

Public
Matrix Librairie

```
pMatrix matrixNew(...);  
void matrixDel(pMatrix);  
Matrix matrixProduct(pMatrix, pMatrix);  
Matrix matrixTranspose(pMatrix);  
Matrix matrixSum(pMatrix, pMatrix);  
Matrix matrixScalar(pMatrix, double);  
int matrixCompare(pMatrix, pMatrix);  
void matrixShow(pMatrix);
```

Public
List Librairie

```
void listAddNode(List, Void*, DataSize,...)  
List listGetByName(List, char*)  
void listDelNode(List)  
void listDelList(List)
```