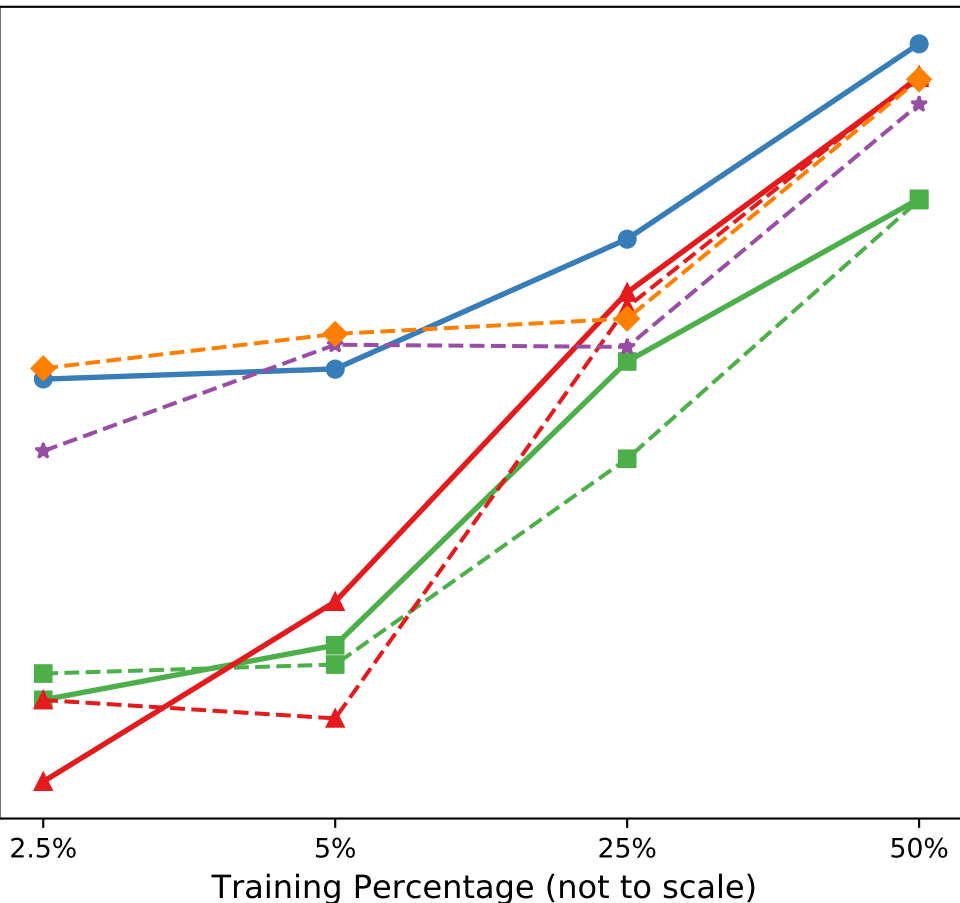


Percentage Labelled



- Pointnet++ (Validation)
- Pointnet++ (50% Holdout)
- KPConv (Validation)
- KPConv (50% Holdout)
- Point-Transformer (Validation)
- Point-Transformer (50% Holdout)
- Random Forest (50% Holdout)
- XGBoost (50% Holdout)