







Approved by AICTE / UGC, New Delhi, Accredited by NBA, Affiliated to Anna University, Chennai. ISO 9001:2015 Certified Institution. Estd. 2001 OMR, Thalambur, Chennai - 600 130. Phone: @ 044 6740 9441 Mobile: @ 9445024081 www.act.edu.in

## **GE3171**

# PROBLEM SOLVING AND PYTHON PROGRAMMING

# **LABORATORY**

## **RECORD NOTE BOOK**

(2021-2022)

Regulation	:
------------	---

**Branch** 

Year/ Sem

Name	<b>:</b>
Reg No	<b>:</b>

# **BONAFIDE CERTIFICATE**

Register Number :	
Name of the lab : GE3171- Problem Solving and Pyth	non Programming Laboratory
Department :	
Certified that this is a Bonafide	e Record of Practical Work done by
Mr./Ms	of
Department, First	semester in the Problem Solving and Python
Programming Laboratory during the year 2021-22.	
Signature of Lab-in-Charge	Signature of Head of the Department
Submitted for the University Practical Examination h	eld on
INTERNAL EXAMINER	EXTERNAL EXAMINER

#### ANNA UNIVERSITY: CHENNAI

**SYLLABUS (R - 2021)** 

#### GE3171- PROBLEM SOLVING AND PYTHON PROGRAMMING LABORATORY

#### **COURSE OBJECTIVES:**

- To understand the problem solving approaches.
- To learn the basic programming constructs in Python.
- To practice various computing strategies for Python-based solutions to real world problems.
- To use Python data structures lists, tuples, dictionaries.
- To do input/output with files in Python.

#### **EXPERIMENTS:**

- 1. Identification and solving of simple real life or scientific or technical problems, and developing flow charts for the same. (Electricity Billing, Retail shop billing, Sin series, weight of a motorbike, Weight of a steel bar, compute Electrical Current in Three Phase AC Circuit, etc.)
- **2.** Python programming using simple statements and expressions (exchange the values of two variables, circulate the values of n variables, distance between two points).
- **3.** Scientific problems using Conditionals and Iterative loops. (Number series, Number Patterns, pyramid pattern)
- **4.** Implementing real-time/technical applications using Lists, Tuples. (Items present in a library/Components of a car/ Materials required for construction of a building -operations of list & tuples)
- **5.** Implementing real-time/technical applications using Sets, Dictionaries. (Language, components of an automobile, Elements of a civil structure, etc.- operations of Sets & Dictionaries)
- **6.** Implementing programs using Functions. (Factorial, largest number in a list, area of shape)
- 7. Implementing programs using Strings. (reverse, palindrome, character count, replacing characters)
- **8.** Implementing programs using written modules and Python Standard Libraries (pandas, numpy. Matplotlib, scipy)
- **9.** Implementing real-time/technical applications using File handling. (copy from one file to another, word count, longest word)
- **10.** Implementing real-time/technical applications using Exception handling. (divide by zero error, voter's age validity, student mark range validation)
- 11. Exploring Pygame tool.
- 12. Developing a game activity using Pygame like bouncing ball, car race etc.

#### **COURSE OUTCOMES:**

On completion of the course, students will be able to:

**C01:** Develop algorithmic solutions to simple computational problems

**C02:** Develop and execute simple Python programs.

**C03:** Implement programs in Python using conditionals and loops for solving problems. C04: Deploy functions to decompose a Python program.

