

RZ/A2M Group

MIPI Driver

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Introduction

This application note describes about the functional specification of MIPI Driver for RZ/AM.

Target Device

RZ/A2M

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1. Specifications

This driver uses the RZ/A2M group on-chip MIPI CSI2 Interface (here after MIPI) and Video Input Module (here after VIN) to capture the image data and transfer to the memory.

Table 1-1 shows the peripheral functions to be used by MIPI driver.

Table 1-1 Peripheral functions to be used by MIPI driver

Classification	Item	Implemented Function	Description	Remarks
Camera	Data transfer	Data lane swapping	2 lanes or 1 lane processing	
		Transfer rate	80MHz to 1GHz	
	Data correction	Packet header	ECC 1bit error correction 2bit or more error detection	
		Payload data	CRC error detection	
	Input format	RAW 8bit	Bayer or gray scale	
	Capture pixel size	Optional	MAX 2048 pixels x 2048 lines	
	Clipping size	Optional	MAX 2048 pixels x 2048 lines	
	Capture mode	Single / Continuous switching	Single frame or continuous frame	
			Field	Odd-field capture mode Even- / odd-field capture mode Even-field capture mode
Memory write	Output format	RAW 8bit	Bayer or gray scale	

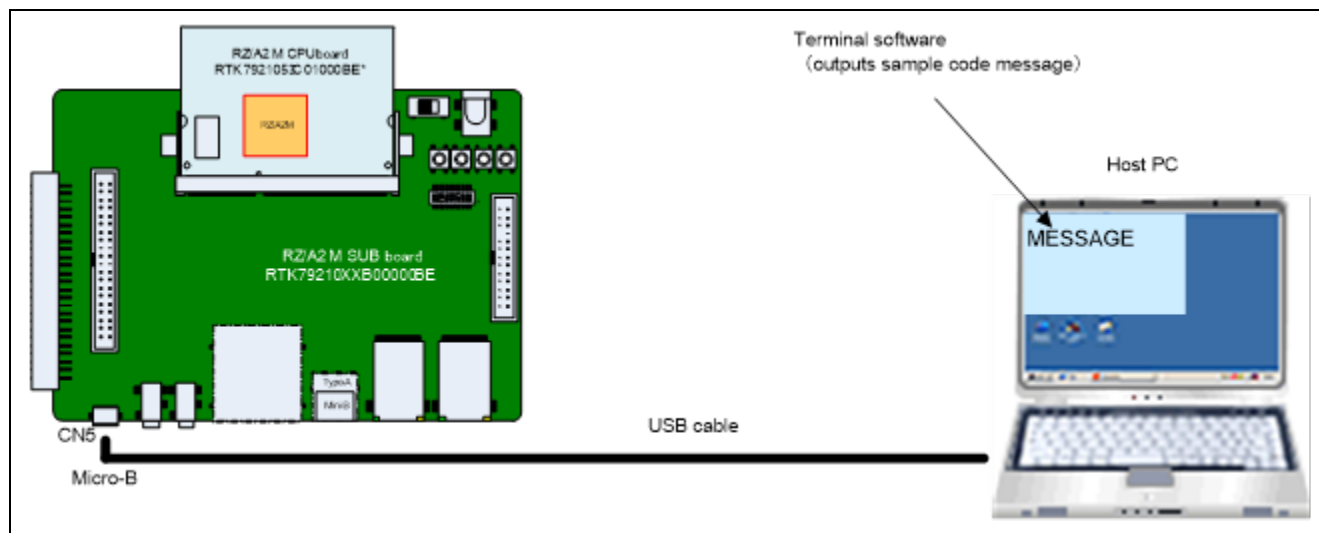


Figure 1.1 Operation check conditions

2. Operation Confirmation Conditions

The sample code of this application note supports following environment.

Table 2.1 Peripheral device used(1/2)

Peripheral device	Usage
Microcomputer used	RZ/A2M
Operating frequency[MHz] (Note)	CPU Clock (I ϕ) : 528MHz Image processing clock (G ϕ) : 264MHz Internal Bus Clock (B ϕ) : 132MHz Peripheral Clock 1 (P1 ϕ) : 66MHz Peripheral Clock 0 (P0 ϕ) : 33MHz QSPI0_SPCLK : 66MHz CKIO : 132MHz
Operating voltage	Power supply voltage (I/O): 3.3 V Power supply voltage (either 1.8V or 3.3V I/O (PVcc SPI)) : 3.3V Power supply voltage (internal): 1.2 V
Integrated development environment	e2 studio V7.1.0
C compiler	“GNU Arm Embedded Tool chain 6-2017-q2-update” compiler options(except directory path) Release: -mcpu=cortex-a9 -march=armv7-a -marm -mthumb-interwork -mlittle-endian -mfloat-abi=hard -mfpu=neon -mno-unaligned-access -Os -ffunction-sections -fdata-sections -Wunused -Wuninitialized -Wall -Wextra -Wmissing-declarations -Wconversion -Wpointer-arith -Wpadded -Wshadow -Wlogical-op -Waggregate-return -Wfloat-equal -Wnull-dereference -Wmaybe-uninitialized -Wstack-usage=100 -fabi-version=0 Hardware Debug: -mcpu=cortex-a9 -march=armv7-a -marm -mthumb-interwork -mlittle-endian -mfloat-abi=hard -mfpu=neon -mno-unaligned-access -Og -ffunction-sections -fdata-sections -Wunused -Wuninitialized -Wall -Wextra -Wmissing-declarations -Wconversion -Wpointer-arith -Wpadded -Wshadow -Wlogical-op -Waggregate-return -Wfloat-equal -Wnull-dereference -Wmaybe-uninitialized -g3 -Wstack-usage=100 -fabi-version=0

Note: The operating frequency used in clock mode 1 (Clock input of 24MHz from EXTAL pin)

Table 2.2 **Peripheral device used(2/2)**

Operation mode	Boot mode 3 (Serial Flash boot 3.3V)
Terminal software communication settings	Communication speed: 115200bps Data length: 8 bits Parity: None Stop bits: 1 bit Flow control: None
Board to be used	RZ/A2M CPU board RTK7921053C00000BE RZ/A2M SUB board RTK79210XXB00000BE
Device (functionality to be used on the board)	Serial flash memory allocated to SPI multi-I/O bus space (channel 0) Manufacturer : Macronix Inc. Model Name : MX25L51245GXD RL78/G1C (This device communicates the host PC by convert USB Communication and Serial Communication.) LED1

3. Hardware Description

3.1 List of pins to be used

Table 3-1 lists the pins to be used and describes their functionalities.

Table 3-1 List of pins to be used

Pin name	I/O	Description	Target board connection
CSI_DATA0P	Input	Differential positive receiving data input on CSI2 lane 0	Designated pin
CSI_DATA0N	Input	Differential negative receiving data input on CSI2 lane 0	Designated pin
CSI_DATA1P	Input	Differential positive receiving data input on CSI2 lane 1	Designated pin
CSI_DATA1N	Input	Differential negative receiving data input on CSI2 lane 1	Designated pin
CSI_CLKP	Input	Differential positive reception input on CSI2 clock lane	Designated pin
CSI_CLKN	Input	Differential negative reception input on CSI2 clock lane	Designated pin

4. Software Description

4.1 Files

Table 4-1 shows the files used by MIPI driver.

Table 4-1 Files used by MIPI driver

File name	Description
r_mipi_api.c	MIPI driver API functions Source file which is wrote API functions of MIPI driver
r_mipi_api.h	MIPI driver API definitions Header file which defines API functions prototype of MIPI driver and several parameters for MIPI driver
r_mipi_userdef_api.c	MIPI driver user definition functions Source file which depends on user environment part such as interrupt settings for operate MIPI driver and so on
r_mipi_userdef.h	MIPI driver user definition Header file which defines user definition functions prototype and static constant definition

4.2 State transition

Figure 4-1 shows the state transition diagram of MIPI driver.

