**A Level computer Science**

Component 3

Space Game



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Table of Contents

[1.1 Introduction 1](#_Toc107402629)

[1.2 Problem Identification 1](#_Toc107402630)

[1.3 Why the problem is suited to a computational solution 1](#_Toc107402631)

[1.4 Stakeholders analysis 1](#_Toc107402632)

[1.4.1 Stakeholders 1](#_Toc107402633)

[1.4.2 Interviews with Stakeholders 1](#_Toc107402634)

[1.4.3 Conclusions from Interview 1](#_Toc107402635)

[1.5 Research 1](#_Toc107402636)

[1.6 Features of the proposed solution 1](#_Toc107402637)

[1.7 Limitations of the solution 1](#_Toc107402638)

[1.8 Stakeholder Consultation 1](#_Toc107402639)

[1.9 Hardware and software requirements 1](#_Toc107402640)

[1.10 The requirements of the solution 1](#_Toc107402641)

[1.11 Success Criteria 1](#_Toc107402642)



## 1.1 Introduction

This project is a game with the main aim of entertaining college students. Its theme is science fiction and space. The game will have both single player (where one player will fight against a computer) and multiplayer (where a player can directly fight another player).

## 1.2 Problem Identification

## 1.3 Why the problem is suited to a computational solution

## 1.4 Stakeholders analysis

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### 1.4.3 Conclusions from Interview

## 1.5 Research

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## 1.7 Limitations of the solution

## 1.8 Stakeholder Consultation

## 1.9 Hardware and software requirements

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