It's 8051s all the way down

Reverse engineering the SiLabs EZRadioPRO with radare2

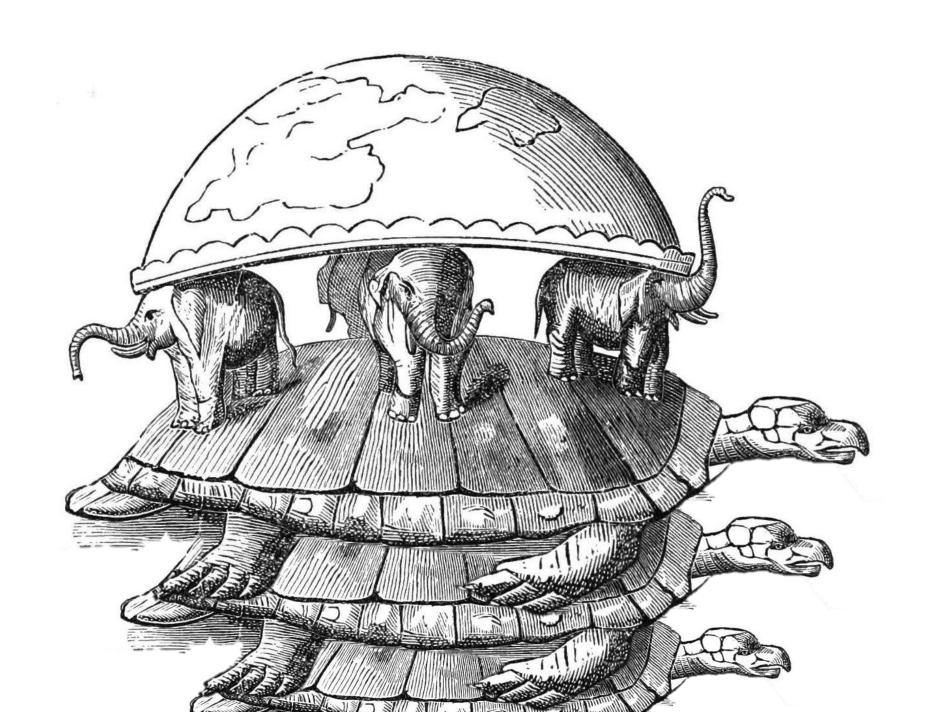
https://github.com/astuder/Inside-EZRadioPRO

