
Automatic feature classification in stochastic block models

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Abstract

We present a novel generative model for describing vertex-labelled undirected graphs. This is a two-layered model. First a probabilistic mapping from vertex labels to latent block memberships and from these block memberships we generate a graph according to the micro-canonical stochastic block model.

With this framework we are able to efficiently sample the parameters of the vertex label to block membership mapping. This allows us to automatically determine which features have the largest impact on graphical structure.

1 Introduction

There is a wealth of graphical data in the world with more produced every second; social networks, website hyperlinks and academic collaboration are just some examples. Many algorithms are used to analyse this data. Nevertheless, many of the approaches have been developed in industry to yield empirically good results. There is space to develop a principled framework for Bayesian inference on graphical data.

2 Preliminaries

We will be using the microcanonical stochastic block model, proposed by [7]. A paraphrased definition is given below.

Definition 2.1 (Microcanonical SBM) Let $N \in \mathbb{Z}^+$ denote the number of vertices in a graph. The block memberships are encoded by a vector b of length N where each entry $b_i \in \{1, 2 \dots B\}$. B is the number of non-empty blocks. Let e be a $B \times B$ matrix of edge counts between blocks (e_{rs} is number of edges from block r onto block s - or twice that number if $r = s$). For undirected graphs e is symmetric. For a non-degree-corrected stochastic block model (NDC-SBM), we say that the graph A is generated as follows:

$$A \sim \text{NDC-SBM}_{MC}(b, e) \quad (1)$$

Where edges are placed uniformly at random but respecting the constraints imposed by e and b . The additional parameters N and B are omitted as they are inferred from the shapes of b and e . If we interpret A as an adjacency matrix, then this constraint can be written formally as: $e_{rs} = \sum_{i,j} A_{ij} \mathbb{1}\{b_i = r\} \mathbb{1}\{b_j = s\}$. Nevertheless, this formulation does not accept high degree variability within blocks as is typical of real-world data. We therefore introduce the degree-corrected SBM (DC-SBM). This has an additional parameter k which is an N -length vector encoding the degree sequence (k_i is the degree of vertex i). Therefore, we write:

$$A \sim \text{DC-SBM}_{MC}(b, e, k) \quad (2)$$

Once again, edges are placed uniformly at random but respecting the constraints imposed by the parameters. The DC-SBM has the additional constraint that $k_i = \sum_j A_{ij}$. In what follows, we will always assume the degree-corrected model unless otherwise specified.

3 Latent block generative model

We restrict our analysis to labelled, undirected graphs with N nodes. We define the vector $x_i \in \mathcal{X}^D$ as the feature vector for the i 'th vertex. Each vertex has D total features and we assume all entries take values from the same set \mathcal{X} . For the majority of datasets we analyse, we deal with binary feature flags so $\mathcal{X} = \{0, 1\}$. The feature vectors $\{x_i\}_{i=1}^N$ are subsumed into the $N \times D$ matrix X .

The proposed generative model (which we call the latent block generative model - LBGM) is given in figure 1. We start, with the feature matrix X and generate a vector of block memberships b . The parameters of this generator are encapsulated by θ . Each feature vector x_i is treated independently and used to generate the block membership b_i . We choose a single softmax layer to model $p(b_i|x_i, \theta)$. More complex models are possible but then deriving meaning from inferred parameter distributions is more difficult. Summarising, we write $p(b|X, \theta)$ as follows:

$$p(b|X, \theta) = \prod_{i=1}^N p(b_i|x_i, \theta) = \prod_{i=1}^N \phi_{b_i}(x_i; \theta) = \prod_{i=1}^N \frac{\exp(w_{b_i}^T \tilde{x}_i)}{\sum_{k=1}^B \exp(w_k^T \tilde{x}_i)} \quad (3)$$

Where $\tilde{x} := [x_1, x_2, \dots, x_D, 1]^T$ is an augmented version of x that allows for a bias term. The parameters for this stage are denoted θ and consist of the all weight B weight vectors $\theta = \{w_k\}_{k=1}^B$. Each w_k has dimension $D + 1$.

