## Esercizio gameshell.sh di Pandolfi Luciano

```
[mission 8] $ history
                                        49 cd Throne_room/
   1 # START OF COMMANDS HISTORY
                                        50 pwd
   2 gsh goal
                                        51 cd /home/kali/gameshell/World/Castle/Main_building/Throne_room
      gsh check
                                        52 gsh check
   4 cd
                                        53 pwd
   5 pwd
                                        54 cd Throne_room
      gsh check
                                        55 pwd
       gsh goal
                                        56 cd /home/kali/gameshell/World/Castle/Main_building/Throne_room
      cd
                                        57 gsh check
                                        58 cd Castle/
  10
      gsh goal
                                        59 cd
  11 pwd
                                        60 cd Castle
  12 gsh goal
                                        61 cd Main_building/
  13 pwd
                                        62 ls
                                        63 cd Throne_room/
      cd Castle/
  15
                                        64 pwd
  16 ls -hl
                                        65 cd
  17 cd Main_tower
                                        66 cd /home/kali/gameshell/World/Castle/Main_building/Throne_room
  18 ls
                                        67 gsh check
  19 cd First_floor
                                        68 gsh goal
  20 ls
      cd Second_floor
  21
                                        70 ls
  22 ls
                                        71 cd Forest/
  23 cd Top_of_the_tower
                                        72 ls
  24 ls
                                        73 mkdir Hut
  25 gsh check
                                        74 cd Hut/
  26 gsh goal
                                        75 mkdir Chest
  27
       pwd
                                        76 gsh check
                                        77 gsh goal
                                        78 cd
  30 cd Cellar
                                        79 pwd
  31 ls
                                        80 cd Castle
  32 pwd
                                        81 ls
  33
      gsh check
                                        82 cd Cellar/
  34 gsh goal
                                        83 ls
  35 ls
                                        84 rm spider_1 spider_2 spider_3
  36 pwd
                                        85 check
  37 cd
                                        86 gsh check
       pwd
                                           gsh goal
  39
                                        88 pwd
  40
      cd Castle/
                                        89 cd
  41 ls
                                        90 cd Castle/Garden
  42 cd..
                                        91 pwd
                                        92 ls
                                        93 cd Castle
  44
      pwd
                                        94 ls
   46 cd Castle
```

```
/Castle
                                                                                     [mission 12] $ cd Main_tower/First_floor/
    gsh goal
cd Garden/
                                                                                     -/Castle/Main_tower/First_floor
                                                                                     [mission 12] $ ls -l
     cd Garden
ls
103
104
                                                                                    total 16
    ls
gsh check
gsh restart
gsh help
gsh reset
gsh goal
cd
cd Garden/
ls
my coin 1 c
                                                                                     -rw-rw-r-- 1 kali kali 1455 Feb 12 1981 painting_KXyQPLtp
105
106
107
                                                                                     -rw-rw-r-- 1 kali kali 1054 Dec 6 1997 painting_tHrhhJwp
                                                                                    -rw-rw-r- 1 kali kali 1503 Aug 24 2015 painting_xjqyTcuk
drwxrwxr-x 3 kali kali 4096 Oct 25 10:44 Second_floor/
108
109
110
111
112
                                                                                     ~/Castle/Main_tower/First_floor
                                                                                    [mission 12] $ cat painting_KXyQPLtp
cf2f95dbd7d459ae981a90b30ee436e7a887a798@17552
                                                                                      gsh reset
gsh goal
cd
Garden/
    cd Garden/
ls
mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest/
    gsh check
gsh goal
cd
ls - A
ls -A
cd ..
