



Madison Square Garden Entertainment

Video Editor & Designer

2017—2017

Produced video content, motion design, and event materials for world-renowned entertainment venue following their acquisition of Counter Logic Gaming.



Counter Logic Gaming

Video Producer

2017—2017

Created and edited video content for the League of Legends and Overwatch teams, working directly with the CEO and stakeholders to drive brand growth and engagement.

Education



University of British-Columbia

BSc, Computer Science

2022—2023



Simon Fraser University

Computer Science

2020—2022



Simon Fraser University

Interactive Arts & Technology

2015—2017

Skills

Languages & Core Skills

TypeScript/JavaScript Python SQL Java C++
Git CI/CD Testing Documentation

Frontend Development

Vue React HTML/CSS Tailwind CSS

Backend Development

Node.js API Development Docker

Database Technologies

MySQL PostgreSQL MongoDB Database Design
Database Migrations

Creative

Video Editing Motion Graphics Photography
UI/UX Design Figma Adobe Creative Suite

Projects

Publication & Directed Studies

2023

Directed studies at UBC under Dr. Ramon Lawrence — gaining industry-level experience in system administration and backend development. Later co-authored a paper titled "Live Session Gamification using PrairieLearn".

PrairieLearn Ranked

2023

Capstone project at UBC, creating a ranking system for the PrairieLearn quizzing platform to help students gauge performance in live and asynchronous settings.