In [143... import numpy as np from matplotlib import pyplot as plt Function to calculate the Gradient descent In [144... def gradient descent(x, y, theta, alpha, m, max steps): # HERE YOU HAVE TO IMPLEMENT THE UPDATE OF THE PARAMETERS thetaHist = np.empty([max steps, 2]) for i in range(0, max steps): cost, loss = cost function(x, y, theta)theta = theta - (1 / m) * alpha * cost thetaHist[i] = theta return theta, thetaHist Function to calculate the cost function In [145... def cost function(x, y, theta): # HERE YOU HAVE TO IMPLEMENT THE COST FUNCTION loss = np.dot(x, theta) - ycost = np.dot(x.transpose(), loss) return cost, loss Define some training data In [146... def init(): x = np.array([[1, 0], [1, 0.5], [1, 1], [1, 1.5], [1, 2], [1, 2.5], [1, 3], [1, 4], [1, 5]])y = np.array([0, 0.5, 1, 1.5, 2, 2.5, 3, 4, 5])return x, y def init_coefficients(a1, b1, a2, b2): x = b1 + a1 * np.random.rand(100,) $x_{-} = np.c_{-}[np.ones((100, 1)), x]$ # add x0 = 1 to each instance y = b2 + a2 * x + np.random.rand(100,)return x_, y **Cost function** In [147... def plot_cost_function(x, y, theta0, theta1, m, J): for i in range(0, len(theta0)): for j in range(0, len(theta1)): c, loss = cost_function(x, y, [theta0[i], theta1[j]]) J[i, j] = c.sum() / mtheta0, theta1 = np.meshgrid(theta0, theta1) fig2 = plt.figure(2)ax = fig2.add subplot(121, projection="3d") ax.plot surface(theta0, theta1, np.transpose(J)) ax.set xlabel('theta 0') ax.set_ylabel('theta 1') ax.set zlabel('Cost J') ax.set title('Cost function Surface plot') ax = fig2.add subplot(122)ax.contour(theta0, theta1, np.transpose(J)) ax.set xlabel('theta 0') ax.set_ylabel('theta 1') ax.set title('Cost function Contour plot') fig2.subplots_adjust(bottom=0.1, right=1.5, top=0.9) plt.show() return J, theta0, theta1 **Gradient descent implementation** Here we implement Gradient Descent In [148... def plot_hypothesis_function(t, x, y, alpha, m, max_steps, theta0, theta1, J, hist): t, thetaHist = gradient descent(x, y, t, alpha, m, max_steps) if hist: plt.figure(3) plt.contour(theta0, theta1, np.transpose(J)) plt.plot(thetaHist[:, 0], thetaHist[:, 1], 'x') plt.show() xs = np.array([x.min(), x.max()])h = np.array([[t[1] * xs[0] + t[0]], [t[1] * xs[1] + t[0]]])plt.figure(1) plt.plot(x[:, 1], y, 'x') # Data plt.plot(xs, h, '-o') # hypothesis function plt.show() return **Testing strategy** In [149... def test(t, x, y, alpha, max_steps, data, cost): theta0 = np.arange(-2, 2.01, 0.25)theta1 = np.arange(-2, 3.01, 0.25)J = np.zeros((len(theta0), len(theta1))) m, n = np.shape(x)if data: plt.figure(1) # An empty figure with no axes plt.plot(x[:, 1], y, 'x') plt.show() if cost: J, theta0, theta1 = plot_cost_function(x, y, theta0, theta1, m, J) plot_hypothesis_function(t, x, y, alpha, m, max_steps, theta0, theta1, J, True) plot_hypothesis_function(t, x, y, alpha, m, max_steps, theta0, theta1, J, False) plt.show() return Testing with given parameters In [150... X, Y = init()t = [2, 0]a = 0.05 # learning parameter m steps = 1000 # number of iterations that the algorithm is running test(t, X, Y, a, m_steps, True, True) 4 3 2 1 Cost function Surface plot Cost function Contour plot 10 0 tso --30 theta o -1.0 -0.50.0 3 2 1 0 -11.5 1.0 2 1 Testing with low alpha As we can see from the hypothesis function a low alpha value will not get even close to the expected predictions, indeed they are still quite close to the given initial values [2,0] In [151... a = 1e-8 # learning parameter m steps = 1000 # number of iterations that the algorithm is running test(t, X, Y, a, m steps, False, False) 3 Testing with high alpha An alpha value too high will not make the method converge because it will tilt around too quick without balancing its slope and rise. Also, the predicted values are quite far from the data points, meaning the method failed. In [152... a = 1 # learning parameter m steps = 1000 # number of iterations that the algorithm is running test(t, X, Y, a, m steps, False, False) 3 1 Finding absolute global minimum Can Linear Regression really find the absolute global minimum? There is no guarantee that the method can find the absolute global minimum without exceeding overfitting. The reason for this is also the maximum amount of iterations taken and the intent of minimizing the loss function. However, with variations of the heuristic one can eventually escape local minima in search of the global one. Changing initial theta prediction As we can see, with a good alpha value and enough iterations, the method will also eventually converge to the correct theta values, and as we can see from the theta history the convergence is quite fast, too. In [154... t = [-200, 100]a = 0.05 # learning parameter $m_steps = 1000$ # number of iterations that the algorithm is running test(t, X, Y, a, m_steps, True, True) 3 2 1 Cost function Surface plot Cost function Contour plot 0 ts -10 20 theta o -1.0 -0.5 0.0 theta 0 80 60 40 20 -175 -150 -125 -100 -2003 2 1 Updating theta0 and theta1 separately All theta values needs to be updated together at the same time in order to "move" the function line towards the right direction. As we know the prediction of the trained model will return a linear function between x and theta, as following: , for every in How many iterations to compute exact theta To get exact theta values from the method a huge number of iterations with the most suitable alpha is needed Testing with noise As we can see the method performs good with noised data and random initial theta In [156... $X, Y = init_coefficients(2,1,-2,-3)$ t = np.random.rand(2,)a = 0.05 # learning parameter $m_steps = 1000$ # number of iterations that the algorithm is running test(t, X, Y, a, m_steps, True, True) -7 -8 3.00 1.50 1.75 2.50 2.75 2.25 Cost function Surface plot Cost function Contour plot 30 1 20 10 -1theta o 3 2 1 0 -1-2 -5-6 -8 1.50 1.75 2.00 2.25 2.50 2.75 1.25

Assignment: Linear Regression

Import the required packages