

Module	4M24	Title of report	High-Dimensional MCMC			
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		Very good	Good	Needs improvmt
C O N T E N T	Completeness, quantity of content: Has the report covered all aspects of the lab? Has the analysis been carried out thoroughly?			
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Overall assessment (circle grade)	A*	A	B	C	D
Guideline standard	>75%	65-75%	55-65%	40-55%	<40%
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4M24 CW - High-Dimensional MCMC

Candidate: 5562E

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Abstract

This report outlines the result of the 4M24 coursework on high-dimensional Markov Chain Monte Carlo (MCMC).

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1 Introduction

2 Simulation

a Sampling from a Gaussian Process

We begin with a Gaussian Process (GP) defined on a 2D domain $\mathbf{x} \in [0, 1]^2$. The realisations from this process are denoted $\mathbf{u} \sim \mathcal{N}(0, C)$ where $C_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$ and k is the Squared Exponential (SE) covariance function with length parameter l :

$$k(\mathbf{x}, \mathbf{x}') = \exp\left(\frac{-\|\mathbf{x} - \mathbf{x}'\|^2}{2l^2}\right) \quad (1)$$

If we specify the latent variables $\{\mathbf{x}_i\}_{i=1}^N$, then we can compute C and hence fully specify the prior on \mathbf{u} . We choose to place $\{\mathbf{x}_i\}_{i=1}^N$ on a $D \times D$ grid with equal spacing, starting at $(0, 0)$ and ending at $(1, 1)$. Obviously, we require $N = D^2$.

We can now plot the u -surface atop this grid by ensuring that for each $i \in \{1 \dots N\}$, u_i denotes the Z-position and \mathbf{x}_i the X-Y-position. We can then investigate the effect of varying the length-scale parameter l . Three settings of l and the associated plots are given in figure 1 for $D = 16$.

We now proceed to make M random draws (denoted by the $M \times 1$ vector \mathbf{v}) from these samples \mathbf{u} with additive Gaussian noise $\epsilon \sim \mathcal{N}(0, I)$. The subsampling factor f is defined as $f := N/M$. The draws can be computed as follows:

$$\mathbf{v} = G\mathbf{u} + \epsilon \quad (2)$$

Where G is an $M \times N$ matrix with a single one in each row in a random location (without repetition) and rest zeros. The result is that the observations \mathbf{v} are a jumbled subsample of \mathbf{u} with additive noise ϵ . We can plot the data overlaid on the original prior samples by simply matching each entry of \mathbf{v} back to the coordinate it was selected from. The result is plotted on figure 2.

We observe $M = N/f = 16^2/4 = 64$ samples contained in the \mathbf{v} vector. These are equally likely to appear above or below the \mathbf{u} -surface as the noise has zero mean. The noise variance for each data-point is of similar magnitude to the variation in

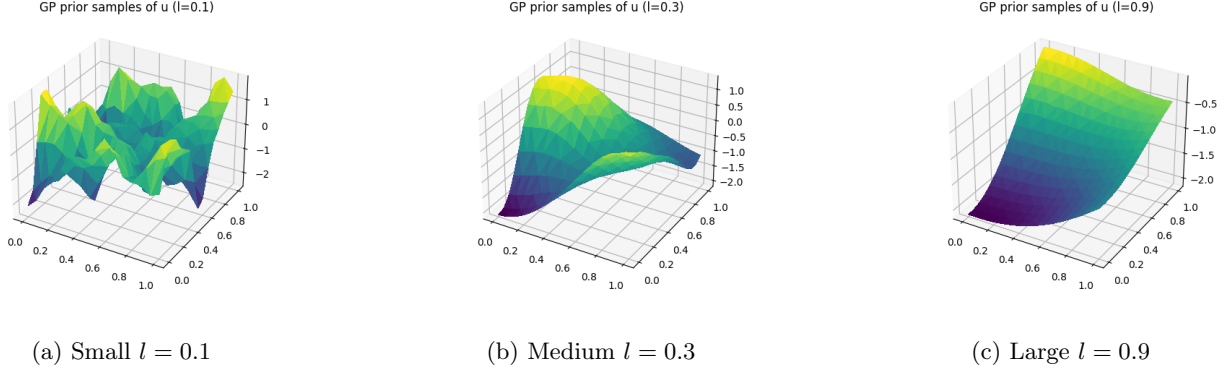


Figure 1: Samples from GP prior for varying length scales ($D = 16$)

Simulated data \mathbf{v} overlaid onto \mathbf{u} surface ($l=0.3$)

