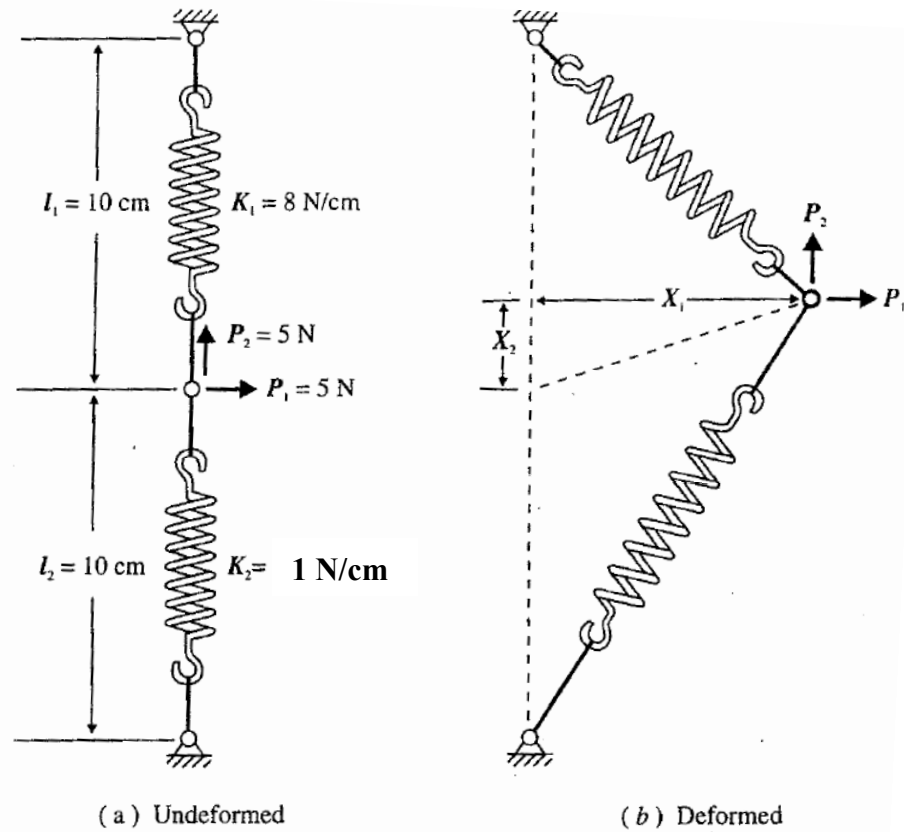
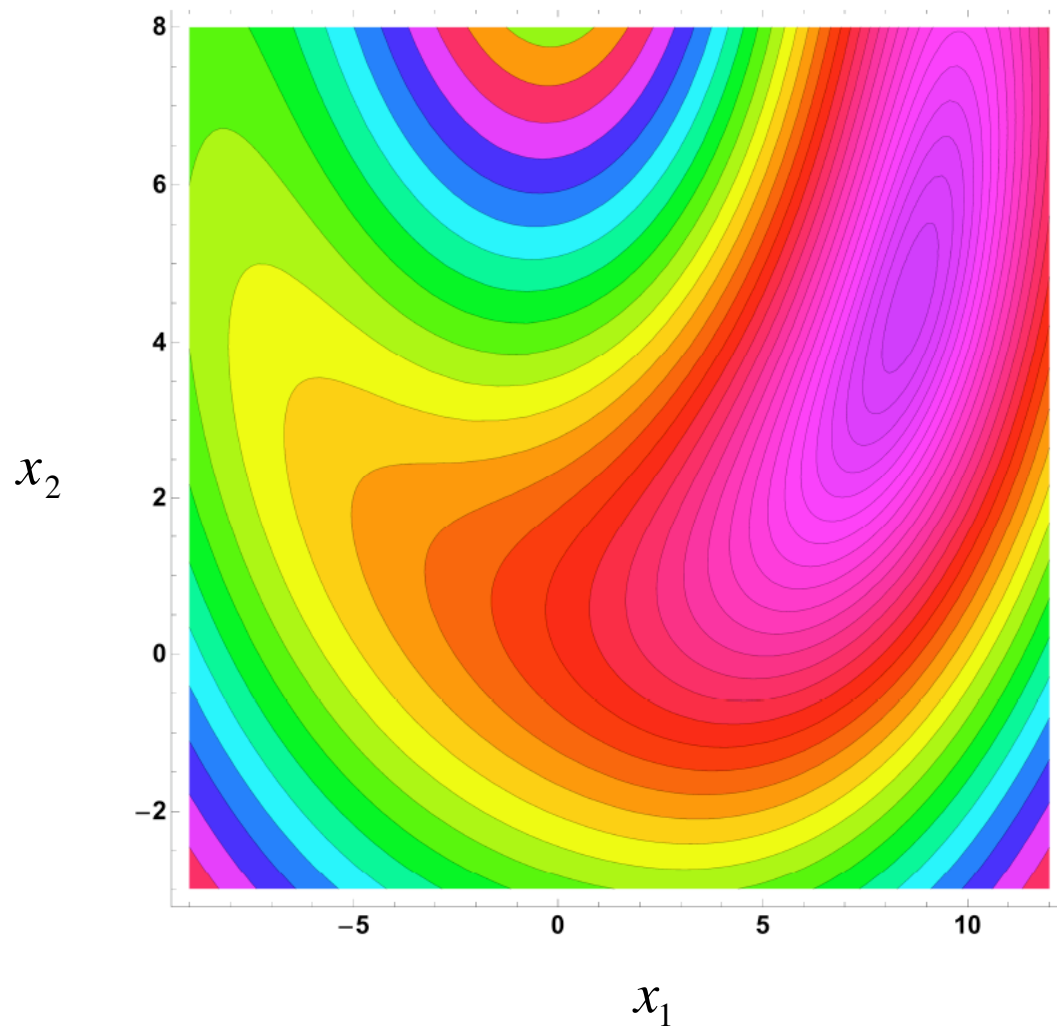