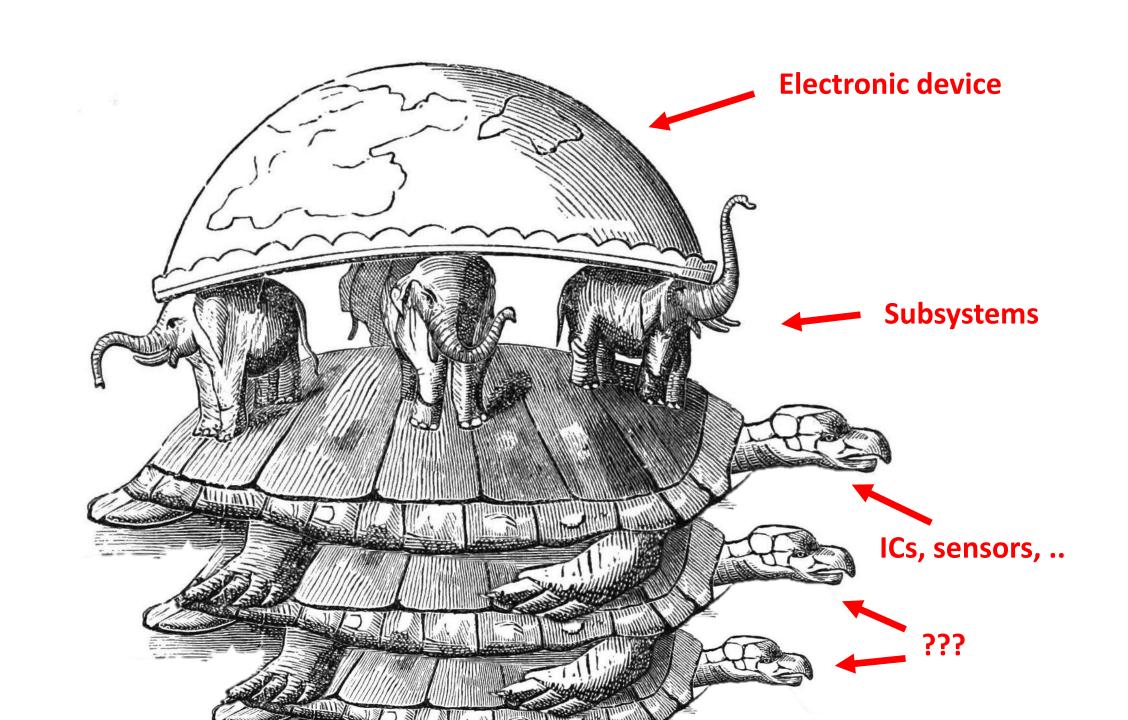
@adistuder



About Me

- 1990s
 - Demoscener
 - Author of PPLD (PCBoard PPE decompiler)
- 2000s
 - Too busy at work ...
- 2010s
 - Hardware hacking
 - Creator of dAISy AIS receiver





It's MCUs all the way down

- Intel Management Engine (IME)
- Hard disks (SpritesMods @OHM2013)
- SD Cards (talk by Bunnie & xobs @30c3)
- eMMC (eMMC sudden death @xdadevelopers)
- Radio & MCU combos (WiFi, BT, baseband..)

• ...





EZRadioPRO Si446x, Si4362



- 142-1040 MHz contiguous
- (G)FSK, 4(G)FSK, (G)MSK, OOK
- 100-1M bps
- FIFO, packet handler, CRC, ...
- \$2.20-\$2.50 in single quantity
- Pin compatible across whole family

- Xyloband
- goTenna, goTenna MESH
- Sigfox modules (TD next TD120x)
- Cheap AIS receivers
- High-altitude balloon trackers (APRS transmitters)
- 433 MHz modules ("Si4463 module" or HC-12 on Ebay, AliExpress)



