# **Scenarios**

# A customer wants to log in

- 1. A customer clicks on the log-in button.
- 2. System displays log in form.
- 3. Customer fills in valid information.
- 4. System checks for any errors and, if none occur, logs in the user.

# A customer wants to check out the payment options

- 1. Customer reads the details of the event and chooses to purchase tickets.
- 2. System provides the customer with different purchase options.
- 3. Customer chooses what and how much he wants to purchase.
- 4. System checks if the possibility is available and leads the customer to the payment options.

### A customer wants to buy tickets

- 1. Customer chooses a payment option to wrap up the payment.
- 2. System leads him to the payment of choice.
- 3. Customer fills in the payment information.
- 4. System checks if the payment has been wrapped up.
- 5. Customer waits for the payment to be accepted to receive his ticket.
- 6. System contacts an organizer and requests a ticket.
- 7. System sends a notification, giving the user the information about the whereabouts about the ticket.
- 8. Customer tracks down the location/status of the ticket.
- System provides the ticket and sends it to the Customer's account / Email.

#### A customer wants to download his/her ticket

- 1. Customer chooses "my orders" on the register.
- 2. System displays all orders made by customer.
- 3. Customer chooses specific order.
- 4. System displays extended information about the order/ticket.
- 5. System gives opportunity to download ticket.
- 6. Customer clicks on download to download his/her ticket.

#### A customer wants to cancel his/her order

- 1. Customer chooses "my orders" on the register.
- 2. System displays all orders made by customer.
- 3. Customer chooses specific order.
- 4. System displays extended information about the order/ticket.
- 5. System gives opportunity to cancel order.
- 6. Customer clicks on "cancel order" and must verify the cancelation.
- 7. System cancels order for that customer.
- 8. Customer gets cancel confirmation in message box.

# A customer wants to modify his/her order.

- 1. Customer chooses "my orders" on the register.
- 2. System displays all orders made by customer.
- 3. Customer chooses specific order.
- 4. System displays extended information about the order/ticket.
- 5. System gives opportunity to edit order.
- 6. Customer clicks on "edit order".
- 7. System shows opportunity to edit details about the order (e. g. quantity)
- 8. Customer changes order in his favour and clicks on "apply changes".
- 9. System saves the changed details.

#### A customer wants to write reviews

- 1. Customer chooses "my orders" on the panel.
- 2. System outputs all orders taken.
- 3. Customer chooses specific order.
- 4. System displays information about the order.
- 5. System gives opportunity to write a review on paid orders.
- 6. Customer writes review and sends it to the system.

### A customer wants to contact Admin

- 1. Customer chooses to contact an admin.
- 2. System offers to open a chat.
- 3. Customer chooses to start a chat.
- 4. System opens a chat.
- 5. Customer types his/her message.
- 6. System shows "Message sent!".

# A customer wants to contact the organizer

- 1. Customer chooses to contact an organizer.
- 2. System offers to open a chat.
- 3. Customer chooses to start a chat.
- 4. System opens a chat.
- 5. Customer types his/her message.
- 6. System shows "Message sent!".

#### An unknown visitor wants to register to the site

- 1. Visitor is on the welcome page and clicks on register.
- 2. The system asks the user to put in their personal information.
- 3. The user inputs personal information and saves it.
- 4. The system tells if something is missing, else it completes the registration.
- 5. An opportunity for the user to login is now given.

# An unknown visitor wants to search for an event

- 1. Visitor chooses simple or extended search.
- 2. System offers opportunity to enter search terms.
- 3. Visitor enter their search term and start the search.
- 4. System puts out results of the search.
- 5. Visitor reads the output and chooses an event.
- 6. System displays some information of the chosen event.

#### An unknown visitor wants to check reviews

- 1. Unknown chooses to check reviews.
- 2. System offers opportunity to sort the reviews.
- 3. Unknown chooses a sorting option.
- 4. System displays reviews based on the sorting option.

# An admin wants to contact organizer or customer

- 1. Admin chooses the admin panel.
- 2. System displays the admin options.
- 3. Admin chooses messages.
- 4. System opens the message box.
- 5. Admin can input users' name.
- 6. System opens new message window.
- 7. Admin enters message and sends it to user.

# Admin wants to modify orders

- 1. System reports faulty orders.
- 2. Admin chooses to look at them.
- 3. System offers option to select one reported order.
- 4. Admin selects the order.
- 5. System gives further detail on the order.
- 6. Admin evaluates the detail.
- 7. System offers to modify order.
- 8. Admin modifies the order.

#### Admin wants to check payments

- 1. System reports payment error.
- 2. Admin reviews error.
- 3. If not resolved, System gives option to cancel booking.
- 4. Admin cancels the booking.

#### Admin wants to disable users

- 1. Admin opens details of the cancelled booking.
- 2. System prints out the details.
- 3. Admin selects the user.
- 4. System gives options on actions.
- 5. Admin chooses to disable the user.

### A Theatre Company (organizer) wants to check orders

- 1. Theatre Company goes to its personal space.
- 2. System shows a screen with different options like Personal data, My Events, etc.
- 3. Theatre Company selects My Events.
- 4. System displays all the events uploaded by the organizer.
- 5. Theatre Company selects the event.
- 6. System displays event options.
- 7. Theatre Company selects Check Orders.
- 8. System displays how many tickets have been already sold.

# A Theatre Company (organizer) wants to modify events

- 1. Theatre Company goes to its personal space.
- System shows a screen with different options like Personal data, My Events, etc.
- 3. Theatre Company selects My Events.
- 4. System displays all the events uploaded by the organiser.
- 5. Theatre Company selects the event.
- 6. System displays event options.
- 7. Theatre Company selects Modify Event.
- 8. System displays the Event edition screen.
- 9. Theatre Company carry out the changes and save the changes.
- 10. System asks user to confirm changes.
- 11. Theatre Company confirm changes.
- 12. System displays a confirmation message that changes have been applied.

### Theatre Company (organizer) wants to check customer information

- 1. Theatre Company goes to its personal space.
- 2. System shows a screen with different options like Personal data, My Events, etc.
- 3. Theatre Company selects Customer Information.
- 4. System displays a list with all the customers, with some information about them (Name, Phone Number, number of tickets bought, event ...).
- 5. Theatre Company uses Filters/search engine to find the customer.
- 6. System displays customers that matches filter/search options.
- 7. Theatre Company selects desired costumer.
- 8. System displays Customer information.

# Organizer wants to upload an event

- 1. Organizer chooses to upload an event.
- 2. System offers to browse for input information on device, cloud or manual input.
- 3. Organizer chooses an input option.
- 4. System opens device/cloud storage.
- 4. System offers opportunity to manually put information about event.
- 5. Organizer chooses a file.
- 5. Organizer fills in required information and chooses to send it.
- 6. System displays the content of the chosen file and shows an option to approve it.
- 6. System displays the content of the manually filled in information and shows an option to approve it.
- 7. Organizer chooses to approve.
- 8. System shows "Event uploaded!".

# Organizer wants to answer reviews

- 1. Organizer chooses to answer a review.
- 2. System offers the opportunity to type in answer.
- 3. Organizer types in his/her answer.
- 4. System displays the answer and offers an option to send.
- 5. Organizer chooses to send the answer.
- 6. System shows "Answer sent!".