

NBS System

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r2dec

How to not write a decompiler

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r2con

readare

New r2dec version (1.0)!

will be merged after the talk.

Special thanks to

Eli Cohen-Nehemia (elichn)

> For assisting with the new core, and rewriting the x86-64 arch

And also to all the previous contributors of the current code in the master

> Thanks a lot !

radare2 and r2dec

radare2 is:

A reverse engineering framework, and is useful for forensics, reversing, exploiting, and more.

r2dec is:

- radare2 plugin mostly written in JavaScript
- Tries to convert assembly to pseudo-C code
- Extends radare2 functionality

Short History of the project

The project started in May 2017

- Idea & Implementation:
 - Just write a simple decompiler for any tool.
 - It was Node JS based.
 - Each architecture had its own logic to do the analysis/optimizations/etc..
 - Support initially was only for PowerPC (32/64 bits).

1st Core rewrite (current master) started in December 2017 & 2nd Core rewrite (Aug, 2018)

- Idea & Implementation:
 - Write a core that was able to handle the given data independently of the architecture.
 - Support any architecture in an easy way.
 - Binary independent bug fixing.
 - Easy user support and issue creation on GH.
 - Transition to duktape for portability from NodeJS in March 2018

Current Supported Architectures

- arm (soon also arm64)
- avr
- mips
- m68k (experimental)
- ppc
- sparc
- v850
- wasm (partial)
- x86-64 (intel syntax)

How to install it

```
$ r2pm install r2dec
```

done.

Protip - when you update your r2 bin, be sure to also run `r2pm install r2dec` again.

Usage

Load your binary to radare2

```
$ r2 crackme  
[0x080483e0]>
```

Analyze it via **af** or **aaa** (if you are brave)

```
[0x080483e0]> s main  
[0x08048494]> af
```

Call r2dec via **pdd**

```
[0x08048494]> pdd  
/* r2dec pseudo C output */  
#include <stdint.h>  
  
int64_t main (void) {  
    char * s1;  
    printf ("Password: ");  
    [...]  
    fgets (rax, 0x20, &s1);  
    rax = &s1;  
    eax = strcmp (rax, "th3p4ss");  
    if (eax == 0) {  
        puts ("Password Correct!");  
        eax = 0;  
    } else {  
        puts ("Invalid Password");  
        eax = 1;  
    }  
    return rax;  
}
```


r2dec arguments (1)

```
[0x00000000]> pdd --help
```

```
r2dec [options]
```

--help	this help message
--assembly	shows pseudo next to the assembly
--blocks	shows only scopes blocks
--colors	enables syntax colors
--casts	shows all casts in the pseudo code
--debug	do not catch exceptions
--html	outputs html data instead of text
--issue	generates the json used for the test suite
--paddr	all xrefs uses physical addresses instead of virtual
addresses	
--xrefs	shows also instruction xrefs in the pseudo code

r2dec arguments (2)

```
[0x00000000]> pdd?
```

Usage: pdd [args] - core plugin for r2dec

pdd - decompile current function

pdd? - show this help

pdda - decompile current function with side assembly

pddb - decompile current function but shows only scopes

pddi - generates the issue data

pddu - install/upgrade r2dec via r2pm

- pdda is the short from for `pdd --assembly`
- pddb = `pdd --blocks`
- pddi = `pdd --issue`

radare2 evaluable variables (e <var>)

People has its own preferred configurations and inputting each time command line arguments is sometimes boring.

r2dec has also the evaluable variables which can be added to `~/.radare2rc`

<code>r2dec.casts</code>	if false, hides all casts in the pseudo code.
<code>r2dec.asm</code>	if true, shows pseudo next to the assembly.
<code>r2dec.blocks</code>	if true, shows only scopes blocks.
<code>r2dec.offset</code>	if true, shows pseudo next to the offset.
<code>r2dec.paddr</code>	if true, all xrefs uses physical addresses compare.
<code>r2dec.xrefs</code>	if true, shows all xrefs in the pseudo code.
<code>r2dec.theme</code>	defines the color theme to be used on r2dec.

r2dec can also use the radare2 standard evaluable variables

<code>scr.html</code>	outputs html data instead of text.
<code>scr.color</code>	enables syntax colors.

Reporting an Issue

1. Open your file on radare2
2. Analyze the function that r2dec fails to decompile ([af](#)).
3. Call `pddi` or `pdd --issue` to get the JSON.
4. Copy the JSON data (or upload it) into the issue on GitHub page.
5. Done.

r2dec debug & patching

1. Open your file on radare2
2. Analyze the function that r2dec fails to decompile ([af](#)).
3. Call `pdd --debug` to see the JavaScript error and where it fails.
4. Patch the code while r2 is running.
5. Call `pdd --debug` to see the JavaScript error is gone.
6. Commit and submit a PR.

