

Numerical Integration - Lecture 04

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Outline

- Numerical integration plays a key role in many engineering applications. The integration methods that we examine
 - Trapezoidal Rule
 - Simpson's 1/3 Rule
 - Mid-point Rule
 - Romberg Integration
 - Gauss Quadrature
 - Multiple Integrals \longrightarrow **(This lecture)**
- Multiple integrals are very common in engineering applications. The approach that we will use is based on integrating a function over a single variable holding the remaining variables constant. This is repeated for each independent variable.

Multiple Integrals

The evaluation of multiple integrals is a straightforward extension of the methods that we have already discussed. As an example, consider the double integral

$$\iint_R f(x,y) dA$$

over the region $R = \{(x,y) \mid a \leq x \leq b, c \leq y \leq d\}$

The integral over the 2-D space

$$\begin{aligned} I &= \iint_R f(x,y) dA \\ &= \int_a^b \left[\int_c^d f(x,y) dy \right] dx \\ &= \int_a^b [g(x)] dx \end{aligned}$$

Approach: Break it up into a sequence of 1D problems

The term in brackets is a function of x only.

The integration rules we developed can be applied here.

Multiple Integrals – Simpson's Rule

For a multiple integral, Simpson's integration rule can be used:

$$I = \int_a^b g(x)dx = \frac{h_1}{3} \left[g(a) + 4g\left(\frac{a+b}{2}\right) + g(b) \right] \quad h_1 = \frac{b-a}{2}$$

By definition

$$g(a) = \int_c^d f(a,y)dy = \frac{h_2}{3} \left[f(a,c) + 4f\left(a, \frac{c+d}{2}\right) + f(a,d) \right] \quad h_2 = \frac{d-c}{2}$$

Likewise,

$$g\left(\frac{a+b}{2}\right) = \int_c^d f\left(\frac{a+b}{2}, y\right)dy = \frac{h_2}{3} \left[f\left(\frac{a+b}{2}, c\right) + 4f\left(\frac{a+b}{2}, \frac{c+d}{2}\right) + f\left(\frac{a+b}{2}, d\right) \right]$$

Finally,

$$g(b) = \int_c^d f(b,y)dy = \frac{h_2}{3} \left[f(b,c) + 4f\left(b, \frac{c+d}{2}\right) + f(b,d) \right]$$

This approach can be extended to any of the methods we discussed earlier and to any number of dimensions

Example for Simpson's Integration Rule

Example:

$$I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx = \frac{1}{6} [g(0) + 4g(0.5) + g(1)]$$

$$g(x) = \frac{1}{3} [f(x, -1) + 4f(x, 0) + f(x, 1)]$$

$$g(0) = \frac{1}{3} [0 + 0 + 0] = 0$$

$$g(1/2) = \frac{1}{3} \left[\frac{1}{2} + 0 + \frac{1}{2} \right] = \frac{1}{3}$$

$$g(1) = \frac{1}{3} [1 + 0 + 1] = \frac{2}{3}$$

Example for Simpson's Integration Rule

From before,

$$I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx = \frac{1}{6} [g(0) + 4g(0.5) + g(1)]$$

$$= \frac{1}{6} \left[0 + 4 \left(\frac{1}{3} \right) + \frac{2}{3} \right] = \frac{1}{3}$$

The exact value is

$$\int_0^1 \int_{-1}^1 xy^2 dy dx = \int_0^1 \frac{xy^3}{3} \Big|_{-1}^1 dx = \int_0^1 \frac{2x}{3} dx = \frac{x^2}{3} \Big|_0^1 = \frac{1}{3}$$

Different Methods

Let's work the same problem with Trapezoidal Rule in both directions (x and y) using a single panel:

$$I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx = (1) \frac{g(0) + g(1)}{2}$$

$$g(x) \approx (2) \frac{f(x, -1) + f(x, +1)}{2}$$

$$g(0) \approx (2) \frac{0+0}{2} = 0; \quad g(1) \approx (2) \frac{1+1}{2} = 2$$

$$I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx \approx (1) \frac{0+2}{2} = 1$$

The truncation error is $\mathcal{O}(h^p)$ in each direction.