    pwd
ls -A
gsh reset
cd
    pwd
cd Garden/
                                                                                                   #\ #\ #\
                                                                                                                                 Simon Jansen
    pwd
ls -A
    gsh check
gsh goal
cd
     pwd
history
                                                                                     ~/Castle/Main_tower/First_floor
[mission 12] $ cat painting_tHrhhJwp
a4fb87683b4828717dc09382e9542234264c50bc@6618
~/Castle/Great_hall
[mission 11] $ ls -l
total 68
-rw-r--r-- 1 kali kali 574 Oct 25 14:08 18094_tapestry_09
-rw-rw-r-- 1 kali kali 1122 Oct 25 14:08 23300_suit_of_armour
-rw-r--r-- 1 kali kali 3877 Oct 25 14:08 27362_tapestry_03
-rw-rw-r-- 1 kali kali 416 Oct 25 14:08 27972_decorative_shield
-rw-r--r-- 1 kali kali 1213 Oct 25 14:08 33496_tapestry_06
-rw-r--r-- 1 kali kali 1290 Oct 25 14:08 37954_tapestry_01
-rw-r--r-- 1 kali kali 1290 Oct 25 14:08 41830_tapestry_10
-rw-r--r-- 1 kali kali 1290 Oct 25 14:08 53585_tapestry_07
-rw-r--r-- 1 kali kali 574 Oct 25 14:08 53812 tapestry 02
-rw-r--r-- 1 kali kali 1290 Oct 25 14:08 53994_tapestry_05
-rw-r--r-- 1 kali kali 1290 Oct 25 14:08 55048_tapestry_04
-rw-r--r-- 1 kali kali 786 Oct 25 14:08 58458_tapestry_08
-rw-rw-r-- 1 kali kali 229 Oct 25 14:08 63057_stag_head
-rw-rw-r-- 1 kali kali 46 Oct 25 13:48 standard_1
-rw-rw-r-- 1 kali kali
                             47 Oct 25 13:48 standard_2
-rw-rw-r-- 1 kali kali   47 Oct 25 13:48 standard 3
-rw-rw-r-- 1 kali kali 47 Oct 25 13:48 standard_4
~/Castle/Great_hall
[mission 11] $ cp *_tapestry_* ~/Forest/Hut/Chest/
```

~/Castle/Main\_tower/First\_floor [mission 12] \$ cp painting\_KXyQPLtp ~/Forest/Hut/Chest/

~/Castle/Main\_tower/First\_floor [mission 12] \$ gsh check

~/Castle/Great hall

[mission 11] \$ gsh check

```
-/Castle/Main_tower/First_floor
[mission 14] $ alias la='ls -A'

-/Castle/Main_tower/First_floor
[mission 14] $ la
.nice_rock painting_KXyQPLtp painting_tHrhhJwp painting_xjqyTcuk Second_floor/

-/Castle/Main_tower/First_floor
[mission 14] $ gsh check

Congratulations, mission 14 has been successfully completed!
```

```
-/Forest
[mission 15] $ cd Hut/Chest/

-/Forest/Hut/Chest
[mission 15] $ touch journal.txt

-/Forest/Hut/Chest
[mission 15] $ sudo nano journal.txt
gsh: sudo: command not found

-/Forest/Hut/Chest
[mission 15] $ nano journal.txt

-/Forest/Hut/Chest
[mission 15] $ gsh check

Congratulations, mission 15 has been successfully completed!
```

```
-
[mission 16] $ journal='~Forest/Hut/Chest/journal.txt'
                                                                             ~/Castle/Cellar
                                                                             [mission 17] $ ls -A
                                                                            11022_bat_1 .20457_bat_5 2929_bat_2 .9199_bat_1 .12285_bat_4 .20557_bat_2 32754_bat_5 barrel_of_apples
[mission 16] $ gsh check
No alias 'journal' has been found...
                                                                            /16564_bat_3 26924_bat_4 .607_bat_3 .Lair_of_the_spider_queen xrWURZgwWokrdSNC QDCmvYqTkFiCnaXI
                                                                             ~/Castle/Cellar
                                                                             [mission 17] $ cd .Lair_of_the_spider_queen\ xrWURZgwWokrdSNC QDCmvYqTkFiCnaXI/
 .
| Use the command
| $ gsh help
| to get the list of "gsh" commands.
                                                                             ~/Castle/Cellar/.Lair_of_the_spider_queen xrWURZgwWokrdSNC QDCmvYqTkFiCnaXI
                                                                             [mission 17] $ ls -A
                                                                             EaLvMoEoomOqxUwC_baby_bat_yCnBIPzEzEYQvzyf QFVoDHXIPxrHKISk_spider_queen_XJosgJCvsHXunzZl
[mission 16] $ gsh reset
                                                                             -/Castle/Cellar/.Lair_of_the_spider_queen xrWURZgwWokrdSNC QDCmvYqTkFiCnaXI
                                                                             [mission 17] $ rm QFVoDHXIPxrHKISk_spider_queen_XJosgJCvsHXunzZl
  Use the command
| $gsh help
| to get the list of "gsh" commands.