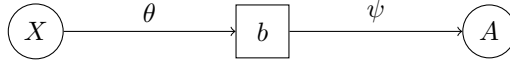


Figure 1: Latent block generative model

Once we have generated the block memberships b , we proceed to draw the graph A from the microcanonical DC-SBM (2.1) with additional parameters $\psi = \{e, k\}$. In a slight abuse of notation we denote the inter-block edge count matrix with $e = \psi_e$ and the degree sequence $k = \psi_k$ to make explicit that these parameters are contained in ψ .

$$A \sim \text{DC-SBM}_{\text{MC}}(b, \psi_e, \psi_k) \quad (4)$$

3.1 Prior selection

Before performing any inference, we must specify priors on θ and ψ . For θ it seems sensible to choose a Gaussian prior, with zero mean and variance matrix $\sigma_\theta^2 I$ such that each element of θ is independent and distributed like $\sim \mathcal{N}(0, \sigma)$. In vector form, the prior for θ is therefore:

$$p(\theta) = \mathcal{N}(\theta; 0, \sigma_\theta^2 I) \quad (5)$$

We will see that this form of prior is equivalent to a regularisation term in neural network training that penalises extreme weight magnitudes. For $\sigma_\theta^2 \rightarrow \infty$ this becomes an uninformative uniform prior.

In our model, the block memberships vector b is an intermediate latent variable and so we are not free to choose a prior for it. The closest thing we can get to a prior is $p(b|X)$. As far as inference on the right-hand-side of figure 1, we regard $p(b|X)$ as a pseudo-prior on b . We can show (appendix A.1) that our choice of prior for $p(\theta)$ (equation 5) leads to the following form for $p(b|X)$.

$$p(b|X) = \int p(b|X, \theta) p(\theta) d\theta = B^{-N} \quad (6)$$

This is a uniform distribution that only depends on the number of blocks B . In a nice simplification we find that evaluating $p(b|X)$ does not require knowing the exact value X takes. In his paper, Peixoto [7] proposes careful choices for the microcanonical SBM parameters ψ . In the absence of the feature matrix layer X , the idea is to write the joint prior on (b, e, k) as a product of conditionals

$p(b, e, k) = p(b)p(e|b)p(k|e, b) = p(b)p(\psi|b)$. For our purposes we must insert a conditioning on X , to form our pseudo-prior for b and ψ .

$$p(b, \psi|X) = p(b|X)p(\psi|b, X) = p(b|X)p(\psi|b) \quad (7)$$

Where it is apparent by regarding figure 1 as a Bayesian model that $(\psi \perp\!\!\!\perp X)|b$. We then borrow the priors proposed by Peixoto [7] for $p(\psi|b)$, repeated here for reference.

$$p(\psi|b) = p(e|b)p(k|e, b) = \left[\left\{ \begin{matrix} B \\ E \end{matrix} \right\} \right]^{-1} \cdot \left[\prod_r \frac{\prod_j \eta_j^r!}{n_r! q(e_r, n_r)} \right] \quad (8)$$

Where $\left\{ \begin{matrix} n \\ m \end{matrix} \right\}$ is shorthand for $\binom{n+m-1}{m} = \frac{(n+m-1)!}{(n-1)!(m)!}$ which can be thought of as the total number of distinct histograms that have n with constrained sum m . $E = \frac{1}{2} \sum_{r,s} e_{rs}$ is the total number of edges in the graph. Importantly, E is not allowed to vary and so $p(e|b)$ is uniform with respect to e . The variable η_j^r is introduced to denote the number of vertices in block r that have degree j . Formally, $\eta_j^r := \sum_i \mathbb{1}\{b_i = r\} \mathbb{1}\{k_i = j\}$. Furthermore, $q(m, n)$ is the number of different histograms with at most n non-zero bins that sum to m . Lastly, $e_r := \sum_s e_{rs}$ is the total number of half edges in block r and $n_r := \sum_i \mathbb{1}\{b_i = r\}$ is the number of vertices assigned to block r . Importantly, we have computable forms for $p(\theta)$ and $p(b, \psi|X)$ which will be useful for performing inference.