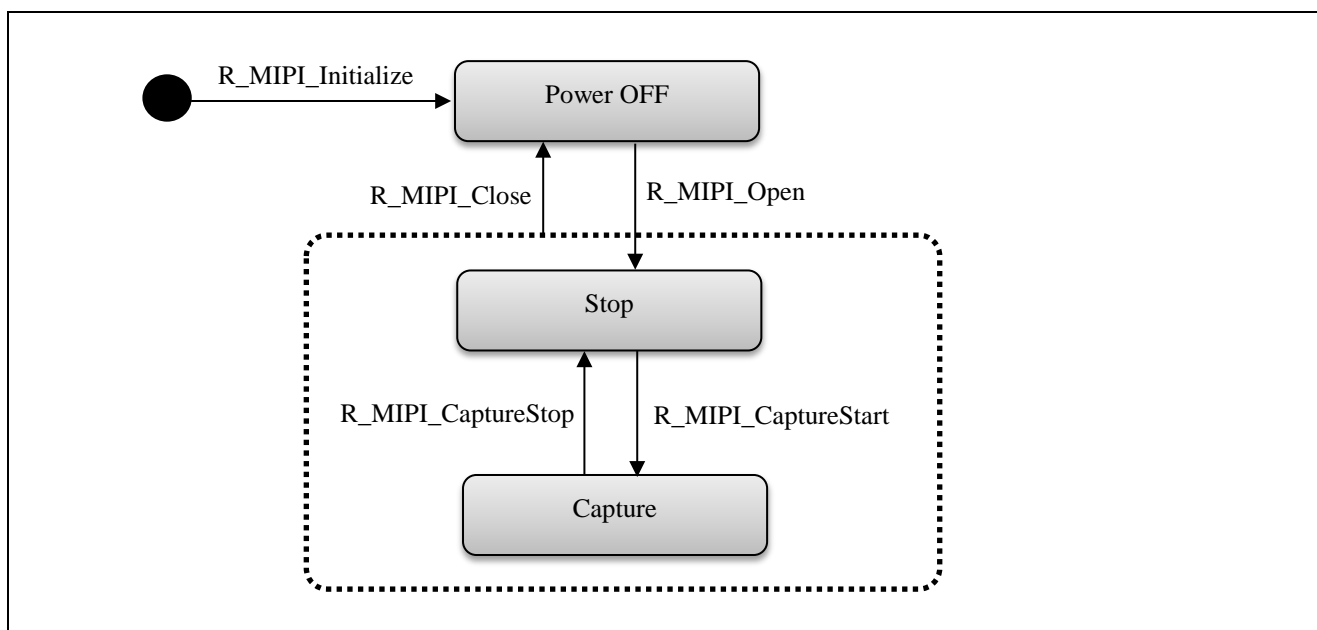


Figure 4-1 State transition diagram

4.3 Enumeration Definitions

The enumeration type definitions are given below. See section 4.4 for the error codes.

(1) **e_mipi_capture_mode_t**

e_mipi_capture_mode_t is an enumeration type for frame capture mode.

```
typedef enum
{
    MIPI_SINGLE_MODE = 0,
    MIPI_CONTINUOUS_MODE,
} e_mipi_capture_mode_t;
```

Enumeration constant	Value	Description
MIPI_SINGLE_MODE	0	Single capture mode
MIPI_CONTINUOUS_MODE	1	Continuous capture mode

(2) **e_mipi_inter_t**

e_mipi_inter_t is an enumeration type for field detection control.

```
typedef enum
{
    MIPI_PROGRESSIVE = 0,
    MIPI_INTERLACE,
} e_mipi_inter_t;
```

Enumeration constant	Value	Description
MIPI_PROGRESSIVE	0	Progressive data
MIPI_INTERLACE	1	Interrace data

(3) **e_vin_yuv_clip_t**

e_vin_yuv_clip_t is an enumeration type for pixel data clipping in the case of that input format is YCbCr format.

```
typedef enum
{
    VIN_CLIP_C_16_240 = 0,
    VIN_CLIP_YC_16_240,
    VIN_CLIP_C_128_128,
    VIN_CLIP_NONE,
} e_vin_yuv_clip_t;
```

Enumeration constant	Value	Description
VIN_CLIP_C_16_240	0	None luminance clipping Color difference < 16 is clipped to 16, Color difference > 240 is clipped to 240
VIN_CLIP_YC_16_240	1	Luminance < 16 is clipped to 16, Luminance > 240 clipped to 240 Color difference < 16 is clipped to 16, Color difference > 240 is clipped to 240
VIN_CLIP_C_128_128	2	None luminance clipping Color difference < 16 is clipped to 128, Color difference > 240 is clipped to 128
VIN_CLIP_NONE	3	Neither luminance and color difference is not clipped

(4) **e_vin_lut_t**

e_vin_lut_t is an enumeration type for lookup table ON / OFF.

```
typedef enum
{
    VIN_LUT_OFF = 0,
    VIN_LUT_ON,
} e_vin_lut_t;
```

Enumeration constant	Value	Description
VIN_LUT_OFF	0	Lookup table OFF
VIN_LUT_ON	1	Lookup table ON

(5) **e_vin_inputformat_t**

e_vin_inputformat_t is an enumeration type for input format.

```
typedef enum
{
    VIN_INPUT_YCBCR422_8 = 0,
    VIN_INPUT_YCBCR422_8I,
    VIN_INPUT_YCBCR422_10,
    VIN_INPUT_RGB888,
    VIN_INPUT_RAW8,
} e_vin_inputformat_t;
```

Enumeration constant	Value	Description
VIN_INPUT_YCBCR422_8	0	YUV(=YCbCr422 8bit)
VIN_INPUT_YCBCR422_8I	1	UYVY
VIN_INPUT_YCBCR422_10	2	YCbCr422 10bit
VIN_INPUT_RGB888	3	RGB888
VIN_INPUT_RAW8	4	RAW 8bit

(6) **e_vin_outputformat_t**

e_vin_outputformat_t is an enumeration type for output format.

```
typedef enum
{
    VIN_OUTPUT_YCBCR422_8 = (0x00),
    VIN_OUTPUT_YCBCR422_10 = (0x01),
    VIN_OUTPUT_Y8_CbCr = (0x02),
    VIN_OUTPUT_Y8 = (0x03),
    VIN_OUTPUT_Y10_CbCr = (0x04),
    VIN_OUTPUT_Y10 = (0x05),
    VIN_OUTPUT_ARGB8888 = (0x10),
    VIN_OUTPUT_XRGB8888 = (0x11),
    VIN_OUTPUT_ARGB1555 = (0x12),
    VIN_OUTPUT_RGB565 = (0x13),
    VIN_OUTPUT_RAW8 = (0x20),
} e_vin_outputformat_t;
```

Enumeration constant	Value	Description
VIN_OUTPUT_YCBCR422_8	00H	YUV (=YCbCr422 8bit)
VIN_OUTPUT_YCBCR422_10	01H	YUV (=YCbCr422 10bit)
VIN_OUTPUT_Y8_CbCr8	02H	YC separation, YCbCr422(Y 8bit, Cb/Cr 8bit multiplexed)
VIN_OUTPUT_Y8	03H	YC separation, Y data(8bit)
VIN_OUTPUT_Y10_CbCr10	04H	YC separation, YCbCr422(Y 10bit, Cb/Cr 10bit multiplexed)
VIN_OUTPUT_Y10	05H	YC separation, Y data(10bit)
VIN_OUTPUT_Y10_CbCr8	06H	YC separation, YCbCr422(Y 10bit, Cb/Cr 8bit multiplexed)
VIN_OUTPUT_ARGB8888	10H	ARGB-8888(32bit)
VIN_OUTPUT_XRGB8888	11H	RGB-888(32bit)
VIN_OUTPUT_ARGB1555	12H	ARGB-1555(16 bit)
VIN_OUTPUT_RGB565	13H	RGB-565(16bit)
VIN_OUTPUT_RAW8	20H	RAW 8bit

(7) **e_vin_outputendian_t**

e_vin_outputendian_t is an enumeration type for endian type of output format.

```
typedef enum
{
    VIN_OUTPUT_EN_LITTLE = 0,
    VIN_OUTPUT_EN_BIG,
} e_vin_outputendian_t;
```

Enumeration constant	Value	Description
VIN_OUTPUT_EN_LITTLE	0	Little endian
VIN_OUTPUT_EN_BIG	1	Big endian

