Project Organisation

Client

The Project Team

Project Manager

Developer Developer Developer Admin

Designer

The project organisation is broken into 4 roles: The Project Manager, the Designer, Admin and The Developers. Each role has a different objective. Although some roles are doubled, the different team members will have a different objective.

The Project Manager – the go between the client and the team. Keeping the team within the deadlines set.

The Designer – keeping the design simple for the users to easily navigate

Admin – saving all the details of the clients

Developers – ensuring that what is agreed is by the client is met.

Business Case

The app only has one main benefit which is to keep members of the public feeling safe and secure with the Protection App. With the app constantly listening and alerting the users contacts when they are in danger, the public can have a sense of security.