Demo

r2dec design

Typical Decompiler Design

- each architecture requires a plugin
- each architecture has its own analysis loop
- each architecture has its own way of parsing machine code or assembly
- tries to optimize the output from the machine/assembly code
- often also does some deobfuscation

This was also r2dec design before the 1st core rewrite

r2dec design

- Javascript based (running on duktape js engine)
 - > Avoids recompilation and it is great with strings
- Doesn't parse any binaries, just use JSON data from r2
- Generic operations that can be used on any architecture
 - > add, subtract, multiply, divide, rotate left, etc..
- Generic control flow analysis
 - > One analysis to rule them all
- Optimizations are done mostly via the generic operations
 - > You add a new architecture and you get 80% of the features including optimizations
- Issues can be reproduced via JSON maps provided by r2dec itself ([pddi](#))
 - > No binary sharing required!!!

r2dec internals - generic instruction

The machine code usually looks like:

<mnemonic> <operand0> <operand1> (etc..)

A generic operation is a common instruction (available everywhere), that can be generalized.

For example:

```
; intel x86 asm  
; rax = rax + 10  
add rax, 10  
; memn op0 op1
```

```
// Generic DST A B  
Base.add(op0, op0, op1)  
// outputs rax += 10
```

```
; renesas v850 asm  
; r7 = r10 ^ 0x28  
xori 0x28, r10, r7  
; memn op0 op1 op2
```

```
// Generic DST A B  
Base.xor(op2, op1, op0)  
// outputs r7 = r10 ^ 0x28
```

```
; mips asm  
; $s0 = $t3 & 0  
and $s0, $t3, $zero  
; memn op0 op1 op2
```

```
// Generic DST A B  
Base.and(op0, op1, op2)  
// outputs $s0 = 0
```

Base is the r2dec object that abstracts a "generic instruction"

r2dec internals - optimizations

As said a generic operation is a common instruction (available everywhere), that can be generalized; for example:

```
Base.add(DST, A, B):
```

```
    If DST == A && B == 1:  
        return "DST ++"  
    Else If DST == A:  
        return "DST += B"  
    return "DST = A + B"
```

```
Base.xor(DST, A, B):
```

```
    If A == B:  
        return "DST = 0"  
    Else If A == 0:  
        return "DST = B"  
    Else If B == 0:  
        return "DST = A"  
    return "DST = A ^ B"
```

r2dec internals - control flow (while)

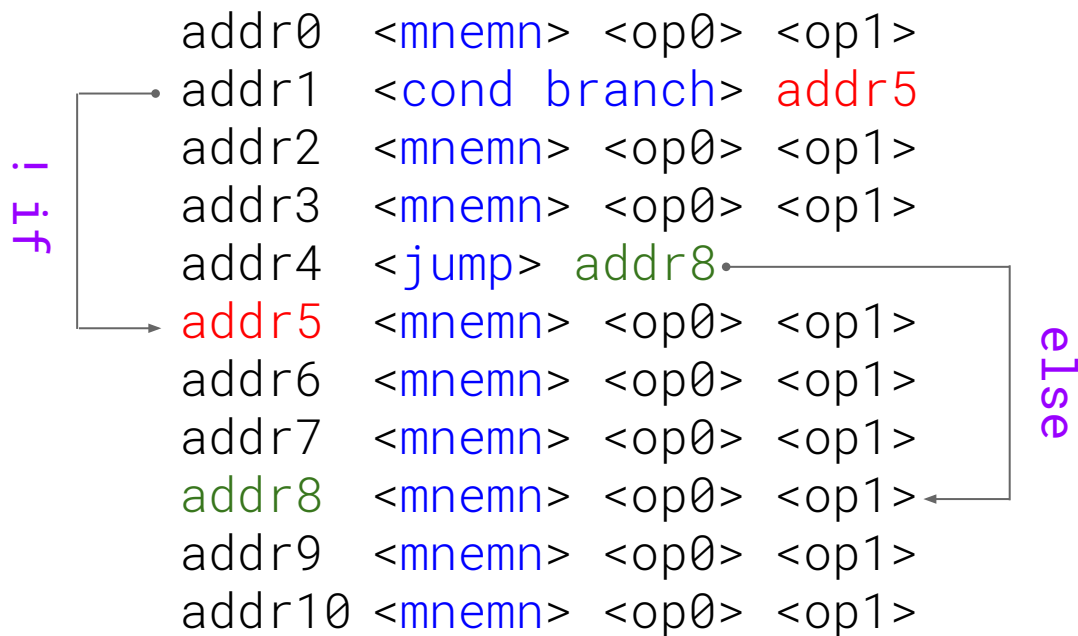
while loops are always jumping back and conditions are defined as **do{ }while** loops.



The addr9 conditional branch can be also an **unconditional jump**

r2dec internals - control flow (if/else)

if/else conditions jump ahead and conditions are usually negated in the assembly code.



