

Computer Vision

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Textbook

□ **Linear Algebra and its application**
by David C Lay

Reference books

- ❑ **Elementary Linear Algebra**
by Howard Anton and Chris Rorres
- ❑ **Linear Algebra and its application**
by David C Lay

References

Readings for these lecture notes:

❑ **Linear Algebra and its application**

by David C Lay

❑ **Elementary Linear Algebra**

by Howard Anton and Chris Rorres

❑ https://en.wikipedia.org/wiki/Rule_of_Sarrus

❑ https://www.tutorialspoint.com/computer_graphics/3d_computer_graphics.htm

These notes contain material from the above recourses.

Factorizing Transformations

- ❑ Opposite of **Concatenation of Transformations**
- ❑ Given a **transformation matrix**, decompose it into a sequence of **simpler transformations**
- ❑ Example:

$$\begin{bmatrix} a_1 & a_2 & b_1 \\ a_3 & a_4 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} = \begin{bmatrix} 1 & 0 & b_1 \\ 0 & 1 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} \begin{bmatrix} a_1 & a_2 & 0 \\ a_3 & a_4 & 0 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3}$$

- ❑ Question: How to factorize the multiplicative part?

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$$

- ❑ Is the factorization unique?

Singular Value Decomposition

- Let **M** be a m -by- n matrix whose entries are real numbers. Then **M** may be decomposed as

$$\mathbf{M} = \mathbf{U} \mathbf{S} \mathbf{V}^T$$

where:

- **U** is an m -by- m **orthonormal matrix**
 - **S** is an m -by- n matrix with **non-negative numbers** on the **main diagonal** and zeros elsewhere
 - **V** is an n -by- n **orthonormal matrix**
- **Example**

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 2 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 4 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 0 & 0 & \sqrt{5} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ \sqrt{0.2} & 0 & 0 & 0 & \sqrt{0.8} \\ 0 & 0 & 0 & 1 & 0 \\ -\sqrt{0.8} & 0 & 0 & 0 & \sqrt{0.2} \end{bmatrix}$$

http://en.wikipedia.org/wiki/Singular_value_decomposition

Singular Value Decomposition

❑ Implication: **We can take the multiplicative part of any transform and describe it as a sequence of a rotation, scaling and another rotation**

❑ 2D Example: **Decomposing an Affine Transformation**

M = $\begin{bmatrix} 0.95 & 0.49 & 0.46 \\ 0.23 & 0.89 & 0.02 \\ 0 & 0 & 1 \end{bmatrix}$

>> [U, S, V] = svd(M(1:2, 1:2))

U = $\begin{bmatrix} -0.78156 & -0.62384 \\ -0.62384 & 0.78156 \end{bmatrix}$

S = $\begin{bmatrix} 1.2904 & 0 \\ 0 & 0.56789 \end{bmatrix}$

V = $\begin{bmatrix} -0.68658 & -0.72705 \\ -0.72705 & 0.68658 \end{bmatrix}$

Interpretation
in terms of
angles?

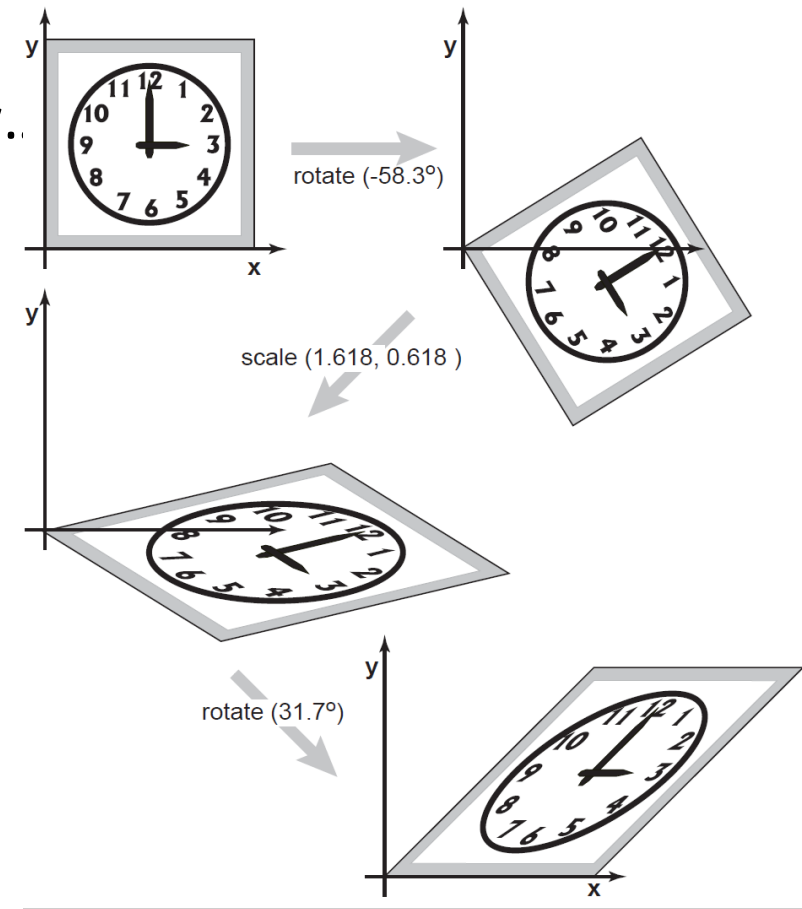
>> U * S * V'