**C05:** Process compound data using Python data structures.

**C06:** Utilize Python packages in developing software applications.

## **INDEX**

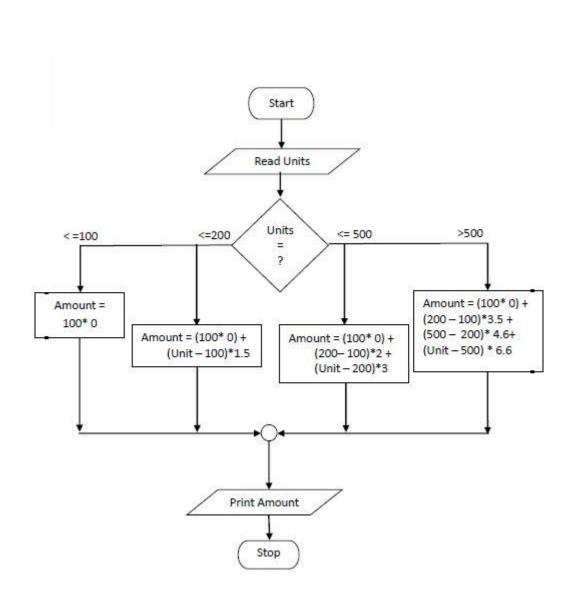
SL.NO	DATE	NAME OF THE EXPERIMENT	PAGE NO	SIGNATURE
1		DEVELOPING FLOW CHARTS		
		A. Electricity Billing		
		B. Retail Shop Billing		
		C. Sin Series		
		D. Weight of a Motorbike		
		E. Weight of a Steel Bar		
		F. Compute Electrical Current in Three Phase		
		AC Circuit		
2		PROGRAMS USING SIMPLE		
		STATEMENTS		
		A. Exchange the values of two variables		
		B. Circulate the values of n variables		
		C. Distance between two points		
3		PROGRAMS USING CONDITIONALS		
		AND ITERATIVE STATEMENTS		
		A. Number Series		
		B. Number Patterns		
		C. Pyramid Pattern		
4		OPERATIONS OF LISTS AND TUPLES		
		(ITEMS PRESENT IN A		
		LIBRARY/COMPONENTS OF A CAR/		
		MATERIALS REQUIRED FOR		

	CONSTRUCTION OF A BUILDING)	
5	OPERATIONS OF SETS &	
	DICTIONARIES (LANGUAGE,	
	COMPONENTS OF AN AUTOMOBILE,	
	ELEMENTS OF A CIVIL STRUCTURE,	
	ETC)	
6	PROGRAMS USING FUNCTIONS	
	A. Factorial of a Number	
	B. Largest Number in a list	
	C. Area of Shape	
7	PROGRAMS USING STRINGS	
	A. Reversing a String	
	B. Checking Palindrome in a String	
	C. Counting Characters in a String	
	D. Replacing Characters in a String	
8	PROGRAMS USING MODULES AND	
	PYTHON STANDARD LIBRARIES	
	(PANDAS, NUMPY. MATPLOTLIB,	
	SCIPY)	
9	PROGRAMS USING FILE HANDLING	
	A. Copy from one file to another	
	B. Word count	
	C. Longest word	
10	PROGRAMS USING EXCEPTION	
	HANDLING	

B. Voter's age validity	
C. Student mark range validation	
EXPLORING PYGAME TOOL	
DEVELOPING A GAME ACTIVITY	
USING PYGAME LIKE BOUNCING	
BALL, CAR RACE ETC	
-	C. Student mark range validation  EXPLORING PYGAME TOOL  DEVELOPING A GAME ACTIVITY  USING PYGAME LIKE BOUNCING

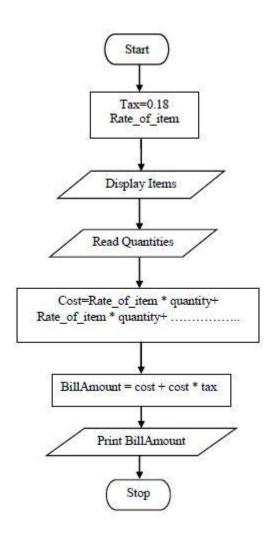
<b>Ex. No:</b> 1 A	DEVELOPING FLOWCHARTS ELECTRICITY BILLING
Date:	

- For 0 to 100 units the per unit is ₹ 0/-
- For 0 to 200 units, for the first 100 unit the per unit cost is zero and the next 100 units, the consumer shall pay ₹ 1.5 per unit.
- For 0 to 500 units, the consumer shall pay ₹ 0 for the first 100 units, for the next 100 units the consumer shall pay ₹ 2 per unit, for the next 300 units the unit cost is ₹3.00/-
- For above 500 units, the consumer shall pay ₹ 0 for the first 100 units, for
  the next 100 units the consumer shall pay ₹ 3.50 per unit, for the next 300
  units the unit cost is ₹4.60/- and for the remaining units the unit cost is
  ₹6.60/-



<b>Ex. No:</b> 1 B	
	RETAIL SHOP BILLING
Date:	

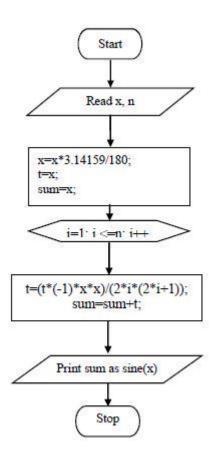
To prepare Retail shop billing flowchart.



