

```
/* create table SQL */  
CREATE TABLE t_Looping (  
  id_looping INTEGER NOT NULL PRIMARY KEY,  
  ds_looping VARCHAR(30) NOT NULL,  
  id_puzzle INTEGER NOT NULL,  
  vlr_inicial INTEGER NOT NULL,  
  vlr_final INTEGER NOT NULL,  
  vlr_incremento INTEGER NOT NULL,  
  FOREIGN KEY(id_puzzle) REFERENCES t_Puzzle(id_puzzle)  
);
```