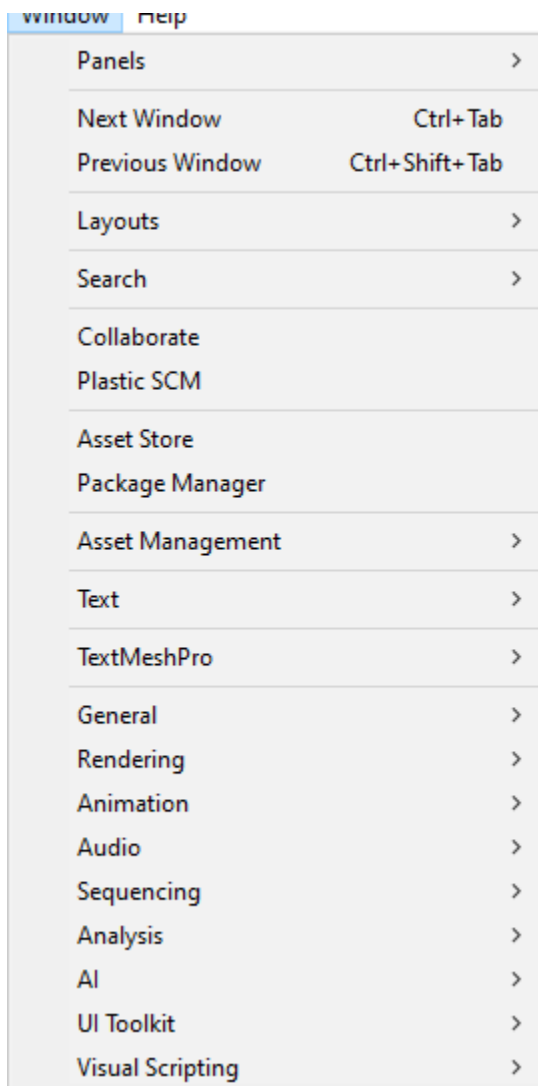


Tutorial penggunaan game kelompok BeTheSun

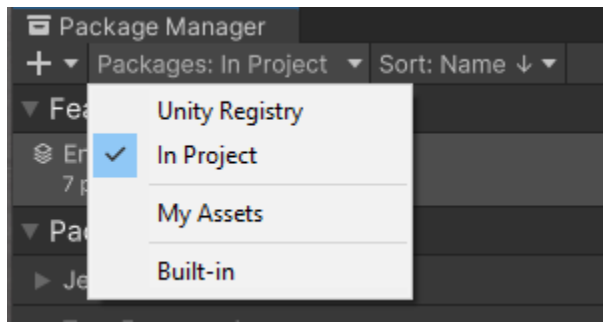
1. Import Package
2. Buka scene "Pake Yang Ini"
3. File Edit Assets GameObject Component Window Help

