

Louis CELEYRON

Tool Designer and Programmer

Creativity and curiosity are the most important values for me: either mine or those of people using my tools or playing my game!

I Studied Game Design and Ux as well and I try to make my tools and my games as ergonomic as possible

Skills

Soft Skills

- **Adapt** easily
- Like to bring new **ideas and solutions**.
- **Fast Learner**
- Interested by **everything in a production**, I enjoy talking with everyone in a team (artists, designers and programmers) to learn about their work
- Always want to **push the limits of creativity** with my teammates.

Softwares

- | | |
|--------------------------------------|--------------------------|
| - Unreal Engine 4 | -Other Engine (GMStudio, |
| - Unity (Certified Associate) | Construct, Fusion 2.5) |
| -Github/SVN | -Photoshop/Illustrator/ |
| -Rider/Visual Studio | After Effects |

Programming Language and Skills

- | | |
|--------------|----------------------------------|
| - C++ | -Love a clean hierarchy |
| - C# | - Curious , I know how to |
| -Blueprint | search for answers |
| -Python | -Like to experiment |

Projects

Les Chroniques de Volarela

Unity C# - Tool Designer/Programmer

CrossQuest Studio - France - Freelance - Team of 7

Point&Click - PC - June 2020: Sept 2020

Creation of a Dialogue Editor - In charge of an intern

Tough Kookie

UE4 C++/Blueprint - Head Programmer

Rubika 5th year - School Project - Team of 8

Beat Them'up - PC - 2019/ 2020

Hierarchy of the project - General Programming - R&D

Internship at La Belle Games

Unity C# - Tool and Gameplay Programmer

Worked on Detox and The Wanderer - France - Team of 2 and 10

Platformer/Narrative - PC - June 2019: Oct 2019

Creation of a Level Editor - Debugging and Integration

[Please click here if you want to know more about my projects!!](#)

Contact me!



Github

github.com/LouisViktor
Celeyron/Portfolio



Mail (preferred)

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Phone

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LinkedIn

louis-celeyron



Studies and Knowledge

Game Design & Programming

Master's degree

Rubika Supinfogame

2015-2020

Unity Certified Associate

2019

Spoken Languages

French

Native

English

Intermediate +



Hobbies

Videogames

RPG, Platformer, Exploration

I also love increasing my physical game collection!

Other Games

BoardGames, TCG

Reading

Novel, Comics, Mangas

Others

Montage, Writing, Illustration, Zoology, Myths, Cooking