ans =

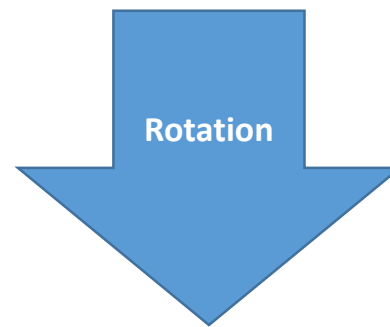
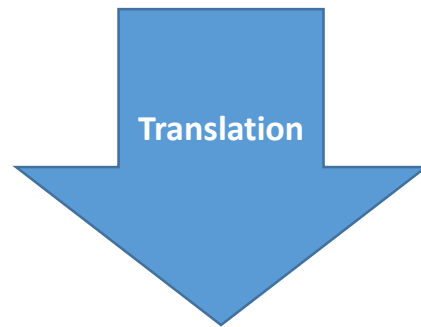
$\begin{bmatrix} 0.95 & 0.49 \\ 0.23 & 0.89 \end{bmatrix}$

Singular Value Decomposition

- Implications: Even a simple **shear** can be written as a **rotation** \rightarrow **scaling** \rightarrow **rotation**
- Try visualizing it to understand how..



$$\begin{bmatrix} a_1 & a_2 & b_1 \\ a_3 & a_4 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} = \begin{bmatrix} 1 & 0 & b_1 \\ 0 & 1 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} \begin{bmatrix} a_1 & a_2 & 0 \\ a_3 & a_4 & 0 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3}$$



$$= \begin{bmatrix} a_1 & a_2 & b_1 \\ a_3 & a_4 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3}$$

SVD

- We want to make rotation $\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$ as simpler transformation
- **Orthonormal** is always a **rotation** but it could be a **reflection**
- SVD = Sequence of **rotation**, **scaling** and then **rotation**

$$\begin{bmatrix} a_1 & a_2 & 0 \\ a_3 & a_4 & 0 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} \begin{bmatrix} 1 & 0 & b_1 \\ 0 & 1 & b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3}$$

Rotation

Translation

$$= \begin{bmatrix} a_1 & a_2 & a_1b_1 + a_2b_2 \\ a_3 & a_4 & a_3b_1 + a_4b_2 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3}$$

Order of transformation matters

SVD

$$a = \begin{pmatrix} -0.7816 & -0.6238 \\ -0.6238 & 0.7816 \end{pmatrix}$$

$$\det(a) = -1.0000 \text{ (It is a reflection)}$$

Note: Interchange columns then it becomes rotation

$$a = \begin{pmatrix} -0.6238 & -0.7816 \\ 0.7816 & -0.6238 \end{pmatrix}$$

$$\det(a) = 1.0000 \text{ (It is a rotation)}$$

The Singular Value Decomposition

The **decomposition** of **A** involves an **m × n** “**diagonal**” matrix **Σ** or **D (sometimes)** of the form

$$\Sigma = \begin{bmatrix} D & 0 \\ 0 & 0 \end{bmatrix} \quad \leftarrow \begin{array}{|c|} \hline m - r \text{ rows} \\ \hline \end{array} \quad \text{-----}(1)$$

\uparrow

n - r columns

□ where **D** is an **r × r diagonal matrix** for **some r not exceeding the smaller of m and n**. (If r equals m or n or both, some or all of the zero matrices do not appear.)

The Singular Value Decomposition

Theorem 10: The Singular Value Decomposition Let A be an $m \times n$ matrix with rank r . Then there exists an $m \times n$ matrix Σ as in (1) for which the diagonal entries in D are the first r singular values of A , $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$, and there exist an $m \times m$ orthogonal matrix U and an $n \times n$ orthogonal matrix V such that

$$A = U\Sigma V^T$$

$$A_{m \times n} = U_{m \times m} \Sigma_{m \times n} V_{n \times n}^T$$

The Singular Value Decomposition

- Any factorization $A = U\Sigma V^T$, with U and V orthogonal, Σ as in (1), and positive diagonal entries in D , is called a **singular value decomposition** (or **SVD**) of A .
- The **columns** of U in such a decomposition are called **left singular vectors** of A , and the **columns** of V are called **right singular vectors** of A .