<b>Ex. No:</b> 1 C	
	SINE SERIES
Date:	

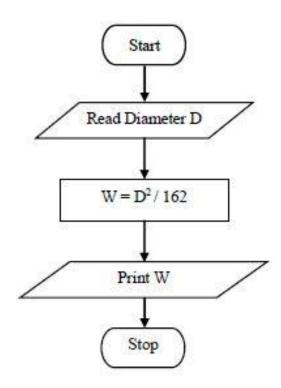
To evaluate the sine series. The formula used to express the Sin(x) as

$$\sin x = \sum_{x=0}^{\infty} (-1)^n \frac{x^{2n+1}}{(2n+1)!}$$



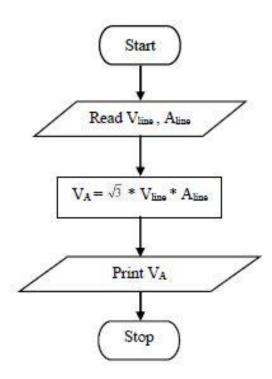
<b>Ex. No:</b> 1 D	
	WEIGHT OF A STEEL BAR
Date:	

To find the weight of a steel bar.



<b>Ex. No:</b> 1 E	
	COMPUTE ELECTRICAL CURRENT IN THREE PHASE AC
Date:	CIRCUIT

To compute electrical current in three phase AC circuit.



Ex. No:2 A  Date:	PROGRAMS USING SIMPLE STATEMENTS EXCHANGE THE VALUES OF TWO VARIABLES
Aim:	
Γο write a pytho	n program to exchange the values of two variables.
Algorithm:	

Ш

## **Output:**

Y = 67

Enter value of X: 67
Enter value of Y: 56
Before exchange of x,y
x = 67
Y= 56
After exchange of x,y
x = 56

Ex. No:2 B	CIRCULATE THE VALUES OF N VARIABLES
Date:	
Aim:	
To write a python pro	gram to calculate the values of N variables.
Algorithm:	

```
\label{eq:def-circulate-continuous} \begin{split} & \text{def circulate}(A,N): \\ & \text{for i in range}(1,N+1): \\ & B = A[i:] + A[:i] \\ & \text{print}(\text{"Circulation ",i,"=",B}) \text{ return} \\ & A = [91,92,93,94,95] \\ & N = & \text{int}(\text{input}(\text{"Enter n:"})) \\ & \text{circulate}(A,N) \end{split}
```

### **Output:**

```
Enter n:5
Circulation 1 = [92, 93, 94, 95, 91]
Circulation 2 = [93, 94, 95, 91, 92]
Circulation 3 = [94, 95, 91, 92, 93]
Circulation 4 = [95, 91, 92, 93, 94]
Circulation 5 = [91, 92, 93, 94, 95]
```

	DISTANCE BETWEEN TWO VARIABLES
Date:	· · · · · · · · · · · · · · · · · · ·
Aim:	
Го write a python progran	n to find distance between two variables
Algorithm:	

```
import math  x1 = int(input("Enter a x1:"))   y1 = int(input("Enter a y1:"))   x2 = int(input("Enter a x2:"))   y2 = int(input("Enter a y2:"))   distance = math.sqrt(((x2-x1)**2)+((y2-y1)**2)) print("Distance = ",distance)
```

### **Output:**

Enter a x1: 3

Enter a y1: 2

Enter a x2: 7

Enter a y2: 8

Distance = 7.211102550927978

Ex. No:3 A  Date:	PROGRAMS USING CONDITIONALS AND ITERATIVE LOOPS NUMBER SERIES
Aim:	
Γο write a pytho	n program to evaluate 12+22+32++N2
Algorithm:	

```
\begin{split} n &= int(input('Enter\ a\ number:\ '))\\ sum &= 0\\ i &= 1\\ while\ i &< = n:\\ sum &= sum + i*i\\ i &= 1\\ print('Sum = ',sum) \end{split}
```

## **Output:**

Enter a number: 10

Sum = 385

Date: Aim: To write a python program to print numb Algorithm:	NUMBER PATTERN  per pattern.	
To write a python program to print number	oer pattern.	
	oer pattern.	
Algorithm:		

```
N = 5
for i in range(1,N+1):
    for k in range(N,i, -1):
        print(" ", end =' ')
    for j in range(1,i+1):
        print(j, end =' ')
    for l in range(i-1,0,-1):
        print(l, end =' ')
    print()
```

