SQL Prompt Engineering Report SQL Prompt Engineering Report

Prompts Used

Zero-shot Prompt

Task

Generate a SQL query to answer [QUESTION]{question}[/QUESTION]

Instructions

- Use the provided schema only
- Return 'I do not know' if not possible
- Remember revenue = price * quantity
- Remember cost = supply_price * quantity

Database Schema

CREATE TABLE products (...); -- same as exercise ...

Answer

[SQL]

One-shot Prompt

Example

[QUESTION]List all product names[/QUESTION] [SQL]SELECT name FROM products;[/SQL]

Task

Generate a SQL query to answer [QUESTION] {question} [/QUESTION]

- Follow example format
- Return 'I do not know' if impossible
- Revenue = price * quantity, Cost = supply_price * quantity

Database Schema

```
CREATE TABLE products (...);
```

Answer

[SQL]

Few-shot Prompt

Examples

[QUESTION]Total revenue for all products[/QUESTION]
[SQL]SELECT SUM(price*quantity) FROM products;[/SQL]
[QUESTION]List all customers in California[/QUESTION]
[SQL]SELECT name FROM customers WHERE address LIKE '%California%';[/SQL]

Task

Generate a SQL query to answer [QUESTION] {question} [/QUESTION]

- Follow examples
- Return 'I do not know' if impossible
- Revenue = price * quantity, Cost = supply_price * quantity

Database Schema

```
CREATE TABLE products (...); ...
```

Answer

[SQL]

Findings & Analysis

- Zero-shot is fast but may hallucinate or misinterpret subtle instructions.
- One-shot helps guide format and often reduces errors.
- Few-shot is the most reliable, showing patterns and instructions clearly.
- Hallucinations usually occur when schema details are missing or ambiguous.
- Learned the importance of structured examples to guide Al behavior.