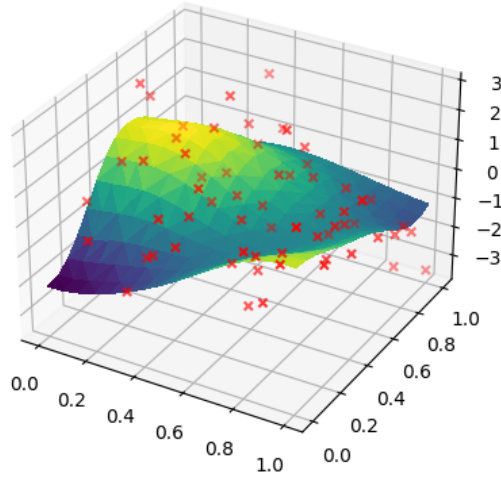


Figure 2: \mathbf{v} (red crosses) overlaid on \mathbf{u} -surface ($f = 4, D = 16, l = 0.3$)

the surface ($\sigma^2 = 1$) so some crosses appear relatively far away from the surface. Moreover, as the subsampling is random, the \mathbf{v} -points appear at randomly chosen (but distinct) locations X-Y plane.

b Log probabilities and MCMC

We assume that we have realised a set of observations \mathbf{v} and it is now our job to determine probability distributions for \mathbf{u} based on this information. As a matter of notation, we define the prior function $\pi(\cdot) := p(\mathbf{u} = \cdot)$ and likelihood function $\mathbb{L}(\cdot) := \ln p(\mathbf{v}|\mathbf{u} = \cdot)$. Likewise, we define the posterior $\rho(\cdot) := p(\mathbf{u} = \cdot|\mathbf{v})$.

The log prior can be calculated simply, through manipulation of the Gaussian pdf:

$$\begin{aligned}
 \ln \pi(\mathbf{w}) &= \ln \mathcal{N}(\mathbf{w}; \mathbf{0}, \mathbf{C}) \\
 &= \ln \frac{1}{(2\pi)^{N/2} |\mathbf{C}|^{1/2}} \exp \left(-\frac{1}{2} \mathbf{w}^T \mathbf{C}^{-1} \mathbf{w} \right) \\
 &= - \left(\frac{N}{2} \ln 2\pi + \frac{1}{2} \ln |\mathbf{C}| + \frac{1}{2} \mathbf{w}^T \mathbf{C}^{-1} \mathbf{w} \right)
 \end{aligned} \tag{3}$$

Likewise, $\mathbf{v}|\mathbf{u}$ is also a Gaussian such that $\mathbf{v}|\mathbf{u} \sim \mathcal{N}(G\mathbf{u}, \mathbf{I})$ (see equation 2). By comparison with the form of equation 3, we can jump straight to the log-likelihood, noting that $\ln |\mathbf{I}| = 0$:

$$\ln \mathbb{L}(\mathbf{w}) = - \left(\frac{M}{2} \ln 2\pi + \frac{1}{2} (\mathbf{v} - G\mathbf{w})^T (\mathbf{v} - G\mathbf{w}) \right) \tag{4}$$

From these it is trivial to determine the log-posterior from Bayes' rule:

$$\begin{aligned}\rho(\mathbf{w}) &\propto \pi(\mathbf{w}) \cdot \mathbb{L}(\mathbf{w}) \\ \therefore \ln \rho(\mathbf{w}) &= \ln \pi(\mathbf{w}) + \ln \mathbb{L}(\mathbf{w}) + \text{const}\end{aligned}\tag{5}$$

It is important to note that, \mathbf{w} is simply a dummy variable.

b.1 Gaussian Random Walk - Metropolis Hastings (GRW-MH)

Armed with the log-posterior (equation 5), observations \mathbf{v} and observation matrix G , we can now apply the Gaussian Random Walk Metropolis-Hastings algorithm to draw samples of \mathbf{u} from the posterior. We start with an initial estimate drawn from the prior $\mathbf{u}^{(0)} \sim p(\mathbf{u}) = \mathcal{N}(\mathbf{u}; 0, C)$. For simplicity we use the symbol ζ^* to denote a fresh sample drawn from the prior $\pi \sim \mathcal{N}(0, C)$. It is computed by applying a Cholesky decomposition to the covariance matrix C and multiplying a standard Gaussian vector $\mathbf{z} \sim \mathcal{N}(0, I)$. As such:

