**Pardeep Leon Sandhu**

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PERSONAL PROFILE

A driven, confident student who enjoys communicating with a wide range of people and likes to work as a team. Possesses a friendly personality and is committed to meeting any task that he is given and loves to try out new things. Can comfortably manage different things with time management and quality and someone who loves football and f1 and loves to play different games.

EDUCATION

**SEPTEMBER 2017 TO PRESENT: QUEEN MARY’S GRAMMAR SCHOOL**

**August 2022 GCSE**

* Grade 9 – Maths, DT, Mandarin, Business, Biology, Chemistry
* Grade 8 – Physics
* Grade 7 – RPE, English Literature
* Grade 6 – English Language (SLE Distinction)
* Grade A – Additional Mathematics

**September 2017 to July 2022 Mandarin Excellence Programme**

* UCL Institute of Education intensive language learning programme including an exchange programme in China for an intensive learning summer camp, Chinese New Year performances and an entry to a HSK3 exam in which I achieved a Gold in October 2021

**June 2020 iGCSE - Grade B**

**The iGCSE involves** developing the skills needed for a variety of applications such as: word processing, graphics, and database, spreadsheets, internet and email and presentations as well as website programming and internet safety and how to apply the above applications effectively both at a personal and professional level.

**Spring 2018 to Present Maths Challenges/Kangaroos**

Junior Maths Challenges

2018 – Silver, 2019 – Gold

Junior Kangaroo

2019 – Merit (Top 5%)

Senior Maths Challenge

2021 – Silver, 2022 – Silver

Intermediate Maths Challenge

2022 – Gold

Pink Kangaroo

2022 – Qualification

**SEPTEMBER 2010 to JULY 2016 GOLDTHORN PARK PRIMARY SCHOOL**

**Fizz Pop Science Course 2015**

* Science workshop where we practised different practicals and learn why certain things happen

**ASDAN Stepping Stones Programme 2015**

* PSHE/Citizenship-based programme where I developed basic skills

**Digital Ambassadors 2016**

* Programme where I developed basic IT skills and basic coding skills for games and Microsoft skills, with lessons about online safety and security

EXPERIENCE

**August 2023 Nuffield Research Placement, Robocode UK**

* Placement involved Robotics, Game and Web Development and basing a project around it with general work experience in the business

**July 2023 Winchester Maths Summer School**

* Weeklong Summer school where we learned university level maths to push ourselves and understand complex principles

**May 2023 World of Work Week, Marston’s PLC**

* Spent the week in different departments: Design, IT, Customer Services, Finance and Estates, learning how they work and creating a presentation on it

**August 2022 National Citizenship Service**

* Spent 1 week on a residential trying new activities and develop new skills doing things like canoeing, water sports and axe throwing, then spent 2 week doing charity work, raising money, spreading messages on TikTok with bigger influencers and speaking on national radio

**September 2019 to July 2021 Combined Cadet Force**

* Spent nearly 2 years as a RAF cadet doing many trips like CCT, Outward Bound Hikes, Antarctic Warfare and RAF camp with some of the highlights being flying a plane, firing rifles and marching around Walsall for remembrance parade

**May 2018 to July 2022 Tech Crew**

* Being apart of tech crew we managed all the schools’ assemblies and events from the technical side developing tech skills and my ability to work in a team effectively

**Spring 2018 to Spring 2021 Queen Mary’s Observer**

* Writing articles for the schools newspaper about events that would’ve happened in different terms which most students and staff would read

SKILLS

**Python Training Course (August 2023)**

* Basic knowledge of Python after completing Nuffield Course

**Mandarin (September 2017 to July 2022)**

* Good understanding of reading, writing and listening components to a good level, able to hold conversation about specific topics

**FUSION 360**

* Can create 3D version of most objects, understand how to work different components in animation and rendering