## Question 1:



**Figure 3-1** Equilibrium of a spring-force system.

$$F(x_1, x_2) = \frac{1}{2}K_1 \left\{ \sqrt{x_1^2 + (l_1 - x_2)^2} - l_1 \right\}^2 + \frac{1}{2}K_2 \left\{ \sqrt{x_1^2 + (l_2 + x_2)^2} - l_2 \right\}^2 - P_1 x_1 - P_2 x_2$$

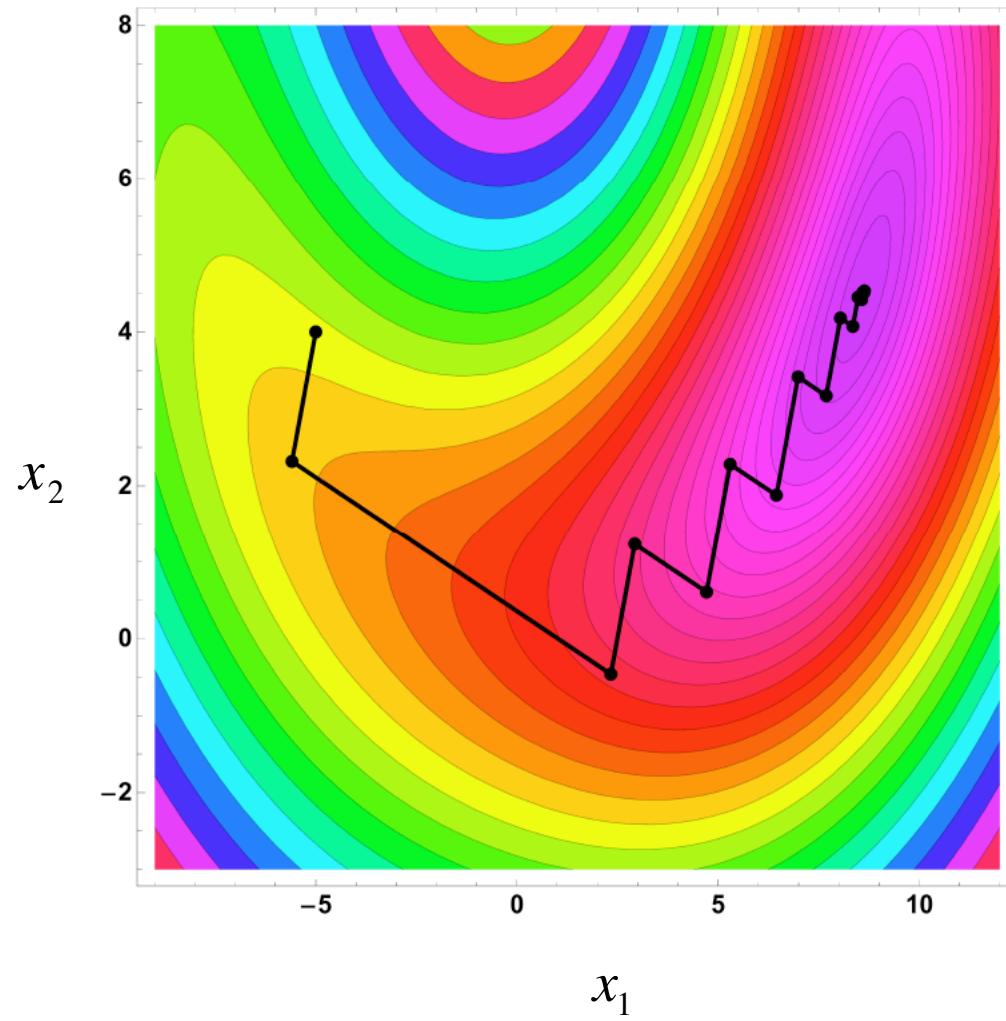


At the optimum

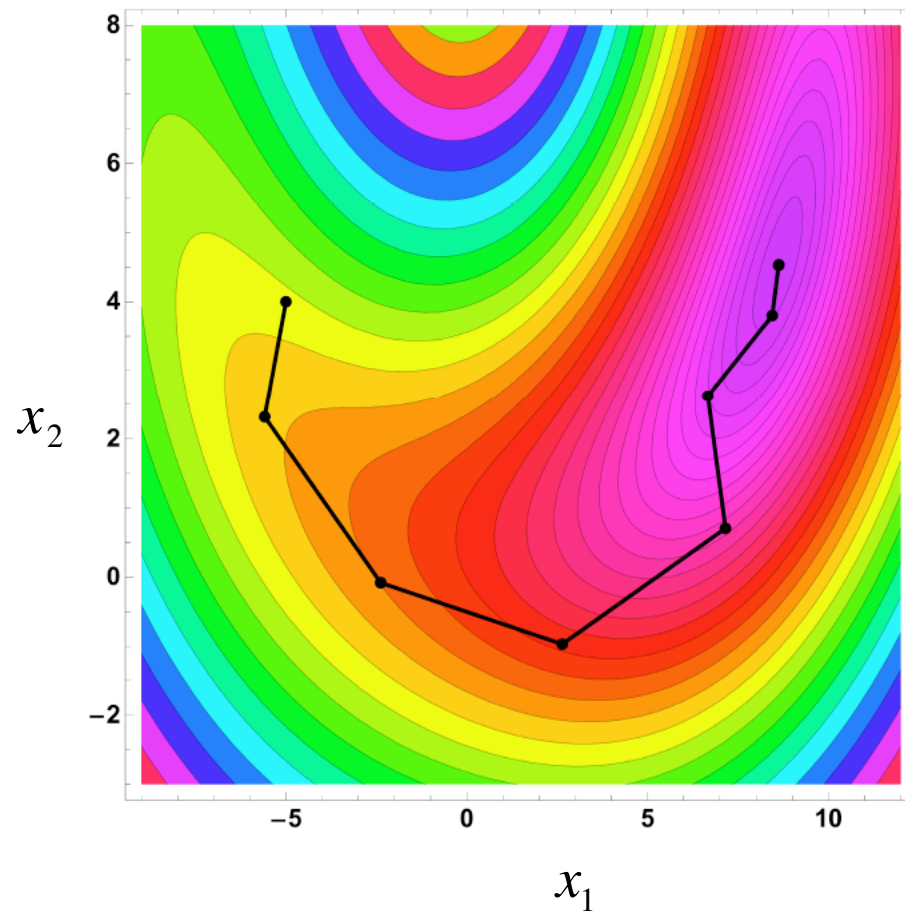
$$x_1 = 8.631 \text{ cm } x_2 = 4.533 \text{ cm}$$

$$F(x_1, x_2) = -41.81 \text{ N - cm}$$

Steepest Descent (number of iterations = 20)

