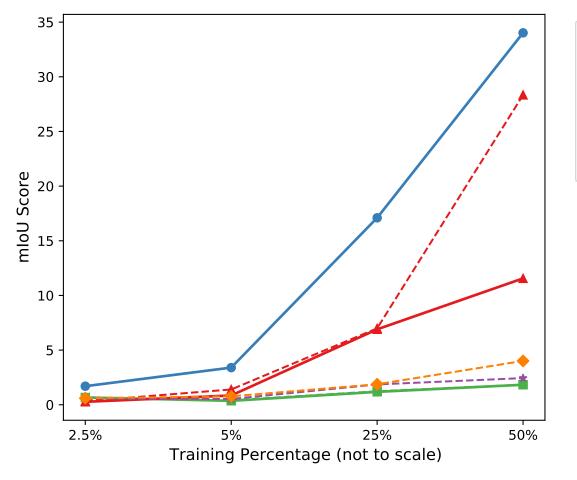
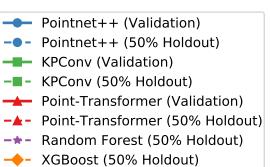
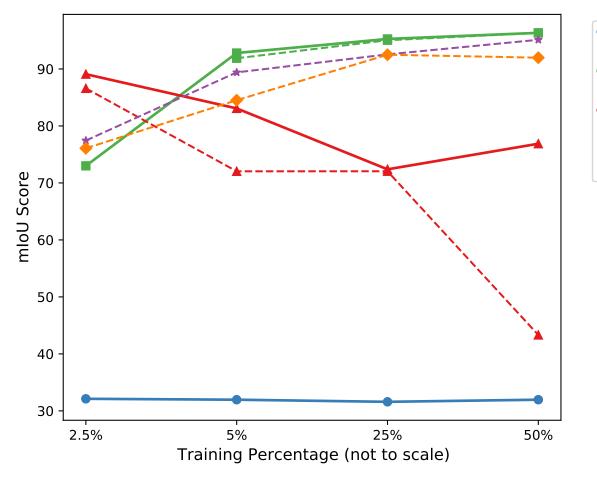


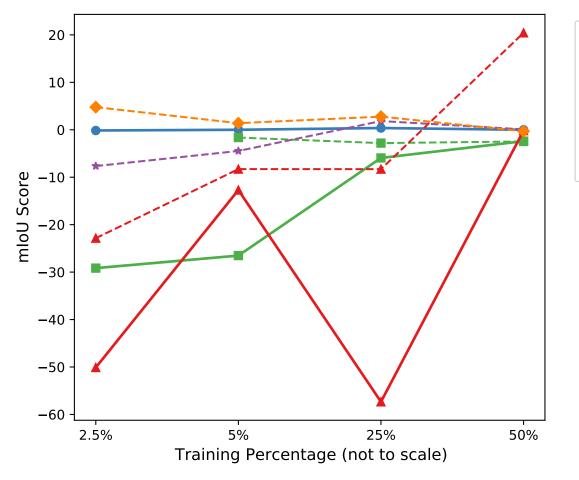
XGBoost (50% Holdout)

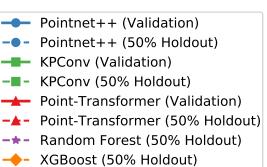


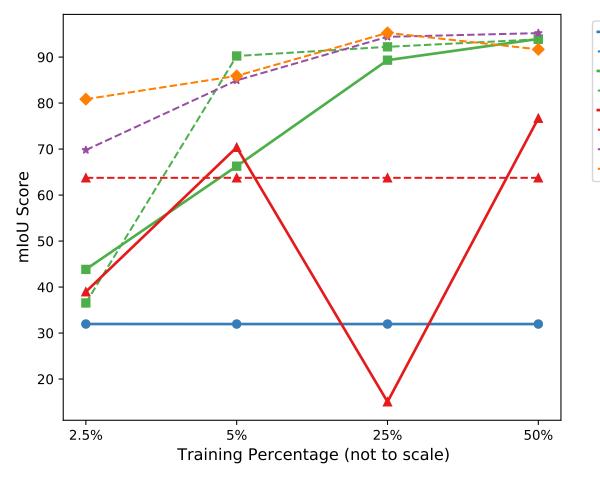




Pointnet++ (pretrained)
Pointnet++ (random)
KPConv (pretrained)
KPConv (random)
Point-Transformer (pretrained)
Point-Transformer (random)
Random Forest (random)
XGBoost (random)







- Pointnet++ (pretrained)Pointnet++ (random)KPConv (pretrained)KPConv (random)
- → Point-Transformer (pretrained)→ Point-Transformer (random)
- -\*- Random Forest (random)
- XGBoost (random)