### **Output:**

```
\begin{array}{c}
1\\
121\\
1232\\
1234321\\
123454321
\end{array}
```

Ex. No: 3 C	PYRAMID PATTERN	
Date:	TIKAMIDIATIEKN	
Aim:		
Γο write a python program to	print number pattern.	
Algorithm:		

```
n = int(input("Enter the number of rows: "))
m = (2 * n) - 2
for i in range(0, n): for j in
  range(0, m):
    print(end=" ")

m = m - 1  # decrementing m after each loop for j
in range(0, i + 1):
    # printing full Triangle pyramid using stars
    print(" ", end=' ')

print(" ")
```

### **Output:**

Enter the number of rows: 9

Ex. No: 4A		
Date:	OPERATIONS OF LISTS	
Aim:		
Γο implement operations in	a library list.	
Algorithm:		

```
Program Code:
# declaring a list of items in a Library
library = ['Books', 'Periodicals', 'Newspaper', 'Manuscripts', 'Maps', 'Prints', 'Documents',
'Ebooks']
# printing the complete list print('Library: ',library)
# printing first element print('first element: ',library[0])
# printing fourth element print('fourth element: ',library[3])
# printing list elements from 0th index to 4th index print('Items
in Library from 0 to 4 index: ',library[0: 5])
# printing list -7th or 3rd element from the list
print('3rd or -7th element: ',library[-7])
# appending an element to the list library.append('Audiobooks')
print('Library list after append(): ',library)
# finding index of a specified element
 print('index of \'Newspaper\': ',library.index('Newspaper'))
# sorting the elements of iLIst
 library.sort()
print('after sorting: ', library);
# popping an element
print('Popped elements is: ',library.pop()) print('after
pop(): ', library);
# removing specified element library.remove('Maps')
 print('after removing \'Maps\': ',library)
# inserting an element at specified index
```

# inserting 100 at 2nd index

insert: ', library)

library.insert(2, 'CDs') print('after

# Number of Ekements in Library list

```
print(' Number of Elements in Library list : ',library.count('Ebooks'))
```

#### **Output:**

Library: ['Books', 'Periodicals', 'Newspaper', 'Manuscripts', 'Maps', 'Prints',

'Documents', 'Ebooks']

first element: Books

fourth element: Manuscripts

Items in Library from 0 to 4 index: ['Books', 'Periodicals', 'Newspaper', 'Manuscripts', 'Maps']

3rd or -7th element: Periodicals

Library list after append(): ['Books', 'Periodicals', 'Newspaper', 'Manuscripts', 'Maps',

'Prints', 'Documents', 'Ebooks', 'Audiobooks']

index of 'Newspaper': 2

after sorting: ['Audiobooks', 'Books', 'Documents', 'Ebooks', 'Manuscripts', 'Maps',

'Newspaper', 'Periodicals', 'Prints']

Popped elements is: Prints

after pop(): ['Audiobooks', 'Books', 'Documents', 'Ebooks', 'Manuscripts', 'Maps', 'Newspaper',

'Periodicals']

after removing 'Maps': ['Audiobooks', 'Books', 'Documents', 'Ebooks', 'Manuscripts',

'Newspaper', 'Periodicals']

after insert: ['Audiobooks', 'Books', 'CDs', 'Documents', 'Ebooks', 'Manuscripts',

'Newspaper', 'Periodicals']

Number of Elements in Library list: 1

Ex. No: 4B		
Date:	OPERATIONS OF TUPLE	
Aim:		
Γo implement operations in	a Car Tuple.	
Algorithm:		

```
# Python code for various Tuple operation
# declaring a tuple of Components of a car
car = ('Engine', 'Battery', 'Alternator', 'Radiator', 'Steering', 'Break', 'Seat Belt')
# printing the complete tuple print('Components of a car: ',car)
# printing first element print('first element: ',car[0])
# printing fourth element print('fourth element: ',car[3])
# printing tuple elements from 0th index to 4th index print('Components of a car from 0 to 4 index: ',car[0: 5])
# printing tuple -7th or 3rd element from the list print('3rd or -7th element: ',car[-7])
# finding index of a specified element
print('index of \'Alternator\': ',car.index('Alternator'))
# Number of Elements in car tuple
print(' Number of Elements in Car Tuple: ',car.count('Seat Belt'))
#Length of car tuple
print(' Length of Elements in Car Tuple: ',len(car))
```

#### **Output:**

Components of a car: ('Engine', 'Battery', 'Alternator', 'Radiator', 'Steering', 'Break', 'Seat