                                                                             -/Castle/Cellar/.Lair_of_the_spider_queen xrWURZgwWokrdSNC QDCmvYqTkFiCnaXI
                                                                             [mission 17] $ gsh check
                                                                             Good, but you took 75 seconds. You needed to take less than 20 seconds...
[mission 16] $ gsh check
                                                                             You are back in the cellar.
```

-/Castle/Cellar
[mission 17] \$ cd .lair\_of\_the\_spider\_queen\ fAGOHTAJcFDZIRkw atEzuckpShGkOUiF/
-/Castle/Cellar/.lair\_of\_the\_spider\_queen fAGOHTAJcFDZIRkw atEzuckpShGkOUiF
[mission 17] \$ ls -A
VvbAIxRhhlxFWtbM\_baby\_bat\_xJLLsvlvzNZcTxIR xfKLqKnHYJQrMfCR\_spider\_queen\_EAfccyRNEwODTEUi
-/Castle/Cellar/.lair\_of\_the\_spider\_queen fAGOHTAJcFDZIRkw atEzuckpShGkOUiF
[mission 17] \$ rm xfKLqKnHYJQrMfCR\_spider\_queen\_EAfccyRNEwODTEUi
-/Castle/Cellar/.lair\_of\_the\_spider\_queen fAGOHTAJcFDZIRkw atEzuckpShGkOUiF
[mission 17] \$ gsh check
Good, but you took 28 seconds. You needed to take less than 20 seconds...
Sorry, mission 17 hasn't been completed.
You are back in the cellar.

~/Castle/Cellar [mission 17] \$ cd .Lair\_of\_the\_spider\_queen\ nbwVmoCoJEBYAfZv FkxMnAhJaVDaUsuv/
~/Castle/Cellar/.Lair\_of\_the\_spider\_queen nbwVmoCoJEBYAfZv FkxMnAhJaVDaUsuv
[mission 17] \$ ls -A
obsZsHNNlIHtBgMy\_baby\_bat\_vIKKzXpUqpDxIXPk TBJjkuCBVewxImhK\_spider\_queen\_wMPwWcztsqnFhDBP
~/Castle/Cellar/.Lair\_of\_the\_spider\_queen nbwVmoCoJEBYAfZv FkxMnAhJaVDaUsuv
[mission 17] \$ rm TBJjkuCBVewxImhK\_spider\_queen\_wMPwWcztsqnFhDBP
~/Castle/Cellar/.Lair\_of\_the\_spider\_queen nbwVmoCoJEBYAfZv FkxMnAhJaVDaUsuv
[mission 17] \$ gsh check
Perfect, it took you only 18 seconds to complete this mission!
Congratulations, mission 17 has been successfully completed!

```
Charmiglio apob
Charmiglio apab
                                                                            /Garden/Maze
                                                                            [mission 21] $ history
1 # START OF COMMANDS HISTORY
2 exeye
      Charmiglio abap
     gsh check
                                                                                    gsh goal
      gsh goal
      pwd
ls
40
41
42
43
44
45
46
47
48
50
51
55
56
57
                                                                                    xeyes
                                                                                    xeyes δ
     ls
cd Maze/
ls -A
                                                                                     gsh goal
gsh check charmiglioð charmiglioð charmiglioð charmiglioð
                                                                                   gsh goal
Charmiglio apab
     pwd
ls -hl
                                                                                    Charmiglio abap
      cd 16ef22bad488db15a0f01745891b/
ls
                                                                                   gsh reset
Charmiglio abao
                                                                                     Charmiglio abap
     cd ../
cd 533b817b034bceee5d782e343d2775/
                                                                                    gsh reset
Charmiglio apba
                                                                                     Charmiglio abap
                                                                                     gsh check
gsh reset
     cd small
                                                                                    gsh reset
gsh goal
Charmiglio apab
Charmiglio abap
Charmiglio apob
      cd SmallMaze
     cd ../
ls -A
cd Maze/
58
59
60
61
62
                                                                                    Charmiglio abap
Charmiglio apab
                                                                               24
25
     cd
cd home/kali/gameshell.1/World/Garden/Maze
                                                                                     gsh reset
Charmiglio opab
Charmiglio apab
63
64
      cd Garden/Maze/
      cd ~/Garden/Maze
                                                                                     Charmiglio abap
                                                                                     Charmiglio obap
Charmiglio abap
                                                                                30
      gsh reset
```

```
File Actions Edit View Help
/home/kali/gameshell.3/World/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0

[mission 23] $ ls

44fec9a3bc15/ 69108415d86fe6/ 80fd2dcebc9/ 84eb5dc03d4/ cd9fcc39dd7a744d9096b/

63d61d4180/ 7a9d1c2c06bc2e6/ 82619d2911d6c0b0c/ a024537ca54cc27dadb16b9fa6a095/ e9d2979727d4cda67b5/
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0
[mission 23] $ cd e9d2979727d4cda67b5/
 ~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/e9d2979727d4cda67b5
[mission 23] $ ls
gold_coin_1
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/e9d2979727d4cda67b5
[mission 23] $ mv gold_coin_1 ~/Forest/Hut/Chest
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/e9d2979727d4cda67b5
[mission 23] $ gsh check
You are back at the entrance of the maze ...