To improve results, we may refine h or increase p

Different Methods

Let's work the same problem with Trapezoidal Rule in x direction and Simpson's 1/3 rule in y direction

$$I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx = (1) \frac{g(0) + g(1)}{2}$$

Use Simpson's Rule in y

direction

$$g(x) = \left(\frac{1}{3} \right) [f(x, -1) + 4f(x, 0) + f(x, +1)]$$

$$g(0) = \left(\frac{1}{3} \right) [0 + 4(0) + 0] = 0$$

$$g(1) = \left(\frac{1}{3} \right) [1 + 4(0) + 1] = \frac{2}{3}$$

$$\longrightarrow I = \int_0^1 \left(\int_{-1}^1 xy^2 dy \right) dx = (1) \frac{0 + 2/3}{2} = \frac{1}{3}$$

To get the exact result, all it takes is a method in x that is exact for $P_1(x)$ and a method in y that is exact for $P_2(y)$.

What if the integration limits are functions of an independent variable?

What if the integral is in the form:

$$I = \int_a^b \left[\int_{c(x)}^{d(x)} f(x,y) dy \right] dx$$

$$= \int_a^b [g(x)] dx \quad \text{where } g(x) = \int_{c(x)}^{d(x)} f(x,y) dy$$

Again define $h_1 = \frac{b-a}{2}$ then Using Simpson's Rule:

$$I \approx \frac{h_1}{3} \left[g(a) + 4g\left(\frac{b+a}{2}\right) + g(b) \right]$$

$$g(a) = \int_{c(a)}^{d(a)} f(a,y) dy \quad \text{and} \quad h_{21} = \frac{d(a) - c(a)}{2}$$

$$g(a) = \frac{h_{21}}{3} \left[f(a, c(a)) + 4f\left(a, \frac{c(a) + d(a)}{2}\right) + f(a, d(a)) \right]$$

What if the integration limits are functions of an independent variable ?

$$g\left(\frac{a+b}{2}\right) = \int_{c(\frac{a+b}{2})}^{d(\frac{a+b}{2})} f\left(\frac{a+b}{2}, y\right) dy \quad \text{and} \quad h_{22} = \frac{d(\frac{a+b}{2}) - c(\frac{a+b}{2})}{2}$$

$$g\left(\frac{a+b}{2}\right) = \frac{h_{22}}{3} \left[f\left(\frac{a+b}{2}, c\left(\frac{a+b}{2}\right)\right) + 4f\left(\frac{a+b}{2}, \frac{c(\frac{a+b}{2}) + d(\frac{a+b}{2})}{2}\right) + f\left(\frac{a+b}{2}, d\left(\frac{a+b}{2}\right)\right) \right]$$

And finally for $g(b)$:

$$g(b) = \int_{c(b)}^{d(b)} f(b, y) dy \quad \text{and} \quad h_{23} = \frac{d(b) - c(b)}{2}$$

$$g(b) = \frac{h_{23}}{3} \left[f(b, c(b)) + 4f\left(b, \frac{c(b) + d(b)}{2}\right) + f(b, d(b)) \right]$$

Gauss Quadrature – Basic Principle

The Gauss Quadrature Rule for finding an integral numerically is given by the function

$$\int_a^b f(x)dx = \sum_{i=1}^n c_i f(x_i)$$

where c_i are the weights of the function $f(x_i)$ at x_i

and x_i are the zeros(roots) of the n^{th} Legendre polynomial

We have $2n$ parameters for evaluating the integral

$$c_1, c_2, \dots, c_n \quad \text{and} \quad x_1, x_2, x_3, \dots, x_n.$$

Approach: Choose the parameters to exactly integrate the largest class of polynomials possible. With $2n$ parameters, the class of polynomials of degree $2n-1$ can be integrated exactly.

Zeros (Roots) and Weights (Coefficients) for Gauss-Legendre Quadrature on [-1,1]

n	Zeros	Weights
2	- 0.57735	1.
	0.57735	1.
3	- 0.774597	0.555556
	0.	0.888889
	0.774597	0.555556
4	- 0.861136	0.347855
	- 0.339981	0.652145
	0.339981	0.652145
	0.861136	0.347855
5	- 0.90618	0.236927
	- 0.538469	0.478629
	0.	0.568889
	0.538469	0.478629
	0.90618	0.236927

This is Table 4.11 in the text on page 225.

