```
library IEEE;
     use IEEE.std logic 1164.all;
 3
     use IEEE.numeric std.all;
 4
 5
     entity subtractorTB is
 6
     end entity;
 7
8
     architecture behavior of subtractorTB is
9
       constant TIME DELAY : time := 20 ns;
10
       constant NUM VALS : integer := 6;
11
12
13
       type A array is array(0 to (NUM VALS - 1)) of std logic vector(15 downto 0);
       type B array is array(0 to (NUM VALS - 1)) of std logic vector(15 downto 0);
14
       type C array is array(0 to (NUM VALS - 1)) of std logic vector(15 downto 0);
15
16
       type mode array is array(0 to (NUM VALS - 1)) of std logic vector(2 downto 0);
       type Zero_array is array(0 to (NUM_VALS - 1)) of std logic;
17
18
       type OE array is array(0 to (NUM VALS - 1)) of std logic;
19
       type Cout array is array(0 to (NUM VALS - 1)) of std logic;
20
21
       -- Expected input and output data.
22
       -- Full Zeros
23
       -- a negative and a positive
24
       -- a negative and a negative
25
       -- a positive and negative in which the difference is zero
26
       -- overflows in the negative and positive direction
27
       -- a positive and a positive
28
29
       constant A vals : A array := (B"0000 0000 0000 0000",
30
                                      B"1000_1000_0000_0000", -- -30720
31
                                      B"1111 0000 0000 0000", -- -4096
32
                                      B"1111 1111 1111 1111", -- -1
33
                                      B"1000 0000 0000 0000", -- -32768
34
35
                                      B"0000 0000 0000 1000"); -- 8
36
37
38
39
       constant B vals : B array := (B"0000 0000 0000 0000",
                                      B"0000 0001 0001 0000", -- 272
40
                                      B"1000_0101_0000_0000", -- -31488
41
                                      B"1111 1111 1111 1111", -- -1
42
43
                                      B"1000 0000 0000 0001", -- -32767
44
                                      B"0000 0000 0000 0010"); -- 2
45
46
47
48
       constant mode vals : mode array := (B"001",
49
                                            B"001",
50
                                            B"001",
51
                                            B"001",
52
                                            B"001",
53
                                            B"001");
54
55
       constant Zero vals : Zero array := ('1','0','0', '1', '0', '0');
56
57
       constant OE vals : OE array := ('1','1','1','1', '1', '1');
58
       constant Cout vals : Cout array := ('0','0','0', '0', '1', '0');
59
60
61
       constant C_vals : C_array := (B"0000_0000 0000 0000",
62
                                      B"1000_0110_1111_0000", -- -30720 - 272 =
                                      B"0110_1011_0000_0000", -- -4096 - -31488
63
                                      B"0000\_0000\_0000\_0000", -- -1 - -1 = -2
64
                                      B"1111"1111"1111", -- -32768 - -32767 = -1
65
66
                                      B"0000 0000 0000 0110"); -- 8 - 2 = 6
67
68
69
       signal A sig : std logic vector(15 downto 0);
```

```
70
        signal B sig : std logic vector(15 downto 0);
 71
        signal C sig : std logic vector(15 downto 0);
 72
        signal mode sig : std logic vector(2 downto 0);
 73
        signal Zero sig : std logic;
 74
        signal OE sig : std logic;
 75
        signal Cout sig : std logic;
 76
 77
      begin
 78
 79
        DUT : entity work.ALU (behavioral)
 80
          port map(A => A sig,
                    B => B sig,
 81
                    C \Rightarrow C sig,
 82
 83
                    Mode => mode sig,
 84
                    Zero => Zero sig,
 85
                    OE => OE sig,
                    Cout => Cout_sig);
 86
 87
 88
        stimulus : process
 89
        begin
 90
          for i in 0 to (NUM VALS - 1) loop
 91
            A sig <= A vals(i);
 92
            B sig <= B vals(i);
            C sig <= C vals(i);
 93
 94
            mode sig <= mode vals(i);</pre>
 95
            OE sig <= OE vals(i);
 96
            wait for TIME DELAY;
 97
          end loop;
 98
          wait;
 99
        end process stimulus;
100
101
        monitor : process
102
          variable i : integer := 0;
103
        begin
104
          wait for TIME DELAY/4;
105
          while (i < NUM VALS) loop</pre>
106
            assert C_sig = C_vals(i)
107
              report "C value is incorrect."
108
              severity error;
109
110
            assert Zero sig = Zero vals(i)
111
              report "Zero value is incorrect."
112
              severity error;
113
114
            wait for TIME DELAY/2;
115
116
            assert Cout sig = Cout vals(i)
117
              report "Cout value is incorrect."
118
              severity error;
119
120
            i := i + 1;
121
            wait for TIME DELAY/2;
122
          end loop;
123
          wait;
124
        end process monitor;
125
126
      end behavior;
127
```