

## In-Class Programming Task 11

### Math 253: Statistical Computing & Machine Learning

#### Correlated Random Variables

This activity involves *correlated* random variables. You're going to see how to describe simple correlations between variables, how to generate correlated variables, and the meaning and interpretation of the  $\Sigma^{-1}$  in the hard-to-understand Equation 4.18 from ISL:

$$f(x) = \frac{1}{(2\pi)^{p/2} |\Sigma|^{p/2}} \exp \left( -\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu) \right).$$

#### Correlation and Covariance

The correlation,  $r$ , is a very simple description of a relationship between two variables. As you know,  $r$  is a number between  $-1$  and  $1$ . We're going to work with the *covariance*, which is an unnormalized version of correlation.

In the following,  $\mathbf{X}_i$  will denote a vector and  $\mathbf{X}_j$  is another vector. Think of them as different quantitative variables in a data table.

The covariance between vectors  $\mathbf{X}_i$  and  $\mathbf{X}_j$ , with means  $\mu_i$  and  $\mu_j$  respectively, is:

$$\text{cov}(X_i, X_j) \equiv \text{E} [(\mathbf{X}_i - \mu_i)^T (\mathbf{X}_j - \mu_j)]$$

The *covariance matrix* is  $\Sigma_{ij} \equiv \text{cov}(\mathbf{X}_i, \mathbf{X}_j)$ . It is always a *symmetrical* matrix.

#### Matrices and their inverses

Consider this covariance matrix:

$$\Sigma \equiv \begin{bmatrix} 1.0 & -0.7 \\ -0.7 & 1.0 \end{bmatrix}$$

- Create a matrix object `Sigma` to represent  $\Sigma$
- Create a matrix object `Sigma_inv` holding the inverse  $\Sigma^{-1}$ . (*Hint:* See `solve()`.)

You can construct the matrix product  $\Sigma \Sigma^{-1}$  using the matrix multiplication operator `%*%` in R.

- Create a matrix object `test_inverse` that holds the product of `Sigma` and `Sigma_inv`.

## Matrix Compositions

A major technique for working with matrices is to *factor* them. Factoring a matrix is much like finding the prime numbers that compose an integer, e.g. 14 factors into 2 and 7, since  $2 \cdot 7 = 14$ . There are many different matrix factorizations with names like LU, QR, and SVD. Each of the matrix factors typically has a very simple structure. One such structure is *upper triangular*, a matrix with all zeros below the diagonal. There are also *lower triangular* matrices, matrices whose columns are *mutually orthogonal*, and, of course, the *diagonal matrix* which is both upper and lower triangular.

For matrices that are symmetrical<sup>1</sup>, an important factorization is called the *Cholesky decomposition*. (Sometimes this is called the “square root” of a matrix.) You can calculate the Cholesky decomposition using the `chol()` function in R.

<sup>1</sup> And positive definite, but never mind that for now since all covariance matrices are positive definite

- Create a matrix **A** which is the Cholesky decomposition of  $\Sigma$ .

The result of `chol()` is a single upper triangular matrix.

The *transpose* of a matrix is simply a flip around the diagonal. In R, this is accomplished with the `t()` function. Calculate `t(A)` and confirm that it is a *lower* triangular matrix.

Verify that the matrix product of `t(A)` and **A** is equivalent to **A**.

## Orthogonal vectors and matrices

In previous work, you’ve generated random vectors.

- To start, make two vectors **x1** and **x2** of length 10 using `rnorm(10)`. The mean of a vector generated in this way is usually close to zero. (The standard error of the mean is  $1/\sqrt{n}$ , where  $n$  is the length of the vector.)

The *inner product* between two R vectors can be computed as `sum(x1 * x2)`. But we are going to work with vectors in the mathematical organization: a vector is a one-column matrix.

- Revise **x1** and **x2** to be *one-column* matrices. You can use `cbind()` for this.

In the matrix notation, the inner product can be computed as `t(x1) %*% x2`. Note the use of matrix multiply `%*%` rather than ordinary multiplication. Also note that the vector to the left of `%*%` is a *row* matrix. The transpose turns columns into rows and *vice versa*.

- Make a matrix **X** that has **x1** and **x2** side-by-side: a two-column matrix. Again, you can use `cbind()` for this purpose.

Multiply  $\mathbf{t}(\mathbf{X})$  by  $\mathbf{X}$ . You should get a symmetrical matrix where the off-diagonal elements are much smaller than the diagonal elements. This symmetrical matrix is closely related to the covariance matrix of the variables  $\mathbf{x}1$  and  $\mathbf{x}2$ . To get the covariance matrix, multiply  $\mathbf{t}(\mathbf{X})$  by  $\mathbf{X}$  and divide by the number of rows in  $\mathbf{X}$ .<sup>2</sup>

<sup>2</sup> Strictly speaking, we should subtract off the mean of  $\mathbf{x}1$  from  $\mathbf{x}1$ , and similarly for  $\mathbf{y}1$ .

- Generate vectors  $\mathbf{w}1$  and  $\mathbf{w}2$  and the matrix  $\mathbf{W}$  in the same way as you just generated  $\mathbf{X}$ , but instead of length 10, make them length 10,000. Also calculate  $\mathbf{W\_cov}$ , the covariance matrix for the two variables in  $\mathbf{W}$ .

Note that the covariance matrix is very close to being diagonal. This is because the correlation between  $\mathbf{y}1$  and  $\mathbf{y}2$  is almost zero. When a correlation is zero, the variables are *uncorrelated*. Random vectors are almost always close to orthogonal. As the length  $n$  of the random vectors gets bigger, the correlation tends toward zero as  $1/\sqrt{n}$ .

### *Generating correlated random vectors*

It's easy to generate sets of uncorrelated random vectors, such as  $\mathbf{X}$  or  $\mathbf{W}$ . Now you're going to modify  $\mathbf{X}$  to produce a new matrix with covariance  $\mathbf{A}$  (from the first section).

- Create matrix  $\mathbf{A\_inv}$  which is the Cholesky decomposition of the inverse of  $\Sigma$ . (Note that  $\mathbf{A\_inv}$  is meant to imply "Take the inverse of  $\Sigma$ , and then the Cholesky decomposition of that.")
- Multiply  $\mathbf{X}$  by  $\mathbf{A}$ . The result — call it  $\mathbf{Y}$  — should be a matrix of the same dimensions as  $\mathbf{X}$ .

The covariance matrix of  $\mathbf{Y}$  should be similar to  $\mathbf{Sigma}$ , but  $\mathbf{Y}$  is so short that there will be lots of random fluctuations.

- Resassign  $\mathbf{Y}$  to be the product of  $\mathbf{W}$  times  $\mathbf{A}$ . This will give you 10,000 random samples with a covariance matrix close to  $\mathbf{A}$ .

Check whether the covariance matrix of this new, bigger  $\mathbf{Y}$  is close to  $\mathbf{Sigma}$ . The difference between  $\mathbf{Sigma}$  and the covariance matrix of  $\mathbf{Y}$  should be similar in size to  $1/\sqrt{n}$ . Is it?

- Finally, plot out the first column of  $\mathbf{Y}$  against the second column. (Recall that the index brackets work as `[rows, cols]` and leaving an element blank means "all of them.") Your graph will give a picture of the multivariate Gaussian distribution with covariance  $\mathbf{A}$ .

It's helpful to set at a low value the transparency of the of the points. This lets you see more detail of the dense part of the distribution. Try `col = rgb(0, 0, 0, .05)`.