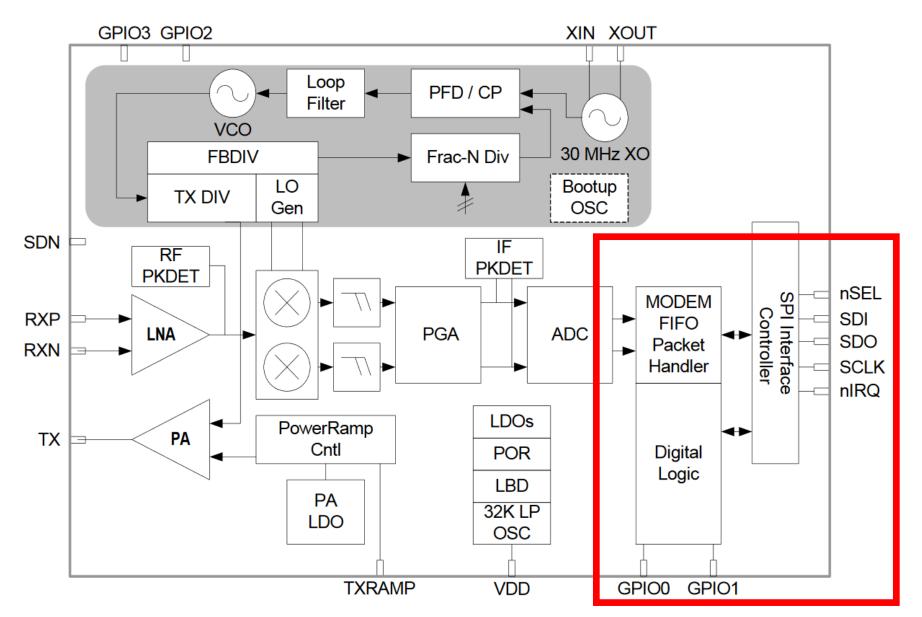




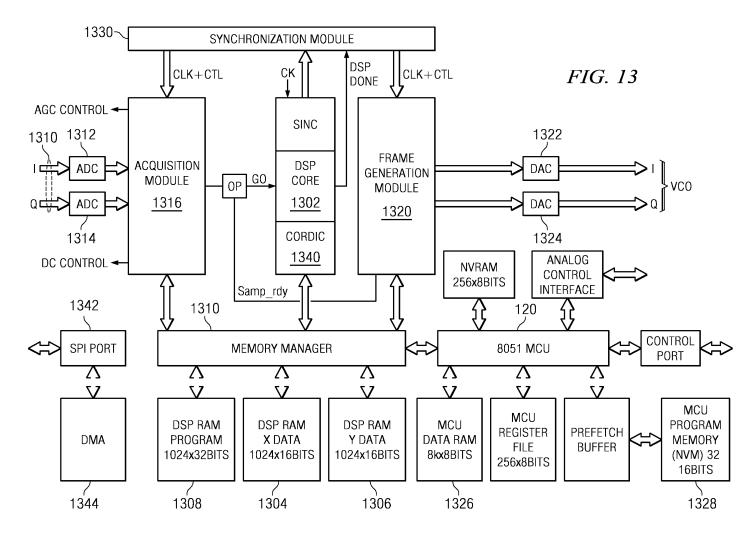




Architecture according to the datasheet



Architecture according to SiLabs patent



In a related patent...

image. Note that in various implementations, multiple firmware versions may be generated such that different devices formed of a single wafer or within one or more wafer lots can each be programmed with different firmware versions. These firmware versions may thus provide different functionality, allowing a single mask set to be used to produce devices having different functionalities, which may provide for sales at different price points.

Still referring to FIG. 3, during marketing of a chip, which may occur over a number of months or years, it may be

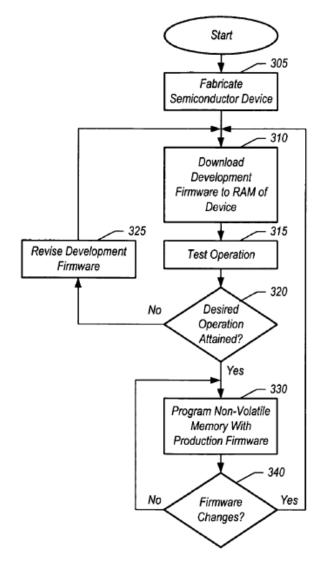


FIG. 3



The are patches!

"If a bug is identified it is usually fixed with a patch on the current revision, and the change will be implemented on the next revision. Also, we can test future features of the chip by patching the radio."

https://www.silabs.com/community/wireless/bluetooth/forum.topic.html/apply patch to si446-c7pE



```
// GENERATED=15:46 January 24 2013
// ROMID=0x03
// PATCHID=0xF692
// REQUIRES=NONE
// SIZE=2128
// FUNCTION=MAIN
//MAJOR=3
// MINOR=0
// BUILD=27
// CRCT=0xF776
#define SI446X PATCH ROMID
                             03
#define SI446X PATCH ID
                              27
#define SI446X PATCH CMDS
{ 0x04,0x11,0xF7,0x76,0x00,0x00,0xA6,0x82 },
{ 0x05,0x61,0xE6,0x82,0x5E,0xB7,0xFB,0x93 }, \
\{0x05,0x1E,0x12,0xBD,0x5A,0xC2,0x52,0x41\},\
{ 0xE7, 0xF4, 0xDF, 0x6A, 0x24, 0xD9, 0xBA, 0x31 }, 
                                                         265 lines
{ 0xEF, 0x7D, 0x0D, 0xB5, 0xCF, 0x00, 0xC5, 0x75 }, 
{ 0xE3, 0xC6, 0x0E, 0x0B, 0x10, 0x44, 0x10, 0xEE  }, \
\{0x05,0x12,0x86,0x0D,0xC0,0xA5,0xF6,0x92\}
```

```
GENERATED=15:46 January 24 2013
   ROMID=0x
   PATCHID=
   REQUIRES
   SIZE=212
   FUNCTION
   MAJOR=3
  MINOR=0
// BUILD=27
// CRCT = 0xF
#define SI4
#define SI4
                     ROAD
#define SI4
  0 \times 04, 0 \times 11
  0 \times 05, 0 \times 61
  0 \times 05, 0 \times 1E
                 NO SOLICITING
  0xE7, 0xF4
               NO TRESPASSING
  0xEF, 0x7[
  0xE3,0xC6
  0 \times 05, 0 \times 12
```

PATCH_IMAGE

PATCH_ARGS,

PATCH_DATA?

265 lines = 1-2k of code?

SiLabs knowledge base

Q: How do I retrieve and re-apply the results of IQ calibration on Si446x?