Belt')

first element : Engine

fourth element: Radiator

Components of a car from 0 to 4 index: ('Engine', 'Battery', 'Alternator', 'Radiator', 'Steering')

3rd or -7th element: Engine index of 'Alternator':

Number of Elements in Car Tuple: 1 Length of Elements in Car Tuple: 7

Ex. No: 5A	ODED ATIONS OF SETS	
Date:	OPERATIONS OF SETS	
Aim:		
Γο implement operations in	a set using Components of a Language as example.	
Algorithm:		

```
L1 = {'Pitch', 'Syllabus', 'Script', 'Grammar', 'Sentences'};
L2 = {'Grammar', 'Syllabus', 'Context', 'Words', 'Phonetics'};
# set union
print("Union of L1 and L2 is ",L1 | L2)
# set intersection
print("Intersection of L1 and L2 is ",L1 & L2)
# set difference
print("Difference of L1 and L2 is ",L1 - L2)
# set symmetric difference
print("Symmetric difference of L1 and L2 is ",L1 ^ L2)
```

#### **Output:**

```
Union of L1 and L2 is {'Words', 'Pitch', 'Sentences', 'Phonetics', 'Script', 'Grammar', 'Syllabus', 'Context'}
Intersection of L1 and L2 is {'Grammar', 'Syllabus'} Difference of L1 and L2 is {'Script', 'Pitch', 'Sentences'}
Symmetric difference of L1 and L2 is {'Words', 'Context', 'Script', 'Pitch', 'Sentences', 'Phonetics'}
```

Ex. No: 6A  Date:	FACTORIAL OF A NUMBER USING FUNCTION
im:	
o write a python pro	ogram to find the factorial of a number using functions.
Algorithm:	

```
def fact(n):
    if n = = 1:
        return n else:
        return n*fact(n-1)
num = int(input("Enter a number: "))
print("The factorial of",num,"is",fact(num))
```

# **Output:**

Enter a number: 5

The factorial of 5 is 120

Ex. No: 6B	FINDING LARGEST NUMBER IN A LIST USING FUNCTION
Date:	
im:	
o write a python prog	gram to find the largest number in a list using functions.
lgorithm:	

```
def myMax(list1):
    print("Largest element is:", max(list1))

list1 = []
num = int(input("Enter number of elements in list: ")) for i
in range(1, num + 1):
    ele = int(input("Enter elements: "))
    list1.append(ele)
print("Largest element is:", myMax(list1))
```

#### **Output:**

Enter number of elements in list: 6

Enter elements: 58

Enter elements: 69

Enter elements: 25

Enter elements: 37

Enter elements: 28

Enter elements: 49 Largest element is: 69

Ex. No: 6 C	
Date:	FINDING AREA OF A CIRCLE USING FUNCTION
Aim:	
To write a python pro	ogram to find the area of a circle using functions.
Algorithm:	

### **Program Code:**

```
def findArea(r):
    PI = 3.142
    return PI * (r*r);

num=float(input("Enter r value:"))
print("Area is %.6f" % findArea(num));
```

### **Output:**

Enter r value: 8

Area is 201.088000

Ex. No: 7A	REVERSING A STRING	
Date:	REVERSING A STRING	
Aim:		
Го write a python program t	o reverse a string.	
Algorithm:		

```
def reverse(string):
    string = "".join(reversed(string))
    return string

s = input("Enter any string: ")
print ("The original string is : ",end="")
print (s)

print ("The reversed string(using reversed) is : ",end="")
print (reverse(s))
```

### **Output:**

Enter any string: Python

The original string is: Python

The reversed string(using reversed) is: nohtyP

Ex. No: 7B	CHECKING PALINDROME IN A STRING
Date:	CHECKING PALINDROME IN A STRING
im:	
o write a python prog	ram to check palindrome in a string.
lgorithm:	

```
string = input("Enter string: ")
string = string.casefold()
rev_string = reversed(string)
if list(string) = = list(rev_string):
    print("It is palindrome")
else:
    print("It is not palindrome")
```

### **Output:**

Enter string: Python It is not palindrome

Enter string: madam It is palindrome

Ex. No: 7C	COUNTING CHARACTERS IN A STRING
Date:	
Aim:	
Γο write a python prog	ram to count number of characters in a string.
Algorithm:	

```
string = input("Enter any string: ")
char = input("Enter a character to count: ")
val = string.count(char)
print(val,"\n")
```

