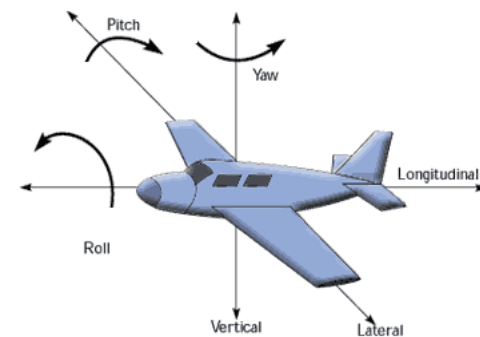
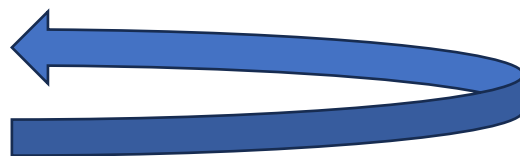
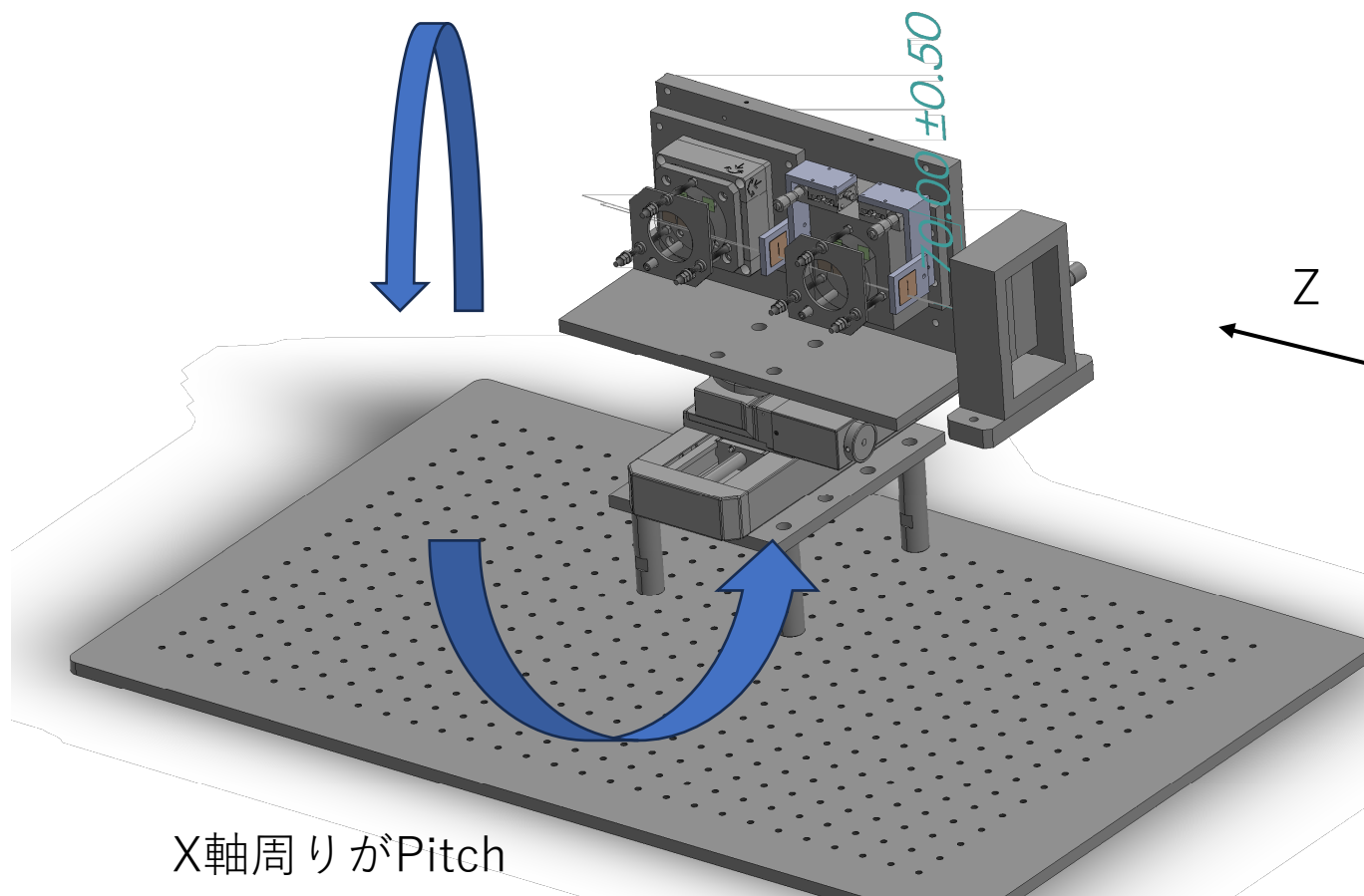
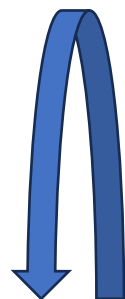


# 軸の定義

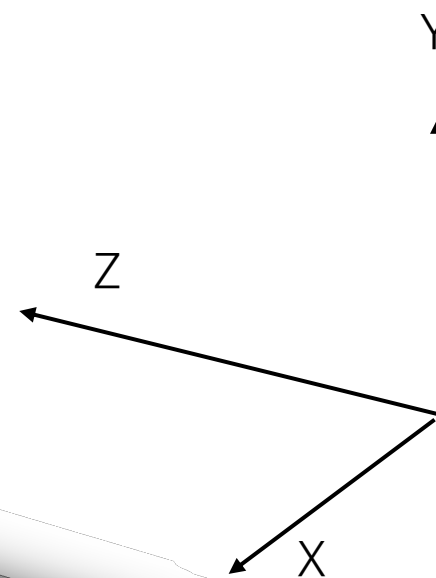
Y軸周りがYaw



Z軸周りがRoll



X軸周りがPitch



ビーム軸をZ  
鉛直軸をY  
右手系でXと定義する。