$$\zeta^* = C^{1/2} \mathbf{z}\tag{6}$$

To emphasise, every time ζ^* appears in an equation we draw a fresh sample according to equation 6. We then pick a symmetric proposal distribution to sequentially generate samples. Given a sample \mathbf{u}^t we generate a proposal $\mathbf{w}^{(t)}$ as follows:

$$\mathbf{w}^{(t)} := \mathbf{u}^{(t)} + \beta \zeta^*\tag{7}$$

Where β is a hyperparameter that controls the step-size of each iteration. As our proposal distribution is symmetric, the acceptance probability $\alpha^{(t)} := \alpha(\mathbf{u}^{(t)}, \mathbf{w}^{(t)})$ simplifies to the ratio of posteriors (with an upper bound of 1):

$$\alpha(\mathbf{u}, \mathbf{w}) := \min \left(\frac{\rho(\mathbf{w})}{\rho(\mathbf{u})}, 1 \right)\tag{8}$$

It may be more natural to deal in log of this value:

$$\ln \alpha^{(t)} = \min \left(\ln \rho(\mathbf{w}^{(t)}) - \ln \rho(\mathbf{u}^{(t)}), 0 \right)\tag{9}$$

Naturally, we can sample a uniform random variable $U \sim \mathcal{U}(0, 1)$ and compare to $\alpha^{(t)}$:

$$\begin{aligned}p(U < \alpha) &= \alpha \\ \therefore p(\ln U < \ln \alpha) &= \alpha\end{aligned}\tag{10}$$

As such the algorithm goes as follows:

Algorithm 1 Gaussian Random Walk - Metropolis Hastings

```

 $\mathbf{u}^{(0)} \leftarrow \zeta^*$ 
for  $t \in \{0, 1 \dots T - 1\}$  do
     $\mathbf{w}^{(t)} \leftarrow \mathbf{u}^{(t)} + \beta \zeta^*$  ▷ Generate proposal
     $\ln \alpha^{(t)} \leftarrow \min (\ln \rho(\mathbf{w}^{(t)}) - \ln \rho(\mathbf{u}^{(t)}), 0)$ 
     $U^{(t)} \leftarrow \sim \mathcal{U}(0, 1)$ 

    if  $\ln U^{(t)} \leq \ln \alpha^{(t)}$  then
         $\mathbf{u}^{(t+1)} \leftarrow \mathbf{w}^{(t)}$  ▷ Proposal accepted
    else
         $\mathbf{u}^{(t+1)} \leftarrow \mathbf{u}^{(t)}$  ▷ Proposal rejected
    end if
end for
```

As our algorithm depends only on the difference of the posteriors, there is no need to compute the constant term. This massively speeds up computation.

Algorithm 2 preconditioned Crank-Nicholsons

```
 $\mathbf{u}^{(0)} \leftarrow \boldsymbol{\zeta}^*$ 
for  $t \in \{0, 1 \dots T - 1\}$  do
   $\mathbf{w}^{(t)} \leftarrow \sqrt{1 - \beta^2} \mathbf{u}^{(t)} + \beta \boldsymbol{\zeta}^*$  ▷ Generate proposal
   $\ln \alpha^{(t)} \leftarrow \min(\ln \mathbb{L}(\mathbf{w}^{(t)}) - \ln \mathbb{L}(\mathbf{u}^{(t)}), 0)$ 
   $U^{(t)} \leftarrow \sim \mathcal{U}(0, 1)$ 

  if  $\ln U^{(t)} \leq \ln \alpha^{(t)}$  then
     $\mathbf{u}^{(t+1)} \leftarrow \mathbf{w}^{(t)}$  ▷ Proposal accepted
  else
     $\mathbf{u}^{(t+1)} \leftarrow \mathbf{u}^{(t)}$  ▷ Proposal rejected
  end if
end for
```

b.2 preconditioned Crank-Nicholson (pCN)

Preconditioned Crank-Nicholson is rather similar, except we choose a subtly different proposal distribution:

$$\boldsymbol{\omega}^{(t)} := \sqrt{1 - \beta^2} \mathbf{u}^{(t)} + \beta \boldsymbol{\zeta}^* \tag{11}$$

This changes the form of our acceptance probability subtly by exchanging the posterior ρ for the likelihood \mathbb{L} . The rest of the algorithm is broadly unchanged:

One advantage is that we do not need to compute the prior probability for each proposal, speeding up computation.

c Probit classification**d Length scale inference****3 Spatial Data****a Poisson Likelihood****b Monte Carlo Estimation**

Words: XX