LU LIANG

ART EDUCATION MASTER STUDENT CONCORDIA UNIVERSITY MONTREAL, QUEBEC

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EDUCATION

Concordia University, Montreal, Quebec

MASTER OF FINE ARTS, ART EDUCATION 2018, 09-2020, 12 (EXPEXTED)

- GPA: 3.85/4.0
- Relevant Coursework:
 - Research Practice: Educational game research and design;
 - Foundations for Inquiry: Data analysis, Group work;
 - Advanced Critical Analysis.

Shandong University of Art & Design, Shandong, China

BACHELOR OF FINE ARTS, ART HISTORY 2013, 09-2017, 07

- GPA:3.8/4.0
- Relevant Coursework: Research Assistant (2014-1015)
 - Summarize interviews;
 - Collected and analyzed data and managed the databases;
 - Investigated and collected the relevant data;
 - Summarized project results.

WORK EXPERIENCE

Video Game LQA & FQA Tester

POLE TO WIN INTERNATIONAL, MONTREAL, QUEBEC (2020-NOW)

- Find bugs by doing video game testing, and report them;
- Assist and coordinate with the development team to fix bugs.

Breakfast Assistant

HOTEL DE PARIS, MONTREAL, QUEBEC (2019-2020)

Primary School Teaching Assistant

QINGDAO TAIPING ROAD PRIMARY SCHOOL, CHINA (2017 - 2018)

- Help teachers to make class plans;
- Assist teachers with lesson preparation, including getting materials ready and setting up equipment;

• Coordinate with teachers to ensure classes complies with established policies.

SKILLS & ABILITIES

• Language

• Microsoft Office

Adobe Creative Cloud Apps

PROFESSIONAL OVERVIEW

- Good communication and interpersonal skills;
- Good analytical and logical reasoning abilities;
- Highly organized and self-motivated;
- Quick learner and paying attention to details;
- Calm under pressure;
- Enthusiastic, patient and punctual;
- Flexible with work timing.