← The roots are the zeros of the n^{th} degree Legendre polynomial

An arbitrary interval $[a,b]$ is mapped onto $[-1,1]$ via a linear transformation

$$x = \frac{b+a}{2} + \frac{b-a}{2}t \quad \text{where} \quad dx = \frac{(b-a)}{2}dt$$

$$\int_a^b f(x)dx = \frac{(b-a)}{2} \int_{-1}^1 f[x(t)]dt = \frac{(b-a)}{2} \sum_{i=1}^n c_i f(x(t_i))$$

Gauss Quadrature Example for Single Integral

Evaluate the integral

$$\int_0^{\pi/2} \sin x \, dx = 1 \quad \text{using Gauss Quadrature and Trapezoidal Rule}$$

$$b = \frac{\pi}{2}; \quad a = 0; \quad x = \frac{\pi}{4} + \frac{\pi}{4} t = (1 + t) \frac{\pi}{4}$$

$$\text{With } n = 2, \quad c_1 = c_2 = 1; \quad t_1 = -0.577; \quad t_2 = 0.577$$

$$I_{QUAD} = \frac{\pi}{4} \left[\sin\left(\frac{\pi}{4}(1 - 0.577)\right) + \sin\left(\frac{\pi}{4}(1 + 0.577)\right) \right]$$

$$I_{QUAD} = 0.9984716$$

The Single Panel Trapezoidal Rule gives $I_{TRAP} = 0.7584$
(also requires two function evaluations)

Gauss Quadrature Example for Multiple Integrals

$$I = \int_{1.4}^{2.0} \left[\int_{1.0}^{1.5} \ln(x + 2y) dy \right] dx$$

Integrate using a 3-point Gauss quadrature in both directions

$$R = \{(x, y) | 1.4 \leq x \leq 2.0, 1.0 \leq y \leq 1.5\}$$

To apply Gauss Quadrature, we have to make the transformation :

$$\hat{R} = \{(u, v) | -1 \leq u \leq 1, -1 \leq v \leq 1\}$$

$$x = \frac{b+a}{2} + \frac{b-a}{2}u \rightarrow x = 1.7 + 0.3u \text{ and } dx = 0.3du$$

$$y = \frac{d+c}{2} + \frac{d-c}{2}v \rightarrow y = 1.25 + 0.25v \text{ and } dy = 0.25dv$$

$$I = 0.075 \int_{-1}^1 \int_{-1}^1 \ln[(1.7 + 0.3u) + 2(1.25 + 0.25v)] dv du$$

$$I = 0.075 \int_{-1}^1 \int_{-1}^1 \underbrace{\ln[4.2 + 0.3u + 0.5v]}_{f(u,v)} dv du = 0.075 \int_{-1}^1 \int_{-1}^1 f(u, v) dv du$$

Gauss Quadrature Example for Multiple Integrals

$$g(u) = \int_{-1}^1 f(u,v)dv \quad \text{then} \quad I = 0.075 \int_{-1}^1 g(u)du$$

Apply a 3-point Gauss Quadrature in both directions

$$\hat{I} = 0.075 [c_1 g(u_1) + c_2 g(u_2) + c_3 g(u_3)] \quad \text{where}$$

$$g(u_1) = \int_{-1}^1 f(u_1,v)dv \approx c_1 f(u_1,v_1) + c_2 f(u_1,v_2) + c_3 f(u_1,v_3)$$

$$g(u_2) = \int_{-1}^1 f(u_2,v)dv \approx c_1 f(u_2,v_1) + c_2 f(u_2,v_2) + c_3 f(u_2,v_3)$$

$$g(u_3) = \int_{-1}^1 f(u_3,v)dv \approx c_1 f(u_3,v_1) + c_2 f(u_3,v_2) + c_3 f(u_3,v_3)$$

Gauss Quadrature Example for Multiple Integrals

$$\hat{I} = 0.075 [c_1 g(u_1) + c_2 g(u_2) + c_3 g(u_3)]$$

Using the expression for $g(u_1)$, $g(u_2)$, and $g(u_3)$ from previous slide

$$\hat{I} = 0.075 \sum_{i=1}^3 \sum_{j=1}^3 c_i c_j f(u_i, v_j)$$

$$\text{where } f(u_i, v_j) = \ln(4.2 + 0.3u_i + 0.5v_j)$$

For a 3-point Gauss quadrature:

$$u_1 = v_1 = -0.7745966692 \quad \text{and} \quad c_1 = 0.5555555555$$

$$u_2 = v_2 = 0.0 \quad \text{and} \quad c_2 = 0.8888888888$$

$$u_3 = v_3 = 0.7745966692 \quad \text{and} \quad c_3 = 0.5555555555$$

Final Result:

$$\hat{I} = 0.4295545314 \quad \text{and} \quad \text{Error} = 4.8 \times 10^{-9}$$

Summary

In this lecture we have

- Learnt to evaluate **Multiple Integrals** by the extension of one-dimensional quadrature rules.
 - Integration holding all variables constant but one was accomplished by using earlier methods
 - Repeated for each independent variable
 - Showed the approach when the integration limits are functions of one of the independent variables
 - Worked on an example to show how Gauss Quadrature can be applied to multiple integrals