   | Use the command
| $ gsh help
| to get the list of "gsh" commands.
File Actions Edit View Help
Try: sudo apt install <deb name>
~/Garden/Maze
[mission 23] $ find . -name Coin_
~/Garden/Maze
[mission 23] $ cd ./dc8c07193b4/618f259718d49f182e9b653a0/80fd2dcebc9/
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/80fd2dcebc9
[mission 23] $ ls
GolD_CoiN_2
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/80fd2dcebc9
[mission 23] $ my ^c
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/80fd2dcebc9
[mission 23] $ mv GolD_CoiN_2 ~/Forest/Hut/Chest
-/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0/80fd2dcebc9
[mission 23] $ cd __/
~/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0
[mission 23] $ pwd
/home/kali/gameshell.3/World/Garden/Maze/dc8c07193b4/618f259718d49f182e9b653a0
 File Actions Edit View Help
[mission 24] $ head -h page_07
head: invalid option -- 'h'
Try 'head --help' for more information.
 ~/Mountain/Cave
[mission 24] $ head -5 page_07
Herbal tea

    Boil water.
    Add herbs from the forest.

 ~/Mountain/Cave
[mission 24] $ head -6 page_07
Herbal tea

    Boil water.
    Add herbs from the forest.
    Let it sit for five minutes and drink while hot.

 ~/Mountain/Cave
[mission 24] $ gsh check
```

```
/Mountain/Cave
1 # START OF COMMANDS HISTORY
                                                         [mission 25] $ nano page_12
 2 gsh goal
                                                         -/Mountain/Cave
                                                        [mission 25] $ tail -n 9 page 12
 5 kill -9 KILL 130728
                                                        3) Also add a few fly agarics (Amanita muscaria).
    gsh check
                                                        Mix in a few deadly webcaps (Cortinarius rubellus).
8 ps
                                                        6) Feel free to add in any colourful fungi you have on hand.
                                                         ) Let half of the water evaporate.
9 kill 132309
                                                        Season with a pinch of salt and a few herbs.
10 ps
                                                        9) Serve hot in a bowl.
11 kill -9 KILL 132733
                                                         -/Mountain/Cave
12 kill -9 KILL 132309
                                                        [mission 25] $ gsh check
13 gsh check
14 gsh goal
15 history
```

```
~
[mission 30] $ gsh check
```

Congratulations, mission 30 has been successfully completed!

