Foodie

Stage 6: Evaluation results and presentation

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Lab class Nº: 2
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December 10, 2020

Problem 1: Adding an Auto Complete View that will suggest the user a recipe according to what he typed or continuing the development of the database so it is possible to search for all the recipes with only those characters.

Problem 2: We would take the suggested solution and add a message indicating that no recipes were found.

Problem 3: While it might be true that some people call dinner supper, we see no purpose in adding that option (doing it so, might cause confusion, because supper is actually different from dinner).

Problem 4: Even though "Brunch" is not an option, the user can select both the tags Breakfast and Lunch if he wishes to make a brunch option. We could add that option in a further development.

Problem 5: We would take the suggested solution and add a recipe counter to the search page.

Problem 6: As referred in the report, the rating feature is not implemented, but we left it in the app to show how the design would look like if it was fully developed. We would solve this problem by further development of the application.

Problem 7: As referred in the report, the like recipe feature is not implemented, but we left it in the app to show how the design would look like if it was fully developed. We would solve this problem by developing the backend of the application and add this feature to the application.

Problem 8: As referred in the report, the edit profile feature is not implemented, but we left it in the app to show how the design would look like if it was fully developed. If it was fully developed it wouldn't show any toast and it would work instead.

Problem 9: As referred in the report, the logout feature is not implemented, but we left it in the app to show how the design would look like if it was fully developed. We would solve this problem by adding a login first and then a logout.

Problem 10: We disagree with this problem, because we find the 3 dots icon much more intuitive for the user rather than a burger icon as suggested.

Problem 11: The toasts appear in the features that are not implemented. We only chose to show them so the user knows that when he selected an option an action was started. In a further development we wouldn't have these toasts as the features would be implemented.

Problem 12: We would take the suggested solution and add an edit/delete option to the recipe.

Problem 13: We would take the suggested solution and change the colour scheme.

Problem 14: We would take the suggested solution and make the changes in order to make the profile image round.

Problem 15: The reason behind having white spaces is that the examples used were not very extensive. In a user generated content, we expect the user to elaborate detailed descriptions, as this will grant him more respect in the app, followed by a bigger followers number.

Problem 16: We disagree with this problem, we thought that allowing users to insert emojis on the fields would make the app more appealing.

Problem 17: We would implement the coop feature and direct the user to the coop page.

Problem 18: As referred in the report, the share feature is not implemented, but we left it in the app to show how the design would look like if it was fully developed. We would develop this feature to resolve this problem.

Problem 19 and 20: We would take the suggested solution and add a loading screen while opening the application.

Problem 21: We disagree with this because the objective of this application is that the user can see the aspect of the recipe and how it's done. On recipes, an image is very important because by looking at it the user can decide to execute it or not.

Problem 22: We would solve this problem by further developing the application and creating a shopping cart where you would add items to the cart by clicking on the plus button (as mentioned in the problem description, the plus is recognized as adding something).

Problem 23: Even though the application is pretty intuitive, we would consider adding a document or a help section in order to help the user with some more intriguing tasks.

Problem 24: We didn't implement text processing as we did not see it as a purpose of this class.

Problem 25: We would take the suggested solution and make the user input go to the next entry on button click.

Problem 26: In the lab classes, we talked to the teacher about the log in implementation and she said that this functionality wasn't very important because it is mostly backend and this isn't the main goal of this project.

Problem 27: The shopping cart is meant to indicate that the "+" sign adds the ingredient to a shopping list. This is a feature we proposed initially. We would solve this problem by completing the other aspects of the feature, such as adding a view where the user could access and manage their own shopping list.

Problem 28: We would take the suggested solution and limit the size in some of the input text fields.

Problem 29: We would solve this problem by using a search bar in "Recipes" like we have in "Social".

Problem 30: We would solve this problem by moving the search button to the top of the filters and adding the option to complete the search by pressing "enter" in the keyboard.

Problem 31: We would solve this problem by making the profile picture and social count relative to the screen size.

Problem 32: We agree that adding a back button or simply being able to return to the previous page with the phone's button would be ideal.

Problem 33: We would solve the problem by properly aligning the button and text.

Problem 34 and 35: We would solve this problem by adding a constraint to the ingredients view to be displayed over the bottom navigation bar.

Problem 36: We would solve this problem with further development and we would take the suggested solution, we would make the search bar persist when the results are displayed.

Problem 37: We would solve this problem by adding an option to create a new folder in the folders menu.

Problem 38: We would fix the problem by reducing the area where the user clicks and is directed to the profile he clicked on.

Problem 39: We would solve this problem by further developing the application and implement an option to follow/unfollow other users on their profiles.

Problem 40: We would take the suggested solution and display the recipe's categories on it's page.

Problem 41: Since we can't recreate the problem, it's hard to determine its cause. However, we would look into the suggested solution.

Problem 42: We would solve this problem by removing the area where the user clicks and is redirected to a profile.

Problem 43: We chose to use checkboxes to insert the type and the category of a recipe over than allow the user to insert manually their information about it because the users probably will insert the same information but using different words (eg. the same word but in different languages) and this will make it a bit difficult to obtain the information from the database. As a consequence, we choose to use the checkboxes to limit the options of the user and make it easier to implement the application.

Problem 44: We would solve this problem by making the swipe action return the previous screen.

Problem 45: We would solve the problem by changing the "Coop" name to "Cook with a friend" to make it more obvious to the user.