The Singular Value Decomposition

- ❑ The diagonalization theorems in Sections 5.3 and 7.1 play a part in many interesting applications. Unfortunately, as we know, not all matrices can be factored as $\mathbf{A} = \mathbf{QDP}^{-1}$ with \mathbf{D} diagonal.
- ❑ However, a factorization $\mathbf{A} = \mathbf{QDP}^{-1}$ is possible for any $m \times n$ matrix \mathbf{A} ! A special factorization of this type, called the *singular value decomposition*, is one of the most useful matrix factorizations in applied linear algebra.

The Singular Value Decomposition

The **singular value decomposition** is based on the following property of the **ordinary diagonalization** that can be imitated for **rectangular matrices**: The absolute values of the eigenvalues of a **symmetric matrix A** measure the **amounts that A stretches or shrinks** certain vectors (the eigenvectors).

If $A\mathbf{x} = \lambda\mathbf{x}$ and $\|\mathbf{x}\| = 1$, then

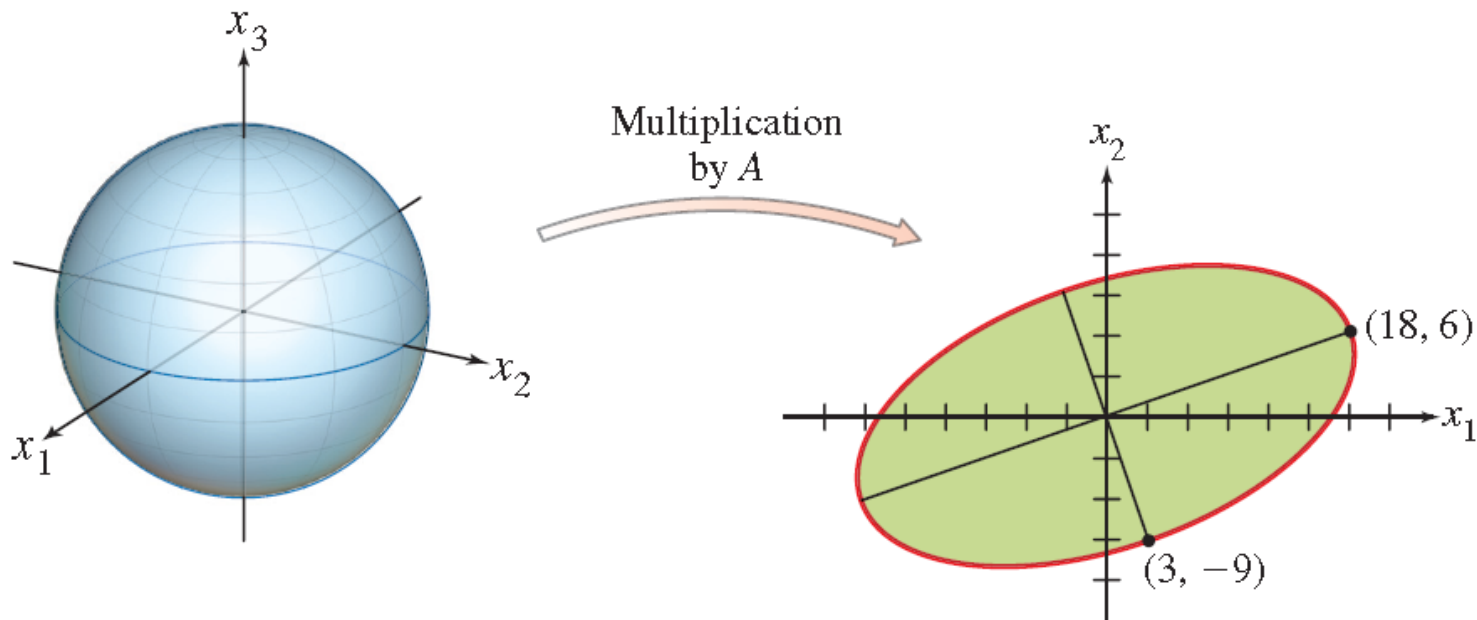
$$\|A\mathbf{x}\| = \|\lambda\mathbf{x}\| = |\lambda| \|\mathbf{x}\| = |\lambda| \quad \text{-----}(1)$$

The Singular Value Decomposition

□ If λ_1 is the **eigenvalue** with the **greatest magnitude**, then a corresponding **unit eigenvector** \mathbf{v}_1 identifies a direction in which the **stretching effect of \mathbf{A}** is **greatest**. That is, the length of $\mathbf{A}\mathbf{x}$ is maximized when $\mathbf{x} = \mathbf{v}_1$, and $\|\mathbf{A}\mathbf{v}_1\| = |\lambda_1|$, by (1).