(8) **e_vin_dither_t**

e_vin_dither_t is an enumeration type for dithering mode.

```
typedef enum
{
    VIN_DITHER_CUMULATIVE = 0,
    VIN_DITHER_ORDERED,
} e_vin_dither_t;
```

Enumeration constant	Value	Description
VIN_DITHER_CUMULATIVE	0	Dithering with cumulative addition
VIN_DITHER_ORDERED	1	Ordered dithering

(9) **e_vin_interlace_t**

e_vin_interlace_t is an enumeration type for interlace mode.

```
typedef enum
{
    VIN_INTERLACE_ODD = 0,
    VIN_INTERLACE_EVEN,
    VIN_INTERLACE_BOTH,
    VIN_DINTERLACE,
    VIN_PROGRESSIVE,
} e_vin_interlace_t;
```

Enumeration constant	Value	Description
VIN_INTERLACE_ODD	0	Odd-field capture mode
VIN_INTERLACE_EVEN	1	Even-field capture mode
VIN_INTERLACE_BOTH	2	Odd-/even-field capture mode
VIN_PROGRESSIVE	3	Progressive

(10) **e_vin_scaleon_t**

e_vin_scaleon_t is an enumeration type for vertical and horizontal scaling ON/OFF.

```
typedef enum
{
    VIN_SCALE_OFF = 0,
    VIN_SCALE_ON,
} e_vin_scaleon_t;
```

Enumeration constant	Value	Description
VIN_SCALE_OFF	0	Vertical and horizontal scaling ON
VIN_SCALE_ON	1	Vertical and horizontal scaling OFF

(11) **e_vin_interpolation_t**

e_vin_interpolation_t is an enumeration type for pixel component interpolation method at scale-up/down.

```
typedef enum
{
    VIN_BILINEAR = 0,
    VIN_NEAREST,
    VIN_MULTITAPS,
} e_vin_interpolation_t;
```

Enumeration constant	Value	Description
VIN_BILINEAR	0	Bilinear
VIN_NEAREST	1	Nearest neighbor
VIN_MULTITAPS	2	Multi-tap

(12) **e_mipi_interrupt_type_t**

e_mipi_interrupt_type_t is an enumeration type for interrupt factor on MIPI and VIN.

```
typedef enum
{
    MIPI_INT_LESS_THAN_WC      = 0x00000001,
    MIPI_INT_AFIFO_OF          = 0x00000002,
    MIPI_INT_VD_START          = 0x00000004,
    MIPI_INT_VD_END            = 0x00000008,
    MIPI_INT_SHP_STB           = 0x00000010,
    MIPI_INT_FSFE              = 0x00000020,
    MIPI_INT_LNP_STB           = 0x00000040,
    MIPI_INT_CRC_ERR           = 0x00000080,
    MIPI_INT_HD_WC_ZERO        = 0x00000100,
    MIPI_INT_FRM_SEQ_ERR1      = 0x00000200,
    MIPI_INT_FRM_SEQ_ERR0      = 0x00000400,
    MIPI_INT_ECC_ERR           = 0x00000800,
    MIPI_INT_ECC_CRCT_ERR      = 0x00001000,
    MIPI_INT_ULPS_START        = 0x00002000,
    MIPI_INT_ULPS_END          = 0x00004000,
    MIPI_INT_ERRSOTHS          = 0x00008000,
    MIPI_INT_ERRSOTSYNCHS      = 0x00010000,
    MIPI_INT_ERRESC            = 0x00020000,
    MIPI_INT_ERRCONTROL        = 0x00040000,
    VIN_INT_FIELD2             = 0x00100000,
    VIN_INT_VSYNC_FALL         = 0x00200000,
    VIN_INT_VSYNC_RISE         = 0x00400000,
    VIN_INT_FIELD              = 0x00800000,
    VIN_INT_SCANLINE           = 0x01000000,
    VIN_INT_FRAME              = 0x02000000,
    VIN_INT_FIFO_OF            = 0x04000000
} e_mipi_interrupt_type_t;
```

Enumeration constant	Value	Description
MIPI_INT_LESS_THAN_WC	00000001H	Length of payload data of a long packet is less than the WC value
MIPI_INT_AFIFO_OF	00000002H	an overflow of the asynchronous FIFO, which stores the HS data sent from the PHY
MIPI_INT_VD_START	00000004H	Start of VD output from the CSI2 (a frame start interrupt)
MIPI_INT_VD_END	00000008H	End of VD output from the CSI2 (a frame end interrupt)
MIPI_INT_SHP_STB	00000010H	Short packet reception interrupt
MIPI_INT_FSFE	00000020H	Frame packet reception interrupt
MIPI_INT_LNP_STB	00000040H	Long packet reception interrupt
MIPI_INT_CRC_ERR	00000080H	CRC error interrupt
MIPI_INT_HD_WC_ZERO	00000100H	WC (word count) zero interrupt
MIPI_INT_FRM_SEQ_ERR1	00000200H	Frame sequence error 1 interrupt (Received an illegal Frame End packet)
MIPI_INT_FRM_SEQ_ERR0	00000400H	Frame sequence error 0 interrupt (Received an illegal Frame Start packet)
MIPI_INT_ECC_ERR	00000800H	ECC error interrupt
MIPI_INT_ECC_CRCT_ERR	00001000H	ECC 1-bit correction interrupt
MIPI_INT_ULPS_START	00002000H	Ultra-low power data transfer start interrupt
MIPI_INT_ULPS_END	00004000H	Ultra-low power data transfer end interrupt
MIPI_INT_ERRSOTHS	00008000H	Synchronized SOT (start of transfer) error interrupt during HS reception.
MIPI_INT_ERRSOTSYNCHS	00010000H	Non-synchronizable SOT (start of transfer) error interrupt during HS reception
MIPI_INT_ERRESC	00020000H	Escape mode entry error interrupt
MIPI_INT_ERRCONTROL	00040000H	PHY control error interrupt
VIN_INT_FIELD2	00100000H	Field interrupt
VIN_INT_VSYNC_FALL	00200000H	VSYNC falling edge detect interrupt
VIN_INT_VSYNC_RISE	00400000H	VSYNC rising edge detect interrupt
VIN_INT_FIELD	00800000H	Field switching interrupt
VIN_INT_SCANLINE	01000000H	Scanline interrupt
VIN_INT_FRAME	02000000H	End of frame interrupt
VIN_INT_FIFO_OF	04000000H	FIFO overflow interrupt

4.4 Error Codes

Table 4-2 shows the error code list of MIPI driver.

Table 4-2 MIPI driver error code list

Error Code	Value	Description
MIPI_OK	0	Normal termination
MIPI_STATUS_ERR	1	Status error API function is called in prohibition condition
MIPI_PARAM_ERR	2	Parameter error API function is called with illegal parameters

4.5 User Custom Parameter

Parameters that can statically be changed by the user are defined in “r_mipi_user.h” for this driver.

(1) Constant definition

Constant definitions are shown as below. For more detail of each signal timing of MIPI D-PHY, please refer the specification document of MIPI CSI-2.

Error Code	Value	Description
MIPI_INTERRUPT_PRIORITY	28u	Interrupt priority of MIPI
VIN_INTERRUPT_PRIORITY	28u	Interrupt priority of VIN
MIPI_1US_WAIT	528u	1us wait This definition is in the case of CPU clock is 528MHz

4.6 Restrictions

(1) Reentrancy

The functions of this driver are not reentrant. An unexpected driver operation may result if this driver function is called asynchronously by two or more tasks or interrupt processing routines.

4.7 Functions

Table 4-3 shows the API function lists of MIPI driver.