A: [..] special API command that allows direct register access is referred to as POKE for writing registers and PEEK for reading [..]

The command code for PEEK is 0xF0 and for POKE it is 0xF1. The two byte addresses of the registers of concern are the following: iq_calamp – 0x00 0xD6; iq_calph – 0x00 0xD7.

https://www.silabs.com/community/wireless/proprietary/knowledge-base.entry.html/2014/05/12/si446x iq calibratio-ybHg

```
**** COMMODORE 64 BASIC V2 ****
64K RAM SYSTEM 38911 BASIC BYTES FREE
READY.
10 A=0
```

ŽÕ PRĬNT PEEK(A) 30 A=A+1 40 IF A<65536 GOTO 20 RUN**™**



Dumping full 16bit address range

- Raspberry Pi
- Breakout boards for radio ICs
- Python, rpi.gpio, py-spidev

```
resetRadio()
sendCommand(POWER_UP)
for addr in range(0,65535):
    print sendCommand(PEEK,addr)
```

A first look at the dump (Si4362-C2A)





astuder

Hi guys! I'm new to radare2 and have issues disassembling 8051 firmware. Half the opcodes are wrong or not implemented.



pancake

send a PR



astuder

• • •

A closer look at the dump (Si4362-C2A)

- 0x0000 data
- 0x0100 jump table
- 0x02eb code
- 0x051e data
- 0x0800 code
- 0x4000 vector table
- 0x4100 mirror of 0x0100
- 0x4800 data
- 0x4900 empty
- 0x5000 data?



Finding the entry point

- 0x0100 jumps to mostly above 0x8000 (ROM starts at 0x8000?)
- 0x4000 looks like 8051 interrupt vector table (mirror of 0x0000?)
- RESET vector points to 0xcc43
- No code at 0xcc43 😊
- Find candidates for reset code
 - Search for setup of stack
 - r2: /c mov sp,
 - Two entries, offset matching with RESET and EINTO
 - 0x0b98 = ROM 0xcc43? Nope ⊗
- Large parts of ROM are missing (14K vs 32K expected)

Finding entry point for API commands

EZRadioPRO API format:

Argument Stream:

FIFO_INFO Argument Stream											
	Index	Name	7	6	5	4	3	2	1	0	
	0x00	CMD	0x15								
	0x01	FIFO	0	0	0	0	0	0	RX	TX	

Reply Stream:

FIFO_INFO Reply Stream											
	Index	Name	7	6	5	4	3	2	1	0	
	0x00	CTS	CTS								
	0x01	RX_FIFO_COUNT	RX_FIFO_COUNT								
	0x02	TX_FIFO_SPACE	TX_FIFO_SPACE								

Finding entry point for API commands

- PEEK: cmd 0xf0, POKE: cmd 0xf1
- /c #0xf0 /c #0xf1

```
[0x00000000]> /c #0xf1
0x0000012c9  # 2: anl a, #0xf1
0x00001e41  # 3: cjne a, #0xf1, 0x1e46
0x00001e9a  # 3: anl 0xe4, #0xf1
0x00002eb2  # 2: mov r0, #0xf1
0x00002fbe  # 2: mov r7, #0xf1
0x00003125  # 3: anl r7, #0xf1
0x00003ed3  # 2: mov r0, #0xf1
```

• CJNE a, imm, addr: compare and jump if not equal

Reversing PEEK and POKE

- Argument stream passed in XREG 0x70-0x7f
 - 0x70 Command
 - 0x71-0x7f Arguments
- Reply stream data passed in XREG 0x70-0x7f
 - Reply byte 0x01 at 0x70 -> CTS byte generated somewhere else
- RET to finish command

Reversing PEEK and POKE

- PEEK and POKE are guarded by bits in 0x07f9
 - Only in C2A/A2A, not in B1B -> Silabs could turn them off in future revs
- PEEK accepts up to 7 addresses
 - Returns 1 byte per address
- POKE accepts up to 5 address, value tuples

Reversing PEEK and POKE

- PEEK address translation
 - 0x00 0xff: read via SFR 0xa6 ("registers" in PEEK/POKE article)
 - 0x0100 0x51ff: read 0x0100-0x51ff in XDATA address space
 - 0x5100 0x52ff: read 0x00-0xff in IDATA address space, ignores MSB
 - 0x5500 0xdfff: read via function calls
 - 0xe000 0xf0ff: read via function call, ignores MSB
 - 0xf0ff 0xffff: call function with r7=0x11
- POKE address translation similar, but
 - 0x07f0 0x07ff: protected, region contains part number
 - Writes to XDATA above 0x0800 have no effect

