

# LUAN GOEDERT

## Software Engineer

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https://github.com/LuanGoedert    Remote- Brazil (GMT -7 to GMT +3)

### SUMMARY

5 years of experience working with C#. I have built web applications for a North American-based bank, and one of Brazil's top 15 retail companies.

I have worked on global and diverse teams, dealing with stakeholders from the USA, Europe and India, creating multi-region high-availability solutions for the past 2 years.

Over the past 2 years, I have pursued game development as a personal passion and as a hobby, which led to the release of my own game on Steam, keep of the knights.

### EXPERIENCE

#### Software Engineer

##### WEX – Global fintech automating payments and reconciliation across 200+ countries.

- 04/2023 - Present    Remote
- Led the development of a modern card management application involving vendors, cards, transactions, suppliers, users, dashboards, and payments, using C# for the BFF and backend, and TypeScript with Angular for the frontend, using Microsoft SQL Server and DynamoDB as databases.
  - Added logging to the services using AWS for monitoring.
  - Utilized shared libraries for features that were used in more than one project, improving project management.
  - Integrated the new card management system with the old monolith to follow business rules and ensure continuity and data consistency.
  - Designed and developed a project that connects with AWS DynamoDB for storing user preferences in our app, dynamically storing preferences for every page (cards, transactions, etc.).
  - Established testing protocols for integration, automation, and load testing to ensure good code coverage and maintain strong system performance.
  - Assisted my team in refining development tickets by designing application flow diagrams for systems scheduled for future upgrades, contributing to clearer implementation strategies and improved planning.
  - Created flow architecture diagrams to help the team understand the projects we will be working on.

#### Software Engineer

##### Havan - Top 15 Retail Company in Brazil

- 09/2020 - 03/2023
- Led the development of a store inventory auditing application that managed the daily tracking of hundreds of thousands in merchandise across all 170 of the company's stores, using Kotlin with Android Studio for the frontend, C# for the backend, and SQL Server as the database.
  - Collaborated closely with the Product Owner to refine and plan new initiatives, ensuring clear alignment on expectations and goals.
  - Mentored junior developers, enhancing their technical skills and team integration.
  - Managed and monitored deployments of our applications.

### EDUCATION

#### High school graduate

##### E.E.B.Pe João Stolte (Botuverá-SC)

### LANGUAGES

Portuguese    ● ● ● ● ● ●  
English    ● ● ● ● ● ●

### SKILLS

C#	.NET	.NET Framework		
API Development		Microsoft SQL Server		
JSON	Unity	Git	Azure	CI/CD
Microservices Architecture			BFF	
Rest	Agile Development		Angular	
GitHub	RFID	Typescript	Kotlin	
Android Studio				

### COURSES

- Algorithms and Programming Logic - The COMPLETE Course(Portuguese-Udemy)
- COMPLETE C# Object Oriented Programming + Projects(Portuguese-Udemy)
- C# programming language - Advanced(Portuguese-Udemy)