4 Inference

Suppose we are presented with a vertex-labelled graph (A, X) . The goal is to draw samples for θ according to equation 9. However, this is not easily done in practice.

$$\theta^{(i)} \sim p(\theta|A, X) \quad (9)$$

We instead propose an iterative approach. First drawing samples $b^{(i)}$ from the block membership posterior (equation 10). We then use each $b^{(i)}$ to draw samples for θ as in equation 11.

$$b^{(i)} \sim p(b|A, X) \quad (10)$$

$$\theta^{(i)} \sim p(\theta|X, b^{(i)}) \quad (11)$$

Both of these sampling steps implemented with a Markov Chain through the Metropolis-Hastings algorithm [2]. We just need to define a proposal distribution $q(x, x')$ for proposing a move $x \rightarrow x'$ and be able to evaluate an un-normalised form of the target distribution, denoted $\pi(\cdot)$, point-wise. The proposed move is then accepted with probability α (equation 12) else it is rejected and we stay at x .

$$\alpha = \min \left(\frac{\pi(x')q(x', x)}{\pi(x)q(x, x')}, 1 \right) \quad (12)$$

This accept-reject step ensures the resulting Markov Chain is in detailed balance with the target distribution $\pi(\cdot)$. What we propose in equations 10 and 11 is therefore implemented through a 2-level Markov chain. The resulting samples for $\theta^{(i)}$ are unbiased in the sense that the expectation of their distribution is the posterior we are targeting in equation 9.

$$\begin{aligned} \mathbb{E}_{b^{(i)}} \left[p(\theta|X, b^{(i)}) \right] &= \sum_{b \in \mathcal{B}^N} p(\theta|X, b)p(b|A, X) \\ &= \sum_{b \in \mathcal{B}^N} p(\theta, b|A, X) \\ &= p(\theta|A, X) \end{aligned}$$

The reason we split the Markov chain into two stages is because the summation over all latent states $b \in \mathcal{B}^N$ required to directly compute the likelihood $p(A|X, \theta) = \sum_{b \in \mathcal{B}^N} p(A|b)p(b|X, \theta)$ is computationally intensive. Figure 2 shows an overview of the proposed method. We have introduced subscripts and conditionings to make explicit what parameters each step utilises. In an important simplification, we note that $p(b|X) = B^{-N}$ which does not depend on the exact value of X . Therefore, we do not need to know the value of X to perform the sampling on b . Conversely, for the $\theta^{(t)}$ samples, we use $b^{(t)}$ but not A as $(\theta \perp\!\!\!\perp A)|b$

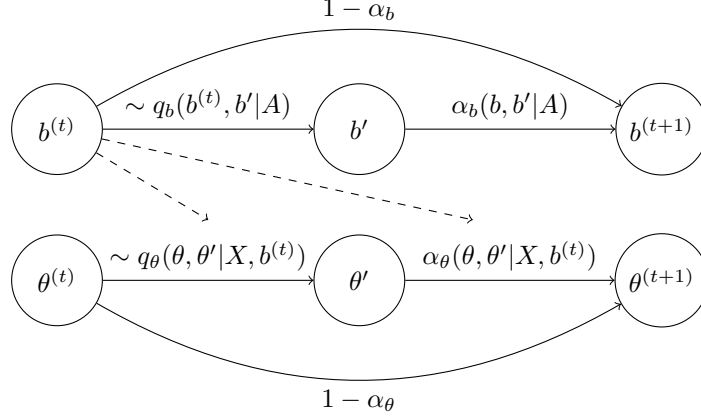


Figure 2: Sampling sequence

4.1 Sampling block memberships

Peixoto [5] proposes a Monte Carlo method which we will base our approach on. It relies on writing the posterior in the following form:

$$p(b|A, X) \propto p(A|b, X) \cdot p(b|X) = \pi_b(b) \quad (13)$$

Now $\pi_b(\cdot)$ is the un-normalised density we wish to sample from. In other words, we wish to construct a Markov chain that has $\pi_b(\cdot)$ as its invariant distribution. We can break π_b down as follows:

$$\begin{aligned} \pi_b(b) &= p(b|X) \sum_{\psi} p(A, \psi|b, X) \\ &= p(b|X) p(A, \psi^*|b, X) \\ &= p(A|b, \psi^*) \cdot p(\psi^*|b) \cdot p(b|X) \end{aligned}$$

Since we are using the microcanonical SBM formulation, there is only one value of ψ that is compatible with the given (A, b) pair. We denote this value ψ^* . Specifically, $k_i^* = \sum_j A_{ij}$ and $e_{rs}^* = \sum_{i,j} A_{ij} \mathbb{1}\{b_i = r\} \mathbb{1}\{b_j = s\}$. Therefore, the summation over all ψ reduces to just the single ψ^* term. We also define the microcanonical entropy of the configuration as.