Table 4-3 List of MIPI driver API functions

Function Name	Outline	Header file
R_MIPI_Initialize	Initialize processing	r_mipi_api.h
R_MIPI_Open	MIPI configuration and start-up PHY	r_mipi_api.h
R_MIPI_Close	MIPI and VIN end processing	r_mipi_api.h
R_MIPI_Setup	VIN configuration	r_mipi_api.h
R_MIPI_SetBufferAdr	Set the address of capture buffer	r_mipi_api.h
R_MIPI_InterruptEnable	Interrupt enable setup	r_mipi_api.h
R_MIPI_InterruptDisable	Interrupt disable setup	r_mipi_api.h
R_MIPI_GetInfo	Get capture information	r_mipi_api.h
R_MIPI_CaptureStart	Start capture processing	r_mipi_api.h
R_MIPI_CaptureStop	Stop capture processing	r_mipi_api.h
R_MIPI_InterruptHandler	MIPI interrupt handler	r_mipi_api.h
R_VIN_InterruptHandler	VIN interrupt handler	r_mipi_api.h
R_MIPI_CPUVAddrToSysPAddr	Convert capture buffer address processing	r_mipi_user.h
R_MIPI_OnInitialize	Sample for releasing MIPI and VIN standby state and registering the interrupt handler	r_mipi_user.h
R_MIPI_OnFinalize	Sample for setting up MIPI and VIN standby state and releasing the interrupt handler	r_mipi_user.h

5. Function Reference

5.1 R_MIPI_Initialize

R_MIPI_Initialize	
Synopsis	Initialization processing
Header	r_mipi_api.h
Declaration	void R_MIPI_Initialize(void (* const init_func)(uint32_t), const uint32_t user_num);
Arguments	<div> <div>[IN] void (* init_func)(uint32_t)</div> <div>: Callback function to be registered. Specify NULL if not necessary.</div> </div> <div> <div>[IN] uint32_t user_num</div> <div>: Argument to the callback function Set up according to the application</div> </div>
Return Value	None
Remarks	None

(1) Description

This function initializes the MIPI driver. Since the MIPI driver will perform neither MIPI module standby release processing nor interrupt handler registration processing, it is necessary to add those processing using the callback function specified in this function. “5.14 R_MIPI_OnInitialize” is available as a sample function for adding those processing. Add the required processing while referring to that sample.

This function takes the following actions.

- Call the callback function specified in the argument.
- Initialize the internal variables to be used by this driver.

5.2 R_MIPI_Open

R_MIPI_Open	
Synopsis	MIPI configuration and start the PHY
Header	r_mipi_api.h
Declaration	e_mipi_error_t R_MIPI_Open(const st_mipi_param_t * const mipi_data);
Arguments	<div> <div>[IN] const st_mipi_param_t *</div> <div>const mipi_data</div> <div>: Configuration Data Do not specify NULL</div> </div>
Return Value	<div> <div>MIPI_OK</div> <div>MIPI_STATUS_ERR</div> <div>MIPI_PARAM_ERR</div> <div>: Normal termination : Driver internal status is illegal. : The mipi_data is illegal or out of range.</div> </div>
Remarks	This function can be called after processing R_MIPI_Initialize.

(1) Description

This function configures the capture lane, the capture format, and the PHY settings.

This function takes following actions.

- Parameter check of configuration data.
- MIPI software reset.
- Capture setting of interlace/progressive.
- Set the virtual channel.
- Initialize the PHY
- Update the driver internal status.

(2) Parameter details

(a) st_mipi_param_t

st_mipi_param_t structure is described as below.

```
typedef struct
{
    uint8_t  mipi_lanenum;
    uint8_t  mipi_vc;
    uint8_t  mipi_interlace;
    uint8_t  mipi_laneswap;
    uint16_t mipi_frametop;
    uint16_t mipi_outputrate;
    st_mipi_phy_timing_t mipi_phy_timing;
} st_mipi_param_t;
```

Type / Member Name	Description
uint8_t mipi_lanenum	Number of transfer lane 1: 1 lane operation 2: 2 lane parallel operation
uint8_t mipi_vc	Virtual channel 0~3 Enabled virtual channel number
uint8_t mipi_interlace	Input method (T.B.D: Fixed MIPI_PROGRESSIVE at current ver.) (Note) MIPI_PROGRESSIVE: Progressive MIPI_INTERLACE: Interlace
uint8_t mipi_laneswap	Lane swapping (T.B.D: Fixed 0 at current ver.) (Note) 0 : Disable lane swapping 1 : Enable lane swapping
uint16_t mipi_frametop	Even field number 0x0000~0xFFFF This value is to detect top field of interlace image Set the ID of head line synchronous packet
uint16_t mipi_outputrate	MIPI transfer rate(MHz) (T.B.D: Fixed 80 at current ver.) (Note) 80~1000 Set the MIPI transfer rate
st_mipi_phy_timing_t mipi_phy_timing	PHY timing setting Set the timing of PHY data lane and clock lane Refer the "st_mipi_phy_timing_t" structure for more detail.

Note: These parameters are not supported at current driver version. Regarding each parameter, please use the fixed value which is indicated in the table.

Even-field number (mipi_frametop) is available when the input method (mipi_interlace) set as MIPI_INTERLACE.

Virtual channel (mipi_vc) means the channel which transfers data from camera.

(b) **st_mipi_phy_timing_t**

st_mipi_phy_timing_t structure is described as below.

```
typedef struct
{
    uint16_t mipi_ths_prepare;
    uint16_t mipi_ths_settle;
    uint16_t mipi_tclk_prepare;
    uint16_t mipi_tclk_settle;
    uint16_t mipi_tclk_miss;
    uint16_t mipi_t_init_slave;
} st_mipi_phy_timing_t;
```

Type / Member Name	Description
uint16_t mipi_ths_prepare	MIPI D-PHY T _{THS_PREPARE} Parameter 0x00~0x3F Setting of the duration of the LP-00 state (immediately before entry to the HS-0 state)
uint16_t mipi_ths_settle	MIPI D-PHY T _{THS_SETTLE} Parameter 0x00~0x3F Setting of the period in which a transition to the HS state is ignored after the T _{THS_PREPARE} period begins
uint16_t mipi_tclk_prepare	MIPI D-PHY T _{CLK_PREPARE} Parameter 0x00~0x3F Setting of the duration of the LP-00 state (immediately before entry to the HS-0)
uint16_t mipi_tclk_settle	MIPI D-PHY T _{CLK_SETTLE} Parameter 0x00~0x3F Setting of the period in which a transition to the HS state is ignored after the T _{CLK_PREPARE} period begins
uint16_t mipi_tclk_miss	MIPI D-PHY T _{CLK_MISS} Parameter 0x00~0x1F Setting of the period in which the absence of the clock is detected, and the HS-RX is disabled
uint16_t mipi_t_init_slave	MIPI D-PHY T _{INIT} Parameter 0x0000~0xFFFF Minimum duration of the INIT state

5.3 R_MIPI_Close

R_MIPI_Close	
Synopsis	Finalize processing of MIPI and VIN.
Header	r_mipi_api.h
Declaration	<code>e_mipi_error_t R_MIPI_Close(void (* const finalize_func)(uint32_t), const uint32_t user_num);</code>
Arguments	<div> <div>[IN] void (*finalize_func)(uint32_t)</div> <div>: Callback function to be registered. Specify NULL if not necessary.</div> </div> <div> <div>[IN] uint32_t user_num</div> <div>: Argument to the callback function Set up according to the application</div> </div>
Return Value	<div>MIPI_OK : Normal termination</div> <div>MIPI_STATUS_ERR : Driver internal status is illegal.</div>
Remarks	This function can be called after processing R_MIPI_Open.

(1) Description

This function stops the capture and performs MIPI software reset. Since the MIPI driver performs neither MIPI module standby configuration processing nor interrupt handler release processing, it is necessary to add those processing using the callback function specified in this function.

“5.15 R_MIPI_OnFinalize” is available as a sample function for adding those processing. Add the required processing while referring to that sample.

This function takes the following actions.

- Disable the interrupt enable registers of MIPI and VIN.
- Stop capture of VIN.
- Clear PHY settings and process the MIPI software reset.
- Clear the internal variables which are used in driver internal.
- Call the callback function specified in the argument.

5.4 R_MIPI_Setup

R_MIPI_Setup			
Synopsis	VIN configuration		
Header	r_mipi_api.h		
Declaration	<pre>e_mipi_error_t R_MIPI_Setup(const st_vin_setup_t * const vin_setup);</pre>		
Arguments	[IN]	const st_vin_setup_t * const vin_setup	: Configuration Data Do not specify NULL
Return Value	MIPI_OK		: Normal termination
	MIPI_STATUS_ERR		: Driver internal status is illegal.
	MIPI_PARAM_ERR		: The vin_setup is illegal or out of range.
Remarks	This function can be called after processing R_MIPI_Open Also, execute VIN setting processing while capture stop.		