□ This description of \mathbf{v}_1 and $|\lambda_1|$ has an analogue for **rectangular matrices** that will lead to the singular value decomposition

Example 1 If $A = \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix}$, then the linear transformation $\mathbf{x} \mapsto A\mathbf{x}$ maps the **unit sphere** $\{\mathbf{x}: \|\mathbf{x}\| = 1\}$ in \mathbb{R}^3 onto an ellipse in \mathbb{R}^2 , shown in the figure below. Find a unit vector \mathbf{x} at which the length $\|A\mathbf{x}\|$ is **maximized**, and compute this **maximum length**.



A transformation from \mathbb{R}^3 to \mathbb{R}^2 .

Solution The quantity $\|A\mathbf{x}\|^2$ is maximized at the same \mathbf{x} that maximizes $\|A\mathbf{x}\|$, and $\|A\mathbf{x}\|^2$ is easier to study. Observe that

$$\|A\mathbf{x}\|^2 = (A\mathbf{x})^T(A\mathbf{x}) = \mathbf{x}^T A^T A \mathbf{x} = \mathbf{x}^T (A^T A) \mathbf{x}.$$

□ Also $A^T A$ is a symmetric matrix, since $(A^T A)^T = A^T A^{TT} = A^T A$. So the problem now is to maximize the quadratic form $\mathbf{x}^T (A^T A) \mathbf{x}$ subject to the constraint $\|\mathbf{x}\| = 1$.

□ By Theorem 6 in Section 7.3, the **maximum value** is **greatest eigenvalue** λ_1 of $A^T A$.

□ Also, the **maximum value** is attained at a **unit eigenvector** of $A^T A$ corresponding to λ_1 .

For the **matrix A** in this example,

$$\mathbf{A^T A} = \begin{bmatrix} 4 & 8 \\ 11 & 7 \\ 14 & -2 \end{bmatrix}_{3 \times 2} \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix}_{2 \times 3}$$

$$\mathbf{A^T A} = \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix}_{3 \times 3}$$

Characteristic equation: $\det (\mathbf{A}^T \mathbf{A} - \lambda \mathbf{I}) \mathbf{x} = \mathbf{0}$

$$\mathbf{A}^T \mathbf{A} - \lambda \mathbf{I} = \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 80 - \lambda & 100 & 40 \\ 100 & 170 - \lambda & 140 \\ 40 & 140 & 200 - \lambda \end{bmatrix}$$

$$\det (\mathbf{A}^T \mathbf{A} - \lambda \mathbf{I}) = \det \begin{bmatrix} 80 - \lambda & 100 & 40 \\ 100 & 170 - \lambda & 140 \\ 40 & 140 & 200 - \lambda \end{bmatrix}$$

First approach 1

$$= \det \begin{bmatrix} 80 - \lambda & 100 & 40 \\ 100 & 170 - \lambda & 140 \\ 40 & 140 & 200 - \lambda \end{bmatrix}$$

$$= (80 - \lambda) \begin{vmatrix} 170 - \lambda & 140 \\ 140 & 200 - \lambda \end{vmatrix}$$

$$- 100 \begin{vmatrix} 100 & 140 \\ 40 & 200 - \lambda \end{vmatrix} + 40 \begin{vmatrix} 100 & 170 - \lambda \\ 40 & 140 \end{vmatrix}$$

$$= (80 - \lambda) \{ (170 - \lambda)(200 - \lambda) - (140)(140) \} - 100 \{ (100)(200 - \lambda) - (140)(40) \} + 40 \{ (100)(140) - (170 - \lambda)(40) \}$$

$$= (80 - \lambda) \{ (170 - \lambda)(200 - \lambda) - (140)(140) \} - 100 \{ (100)(200 - \lambda) - (140)(40) \} + 40 \{ (100)(140) - (170 - \lambda)(40) \}$$

$$= (80 - \lambda) (3400 - 170\lambda - 200\lambda + \lambda^2) - 100 (2000 - 100\lambda - 5600) + (40)(14000 - 6800 + 40\lambda)$$

$$= (80 - \lambda) (3400 - 370\lambda + \lambda^2) - 100(-100\lambda - 3600) + 40(40\lambda + 7200)$$

⋮

⋮

Rule of Sarrus

Sarrus' rule or **Sarrus' scheme** is a method and a **memorization scheme** to compute the **determinant** of a **3×3 matrix**. It is named after the French mathematician **Pierre Frédéric Sarrus**.