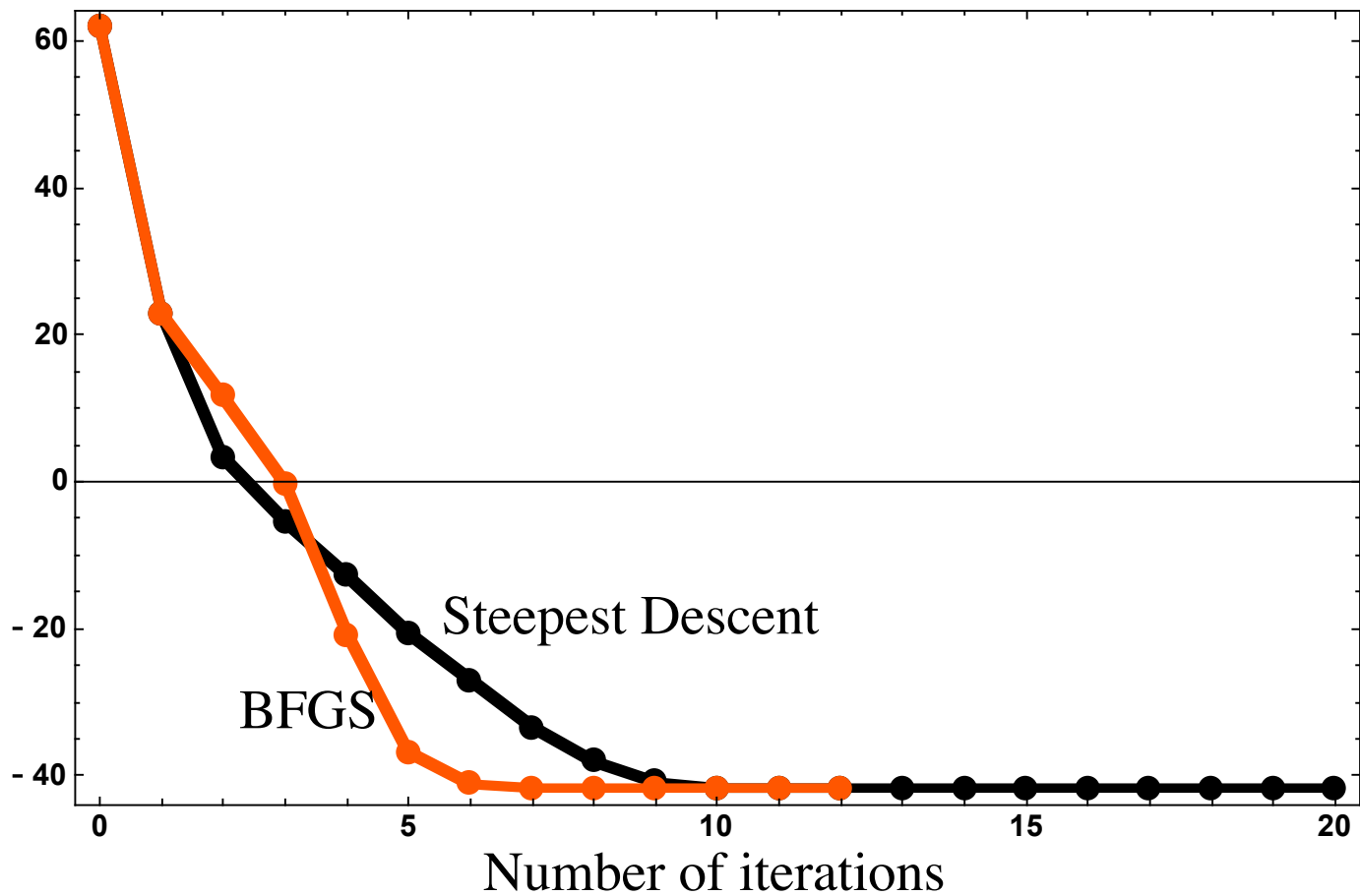


Quasi - Newton (BFGS)  
(number of iterations = 12)



Note that the number of iterations to converge may slightly change depending on the 1-D minimization results at each iteration and precision of the calculations

$$F(x_1, x_2)$$



Question 2 :

Define :

$$f_1(x) = 4x_1 - x_2 + x_3 - x_1x_4$$

$$f_2(x) = -x_1 + 3x_2 - 2x_3 - x_2x_4$$

$$f_3(x) = x_1 - 2x_2 + 3x_3 - x_3x_4$$

$$f_4(x) = x_1^2 + x_2^2 + x_3^2 - 1.0$$

$$\text{where } x = \{x_1, x_2, x_3, x_4\}$$

*Minimize*  $f(x) = f_1^2 + f_2^2 + f_3^2 + f_4^2$  by Steepest Descent and BFGS methods

As can be seen from next slide, for both starting vectors  
BFGC method exhibits a superior convergence rate over the  
steepest descent method.