Klik menu window



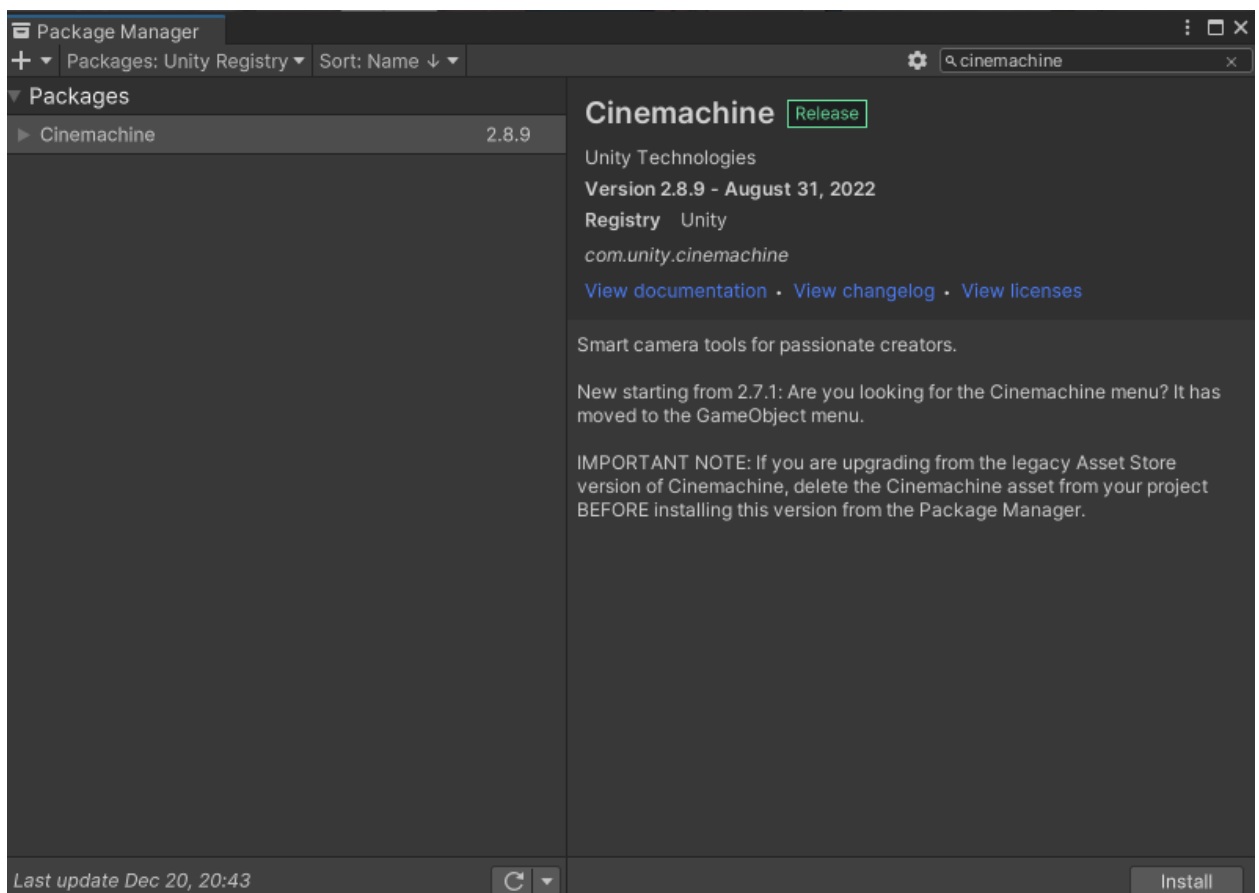
Lalu pilih package manager

4.



Klik menu packages:in project dan cari tulisan Unity Registry.

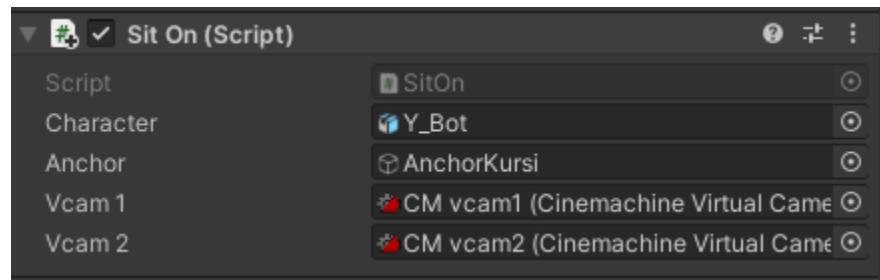
5.



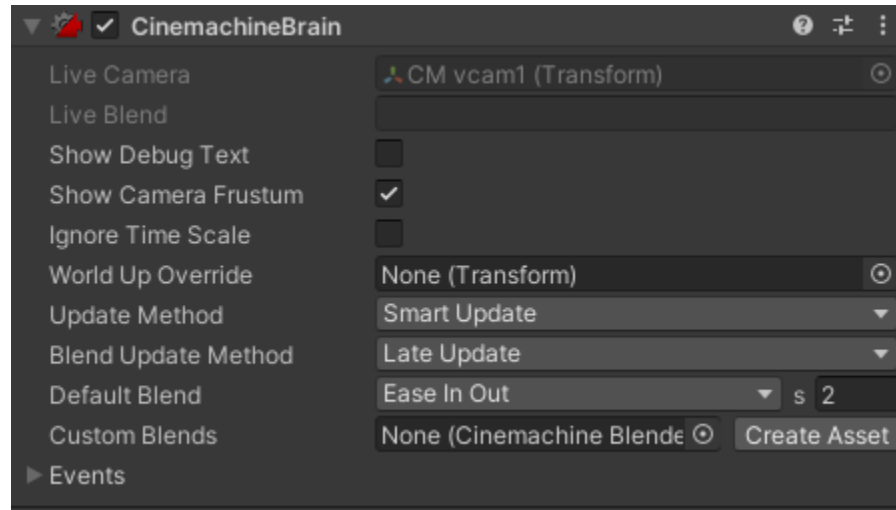
Di bagian kanan terdapat kolom search. Cari “cinemachine” dan install package tersebut