Rule of Sarrus

$$\det A = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

+

+

+

$$\det A = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

- - -

$$= a_{11} a_{22} a_{33} + a_{12} a_{23} a_{31} + a_{13} a_{21} a_{32} - a_{31} a_{22} a_{13} - a_{32} a_{23} a_{11} - a_{33} a_{21} a_{12}$$

$$\det (A - \lambda I) = \det \begin{bmatrix} 80 - \lambda & 100 & 40 \\ 100 & 170 - \lambda & 140 \\ 40 & 140 & 200 - \lambda \end{bmatrix}$$

$$= \det \begin{bmatrix} 80 - \lambda & 100 & 40 \\ 100 & 170 - \lambda & 140 \\ 40 & 140 & 200 - \lambda \end{bmatrix} \begin{matrix} 80 - \lambda & 100 \\ 100 & 170 - \lambda \\ 40 & 140 \end{matrix}$$

$$= (80 - \lambda)(170 - \lambda)(200 - \lambda) + (100)(140)(40) + (40)(100)(140) - (40)(170 - \lambda)(40) - (140)(140)(80 - \lambda) - (200 - \lambda)(100)(100)$$

$$= (13600 - 80\lambda - 170\lambda + \lambda^2)(200 - \lambda) + 560000 + 560000 - 272000 + 1600\lambda - 1568000 + 19600\lambda - 2000000 + 10000\lambda$$

$$= (\lambda^2 - 250\lambda + 13600)(200 - \lambda) + 560000 + 560000 - 272000 + 1600\lambda - 1568000 + 19600\lambda - 2000000 + 10000\lambda$$

$$= (\lambda^2 - 250\lambda + 13600)(200 - \lambda) + 31200\lambda - 2720000$$

$$= 200\lambda^2 - \lambda^3 - 50000\lambda + 250\lambda^2 + 2720000 - 13600\lambda - 31200\lambda - 2720000$$

$$\det (A - \lambda I) = -\lambda^3 + 450\lambda^2 - 32400\lambda$$

$$\Rightarrow -\lambda^3 + 450\lambda^2 - 32400\lambda = 0$$

$$\lambda(\lambda^2 - 450\lambda + 32400) = 0$$

$$\lambda(\lambda^2 - 450\lambda + 32400) = 0$$

$$\Rightarrow \lambda(\lambda^2 - 360\lambda - 90\lambda + 32400) = 0$$

$$\Rightarrow \lambda\{\lambda(\lambda - 360) - 90(\lambda - 360)\} = 0$$

$$\Rightarrow \lambda(\lambda - 360)(\lambda - 90) = 0$$

The eigenvalues of $A^T A$ are

$$\Rightarrow \lambda = 0, \lambda = 360, \lambda = 90$$

1. Eigen vector against the eigen value $\lambda = 360$:

$$\mathbf{A}^T \mathbf{A} - 360 \mathbf{I} = \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix} - 360 \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} -280 & 100 & 40 \\ 100 & -190 & 140 \\ 40 & 140 & -160 \end{bmatrix}$$

$$\frac{100}{280} \times R_1 + R_2, \frac{40}{280} \times R_1 + R_3 \rightarrow$$

$$= \begin{bmatrix} -280 & 100 & 40 \\ 0 & -1080/7 & 1080/7 \\ 0 & 1080/7 & -1080/7 \end{bmatrix}$$

$$\begin{bmatrix} -280 & 100 & 40 \\ 0 & -1080/7 & 1080/7 \\ 0 & 1080/7 & -1080/7 \end{bmatrix}$$

$$1 \times R_2 + R_3 \rightarrow \begin{bmatrix} -280 & 100 & 40 \\ 0 & -1080/7 & 1080/7 \\ 0 & 0 & 0 \end{bmatrix}$$

Basic variables = x_1 and x_2 and **free variable** = x_3

$$-280 x_1 + 100x_2 + 40 x_3 = 0$$

$$280 x_1 - 100x_2 - 40 x_3 = 0 \quad \text{-----}(1)$$

$$-\left(\frac{1080}{7}\right) x_2 + \left(\frac{1080}{7}\right) x_3 = 0 \Rightarrow x_2 = x_3$$

Substitute $x_2 = x_3$ in (1), we get

$$280 x_1 - 100x_3 - 40 x_3 = 0 \Rightarrow 280 x_1 = 140 x_3$$

$$\Rightarrow x_1 = \frac{1}{2} x_3$$

$$\begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \mathbf{x}_3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2}x_3 \\ x_3 \\ x_3 \end{bmatrix} = \mathbf{x}_3 \begin{bmatrix} \frac{1}{2} \\ 1 \\ 1 \end{bmatrix}$$

$$\mathbf{Norm} = \sqrt{\left(\frac{1}{2}\right)^2 + 1^2 + 1^2} = \sqrt{\frac{9}{4}} = \frac{3}{2}$$

$$\mathbf{Unit\ eigen\ vector, } \mathbf{v}_1 = \begin{bmatrix} \frac{1}{3} \\ 2 \\ 2 \\ 3 \end{bmatrix}$$

2. Eigen vector against the eigen value **$\lambda = 90$** :

$$\mathbf{A}^T \mathbf{A} - 90\mathbf{I} = \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix} - 90 \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} -10 & 100 & 40 \\ 100 & 80 & 140 \\ 40 & 140 & 110 \end{bmatrix}$$