```
[mission 31] $ gsh_index
                        basic/02_cd.._cellar (completed)
basic/03_cd_HOME_throne (completed)
                       basic/04_mkdir_chest (completed)
basic/05_rm_spiders_cellar (completed)
basic/06_mv_coins_garden (completed)
basic/07_mv_hidden_coins_garden (completed)
basic/08_rm_wildcard_spiders_cellar (completed)
basic/09_rm_wildcard_hidden_spiders_cellar (completed)
            6
            7
            8
         10
                       basic/10_cp_standard_great_hall (completed)
basic/11_cp_wildcards_tapestries_great_hall (completed)
basic/12_cp_ls_mtime_paintings_tower (completed)
misc/01_cal_nostradamus [optional] (skipped)
intermediate/01_alias_la (completed)
misc/02_nano_journal (completed)
intermediate/02_alias_journal (completed)
intermediate/03_tab_spider_lair (completed)
intermediate/04_bg_xeyes [optional] (completed)
intermediate/05_background (completed)
intermediate/06_control-C (completed)
finding files maze/01 ls cd (completed)
         11
         12
         13
         14
         15
         16
         17
         18
         19
         20
                        finding_files_maze/01_ls_cd (completed)
finding_files_maze/02_tree (completed)
finding_files_maze/03_find_1 (completed)
         21
         22
         23
                        pipe_intro_book_of_potions/01_head (completed)
pipe_intro_book_of_potions/02_tail (completed)
         24
         25
         26
                       pipe_intro_book_of_potions/03_cat (completed)
pipe_intro_book_of_potions/04_pipe (completed)
pipe_intro_book_of_potions/05_pipe_head_tail (completed)
processes/01_ps_kill (completed)
processes/02_ps_kill_signal (completed)
processes/03_pstree_kill
stdip_stdown_stdown_01_stdip_additions
         27
         28
         29
         30
        31
                        stdin_stdout_stderr/01_stdin_additions
stdin_stdout_stderr/02_stdin_redirection_multiplications
         32
         33
         34
                        stdin_stdout_stderr/03_stdout_redirection_inventory
                        stdin_stdout_stderr/04_stderr_dev-null_grimoires stdin_stdout_stderr/05_stdout_stderr_redirection_merlin
         35
         36
```

```
1 # START OF COMMANDS HISTORY
                                    cat Merlin_s_office/
                                   cd Merlin_s_office/
2 pstree
                                31 ls
3 pstree -p
                                32 cd ..
4 kill 570666 570667 570668
                                33
                                    ls
5 ls
                                    ls Merlin_s_office/grimoire_* > Merlin_s_office/Drawer/inventory.txt
                                34
6 pstree -p
                                35
                                    ls Merlin_s_office/grimoire_* > Merlin_s_office/Drawer/inventory.txt
7 cd Castle/Cellar/
                                    less Merlin_s_office/Drawer/inventory.txt
8 rm * coal
                                38 ls
9 ls
                                39 cd Merlin_s_office/
10 gsh check
                                40 ls grimoire_* > Drawer/inventory.txt
11 gsh goal
                                41 gsh check
                                42 gsh goal
12 gsh check
                                43 grep -l -i gsh grimoire_* 2>/dev/null
13 gsh goal
                                44 gsh check
14 gsh check
                                45 gsh goal
15 cd
16 ls
                                47 cd ../../
17 cd Stall/
                                48 ls
                                49 cd Observatory/
18 ls
                                   ./merlin > merlin_stdout.txt
                                50
19 cd
                                51
                                   ./merlin 2> merlin_stdout.txt
20 cd Castle/
                                    ./merlin 2> merlin_stdout.txt stder.txt
                                52
21 ls
                                    ./merlin 2> merlin_stdout.txt stderr.txt
22 ls Main_building/
                                    ./merlin > merlin_stdout.txt
                                55
                                    ./merlin 2> merlin_stdout.txt
23 cd Main_building/Library/
                                    ./merlin 2> merlin_stderr.txt
                                56
24 ls
                                57 ls
25 gsh check
                                58 ./merlin < star_chart
26 gsh check < Mathematics_101
                                   ./merlin < stars_chart 2> merlin2.txt
27 gsh goal
                                   ./merlin < star_chart 2> merlin2.txt
                                60
28 ls
                                61 cat merlin2.txt
                                62 gsh check < merlin2.txt
29 cat Merlin_s_office/
```

```
116 ls | grep King | grep -v
117 ls | grep King | grep -v PAID
118 gsh check
gsh goal
cd..
