Luca Cazzola

 ♥ Italy
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 in Luca Cazzola
 ♠ Portfolio

Projects _____

Low-Resources Few-Shot learning with VLMs | nov 2024 - dec 2024

- Explored innovative strategies for few-shot learning with VLMs (CLIP) in low-resource environments.
- Developed and benchmarked custom models for task-specific adaptation.
- Conducted failure case analysis and comprehensive evaluations to demonstrate competitive performances across diverse challenging datasets.

Test Time Adaptation (TTA) | apr 2024 - aug 2024

- Implemention of TTA solutions to enhance image classification performance without traditional fine-tuning.
- Enhanced proficiency in Python and PyTorch through hands-on implementation of deep learning architectures.

Robotic manipulator | feb 2023 - jul 2023

- Developed a pick-and-place system for a UR5 robotic arm, generating synthetic datasets to train a YOLO-based object detector.
- Designed a pose estimation system by interpolating point clouds for accurate object manipulation.

More projects and further details available in my Portfolio and GitHub

Awards _____

Industrial AI Challenge - 1st Place | sep 2024 - dec 2024

- Leader and member of the winning team in a unique two-month competition sponsored by **AWS**, tackling industrial challenges from real companies and recognized as an exceptional initiative in Italy.
- Competed with **Terna** in this year's edition, with past editions featuring other industry giants like **Pirelli** and **Melinda**.
- Implementation of a multi-stage optimization pipeline for industrial scheduling, including integer constraint programming and genetic search

Experience _____

Fondazione Bruno Kessler - Junior Researcher | mar 2023 - jul 2023

- Analysis of state of state of the art approaches to Dimension Reduction (DR).
- Use of DR to deal with Big-p Little-n contexts as the gene-expression analysis.
- Benchmarking of DR methods relative to their capacity at minimizing information loss
 & producing qualitative plots for EDA purposes

Education _____

Master's degree - Artificial Intelligence Systems

• University of Trento, Italy | sep 2023 - ongoing

Bachelor's degree - Computer Science

• University of Trento, Italy | sep 2020 - Jul 2023

Skills

AI & Computer Science

- Machine learning
- · Deep learning
- Computer vision
- Algorithms & Data structures

Programming languages

- Python
- C, C++

Frameworks

- Pytorch
- OpenCV
- ROS
- CUDA
- · Google Or-Tools

Other software

Blender

Spoken languages

- Italian
- English