## **Output:**

Enter any string: python programming Enter

a character to count: n

2

Ex. No: 7 D	REPLACE CHARACTERS IN A STRING
Date:	
Aim:	
To write a python progra	am to replace characters in a string.
Algorithm:	

Ш

```
string = input("Enter any string: ")
str1 = input("Enter old string: ")
str2 = input("Enter new string: ")
print(string.replace(str1, str2))
```

### **Output:**

Enter any string: problem solving python programming

Enter old string: python

Enter new string: C

problem solving C programming

**Ex. No:** 8

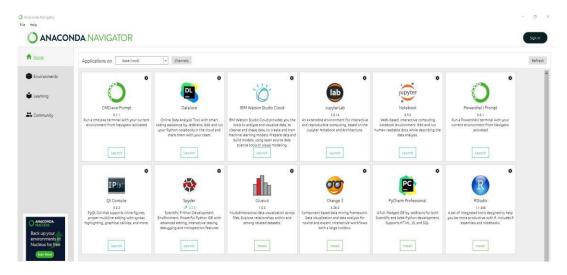
# INSTALLING AND EXECUTION PYTHON PROGRAM IN ANACONDA NAVIGATOR

Date:

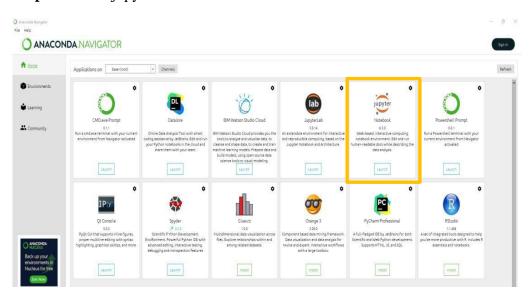
(To run pandas, numpy, matplotlib, scipy

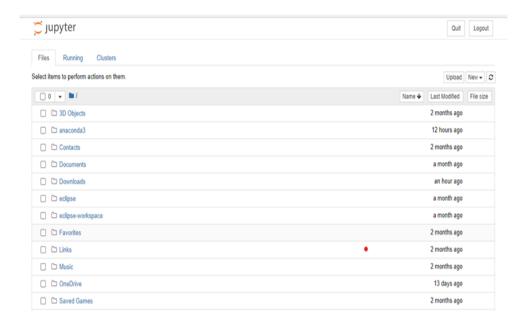
#### **Step 1:** Install anaconda individual edition for windows

**Step 2:** Open Anaconda navigator



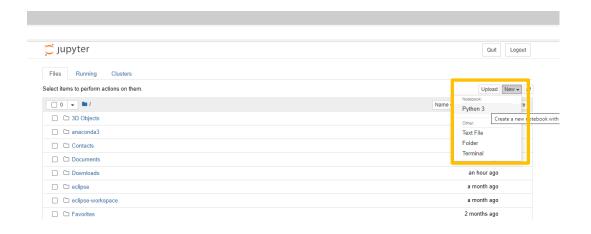
Step 3: launch jupyter note book



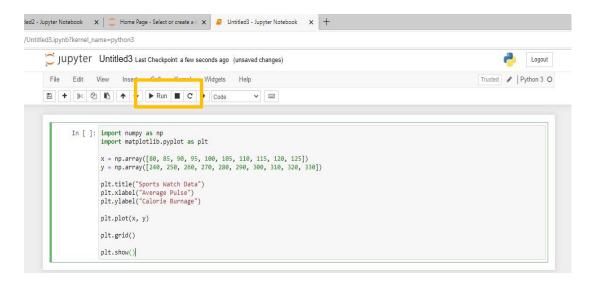


#### Step 4:

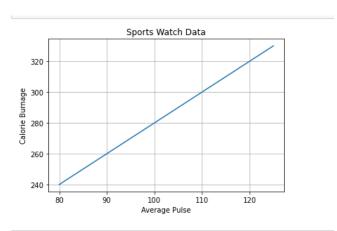
Click new → Python3



**Step 5:** Write or paste the python code



Step 6: click run



In [ ]:

<b>Ex. No:</b> 8A	
	PANDAS
Date:	

#### Aim:

To write a python program to compare the elements of the two Pandas Series using Pandas library.