$$S(b) = -\log \pi_b(b) = -\left(\log p(A|b, \psi^*) + \log p(\psi^*, b|X) \right) \quad (14)$$

This entropy can be thought of as the description length of the graph because it is the sum of the information required to represent the graph given the parameters and the amount of information required to store the parameters (given the feature matrix X). The exact, from of the proposal distribution and accept-reject step is explored thoroughly by Peixoto [5]. There is a widely available library, `graph-tool` [6], implementing this algorithm. The only modification we make is in the block membership prior $p(b)$ which we replace with $p(b|X) = B^{-N}$ which is a uniform distribution and so cancels out in the MH accept-reject step.

4.2 Sampling feature classifier parameters

The invariant distribution we wish to target for the θ samples is the posterior of θ given the values of the pair (X, b) . We write this as follows:

$$p(\theta|X, b) \propto p(b|X, \theta) p(\theta) = \pi_{\theta}(\theta) = \exp(-U(\theta)) \quad (15)$$

$$\therefore U(\theta) = -(\log p(b|X, \theta) + \log(\theta)) \quad (16)$$

Where we have introduced $U(\theta)$ equal to the negative log posterior, because it simplifies analysis. Each of the constituent terms of $U(\theta)$ is easily computed (equation 17). To simplify notation, we define $y_{ij} := \mathbb{1}\{b_i = j\}$ and $a_{ij} = \phi_j(x_i; \theta)$.

$$\log p(b|X, \theta) = \sum_{i=1}^N \sum_{j=1}^B y_{ij} \log a_{ij} \quad \text{and} \quad \log p(\theta) = -\frac{(D+1)(B)}{2} \log 2\pi - \frac{1}{2\sigma_{\theta}^2} \|\theta\|^2 \quad (17)$$

This means that $U(\theta) = H_c(t, y) + 1/2\sigma_\theta^2 \|\theta\|^2$ plus a constant, where $H_c(\cdot|\star)$ is the cross entropy between two distributions. We see that the prior is equivalent to a regularisation term. This is a typical objective function used in neural network training. In traditional applications we only seek the value of θ that minimises the objective function, which in our case would yield the maximum a posteriori (MAP) estimate. This is often done through some kind of gradient descent. However, our goal is not to find the MAP estimate but to draw samples from the posterior. We therefore adopt the Metropolis Adjusted Langevin Algorithm (first proposed by Roberts and Tweedie [8]). Given the current sample θ , we propose a new sample θ' according to equation 18

$$\theta' = \theta - h\nabla U(\theta) + \sqrt{2h} \cdot \xi \quad (18)$$

Where $\xi \sim \mathcal{N}(0, I)$ and h is a step-size parameter - which may vary with the sample index. Indeed without the injected noise term, this is equivalent to gradient descent. We require the noise term to fully explore the parameter space. As such the proposal distribution, is a simple multivariate Gaussian which can be evaluated easily.

$$q_\theta(\theta, \theta') = \mathcal{N}(\theta'; \theta - h\nabla U(\theta), 2hI) \quad (19)$$

The term ∇U has an easy to compute analytic form. By noting that $\theta = \{w_k\}_{k=1}^B$, we write the derivative with respect to each w_k as:

$$\frac{\partial U}{\partial w_k} = - \left(\sum_{i=1}^N \left\{ \tilde{x}_i(y_{ik} - a_{ik}) \right\} - \frac{w_k}{\sigma_\theta^2} \right) \quad (20)$$

After a proposed move is generated, in typical Metropolis-Hastings fashion we accept the move with probability α .

$$\alpha(\theta, \theta') = \min \left(\exp(-\Delta U) \frac{q(\theta', \theta)}{q(\theta, \theta')}, 1 \right) \quad (21)$$

4.3 Sampling sequence

So far each $\theta^{(t)}$ update uses its corresponding $b^{(t)}$ sample. This means that the evaluation of $U(\theta)$ and $\nabla U(\theta)$ has high variance. $U(\theta)$ is fed in the information $y_{ij}^{(t)} = \mathbb{1}\{b_i^t = j\}$. We would rather deal with the expectation of this value.