$10 \times R_1 + R_2, 4 \times R_1 + R_3 \rightarrow$

$$= \begin{bmatrix} -10 & 100 & 40 \\ 0 & 1080 & 540 \\ 0 & 540 & 270 \end{bmatrix}$$

$$\begin{bmatrix} -10 & 100 & 40 \\ 0 & 1080 & 540 \\ 0 & 540 & 270 \end{bmatrix}$$

$$-\frac{1}{2} \times R_2 + R_3 \rightarrow \begin{bmatrix} -10 & 100 & 40 \\ 0 & 1080 & 540 \\ 0 & 0 & 0 \end{bmatrix}$$

Basic variables = x_1 and x_2 and **free variable** = x_3

$$-10x_1 + 100x_2 + 40x_3 = 0$$

$$10x_1 - 100x_2 - 40x_3 = 0 \quad \text{-----}(2)$$

$$1080x_2 + 540x_3 = 0 \Rightarrow x_2 = -\frac{1}{2}x_3$$

Substitute $x_2 = -\frac{1}{2}x_3$ in (2), we get

$$10x_1 + 50x_3 - 40x_3 = 0 \Rightarrow 10x_1 = -10x_3 \Rightarrow x_1 = -x_3$$

$$\begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \mathbf{x}_3 \end{bmatrix} = \begin{bmatrix} -x_3 \\ -\frac{1}{2}x_3 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} -1 \\ -\frac{1}{2} \\ 1 \end{bmatrix}$$

$$\text{Norm} = \sqrt{(-1)^2 + \left(-\frac{1}{2}\right)^2 + 1^2} = \sqrt{\frac{9}{4}} = \frac{3}{2}$$

$$\text{Unit eigen vector, } \mathbf{v}_2 = \begin{bmatrix} -\frac{2}{3} \\ \frac{1}{3} \\ \frac{2}{3} \end{bmatrix}$$

3. Eigen vector against the eigen value $\lambda = 0$:

$$A^T A - 0I = \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix} - 0 \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 80 & 100 & 40 \\ 100 & 170 & 140 \\ 40 & 140 & 200 \end{bmatrix}$$

$$-\frac{100}{80} \times R_1 + R_2, -\frac{40}{80} \times R_1 + R_3 \rightarrow$$

$$= \begin{bmatrix} 80 & 100 & 40 \\ 0 & 45 & 90 \\ 0 & 90 & 180 \end{bmatrix}$$

$$\begin{bmatrix} 80 & 100 & 40 \\ 0 & 45 & 90 \\ 0 & 90 & 180 \end{bmatrix}$$

$$-2 \times R_2 + R_3 \rightarrow \begin{bmatrix} \mathbf{80} & 100 & 40 \\ 0 & \mathbf{45} & 90 \\ 0 & 0 & 0 \end{bmatrix}$$

Basic variables = x_1 and x_2 and **free variable** = x_3

$$\Rightarrow \mathbf{80x_1 + 100x_2 + 40x_3 = 0} \quad \text{-----}(3)$$

$$\Rightarrow 45x_2 + 90x_3 = 0 \Rightarrow \mathbf{x_2 = -2x_3}$$

Substitute $\mathbf{x_2 = -2x_3}$ in (3), we get

$$80x_1 - 200x_3 + 40x_3 = 0 \Rightarrow 80x_1 = 160x_3 \Rightarrow \mathbf{x_1 = 2x_3}$$

$$\begin{bmatrix} \mathbf{x_1} \\ \mathbf{x_2} \\ \mathbf{x_3} \end{bmatrix} = \begin{bmatrix} 2x_3 \\ -2x_3 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} \mathbf{2} \\ \mathbf{-2} \\ \mathbf{1} \end{bmatrix}$$

$$\mathbf{Norm} = \sqrt{(2)^2 + (-2)^2 + 1^2} = \mathbf{3}$$

$$\mathbf{Unit\ eigen\ vector, } \mathbf{v_3} = \begin{bmatrix} \frac{2}{3} \\ -\frac{2}{3} \\ \frac{1}{3} \end{bmatrix}$$

The maximum value of $\|A\mathbf{x}\|^2$ is **360**, attained when \mathbf{x} is the unit vector \mathbf{v}_1 . The vector $A\mathbf{v}_1$ is a point on the ellipse in Figure 1 farthest from the origin, namely

$$A\mathbf{v}_1 = \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix} \begin{bmatrix} \frac{1}{3} \\ \frac{2}{3} \\ \frac{2}{3} \end{bmatrix} = \begin{bmatrix} 18 \\ 6 \end{bmatrix}$$

For $\|\mathbf{x}\| = 1$, **the maximum** value of $\|A\mathbf{x}\|$ is

$$\|A\mathbf{v}_1\| = \sqrt{360} = 6\sqrt{10}$$

Example 1 suggests that the effect of A on the unit sphere in \mathbb{R}^3 is related to the quadratic form $\mathbf{x}^T(A^T A)\mathbf{x}$.