(1) Description

This function sets the clipping area of capture image, input format, and stride size, and so on.

This function takes following actions.

- Check the configuration parameter
- Set various registers of VIN

(2) Parameter details

(a) st_vin_setup_t

st_vin_setup_t structure is described as below.

```
typedef struct
{
    st_vin_preclip_t    vin_preclip;
    st_vin_scale_t      vin_scale;
    st_vin_afterclip_t  vin_afterclip;
    uint8_t             vin_yuv_clip;
    uint8_t             vin_lut;
    uint8_t             vin_inputformat;
    uint8_t             vin_outputformat;
    uint8_t             vin_outputendian;
    uint8_t             vin_dither;
    uint8_t             vin_interlace;
    uint8_t             vin_alpha_val8;
    uint8_t             vin_alpha_val1;
    uint16_t            vin_stride;
    uint16_t            vin_ycoffset;
} st_vin_setup_t;
```

Type / Member Name	Description
st_vin_preclip_t vin_preclip	Pre-clip area Pre-clip area setting for capture image. Refer the "st_vin_preclip_t" structure for more detail.
st_vin_scale_t vin_scale	Vertical and horizontal scaling (T.B.D: Fixed 0 for each member at current ver.) (Note) Scaling setting for pre-clipped area. Refer the "st_vin_scale_t" structure for more detail.
st_vin_afterclip_t vin_afterclip	Post-clip area (T.B.D: Fixed 0 for each member at current ver.) (Note) Clip area setting for after scaling image. Refer the "st_vin_afterclip_t" structure for more detail.
uint8_t vin_yuv_clip	Pixel data clipping (T.B.D: Fixed VIN_CLIP_NONE at current ver.) (Note) VIN_CLIP_C_16_240: Luminance: None clipping, Color difference: Clipping between 16 and 240 VIN_CLIP_YC_16_240: Both of luminance and color difference are clipped between 16 and 240 VIN_CLIP_C_128_128: Luminance: None clipping, Color difference: Less than 16 and more than 240 are clipped to 128 VIN_CLIP_NONE: None clipping
uint8_t vin_lut	LUT (Look Up Table) enable setting (T.B.D: Fixed VIN_LUT_OFF at current ver.) (Note) VIN_LUT_OFF: LUT OFF VIN_LUT_ON: LUT ON
uint8_t vin_inputformat	Input format (T.B.D: Fixed VIN_INPUT_RAW8 at current ver.) (Note) VIN_INPUT_YCBCR422_8: YUY (=YCbCr422 8bit) VIN_INPUT_YCBCR422_8I: UYVY VIN_INPUT_YCBCR422_10: YCbCr422 10bit VIN_INPUT_RGB888: RGB888 VIN_INPUT_RAW8: RAW 8bit
uint8_t vin_outputformat	Input format (T.B.D: Fixed VIN_OUTPUT_RAW8 at current ver.) (Note) VIN_OUTPUT_YCBCR422_8: YUY (=YCbCr422 8bit) VIN_OUTPUT_YCBCR422_8I: UYVY VIN_OUTPUT_Y8_CbCr: YC separation, YCbCr422(Y 8bit, Cb/Cr 8bit) VIN_OUTPUT_Y8: YC separation, Y data(8bit) VIN_OUTPUT_Y10_CbCr: YC separation, YCbCr422(Y 10bit, Cb/Cr 8bit) VIN_OUTPUT_Y10: YC separation, Y data(10bit) VIN_OUTPUT_ARGB8888: ARGB-8888(32bit) VIN_OUTPUT_XRGB8888: RGB-888(32bit) VIN_OUTPUT_ARGB1555: ARGB-1555(16 bit) VIN_OUTPUT_RGB565: RGB-565(16bit) VIN_OUTPUT_RAW8: RAW 8bit

Note: These parameters are not supported at current driver version. Regarding each parameter, please use the fixed value which is indicated in the table.

Type / Member Name	Description
uint8_t vin_outputendian	Endian type VIN_OUUPUT_EN_LITTLE : Little endian VIN_OUTPUT_EN_BIG : Big endian
uint8_t vin_dither	Dithering mode (T.B.D: Fixed VIN_DITHER_CUMULATIVE at current ver.) (Note) VIN_DITHER_CUMULATIVE: Cumulative addition deithering VIN_DITHER_ORDERED: Ordered dithering
uint8_t vin_interlace	Interlace mode (T.B.D: Fixed VIN_PROGRESSIVE at current ver.) (Note) VIN_INTERLACE_ODD: Odd-field capture mode VIN_INTERLACE_EVEN: Even-field capture mode VIN_INTERLACE_BOTH: Odd-/even-field capture mode VIN_PROGRESSIVE: Progressive capture mode
uint8_t vin_alpha_val8	Alpha value of ARGB8888 (T.B.D: Fixed 0x00 at current ver.) (Note) 0x00~0xFF Set the alpha value when output format is ARGB8888
uint8_t vin_alpha_val1	Alpha value of ARGB1555 (T.B.D: Fixed 0 at current ver.) (Note) 0~1 Set the alpha value when output format is ARGB1555
uint16_t vin_stride	Stride size of image More than 32 (Multiples of 32) Set the stride size of output image
uint16_t vin_ycoffset	UV data address offset (T.B.D: Fixed 0 at current ver.) (Note) 0~multiple of 128 Set the transfer offset address of UV data when the output format is set as YC separation.

Note: These parameters are not supported at current driver version. Regarding each parameter, please use the fixed value which is indicated in the table.

Set the data clip value for pixel data clipping (vin_yuv_clip) when input format is set as YCbCr.

The endian type (vin_outputendian) is used when output the image data to outside memory.

Set the dithering mode (vin_dither) in the case of input format (vin_inputformat) is RGB888 and output format (vin_outputformat) is RGB565 or ARGB1555.

Stride of image (vin_stride) should be set horizontal pre-clip size (vin_preclip_endx - vin_preclip_startx) or more in the case of scaling is set as OFF by vin_scaleon of st_vin_scale_t structure. The horizontal pre-clip size is set by vin_preclip_endx and vin_preclip_startx of st_vin_preclip_t structure,

In the case of scaling is as ON, stride of image should be set horizontal after clip size (vin_afterclip_size_x) or more.

So, set the “vin_stride” that satisfy the following condition.

In the case of vin_scaleon = VIN_SCALE_OFF:

$$\text{vin_stride} \geq \text{vin_afterclip_size_x}$$

In the case of vin_scaleon = VIN_SCALE_ON:

$$\text{vin_stride} \geq (\text{vin_preclip_endx} - \text{vin_preclip_startx})$$

Also, depending on the output format (vin_outputformat), it is necessary to set the parameters as follows about the stride size of image.

Output format	Setting unit (pixel)
VIN_OUTPUT_YCBCR422_8	64
VIN_OUTPUT_YCBCR422_10	32
VIN_OUTPUT_Y8_CbCr8	128
VIN_OUTPUT_Y8	128
VIN_OUTPUT_Y10_CbCr10	64
VIN_OUTPUT_Y10	64
VIN_OUTPUT_Y10_CbCr8	128
VIN_OUTPUT_ARGB8888	32
VIN_OUTPUT_XRGB8888	32
VIN_OUTPUT_ARGB1555	64
VIN_OUTPUT_RGB565	64
VIN_OUTPUT_RAW8	64

The stride size of image is written to VnIS register by MIPI driver. In the case of output format is VIN_OUTPUT_RAW8, MIPI driver writes the value of the stride size of image divided by 2, to VnIS register due to hardware specification.