Arbitrary code execution

Goal: Dump complete CODE and/or XDATA address space

Attack plan:

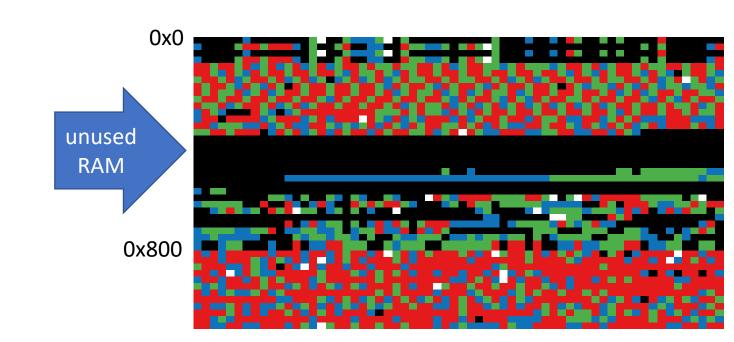
- POKE our code into unused RAM
- Hijack existing API command by patching jump table

Constraints:

- POKE only works for 0x0100-0x07f0
- Support B1B, C2A and A2A chip revisions

Arbitrary code execution – find target

- Command to hijack
 - CJNE present in dump
 - Jump table entry above 0x0100
 - > 0x12 GET_PROPERTY (B1B: 0x0225; C2A/A2A: 0x0168)
- Unused RAM
 - B1B: 0x0484 0x0560
 - C2A: 0x03b6 0x051e
 - A2A: 0x0466 0x051e
- Write patch at 0x0488
- 96 bytes max



Arbitrary code execution – dump code space

```
hack.memory dump ();
        ; CODE XREF from map.cmd get property (0x168)
                             7871
                                            mov r0, \#0x71
        0x00000488
        0x0000048a
                                            movx a, @r0
                             e2
        0x0000048b
                             f583
                                            mov dph, a
        0x0000048d
                             80
                                            inc r0
       0x0000048e
                             e2
                                            movx a, @r0
                             f582
                                            mov dpl, a
       0x0000048f
        0×00000491
                             7870
                                            mov r0, \#0\times70
        ; CODE XREF from hack.memory dump (0x498)
     -> 0x00000493
                                            clr a
        0x00000494
                                            movc a, @a+dptr
                             93
       0x00000495
                             a3
                                            inc dptr
       0x00000496
                                            movx @r0, a
                             f2
                                            inc r0
       0×00000497
                             80
    ─< 0x00000498 [1]
                             b880f8
                                            cjne r0, #0x80, 0x0493
        0x0000049b
                             22
                                            ret
```

Patch procedure – in pseudo python

```
patch code = [0x78,0x71,0xe2,..]
patch^{-1}loc = 0x488
patch_jmp = 0x168
patch_cmd = 0x12
resetRadio()
sendCommand(POWER UP)
addr = patch loc
for data in patch code:
     print sendCommand(POKE, [addr, data])
     addr = addr+1
sendCommand(POKE,[patch jmp,patch loc])
sendCommand(patch cmd, [params])
```

Analyzing CODE dumps

- 0x0000 code RAM 2K
 - 0x0000 vector table
 - 0x0057 jump table
 - 0x02eb code
 - 0x051e data
- 0x0800 code mirror of ROM @0x8800
- 0x4000 empty
- 0x8000 code ROM 16-32K

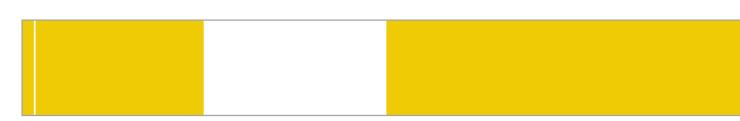


Comparing CODE dumps

Si4362-C2A with binvis.io



Si4362-B1B vs. Si4362-C2A



Si4362-C2A vs. Si4460-C2A



Si4460-C2A vs. Si4467-A2A



Strategies for reversing embedded firmware

• Strings!