Sample Series: [2, 4, 6, 8, 10], [1, 3, 5, 7, 10]

```
import pandas as pd

ds1 = pd.Series([2, 4, 6, 8, 10])

ds2 = pd.Series([1, 3, 5, 7, 10])

print("Series1:")

print(ds1)

print("Series2:")

print(ds2)

print("Compare the elements of the said Series:")

print("Equals:")

print(ds1 == ds2) print("Greater than:")

print(ds1 > ds2) print("Less than:")

print(ds1 < ds2)</pre>
```

#### **Output:** Series1: 2 0 4 1 2 6 3 8 10 dtype: int64 Series2: 0 1 3 1 5 2 7 3 4 10 dtype: int64 Compare the elements of the said Series: Equals: 0 False False 2 False 3 False True dtype: bool Greater than: 0 True True 1 2 True 3 True 4 False dtype: bool Less than: 0 False

False

False

2 False

4 False

dtype: bool

1

3

Ex. No: 8B	
	NUMPY
Date:	

#### Aim:

To write a program to test whether none of the elements of a given array is zerousing NumPy library.

```
import numpy as np
x = np.array([1, 2, 3, 4])
print("Original array:")
print("Test if none of the elements of the said array is zero:")
print(np.all(x))
x = np.array([0, 1, 2, 3])
print("Original array:")
print("Test if none of the elements of the said array is zero:")
print("Test if none of the elements of the said array is zero:")
print(np.all(x))
```

#### **Output:**

Original array: [1 2 3 4]

Test if none of the elements of the said array is zero: True

Original array: [0 1 2 3]

Test if none of the elements of the said array is zero: False

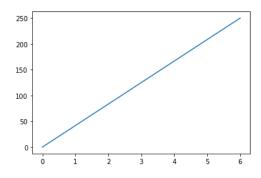
Ex. No: 8C	MA MIDL OWN ID	
Date:	MATPLOTLIB	
Aim:		
To write a python program to p	olot a graph using matplotlib library.	
Algorithm:		

import matplotlib.pyplot as plt import numpy as np

xpoints = np.array([0, 6]) ypoints = np.array([0, 250])

plt.plot(xpoints, ypoints)
plt.show()

### **Output:**



<b>Ex. No:</b> 8 D	
	SCIPY
Date:	

#### Aim:

To write a python program to return the specified unit in seconds (e.g. hour returns 3600.0) using scipy library.

from scipy import constants

print(constants.minute)

print(constants.hour)

print(constants.day)

print(constants.week)

print(constants.year)

print(constants.Julian\_year)

### **Output:**

60.0

3600.0

86400.0

604800.0

31536000.0

31557600.

31557600.0

Ex. No: 9 A	CODY EDOM ONE BY E TO ANOTHER	
Date:	COPY FROM ONE FILE TO ANOTHER	
Aim:		
Го write a python progra	am to copy from one file to another.	
Algorithm:		

```
from shutil import copyfile
sourcefile = input("Enter source file name: ")
destinationfile = input("Enter destination file name: ")
copyfile(sourcefile, destinationfile)
print("File copied successfully!")
c = open(destinationfile, "r") print(c.read())
c.close()
print()
print()
```

#### **Output:**

Enter source file name: file1.txt

Enter destination file name: file2.txt

File copied successfully!

Sunflower

Jasmine

Roses

<b>Ex. No:</b> 9 B	WORD COUNT FROM A FILE
Date:	

#### Aim:

To write a python program to count number of words in a file.

#### Data.txt

A file is a collection of data stored on a secondary storage device like hard disk. They can be easily retrieved when required. Python supports two types of files. They are Text files & Binary files.



```
file = open("F:\Data.txt", "rt")
data = file.read()
words = data.split()
print('Number of words in text file :', len(words))
```

### **Output:**

Number of words in text file: 36

<b>Ex. No:</b> 9 C	FINDING LONGEST WORD IN A FILE
Date:	

#### Aim:

To write a python program to find longest word in a file

#### Data.txt

A file is a collection of data stored on a secondary storage device like hard disk. They can be easily retrieved when required. Python supports two types of files. They are Text files & Binary files.

```
def longest_word(filename):
    with open(filename, 'r') as infile:
        words = infile.read().split()
    max_len = len(max(words, key=len))
    return [word for word in words if len(word) == max_len]
print(longest_word('F:\Data.txt'))
```

### **Output:**

['collection']

<b>Ex. No:</b> 10 A	
	DIVIDE BY ZERO ERROR USING EXCEPTION HANDLING
Date:	
Aim:	

To write a python program to handle divide by zero error using exception handling.

```
n=int(input("Enter the value of n:")) d=int(input("Enter the value of d:")) c=int(input("Enter the value of c:")) try: q=n/(d-c) print("Quotient:",q) except ZeroDivisionError: print("Division by Zero!")
```

### **Output:**

Enter the value of n:10

Enter the value of d:5

Enter the value of c:5

Division by Zero!