(b) **st_vin_preclip_t**

st_vin_preclip_t structure is described as below.

```
typedef struct
{
    uint16_t vin_preclip_starty;
    uint16_t vin_preclip_endy;
    uint16_t vin_preclip_startx;
    uint16_t vin_preclip_endx;
} st_vin_preclip_t;
```

Type / Member Name	Description
uint16_t vin_preclip_starty	Start line (vertical direction) 0~2046 (In the case of scaling: 0~2044) The value 0 means the first valid line.
uint16_t vin_preclip_endy	End line (vertical direction) 1~2047 (In the case of scaling: 3~2047)
uint16_t vin_preclip_startx	Start pixel (horizontal direction) Even value between 0 to 2042
uint16_t vin_preclip_endx	End pixel (horizontal direction) Odd value between 5 to 2047

The number of lines of vertical direction should be more than 2 lines in pre-clipped area, so, set the “vin_preclip_endy” and “vin_preclip_starty” that satisfy the following conditions.

$$(\text{vin_preclip_endy} - \text{vin_preclip_starty}) \geq 1$$

In the case of vertical or horizontal scaling specified, set the “vin_preclip_endy” and “vin_preclip_starty” that satisfy the following conditions.

$$(\text{vin_preclip_endy} - \text{vin_preclip_starty}) \geq 3$$

The number of pixels of horizontal direction should be even value greater than 6 in pre-clipped area, so, set the “vin_preclip_endx” and “vin_preclip_startx” that satisfy the following conditions. And result of following should be odd-value.

$$(\text{vin_preclip_endx} - \text{vin_preclip_startx}) \geq 5$$

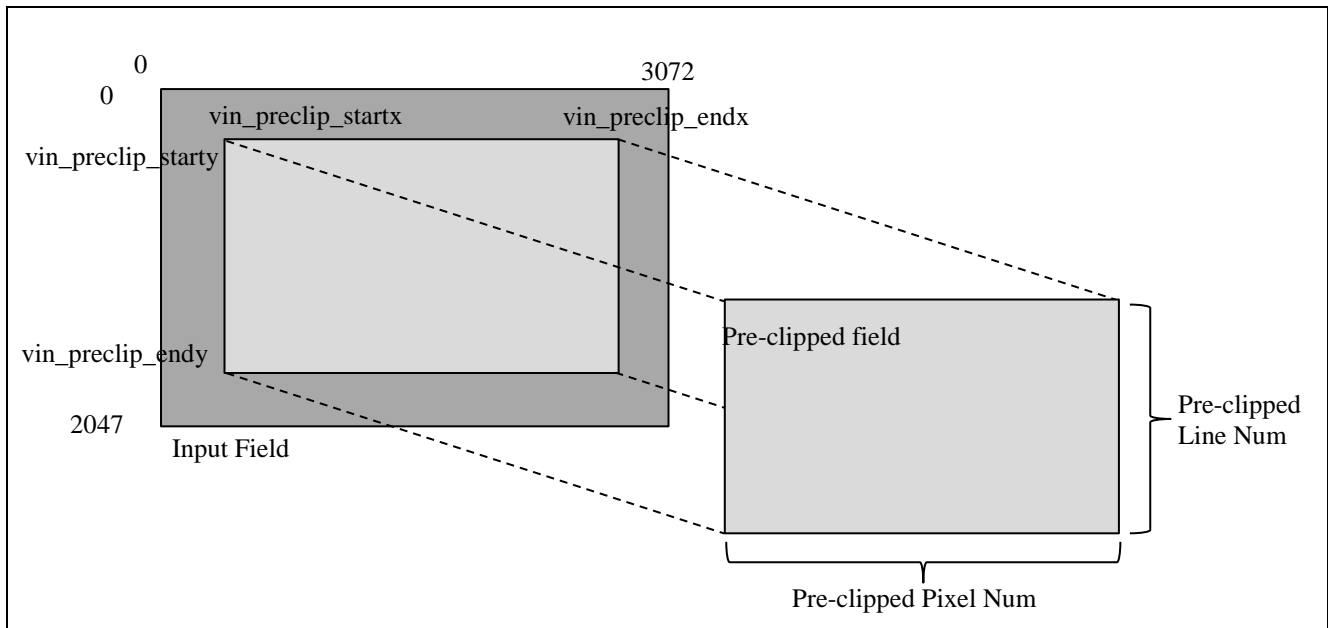


Figure 5-1 Image of pre-clipped area

(c) **st_vin_scale_t**

st_vin_scale_t structure is described as below.

```
typedef struct
{
    uint8_t  vin_scaleon;
    uint8_t  vin_interpolation;
    uint16_t vin_scale_h;
    uint16_t vin_scale_v;
} st_vin_scale_t;
```

Type / Member Name	Description
uint8_t vin_scaleon	ON, OFF setting of scaling function (T.B.D: Fixed VIN_SCALE_OFF at current ver.) (Note) VIN_SCALE_OFF: Vertical and horizontal scaling OFF VIN_SCALE_ON: Vertical and horizontal scaling ON
uint8_t vin_interpolation	Pixel component interpolation method (T.B.D: Fixed VIN_BILINEAR at current ver.) (Note) VIN_BILINEAR: Bilinear VIN_NEAREST: Nearest neighbor VIN_MULTITAPS: Multi-tap
uint16_t vin_scale_h	Horizontal magnification (T.B.D: Fixed 0 at current ver.) (Note) 0x0800~0xFFFF(15 to 12bit is part of integer, 11 to 0bit is part of decimal) 0x0800 to 0x0FFF is scale-up, 0x1000 is equal magnification, 0x1001 to 0xFFFF is scale-down
uint16_t vin_scale_v	Vertical magnification (T.B.D: Fixed 0 at current ver.) (Note) 0x0556~0xFFFF(15 to 12bit is part of integer, 11 to 0bit is part of decimal) 0x0556~0x0FFF is scale-up, 0x1000 is equal magnification, 0x1001 to 0xFFFF is scale-down

Note: These parameters are not supported at current driver version. Regarding each parameter, please use the fixed value which is indicated in the table.

The members except for “vin_scaleon” are valid in the case of “vin_scaleon” is set as VIN_SCALE_ON. The members except for “vin_scaleon” should be 0 in the case of “vin_scaleon” is set as VIN_SCALE_OFF.

Vertical and horizontal scaling is executed to pre-clipped area. The approximate scaling size of vertical and horizontal can be calculated by followings.

Scaled Hsize (Scaled horizontal size) = (vin_preclip_endx - vin_preclip_startx) × (4096 / vin_scale_h)

Scaled Vsize (Scaled vertical size) = (vin_preclip_endy - vin_preclip_starty) × (4096 / vin_scale_v)

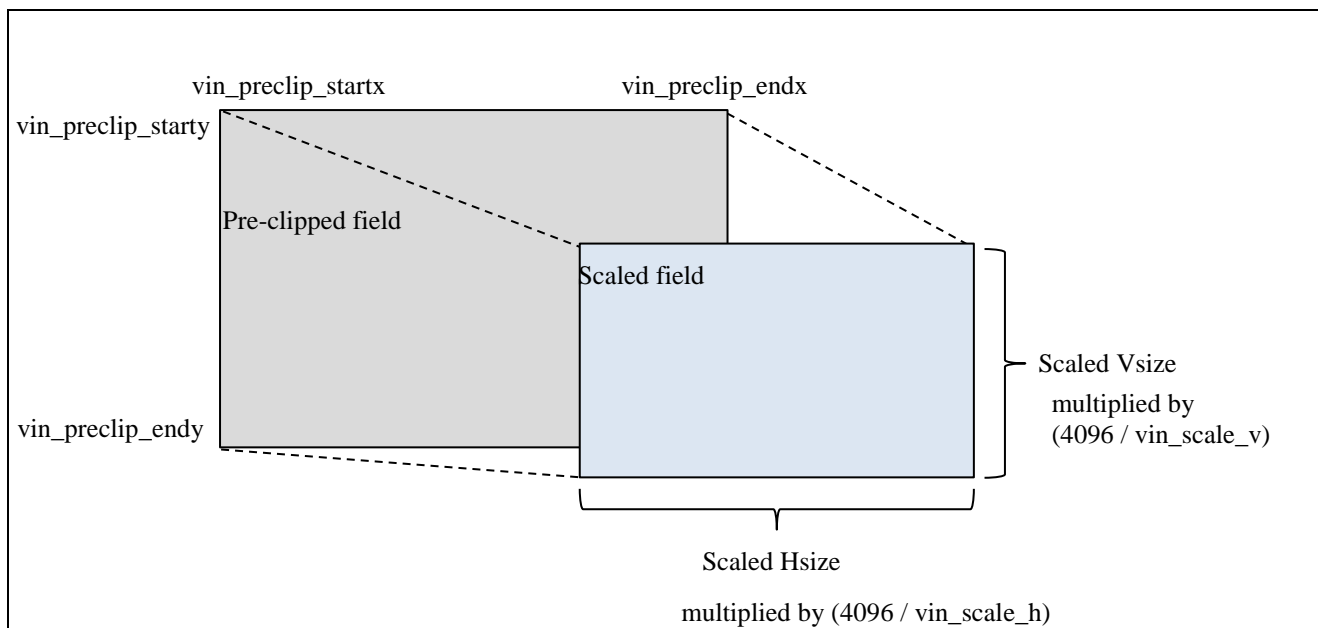


Figure 5-2 Image of vertical and horizontal scaling

(d) **st_vin_afterclip_t**

st_vin_afterclip_t structure is described as below.

```
typedef struct
{
    uint16_t vin_afterclip_size_x;
    uint16_t vin_afterclip_size_y;
} st_vin_afterclip_t;
```