$$\mathbb{E} \left[y_{ij}^{(t)} \right] = \mathbb{E} \left[\mathbb{1}(b_i^{(t)} = j) \right] = p(b_i = j) \quad (22)$$

We obtain an unbiased estimate for this quantity as simply the empirical distribution of the block membership samples $\{b^{(t)}\}_{t=1}^T$.

$$\hat{y}_{ij} := \frac{1}{T} \sum_{t=1}^T y_{ij}^{(t)} \quad (23)$$

This means we no longer need to run the b and θ Markov chains concurrently. Instead, we run the b -chain to completion and use it to generate \hat{y}_{ij} for $i \in \{1 \dots N\}$ and $j \in \{1 \dots B\}$. This is an estimate of $p(b|A, X)$ that we use for every iteration of the θ Markov chain. This affords us the flexibility to vary the number of samples we draw for b and θ as well as reducing the burn-in time for the θ -chain by reducing the variance in our evaluation of U and ∇U .

5 Experiments

We apply the developed methods to a variety of datasets.

- **Maier Facebook Egonet** [4] - This is a network of the author's Facebook friends list. Each vertex has been manually labelled with a variety of features describing their relationship to the author.
- **College football teams** [1] - network of American college football teams and their interactions. Vertex labels are the division a team belongs to.
- **Law firm** [3] - a network of relationships between members of a law firm. Each relationship is categorised according to type: coworkers, friends or advice.

6 Conclusion

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Use unnumbered first level headings for the acknowledgments. All acknowledgments go at the end of the paper before the list of references. Moreover, you are required to declare funding (financial activities supporting the submitted work) and competing interests (related financial activities outside the submitted work). More information about this disclosure can be found at: <https://neurips.cc/Conferences/2021/PaperInformation/FundingDisclosure>.

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The checklist follows the references. Please read the checklist guidelines carefully for information on how to answer these questions. For each question, change the default **[TODO]** to **[Yes]**, **[No]**, or **[N/A]**. You are strongly encouraged to include a **justification to your answer**, either by referencing the appropriate section of your paper or providing a brief inline description. For example:

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 - (a) Do the main claims made in the abstract and introduction accurately reflect the paper’s contributions and scope? **[TODO]**
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 - (c) Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? **[TODO]**

A Appendix

A.1 Derivation of conditional block distribution given feature matrix

We wish to determine the form of $p(b|X)$. This can be done by integrating over the joint probability with respect to θ .

$$\begin{aligned}
 p(b|X) &= \int p(b, \theta|X) d\theta = \int p(b|X, \theta) p(\theta|X) d\theta \\
 &= \int p(b|X, \theta) p(\theta) d\theta = \int \prod_{i=1}^N \phi_{b_i}(x_i; \theta) p(\theta) d\theta \\
 &= \prod_{i=1}^N \int \frac{\exp(w_{b_i}^T \tilde{x}_i) \prod_{j=1}^B \mathcal{N}(w_j; 0, \sigma_\theta^2 I)}{\sum_{k=1}^B \exp(w_k^T \tilde{x}_i)} dw_{1:B}
 \end{aligned}$$

We note that $b_i \in 1, 2, \dots, B$ and so the integral's value is unchanged with respect to b_i . The integrand has the same form no matter which value b_i takes as the prior is the same for each w_j . As such the integral can only be a function of at most \tilde{x}_i and σ_θ^2 as it is symmetric with respect to b_i and all the various w_j are integrated out as they are dummy variables. Therefore, denoting the integral by the (unknown) function $f(\tilde{x}_i, \sigma_\theta^2)$, we write $p(b|X)$ as follows:

$$p(b|X) = \prod_{i=1}^N f(\tilde{x}_i, \sigma_\theta^2) = \text{const w.r.t } b = c$$

As this is a constant with respect to b we conclude that $p(b|X)$ must be a uniform distribution. $1/c$ is simply the size of the set of values that b can take. We know $b_i \in \mathcal{B} = \{1, 2, \dots, B\}$. Therefore, $b \in \mathcal{B}^N$ and $|\mathcal{B}^N| = |\mathcal{B}|^N = B^N = 1/c$. Putting this all together we show that:

$$p(b|X) = B^{-N} \tag{24}$$

A.2 Derivation of gradient with respect to feature parameters