## LOUIS-ROY LANGEVIN

MATH & CS STUDENT WITH INTERESTS IN PROGRAMMING, PROBLEM SOLVING, AND TEACHING

## EDUCATION \$

### Master's thesis in Algorithmic Game Theory

Prof. Adrian Vetta at McGill University

Sep 2024 - Dec 2025

### **Bachelor in Joint Honours Math & CS**

McGill University (3.91/4.0 GPA)

Sep 2021 - Apr 2024

### RESEARCH EXPERIENCE A

#### **Graph theory summer research (2023)**

- Full-time project supervised by Prof. Sergey Norin from McGill university (Montreal Qc), and financed by the NSERC USRA (8350\$).
- Studied the <u>Burning Number conjecture</u> using graph theoretical methods of proof. The final report can be found <u>here</u>.
- Implemented a complex linear program in Python to find lower bounds for various graph's burning numbers in polynomial time and to study the NP-completeness of the conjecture.

#### Subelliptic operators summer research (2022)

- Full-time research directed by Prof. Suresh Eswarathasan from Dalhousie University (Halifax NS) funded by the ISM research award (5625\$).
- The goal was to find the eigenfunctions of the <u>Baouendi-Grushin operator</u>, using MATLAB to approximate such functions with power series. The final report is linked <u>here</u>.
- Coded MATLAB scripts and used Maple to observe the zero-sets of normally distributed linear combinations of Legendre functions while minimizing computational efficiency loss.

#### WORK EXPERIENCE

#### **Grader and tutor**

- Hundreds of cumulated hours of independent tutoring in math and physics at all levels.
- Grader in real analysis and discrete mathematics for McGill University.
- Math tutor under the charge of McGill University and Maisonneuve College.

#### Owner of the company Cégepien

- Online resource to help cégep and high school students with math courses.
- Educational content creator with 15 000 followers on social medias (<u>@le cegepien</u>).
  Publishing videos about mathematics, studying methods, the R score formula, and more.
- Sold and taught private preparation classes for calculus. 25 students registered (1500\$+).

#### **Census enumerator for Statistics Canada (2021)**

- Full-time job of consisting of giving phones calls and going door to door to help Montreal residents fill the Canadian census.
- Was classified among the 10 best workers in Montreal and sent to Kuujjuaq (Qc) to help native inhabitants fill the census.
- Developed a lot of communication skills and learned about probing methodology.

# PROJECTS 💂 (my portfolio)

### String protagonist & (team)

- A guitar hero game but with a real guitar, implemented in 36 hours.
- Interactive front-end with animations coded in React and TypeScript.
- Able to detect guitar pitches with fast Fourier transforms, WASM, and a Rust neural network with 90% accuracy (binary cross entropy).

## **Assembly fractal generator** *⊘* (individual)

- An MIPS assembly program that generates different kinds of fractals depending on the parameters the user gives it using complex numbers.
- Additional feature that uses the randomness of complex square roots to draw the boundary of any given Julia set.

#### LANGUAGES

Fluent in French (native) and English

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#### CONTACT

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in

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https://github.com/LouisRoyLangevin



https://louisroylangevin.github.io/

#### SKILLS

#### **General programming**

• C++ / Java / Python / Rust / LaTeX

#### Web development

• HTML / CSS / JavaScript / React

#### Machine learning

 Neural networks / Regression methods / Natural language processing

#### Mathematics

 Graph theory / Algorithm design / Linear, convex, and nonlinear optimization / Probability / Statistics / Algebra / etc.

### COMPETITIONS

#### Concordia ConUHacks (2024)

• Short interview on CBC here (8m20)

#### McGill Code.Jam() hackathon (2023)

• 2nd place at McGill (1375\$)

## COMC math contest (2020)

- Third place in Quebec
- · Qualified for OMC math contest

### AMQ math contest (2019)

- First place in Quebec + 250\$
- · Participation to the AMQ math camp

### **Assembly image matcher** *⊘* (individual)

- An MIPS assembly program that takes one big image and iterates through it to find any occurrence of some given smaller image.
- Implemented in a cache-friendly way to optimize the speed. Adapted to fully-associative and direct mapped caches.

## **Library free neural network** *❷* (individual)

- Python script that creates neural networks without using any library.
- Back-propagation and gradient descent all implemented manually.
- Wrote this script after taking a math class applied to machine learning (MATH462) to increase my implementing skills and Al comprehension.