Example 2 Let A be the matrix in Example 1. Since the **eigenvalues** of $A^T A$ are **360**, **90**, and **0**, the **singular values** of A are

$$\sigma_1 = \sqrt{\lambda_1} = \sqrt{360} = 6\sqrt{10},$$

$$\sigma_2 = \sqrt{\lambda_2} = \sqrt{90} = 3\sqrt{10},$$

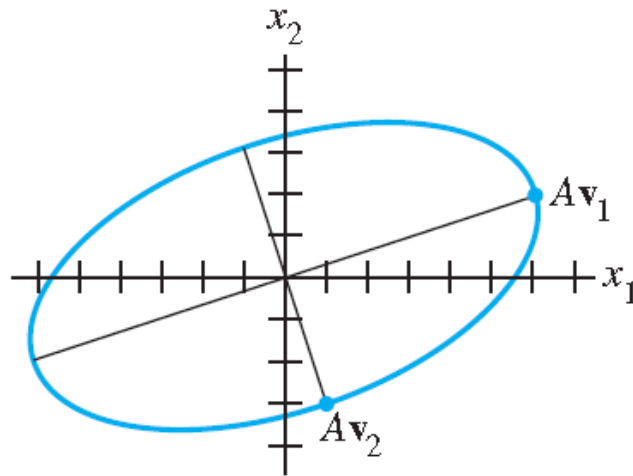
$$\sigma_3 = \sqrt{\lambda_3} = \sqrt{0} = 0$$

From **Example 1**, the first **singular value** of A is the maximum of $\|Ax\|$ **over all unit vectors**, and the **maximum** is attained at the **unit eigenvector** v_1 .

Theorem 7 in Section 7.3 shows that **the second singular value** of **A** is the **maximum** of **$\|Ax\|$** over all **unit vectors** that are **orthogonal** to **v_1** , and this **maximum** is attained at the **second unit eigenvector**,

v_2 For the **v_2** in **Example 1**

$$Av_2 = \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix} \begin{bmatrix} \frac{2}{3} \\ -\frac{2}{3} \\ \frac{1}{3} \end{bmatrix} = \begin{bmatrix} 3 \\ -9 \end{bmatrix}$$



Recall: Orthogonal Matrix

Orthogonal Matrix: A square invertible matrix U such that $U^{-1} = U^T$.

THEOREM 6 An $m \times n$ matrix U has orthonormal columns if and only if $U^T U = I$.

Example 3 Use the results of Examples 1 and 2 to construct a **singular value decomposition** of

$$A = \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix}_{2 \times 3}$$

$$A_{2 \times 3} = U_{2 \times 2} \Sigma_{2 \times 3} V^T_{3 \times 3}$$

Solution A construction can be divided into **three steps**.

□ **Step 1. Find an orthogonal diagonalization of $A^T A$.**
That is, find the **eigenvalues** of $A^T A$ and a corresponding **orthonormal set** of **eigenvectors**.

□ If **A** had only **two columns**, the **calculations** could be done by **hand**. **Larger matrices** usually require a **matrix program**. However, for the matrix A here, the **eigendata** for $A^T A$ are provided in Example 2.

Step 2. Set up V and Σ . Arrange the **eigenvalues** of $A^T A$ in **decreasing order**. In **Example 1**, the **eigenvalues** are already listed in **decreasing order**:

360, **90**, and **0**. The **corresponding unit eigenvectors**, \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 , are the **right singular vectors** of A . Using Example 1, construct

$$V = \begin{bmatrix} 1/3 & -2/3 & 2/3 \\ 2/3 & -1/3 & -2/3 \\ 2/3 & 2/3 & 1/3 \end{bmatrix}$$

□ The **square roots** of the **eigenvalues** are the **singular values**:

$$\sigma_1 = 6\sqrt{10}, \quad \sigma_2 = 3\sqrt{10}, \quad \sigma_3 = 0$$

□ The **nonzero singular values** are the **diagonal entries** of **D** .

□ The matrix **Σ** is the **same size** as **A** , with **D** in its upper left **corner** and with **0's elsewhere**.

$$A_{2 \times 3} = U_{2 \times 2} \Sigma_{2 \times 3} V^T_{3 \times 3}$$

$$D = \begin{bmatrix} 6\sqrt{10} & 0 \\ 0 & 3\sqrt{10} \end{bmatrix}_{2 \times 2}$$

$$\Sigma = [D \ 0] = \begin{bmatrix} 6\sqrt{10} & 0 & 0 \\ 0 & 3\sqrt{10} & 0 \end{bmatrix}_{2 \times 3}$$



D

□ **Step 3. Construct U .** When A has **rank r** , the **first r columns** of U are the **normalized vectors** obtained from Av_1, \dots, Av_r .