Ex. No: 10 B	VOTERS AGE VALIDITY	
Date:		
Aim:		
Γο write a python program to	o check voters age validity.	
Algorithm:		

```
import datetime
Year_of_birth = int(input("In which year you took birth:- "))
current_year = datetime.datetime.now().year
Current_age = current_year - Year_of_birth
print("Your current age is ",Current_age)

if(Current_age<=18):
    print("You are not eligible to vote")
else:
    print("You are eligible to vote")</pre>
```

#### **Output:**

In which year you took birth:- 1981 Your current age is 40
You are eligible to vote

In which year you took birth:- 2011 Your current age is 10
You are not eligible to vote

Ex. No: 10 C  Date:	STUDENT MARK RANGE VALIDATION	
Aim:		
Γο write a python progr	am to perform student mark range validation	
Algorithm:		

```
Mark = int(input("Enter the Mark: ")) if \\ Mark < 0 \text{ or Mark} > 100: \\ print("The value is out of range, try again.") else: \\ print("The Mark is in the range")
```

### **Output:**

Enter the Mark: 150

The value is out of range, try again.

Enter the Mark: 98

The Mark is in the range

**Ex. No:** 11

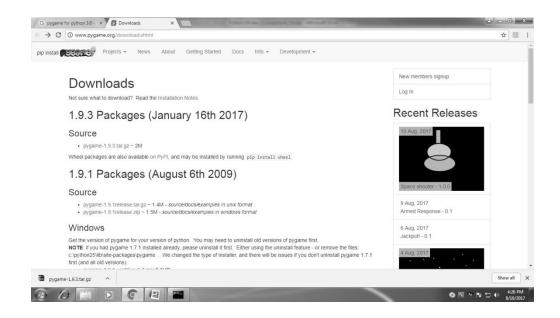
Date:

#### **EXPLORING PYGAME**

# PYGAME INSTALLATION

#### **To Install Pygame Module Steps**

- 1. Install python 3.6.2 into C:\
- 2. Go to this link to install pygame www.pygame.org/download.shtml



#### 3. Click

pygame-1.9.3.tar.gz ~ 2M and download zar file

- 4. Extract the zar file into C:\Python36-32\Scripts folder
- 5. Open command prompt
- 6. Type the following command

C:\>py -m pip install pygame --user Collecting pygame

Downloading pygame-1.9.3-cp36-cp36m-win32.whl (4.0MB)

100% | 4.0MB

#### 171kB/s

Installing collected packages: pygame Successfully installed pygame-1.9.3

- 7. Now, pygame installed successfully
- 8. To see if it works, run one of the included examples in pygame-1.9.3
  - Open command prompt
  - Type the following

C:\>cd Python36-32\Scripts\pygame-1.9.3

C:\Python36-32\Scripts\pygame-1.9.3>cd examples

C:\Python36-32\Scripts\pygame-1.9.3\examples>aliens.py

C:\Python36-32\Scripts\pygame-1.9.3\examples>

Ex. No: 12  Date:	SIMULATE BOUNCING BALL USING PYGAME	
Aim:		
Γο write a Python pr	ogram to bouncing ball in Pygame.	
Algorithm:		

```
import pygame pygame.init()
  window_w = 800
  window_h = 600
  white = (255, 255, 255)
  black = (0, 0, 0)
  FPS = 120
  window = pygame.display.set_mode((window_w, window_h))
  pygame.display.set_caption("Game: ")
  clock = pygame.time.Clock()
  def game_loop():
      block\_size = 20
      velocity = [1, 1]
      pos_x = window_w/2
      pos_y = window_h/2
      running = True
      while running:
         for event in pygame.event.get():
           if event.type == pygame.QUIT:
               pygame.quit()
               quit()
        pos_x += velocity[0]
        pos_y += velocity[1]
      if pos_x + block_size > window_w or pos_x < 0:
        velocity[0] = -velocity[0]
      if pos_y + block_size > window_h or pos_y < 0:
        velocity[1] = -velocity[1]
  # DRAW
  window.fill(white)
  pygame.draw.rect(window, black, [pos_x, pos_y, block_size, block_size])
  pygame.display.update()
  clock.tick(FPS)
game_loop()
```