6. Pastikan seluruh inspector pada setiap objek berisi seperti berikut:

- Game Object "Office Chair Variant"



- Game Object "Main Camera"



- Game Object "CM vcam1"

CinemachineVirtualCamera

?

Status: Live

Solo

Game Window Guides

☒

Save During Play

☒

Priority

10

Follow

Follow Person (Transform)

⊙

⚙

Look At

Follow Person (Transform)

⊙

⚙

Standby Update

Round Robin

▶ Lens Vertical FOV

40

▼

▶ Transitions

▶ Body

3rd Person Follow

▼

Aim

Do nothing

▼

Noise

none

▼

Extensions

Add Extension

(select)

▼

Cinemachine Collider (Script)

?

↕

Obstacle Detection

Collide Against

Everything

▼

Ignore Tag

Player

▼

Clear

Transparent Layers

Nothing

▼

Minimum Distance From Target

0.1

Avoid Obstacles

☒

Distance Limit

0

Minimum Occlusion Time

0

Camera Radius

0.1

Strategy

Preserve Camera Height

▼

Maximum Effort

4

Smoothing Time

0.2

Damping

0.22

Damping When Occluded

0.27

Shot Evaluation

Optimal Target Distance

0

Cinemachine Follow Zoom (Script)

?

↕

Script

CinemachineFollowZoom

⊙

Width

2

Damping

6

Min FOV

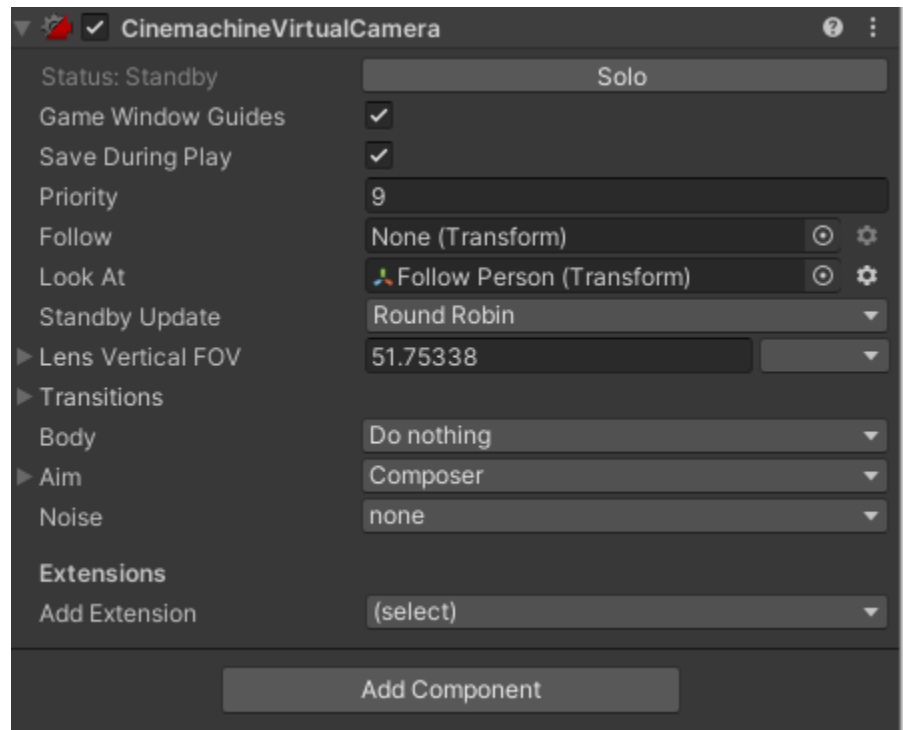
30

Max FOV

60

Add Component

- Game Object "CM vcam2"



Ps = gameobject follow person terdapat pada child gameobject Ybot

7. Unity sudah siap di jalankan! Enjoy!