Type / Member Name	Description
uint16_t vin_afterclip_size_x	Horizontal after clipping size (T.B.D: Fixed 0 at current ver.) (Note) 4~2048
uint16_t vin_afterclip_size_y	Vertical after clipping size (T.B.D: Fixed 0 at current ver.) (Note) 4~2048

Note: These parameters are not supported at current driver version. Regarding each parameter, please use the fixed value which is indicated in the table.

Each member of st_vin_afterclip_t structure is available in the case of vin_scaleon of st_vin_scale_t is VIN_SCALE_ON. Each member of st_vin_afterclip_t structure should be set as 0 in the case of vin_scaleon is VIN_SCALE_OFF.

This clipping is executed to image of scale-up/down. To set this clipping area greater than image size of vertical and horizontal scaling is prohibited.

Set the “vin_afterclip_size_x” and “vin_afterclip_size_y” that satisfy the following conditions.

$$4 \leq \text{vin_afterclip_size_x} \leq ((\text{vin_preclip_endx} - \text{vin_preclip_startx}) \times (4096 / \text{vin_scale_h})) \text{ (Max 2048)}$$

$$4 \leq \text{vin_afterclip_size_y} \leq ((\text{vin_preclip_endy} - \text{vin_preclip_starty}) \times (4096 / \text{vin_scale_v})) \text{ (Max 2048)}$$

The clipped area by this clipping is outputted to buffer address which specified by R_MIPI_SetBufferAdr.

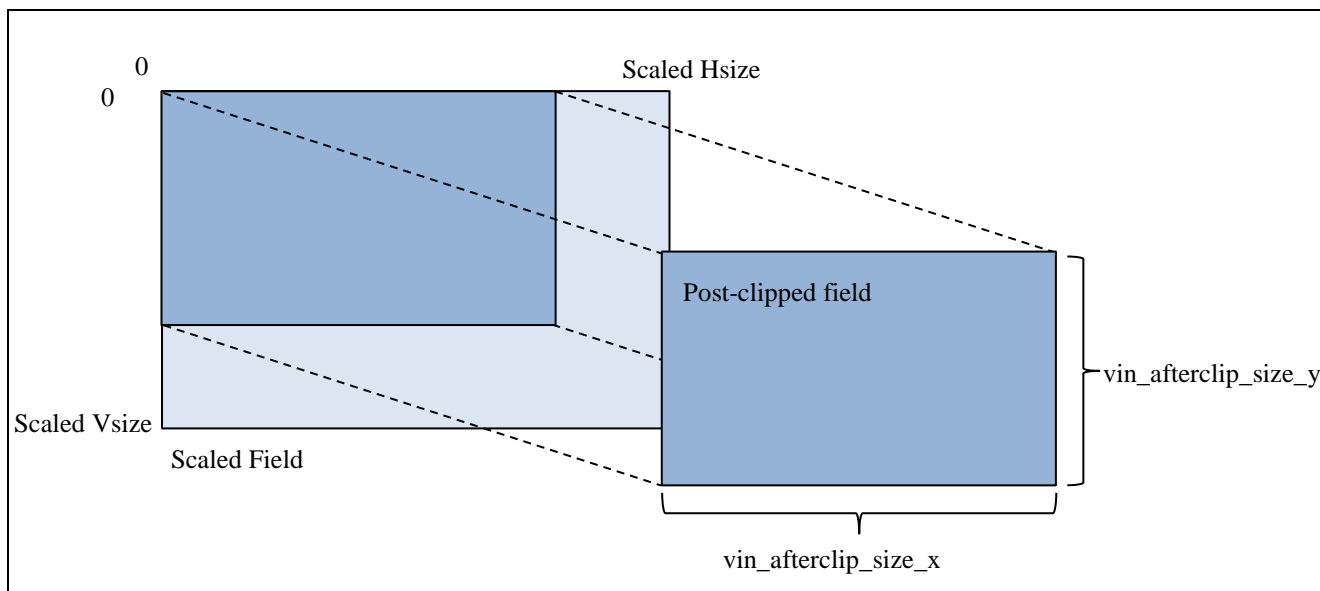


Figure 5-3 Image of post-clipped area

5.5 R_MIPI_SetBufferAdr

R_MIPI_SetBufferAdr			
Synopsis	Set the address of capture buffer		
Header	r_mipi_api.h		
Declaration	e_mipi_error_t R_MIPI_SetBufferAdr(const uint8_t buffer_no, const uint8_t * const bufferBase);		
Arguments	[IN]	const uint8_t buffer_no	: Memory base number of VIN 0: Set the MB1 1: Set the MB2 2: Set the MB3
	[IN]	const uint8_t * const bufferBase	: Capture buffer address Do not specify NULL
Return Value	MIPI_OK		: Normal termination
	MIPI_STATUS_ERR		: Driver internal status is illegal.
	MIPI_PARAM_ERR		: buffer_no is out of range
			bufferBase is NULL, or the address is not aligned by 256bytes
Remarks	This function can be called after processing R_MIPI_Open		

(1) Description

Assign the specified buffer address (bufferBase) to memory register of VIN. VIN has 3 memory base register such as MB1, MB2, and MB3. This function stores the address which is specified by second argument to memory base register which specified by first arguments. The address which is specified by second argument should be aligned by 256bytes.

The capture sequence is MB1 -> MB2-> MB3 in the case of continuous capture mode. In the case of single capture mode, the capture data is stored to the address which is stored to MB1.

This function takes following actions.

- Check the driver internal status.
- Store the address to memory base register.

5.6 R_MIPI_InterruptEnable

R_MIPI_InterruptEnable	
Synopsis	Interrupt enable setup
Header	r_mipi_api.h
Declaration	void R_MIPI_InterruptEnable(const st_mipi_int_t * const param);
Arguments	<div> <div>[IN]</div> <div>const st_mipi_int_t * const param</div> <div>: Interrupt settings Do not specify NULL</div> </div>
Return Value	None
Remarks	None

(1) Description

This function enables interrupts of MIPI and VIN according to interrupt settings argument.

This function takes following action

- Enable interrupts of MIPI and VIN

(2) Parameter Details

(a) st_mipi_int_t

st_mipi_int_t structure is described as below.

```
typedef struct
{
    e_mipi_interrupt_type_t type;
    void (* p_mipiCallback) (e_mipi_interrupt_type_t interrupt_flag);
    void (* p_vinCallback) (e_mipi_interrupt_type_t interrupt_flag);
    uint32_t line_num;
} st_mipi_int_t;
```

Type / Member Name	Description
e_mipi_interrupt_type_t type	Interrupt factor of MIPI and VIN Choice the interrupt factor needed which defined at e_mipi_interrupt_type_t of "4.3 Enumeration Definitions"
void (* p_mipiCallback) (e_mipi_interrupt_type_t interrupt_flag)	MIPI interrupt callback function Callback function which is called when MIPI interrupt occurs. Do not specify NULL.
void (* p_vinCallback) (e_mipi_interrupt_type_t interrupt_flag)	VIN Interrupt callback function Callback function which is called when VIN interrupt occurs. Do not specify NULL.
uint32_t line_num	Line number for scan line interrupt 0x0000~0x07FF Set the line number in the case of type is VIN_INT_SCANLINE.