□ In this example, A has **two nonzero singular values**, so **rank $A = 2$** . Recall from equation (2) and the paragraph before Example 2 that $\|Av_1\| = \sigma_1$ and $\|Av_2\| = \sigma_2$.

$$A\mathbf{v}_1 = \begin{bmatrix} 18 \\ 6 \end{bmatrix}, A\mathbf{v}_2 = \begin{bmatrix} 3 \\ -9 \end{bmatrix}$$

$$\mathbf{u}_1 = \frac{1}{\sigma_1} A\mathbf{v}_1 = \frac{1}{6\sqrt{10}} \begin{bmatrix} 18 \\ 6 \end{bmatrix} = \begin{bmatrix} 3/\sqrt{10} \\ 1/\sqrt{10} \end{bmatrix}$$

$$\mathbf{u}_2 = \frac{1}{\sigma_2} A\mathbf{v}_2 = \frac{1}{3\sqrt{10}} \begin{bmatrix} 3 \\ -9 \end{bmatrix} = \begin{bmatrix} 1/\sqrt{10} \\ -3/\sqrt{10} \end{bmatrix}$$

Note that $\{\mathbf{u}_1, \mathbf{u}_2\}$ is already a **basis** for \mathbb{R}^2 .

Thus no additional vectors are needed for U , and

$$U = [\mathbf{u}_1 \ \mathbf{u}_2].$$

$$U = [u_1 \ u_2]$$

$$= \begin{bmatrix} 3/\sqrt{10} & 1/\sqrt{10} \\ 1/\sqrt{10} & -3/\sqrt{10} \end{bmatrix}_{2 \times 2}$$

$$V = [v_1 \ v_2 \ v_3]$$

$$= \begin{bmatrix} 1/3 & 2/3 & 2/3 \\ -2/3 & -1/3 & 2/3 \\ 2/3 & -2/3 & 1/3 \end{bmatrix}_{3 \times 3}$$

The **singular value decomposition (SVD)** of **A** is

$$A_{2 \times 3} = U_{2 \times 2} \Sigma_{2 \times 3} V^T_{3 \times 3}$$

$$A = U \Sigma V^T$$

$$\therefore A = \begin{bmatrix} 3/\sqrt{10} & 1/\sqrt{10} \\ 1/\sqrt{10} & -3/\sqrt{10} \end{bmatrix}_{2 \times 2}$$

$$\times \begin{bmatrix} 6/\sqrt{10} & 0 & 0 \\ 0 & 3/\sqrt{10} & 0 \end{bmatrix}_{2 \times 3}$$

$$\times \begin{bmatrix} 1/3 & 2/3 & 2/3 \\ -2/3 & -1/3 & 2/3 \\ 2/3 & -2/3 & 1/3 \end{bmatrix}_{3 \times 3}$$

SVD: MATLAB

Find **SVD** of the given matrix

$$A = \begin{bmatrix} 4 & 11 & 14 \\ 8 & 7 & -2 \end{bmatrix}$$

Solution:

$$A = [4, 11, 14; 8, 7, -2]$$

$$[U, S, V] = \text{svd}(A)$$

$$\mathbf{U} = \begin{bmatrix} -0.9487 & -0.3162 \\ -0.3162 & 0.9487 \end{bmatrix}$$

$$\mathbf{S} = \begin{bmatrix} 18.9737 & 0 & 0 \\ 0 & 9.4868 & 0 \end{bmatrix}$$

$$\mathbf{V} = \begin{bmatrix} -0.3333 & 0.6667 & -0.6667 \\ -0.6667 & 0.3333 & 0.6667 \\ -0.6667 & -0.6667 & -0.3333 \end{bmatrix}$$

Rough Method for finding λ :

$$\lambda^3 - 8\lambda^2 + 17\lambda - 4 = 0 \text{ -----(1)}$$

□ To solve this equation, we shall begin by searching for **integer solutions**.

□ This task can be **greatly simplified** by exploiting the fact that **all integer solutions** (if there are any) to a polynomial equation with **integer coefficients**

$$\lambda^n + c_1\lambda^{n-1} + \dots + c_n = 0$$

must be **divisors** of the constant term, c_n . Thus, the only **possible integer** solutions of (1) are the **divisors of -4**, that is, **$\pm 1, \pm 2, \pm 4$** .

❑ Rough Method for finding λ :

❑ Successively substituting these values in (1) shows $\lambda = 4$ that is an integer solution.

❑ As a consequence $\lambda - 4$, must be a factor of the left side of (1).

❑ Dividing $\lambda - 4$ into $\lambda^3 - 8\lambda^2 + 17\lambda - 4 = 0$ shows that (1) can be rewritten as $(\lambda - 4)(\lambda^2 - 4\lambda + 1) = 0$

Thus the **eigenvalues of A** are

$$\lambda_1 = 4, \lambda_2 = 2 + \sqrt{3}, \lambda_3 = 2 - \sqrt{3}$$