Only few strings

```
[0x00000000] > b 4k
[0 \times 000000000] > p=z
0×00000000 00 0004
0×00001000 01 0000
0×00002000 02 0000
0×00003000 03 0001
0 \times 00004000 04 0000
0×00005000 05 0000
0×00006000 06 0000
0 \times 00007000 07 0000
0x00008000 08 0002
0 \times 00009000
           09 0000
0x0000a000 0a 0000
0x0000b000 0b 0001
0×0000c000 0c 0001
0x0000d000
            0000 b0
0x0000e000 0e 0000
0x0000f000 0f 0005
[0x00000000]>
```

```
[0x00000000]> izz ~ascii
376 0x0000f410 0x0000f410
                                8 () ascii \a\b\t\n\v\f\r
377 0x0000f429 0x0000f429
                                           !"#$%&'()*+,-./0123456789:;<=>?
378 0x0000f4a5 0x0000f4a5
                                6 () ascii g`M6!
379 0x0000f552 0x0000f552
                                           `\f\b\f\fK
380 0x0000f597 0x0000f597
                                           \t@<B
382 0x0000f9cc 0x0000f9cc
                                     ascii g`M6!
                                     ascii `\f\b\f\fK
383 0x0000fa79 0x0000fa79
384 0x0000fab6 0x0000fab6
                                     ascii
                                           \t@<B
386 0x0000fb2f 0x0000fb2f
387 0x0000fb40 0x0000fb40
                                           filler.txt
390 0x0000fbf9 0x0000fbf9
                                     ascii .03\f9+
391 0x0000fc16 0x0000fc16
393 0x0000fcc6 0x0000fcc6
                                     ascii nvDc
394 0x0000fcd6 0x0000fcd6
                                     ascii *M[c
398 0x0000fdd8 0x0000fdd8
399 0x0000fdf9 0x0000fdf9
                                     ascii mS\rX
400 0x0000fe16 0x0000fe16
                                     ascii Ec\b!
401 0x0000fe3e 0x0000fe3e
                                     ascii wEKl,v
402 0x0000fe52 0x0000fe52
                                     ascii .!c
403 0x0000fe8d 0x0000fe8d
                                     ascii ="BM
404 0x0000fea8 0x0000fea8
407 0x0000ff67 0x0000ff67
                                     ascii B.cc
408 0x0000ff89 0x0000ff89
                                     ascii =lmg
409 0x0000ffc8 0x0000ffc8
                                      ascii aw7∖e
410 0x0000ffdb 0x0000ffdb
411 0x0000fff6 0x0000fff6
[0x00000001>
```

Strategies to reverse the firmware

- Strings!
- aaaaaa

Limitations of r2 anal for 8051

- Size-optimized code breaks af
 - JMP at end of functions
 - CALL into middle of functions
 - Detect broken functions with afl~-
- Function calls via jump table not handled well
- Switch constructs not recognized (JMP @a+dptr)
- Indirect addressing modes not recognized

Limitations of r2 anal – workarounds

- Manually declare all functions
 - f name = location; afu end @ location
 - Macro: "(fcn start end name,f \$2 = \$0; afu \$1 @ \$0)"
- Use axr to find code and data references
- Use r2pipe to automate some analysis tasks
 - e.g. create xrefs for indirect register access

Strategies to reverse the firmware

- Strings!
- aaaaaa manually construct functions, run axr for references
- Reverse documented API
 - Commands
 - Properties

0x33 REQUEST_DEVICE_STATE

Argument Stream:

REQUEST_DEVICE_STATE Argument Stream											
	Index	Name	7	6	5	4	ფ	2	1	0	
	0x00	CMD	0x33								

Reply Stream:

REQUEST_DEVICE_STATE Reply Stream											
	Index	Name	7	(6 5	4	3	2	1	0	
	0x00	CTS	CTS								
	0x01	CURR_STATE			X	Χ	MA	NIN_	STA	TE	
	0x02	CURRENT_CHANNEL	CURRENT_CHANNEL								