5.7 R_MIPI_InterruptDisable

R_MIPI_InterruptDisable

Synopsis	Interrupt disable setup
Header	r_mipi_api.h
Declaration	<code>void R_MIPI_InterruptDisable(void);</code>
Arguments	None
Return Value	None
Remarks	None

(1) Description

Disable interrupts of MIPI and VIN. Also this function clears the interrupt callback registration of MIPI and VIN.

This function takes following action.

- Disable interrupt of MIPI and VIN

5.8 R_MIPI_GetInfo

R_MIPI_GetInfo	
Synopsis	Get capture information
Header	r_mipi_api.h
Declaration	e_mipi_error_t R_MIPI_GetInfo(st_vin_info_type_t * infoType);
Arguments	[IN] st_vin_info_type_t * infoType : Address to store capture information Do not specify NULL
Return Value	MIPI_OK : Normal termination MIPI_STATUS_ERR : Driver internal status is illegal.
Remarks	This function can be called after processing R_MIPI_Open This function returns error when call this function while capturing.

(1) Description

Store the capture information, such as current capture field, place of capture line, and valid frame buffer (memory base register), to specified address.

This function takes following actions.

- Check driver internal status.
- Store the capture information to specified address.

(2) Parameter details

(a) st_vin_info_type_t

st_vin_info_type_t structure is described as below.

```
typedef struct
{
    uint16_t vin_nowcaptureline;
    uint8_t vin_nowcapturefield;
    uint8_t vin_nowcapturebase;
} st_vin_info_type_t;
```

Type / Member Name	Description
uint16_t vin_nowcaptureline	Line count The line place of current capture field
uint8_t vin_nowcapturefield	Current capture field 0: Odd-field 1: Even-field
uint8_t vin_nowcapturebase	Valid frame buffer 0: Valid frame buffer is MB1 1: Valid frame buffer is MB2 2: Valid frame buffer is MB3 3: There is no valid frame buffer.

5.9 R_MIPI_CaptureStart

R_MIPI_CaptureStart	
Synopsis	Start capture processing
Header	r_mipi_api.h
Declaration	e_mipi_error_t R_MIPI_CaptureStart(const e_mipi_capture_mode_t captureMode);
Arguments	<div> <div>[IN] const e_mipi_capture_mode_t captureMode</div> <div>: Capture mode MIPI_SINGLE_MODE: Single capture MIPI_CONTINUOUS_MODE: Continuous capture</div> </div>
Return Value	<div> <div>MIPI_OK MIPI_STATUS_ERR</div> <div>: Normal termination : Driver internal status is illegal.</div> </div>
Remarks	This function can be called after processing R_MIPI_Open Set several capture settings by R_MIPI_Setup and R_MIPI_SetBufferAdr before start capture by calling this function.

(1) Description

Start capture processing after set capture mode.

This function takes following actions

- Check driver internal status
- Set capture mode
- Start capture

5.10 R_MIPI_CaptureStop

R_MIPI_CaptureStop	
Synopsis	Stop capture processing
Header	r_mipi_api.h
Declaration	e_mipi_error_t R_MIPI_CaptureStop(void);
Arguments	None
Return Value	<div> <div>MIPI_OK MIPI_STATUS_ERR</div> <div>: Normal termination : Driver internal status is illegal.</div> </div>
Remarks	This function can be called while capture processing by starting R_MIPI_CaptureStart

(1) Description

Stop capture processing.

This function takes following actions.

- Check driver internal status
- Stop capture

5.11 R_MIPI_InterruptHandler

R_MIPI_InterruptHandler	
Synopsis	MIPI interrupt handler
Header	r_mipi_api.h
Declaration	void R_MIPI_InterruptHandler(uint32_t int_sense);
Arguments	[IN] uint32_t int_sense : Interrupt request edge/level
Return Value	None
Remarks	None

(1) Description

This function is MIPI interrupt handler. This function is registered as the MIPI interrupt handler through the function described in section “5.14 R_MIPI_OnInitialize” which is introduced as an example of interrupt handler registration processing.

5.12 R_VIN_InterruptHandler

R_VIN_InterruptHandler	
Synopsis	VIN interrupt handler
Header	r_mipi_api.h
Declaration	void R_VIN_InterruptHandler(uint32_t int_sense);
Arguments	[IN] uint32_t int_sense : Interrupt request edge/level
Return Value	None
Remarks	None

(1) Description

This function is MIPI interrupt handler. This function is registered as the MIPI interrupt handler through the function described in section “5.15 R_MIPI_OnFinalize” which is introduced as an example of interrupt handler registration processing.

5.13 R_MIPI_CPUVAddrToSysPAddr

R_MIPI_CPUVAddrToSysPAddr		
Synopsis	Convert capture buffer address processing	
Header	r_mipi_user.h	
Declaration	uint32_t R_MIPI_CPUVAddrToSysPAddr(uint32_t vaddr);	
Arguments	[IN] uint32_t vaddr	: Virtual address
Return Value	Integer of uint32_t type	: Physical address
Remarks	None	

(1) Description

This function converts the virtual address to physical address. This function is called from R_MIPI_SetBufferAdr when the R_MIPI_SetBufferAdr processing store the address to memory base register.

5.14 R_MIPI_OnInitialize

R_MIPI_OnInitialize	
Synopsis	Sample for releasing MIPI and VIN standby state and registering the interrupt handler
Header	r_mipi_user.h
Declaration	void R_MIPI_OnInitialize (const uint32_t user_num);
Arguments	[IN] const uint32_t user_num : User parameter
Return Value	None
Remarks	None

(1) Description

This function is prepared as an example of releasing the MIPI and VIN module standby state and registering an interrupt handler. Please implement processing which user environment required.

This function takes following actions.

- Release standby of MIPI and VIN
- Register an interrupt handler
- Set up interrupt priorities

5.15 R_MIPI_OnFinalize

R_MIPI_OnFinalize	
Synopsis	Sample for setting up MIPI and VIN standby state and releasing the interrupt handler
Header	r_mipi_user.h
Declaration	void R_MIPI_OnFinalize(const uint32_t user_num);
Arguments	[IN] const uint32_t user_num : User parameter
Return Value	None
Remarks	None

(1) Description

This function is prepared as an example of setting up the MIPI and VIN module standby state and releasing the interrupt handler. Please implement processing which user environment required.

This function takes following actions.

- Set up MIPI and VIN standby
- Release the interrupt handler

6. Reference Documents

User's Manual: Hardware

RZ/A2M Group User's Manual: Hardware

The latest version can be downloaded from the Renesas Electronics website.

RTK7921053C00000BE (RZ/A2M CPU board) User's Manual

The latest version can be downloaded from the Renesas Electronics website.

RTK79210XXB00000BE (RZ/A2M SUB board) User's Manual

The latest version can be downloaded from the Renesas Electronics website.

ARM Architecture Reference Manual ARMv7-A and ARMv7-R edition Issue C

The latest version can be downloaded from the ARM website.

ARM Cortex™-A9 (Revision: r4p1) Technical Reference Manual

The latest version can be downloaded from the ARM website.

ARM Generic Interrupt Controller Architecture Specification - Architecture version 2.0

The latest version can be downloaded from the ARM website.

ARM CoreLink™ Level 2 Cache Controller L2C-310 (Revision: r3p3) Technical Reference Manual

The latest version can be downloaded from the ARM website.

Technical Update/Technical News

The latest information can be downloaded from the Renesas Electronics website.

User's Manual: Development Tools

Integrated development environment e2studio User's Manual can be downloaded from the Renesas Electronics website.

The latest version can be downloaded from the Renesas Electronics website.

Website and Support

Renesas Electronics Website

<http://www.renesas.com/>

Inquiries

<http://www.renesas.com/contact/>

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General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Handling of Unused Pins

Handle unused pins in accordance with the directions given under Handling of Unused Pins in the manual.

- The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

- The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.
In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

3. Prohibition of Access to Reserved Addresses

Access to reserved addresses is prohibited.

- The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

5. Differences between Products

Before changing from one product to another, i.e. to a product with a different part number, confirm that the change will not lead to problems.

- The characteristics of Microprocessing unit or Microcontroller unit products in the same group but having a different part number may differ in terms of the internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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