# ANTHONY ZHANG

me@anthonyz.ca \* github.com/uberi \* anthonyz.ca

#### ↓ WORK EXPERIENCE ↓

## Software Engineering Intern

#### Amazon A9.com

summer 2017

- Created high-precision offline error prediction model for Amazon Search, used to evaluate search result quality.
- Significantly increased search evaluation efficiency through architectural changes and human process reduction.

### Software Engineering Intern

Yelp, Inc.

fall 2016

- Implemented international review translation functionality, now available on all <u>Yelp</u> businesses and categories.
- Modernized localization, image rendering, and machine translation components for PaaSTA service platform.

### Data Engineering Intern

Mozilla, Inc.

winter 2016

- Developed Apache Spark <u>cluster management service</u> and developer tools for authoring Telemetry data analyses.
- Wrote aggregation services for derived datasets (10x space reduction), used for <u>Electrolysis</u> and stability metrics.

# Performance Engineering Intern

Mozilla, Inc.

summer 2015

- Designed and implemented new Mozilla Telemetry website (talk and blog post available online).
- Created Mozilla Telemetry Javascript libraries, performance analyses, and various new Telemetry service features.

#### Research Assistant

# Ryerson University

summer 2013

- Created biosensor simulations for shape optimization (results <u>presented</u> at COMSOL Boston 2013 conference).
- Wrote software for processing and visualizing high-dimensional data with COMSOL/MATLAB.

#### ↓ PROJECTS ↓

# SpeechRecognition

git.io/vZaHh

- Authored and lead development of Python library (307k+ installs) used in multiple embedded and IoT products.
- Published 43 releases with comprehensive forward/backward compatibility, documentation, and test suites.

### MotionTracking

git.io/JZwtLg

- Authored Blender add-on for 3D point reconstruction from 2D viewpoints (used for VFX in private production).
- Developed raycasting and combinatorial optimization algorithm for optimal point localization.

### ↓ SKILLS ↓

languages	Python, JavaScript, Lua, C++, C#, Java, Scala, Ruby, SQL, LaTeX, MATLAB
technologies	Spark, Hive, Presto, PostgreSQL, Tensorflow, Keras, Flask, Django, Pyramid, Rails
tools/infra	Docker, Ansible, Vagrant, Git, Mercurial, AWS

#### ↓ EDUCATION ↓

# University of Waterloo

class of 2018 (expected)

• Honours Bachelor of Computer Science candidate (University of Waterloo), 84% MAV.

résumé – september 2017