0x33 REQUEST_DEVICE_STATE

```
adrian@radare:~/oidarze$ r2 -a 8051 dumps/Si4362-C2A-code.bin
 -- Control the height of the terminal on serial consoles with e scr.height
[0x00000000] /c cjne a, #0x33
0x00001e24 # 3: cjne a, #0x33, 0x1e2a
0x00009e24 # 3: cjne a, #0x33, 0x9e2a
[0x00000000] > pd 2 @0x9e24
        : ;-- hit0 1:
          -< 0x00009e24
                             b43303
                                             cjne a, #0x33, 0x9e2a
         -< 0x00009e27</pre>
                                             ljmp 0x0264
                             020264
[0x00000000] > pd 1 @0x0264
        \sim 0x000000264
                             029fea
                                             ljmp 0x9fea
[0x00000000] > pd 10 @0x9fea
                                             lcall 0xc84a
            0x00009fea
                             12c84a
            0x00009fed
                                             mov r0, \#0x70
                             7870
            0x00009fef
                             e51d
                                             mov a, 0x1d
                                                                IDATA 0x1d = curr state
                                                                                      1d:1]=0
            0x00009ff1
                                             movx @r0, a
                             f2
            0x00009ff2
                             90002a
                                             mov dptr, #0x002a
                                                                           ; '*' ; [0x2000002a:1]=0
                                                                 XDATA 0x2a = current_channel
            0x00009ff5
                             e0
                                             movx a, @dptr
            0x00009ff6
                             08
                                             inc r0
            0x00009ff7
                             f2
                                             movx @r0, a
            0x00009ff8
                             22
                                             ret
        \sim 0x00009ff9
                             02cabf
                                             ljmp Oxcabf
[0x00000000]>
```

0x33 REQUEST_DEVICE_STATE

- Assign variable names with flag command
 - Includes virtual registers to emulate 8051 memory layout
 - f var.current_state @ _idata+0x1d
 - f var.current_channel @ _xdata+0x2a

- Rinse and repeat
 - Cover all documented functions and properties, or
 - Focus on functionality of interest

Strategies to reverse the firmware

- Strings!
- aaaaaa manually construct functions, run axr for references
- Reverse documented API commands
- Save project

Strategies to reverse the firmware

- Strings!
- aaaaaa manually construct functions, run axr for references
- Reverse documented API commands
- Save project use r2 scripts
 - common.r2 config r2, standard 8051 stuff
 - rom-[rev].r2 ROM
 - registers-[rev].r2 SFR, other registers
 - xdata-[rev].r2 external RAM
 - func1-[rev].r2, boot-[rev].r2 root script, calls other scripts, IDATA

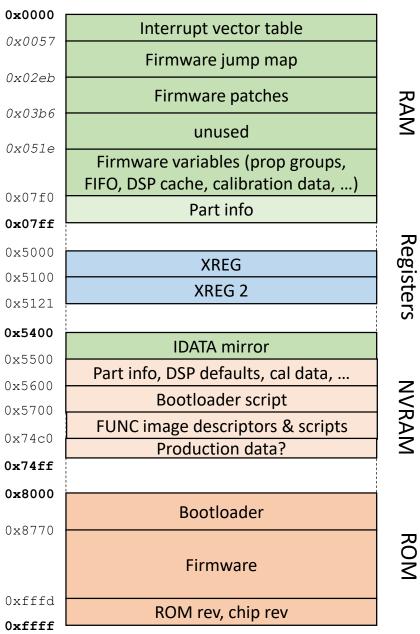
What I learned about the EZRadioPRO

(so far)

Memory map (C2A, FUNC 1)

- Shared CODE and XDATA address space
- 2K XDATA + 256 bytes IDATA RAM
- 32K ROM
- 3 sets of registers
 - SFR
 - XREG/XREG2 (XDATA 0x5000-0x51ff)
 - "DSP" via SFR 0x94/0x95
- 4-8K NVRAM
 - Access via DMA

CODE / XDATA



Bootloader

- Runs after reset / SDN
- Entry point 0x8000
- Determine programming state (factory, user, run)
- Copy factory data from NVRAM to XDATA
 - 0x07f0-0x07ff device identification and capabilities
 - 0x0761-0x0797 calibration data
 - 0x0798-0x07ef register (DSP?) defaults
- Run reset script from NVRAM
- Enable SPI and process API calls, until POWER_UP
- Load selected FUNC image from NVRAM and JMP to 0x0003

Undocumented bootloader commands

- PATCH_CLEAN (0x03)
- PATCH_IMAGE (0x04)
 - Also called by POWER_UP to load FUNC image from NVRAM and ROM
- PATCH_ARGS (0x05)
- PATCH COPY (0x06, 0x0a)
- PATCH_DATA (0xe0-0xef)
- READ_NVRAM_74C0 (0x09)
- TAIL_ROM (0xfe)