Extending r2dec

r2dec paths

r2dec is usually installed under:

```
R2DEC_PATH=$HOME/.local/share/radare2/r2pm/git/r2dec-js
```

The required files/folders can be found under:

<code>\$R2DEC_PATH/libdec/arch/</code>	r2dec architectures folder
<code>\$R2DEC_PATH/libdec/archs.js</code>	r2dec supported architectures map

The new architecture shall be placed under the `$R2DEC_PATH/libdec/arch/` folder and shall be mapped under the `$R2DEC_PATH/libdec/archs.js` (it shall match the output of `e asm.arch` output on radare2)

Before starting developing

Hints and the js template needed for the new architecture can be found at:

<https://github.com/wargio/r2dec-js/blob/master/DEVELOPERS.md>

Important things to know:

- r2dec disallow the usage of the following functions outside the `libdec/core/r2util.js` file.
 - `___internal_*()`
 - `r2cmd()`
- r2dec allows pre and post analysis modifications of the data.
 - > Useful especially for those architectures that has delayed branch pipeline.
- r2dec allows the usage of a 'context' object to keep memory of specific informations during the analysis of the data that might be needed later.

Template explanation (1)

```
module.exports = (function() {  
  const Base = require('libdec/core/base');  
  const Variable = require('libdec/core/variable');  
  const Extra = require('libdec/core/extra');  
  return {  
    preanalysis: function(instructions, context) {},  
    postanalysis: function(instructions, context) {},  
    localvars: function(context) {  
      return [];  
    },  
    globalvars: function(context) {  
      return [];  
    },  
    arguments: function(context) {  
      return [];  
    },  
    returns: function(context) {  
      return 'void';  
    },  
    [...]  
  }  
})
```

Generics and Utils

Pre/Post analysis functions

Local variables definition

Global variables definition

Routine arguments definition

Routine return type definition

Template explanation (2)

[...]

```
instructions: {  
  add: function(instr, context, instructions) {  
    var opd = instr.parsed.opd;  
    return Base.add(opd[0], opd[1], opd[2]);  
  },  
  nop: function() {  
    return Base.nop();  
  }  
},
```

Instructions

```
parse: function(assembly) {  
  var tokens = assembly.trim().split(' ');  
  return { mnem: tokens.shift(), opd: tokens };  
},
```

Instructions parsing
function

```
context: function() {  
  return { cond: { a: '?', b: '?' } };  
},
```

New architecture context
function

```
});  
})();
```

Instruction Object

`Instruction.location {Long object}`

contains the current program counter address

`Instruction.jump {Long object}`

contains the instruction jump address

`Instruction.assembly {String}`

contains the original assembly code

`Instruction.comments {Array of Strings}`

is an array of strings that will be printed as a comment

`Instruction.code {Base Object}`

contains the result of a Base.* function.

`Instruction.parsed {Parse Object}`

contains the parsed assembly code

`Instruction.valid {Boolean}`

is a boolean used to define if it should be printed or not.

`Instruction.string {String}`

contains the string that the instruction xref to.

`Instruction.conditional (A,B,COND) {Function}`

is used to store a conditional value which output will be `<ctrlflow> (A COND B)`

`Instruction.setBadJump () {Function}`

can be used to invalidate Instruction.jump value.

Useful instruction data to use when
improving r2dec

Complex instruction handling

Example of complex instruction handled via *Base.composed(array_of_ops)*

PPC RLWIMI := Rotate Left Word Immediate then Mask Insert

```
// rlwimi <destination>, <source>, <shift>, <maskbegin>, <maskend>  
// rlwimi = (dst & ~mask) | (rotate_left_32_bit(src, sh) & mask)
```

```
var _rlwimi = function(dst, src, sh, mb, me) {  
  var mask = mask32(mb, me);    // mask = ppcbitmask(mb, me)  
  var minv = mask32inv(mb, me); // ~mask  
  var ops = [];  
  var value0 = Variable.uniqueName('local_'); // returns a unique variable name  
  var value1 = Variable.uniqueName('local_'); // like local_XXX where XXX is a number  
  ops.push(Base.rotate_left(value0, src, sh, 32));  
  ops.push(Base.and(value0, value0, '0x' + mask.toString(16)));  
  ops.push(Base.and(value1, dst, '0x' + minv.toString(16)));  
  ops.push(Base.or(dst, value1, value0));  
  return Base.composed(ops);  
};
```

Questions?



Github: <https://github.com/wargio/r2dec-js>



Twitter: @der0ad

Backup

Project Folder Structure

```
r2dec-js
├── git repository/root folder
├── libdec
│   ├── contains r2dec libs/deps/interfaces/etc..
│   ├── arch
│   │   ├── contains all the architectures supported by r2dec
│   ├── colors
│   │   ├── r2dec color library to print colors on screen
│   ├── core
│   │   ├── r2dec core files (base.js, extra.js, variables.js, etc..)
│   └── db
│       ├── database folder for known functions (C, Cpp, macros, etc..)
├── p
│   ├── contains the C code to interface with r2/js and the duktape core.
├── r2dec-duk.js
│   ├── r2dec main function
├── r2dec-test.js
│   ├── r2dec-regressions main function
└── themes
    ├── theme folder for r2dec
```