cd ../
ls
cd main_building/
ls
cd Throne_room/
ls -l
chmod 764 King_quarter/
cd Kings_quarter/
cd Kings_quarter/
cd Kings_quarter/
gsh check
gsh goal
ls -l
ls -la
chmod +rx .secret_note
cat .secret_note
gsh check
gsh goal
cd ../
ls
cd Safe/
chmod +r Safe/
cd Safe/
ls -l
chmod +wx Safe/
cd Safe/
ls -l
chmod +wx Safe/
cd Safe/
ls -l
chmod +rwx crown
                                                                                                        119 gsh reset
120 ls | grep King | grep -v PAID
                                                                                                        121 gsh check
122 ls | grep King | grep -v PAID
                                                                                                        123 gsh reset
124 ls | grep King | grep -v PAID
                                                                                                         125 gsh check
                                                                                                         126 gsh reset
                                                                                                                cd Castle/
                                                                                                        130 cd
                                                                                                         133 ls -hl | grep -v boring_object
                                                                                                                grep King 0c1178908f3d39cs_cr_o_l_l_0c1178908f3d39c6 | grep -v PAID grep King *_s_cr_o_l_l_* | grep -v PAID
 ls

ls -l

chmod +rwx crown

cd crown

cat crown

mv crown ~/Fores

gsh check

gsh goal

cd
                                                                                                                gsh check
                                                                                                                 grep King *_s_c_r_o_l_l_* | grep -v PAID
                                  /Forest/Hut/Chest/
                                                                                                        138 gsh check
                                                                                                                 gsh goal
  ls
cd Garden/Maze/
                                                                                                                  history
```

```
10
            basic/11_cp_wildcards_tapestries_great_hall (completed)
basic/12_cp_ls_mtime_paintings_tower (completed)
misc/01_cal_nostradamus [optional] (skipped)
intermediate/01_alias_la (completed)
  11
 12
 13
 14
            misc/02_nano_journal (completed)
intermediate/02_alias_journal (completed)
intermediate/03_tab_spider_lair (completed)
intermediate/04_bg_xeyes [optional] (completed)
 15
 16
 17
 18
 19
 20
            finding_files_maze/01_ls_cd (completed)
finding_files_maze/02_tree (completed)
 21
 22
             finding_files_maze/03_find_1 (completed)
 23
            pipe_intro_book_of_potions/01_head (completed)
pipe_intro_book_of_potions/02_tail (completed)
pipe_intro_book_of_potions/03_cat (completed)
pipe_intro_book_of_potions/04_pipe (completed)
 24
 25
 26
 27
            pipe_intro_book_of_potions/05_pipe_head_tail (completed)
processes/01_ps_kill (completed)
processes/02_ps_kill_signal (completed)
processes/03_pstree_kill (completed)
 28
 29
  30
 31
 32
                                                                                                      (completed)
 33
            stdin_stdout_stderr/03_stdout_redirection_inventory (completed)
stdin_stdout_stderr/04_stderr_dev-null_grimoires (completed)
stdin_stdout_stderr/05_stdout_stderr_redirection_merlin (completed)
 34
  35
 36
            permissions/01_chmod_x_dir_king_quarter (completed)
permissions/02_chmod_r_file_king_quarter (completed)
 37
 38
 39
 40
 41
 42
                                                                                    (completed)
 43
            pipes_merchant_stall/02_pipe_2
~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 45] $ history
1 # START OF COMMANDS HISTORY
```

```
# START 0.
cd Stall/
grep -v "PAID" *_s_c_r_o_l_l_* | wc -l
        grep -v
gsh check
gsh reset
grep -v "PAID" *_s_c_r_o_l_l_* | wc -l
 4
 5
        gsh check
gsh goal
 8
 9
        cd
10
        cd Stall/
        cd
             nd . -type d -name Drower
./Castle/Main_building/
12
        find
        cd
ls
13
14
15
        cd Library/
16
        ls
        cd Merlin_s_office/Drawer
ls -hl
17
18
        cat secret_message
cat ~/.gshrc
19
20
21
        ls
       cat secret_message
tr "j-z" "a-1" < secret_message
tr "j-z" "a-i" < secret_message
tr "a-i" "j-z" < secret_message
22
25
26
        ù
              o {a..z}
"a-z" "j-za-i" < secret_message
"a-z" "k-za-l" < secret_message
"a-z" "l-za-m" < secret_message
"a-z" "m-za-n" < secret_message
"a-z" "n-za-o" < secret_message
        echo
27
28
        tr a-z
tr "a-z"
29
        tr "a-z"
tr "a-z"
tr "a-z"
30
31
        gsh check
tr "a-z" "o-za-p" < secret_message
33
34
        gsh check
35
        gsh goal
history
36
37
```