Undocumented runtime commands (FUNC1)

- PROTOCOL_CFG (0x18)
 - Config for IEEE802.15.4g, documented in programming guide rev 0.5
- EZCONFIG_CHECK (0x19)
 - Verify image CRC, similar command documented for Si4455
- OFFLINE_RECAL (x038)
 - Partially documented in SiLabs knowledge base
- CMD_1B (0x1b), CMD_35 (0x35), CMD_D0 (0xd0), CMD_F2 (0xf2)
 - Function unknown
- PEEK (0xf0), POKE (0xf1)

Undocumented property groups

- CAL_DATA (0xf2)
 - 0x37 bytes
 - Copied from NVRAM at boot
 - Probably calibration data
- UNK_0x24 (0x24)
 - 9 bytes
 - Unknown function, some byte related to XO_TUNE, MOD_TYPE

Undocumented FUNC images

NVRAM and ROM includes additional FUNC images

• FUNC2

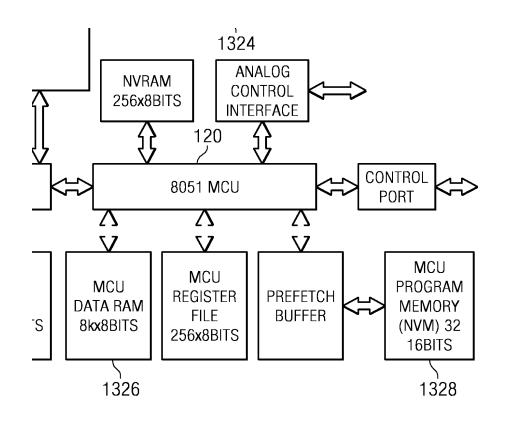
- Shares most config API commands with runtime (FUNC1), incl PEEK/POKE
- Undocumented commands 0x80-0x85, 0x87, 0x8a, 0x8c, 0x8d
- No START_RX/TX commands

• FUNC3

More reversing required

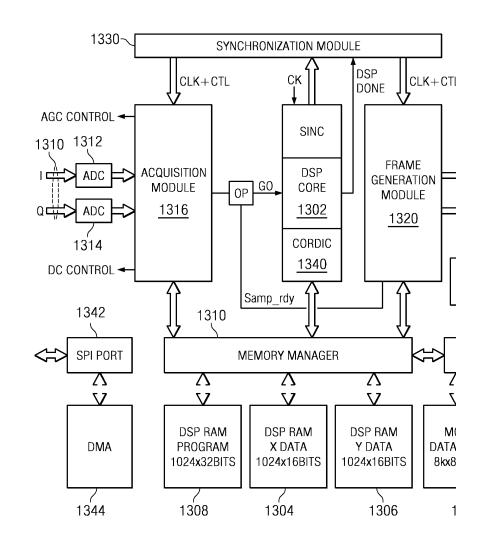
What is done by the 8051?

- Configuration
- Radio state machine
- Packet handler
 - ISR when byte received / sent
 - FIFO in RAM (XDATA)
 - Non-std preamble
 - Software CRC & whitening
- Image rejection calibration
- RSSI latch, antenna diversity (RX)
- Power amplifier control (TX)
- ADC for temperature & voltage



What is done by the DSP or in hardware?

- SPI communication
- Some API command
 - FRR_x_READ, READ_RX_FIFO
- Modem
- Standard preamble
- HW CRC & whitening
- IF ADC / DAC
- GPIO (requires more research)



Future research

- Decrypting and creating valid firmware patches
- Understand Undocumented cmds and FUNC images (factory tests?)
- Access to DSP (RAM? ROM?)
- Writing to NVRAM
- Explore other SiLabs radios (e.g. Si46xx/Si47xx FM transceivers)
- Decap a few ICs

Project Inside-EZRadioPRO

- https://github.com/astuder/Inside-EZRadioPRO
- What I will share:
 - Python code to dump firmware
 - R2 scripts
 - Reversed documentation (like this deck)
- What I won't share:
 - Firmware binaries (use Python script to dump your own)
 - SiLabs documentation (use Google)
- Pull requests are welcome

Thank you!

Questions?



