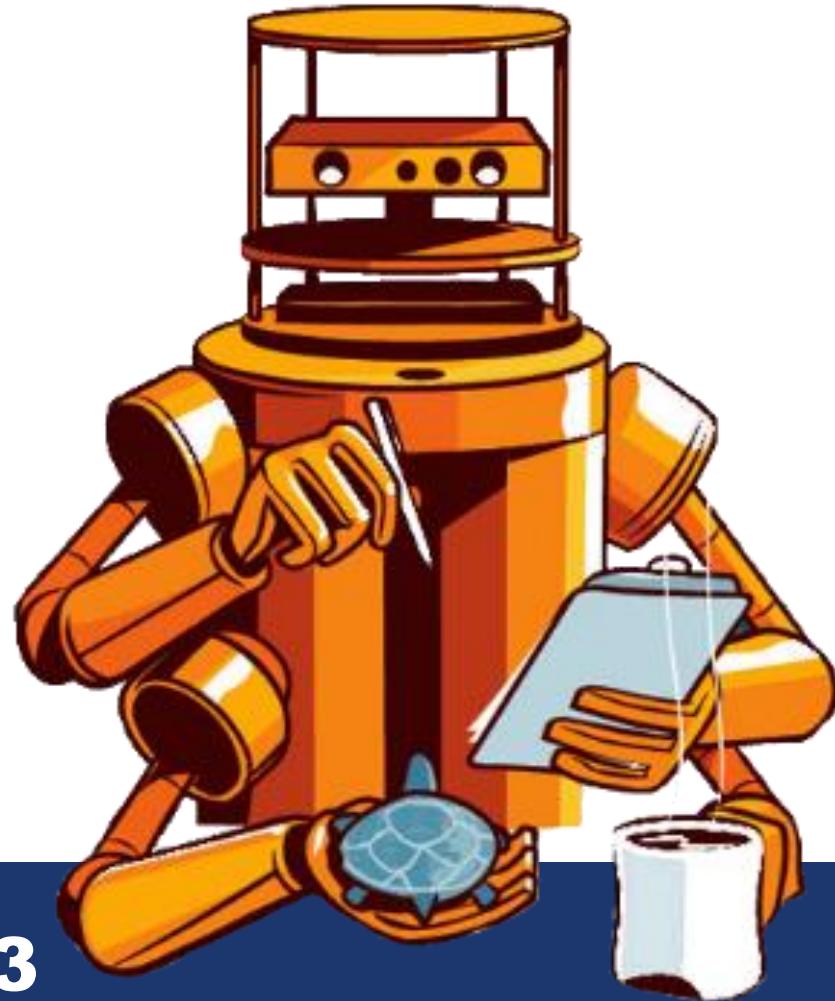


**INFO 703**  
**Master Advanced Mechatronics**  
Luc Marechal



Lecture 2  
2025

**ROS**  
Publisher, Subscriber Node  
ROS launch

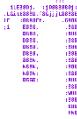
# Objectives

At the end of this lecture, you are excepted to :

- Code a Publisher node and use the `rospy.Publisher` function
- Code a Subscriber node and use the `rospy.Subscriber` function
- Know what is a callback function and how it works.

# Script editor in Ubuntu

There are many options to edit script in Ubuntu :



- Nano is a Command Line editor → Not user friendly for Python coding

```
> sudo nano <filename>
```



- Gedit is the official default text editor of Ubuntu → A bit basic

```
> sudo gedit <filename>
```



- **Sublime Text3** is a halfway IDE text editor with auto-completion of basic functions → Nice !

```
> sudo subl <filename>
```

# IDE for ROS

There is no best IDEs, only the IDE that works best for you !

Eclipse, Net Beans, Qt Creator: popular on Ubuntu (C++)

Anaconda: nice interface (Python)

but the ROS environment has to be set up and can be tedious

ROS Development Studio: only online (C++ Python)

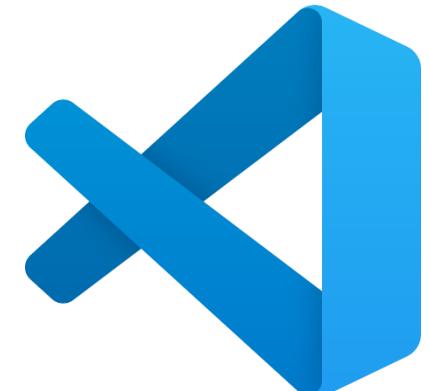
Clion: user friendly and easy to setup (C++ Python)



RoboWare Studio: IDE especially designed for working with ROS. The installation is quite easy, and automatically detects and loads an ROS environment without additional configurations. It has different out-of-the-box features (C++ Python)



Visual Studio Code: Excellent



# Create first node *Hello World (Python)*

## with rospy (Python Client Library)

Optional  
but good  
practices

```
#!/usr/bin/env python3
# -*- coding utf-8 -*-

__author__ = "Luc Marechal"
__copyright__ = "The Hello World Project copyright"
__credits__ = "myself"
__license__ = "GPL"
__version__ = "0.0.1"
__maintainer__ = "Luc Marechal"
__email__ = "luc@univ-smb.fr"
__status__ = "Development"

import rospy
rospy.init_node('hello_python')

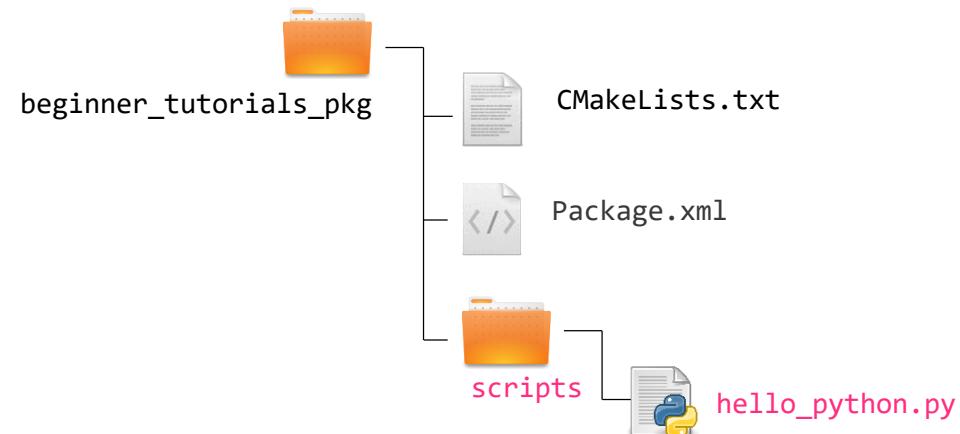
rate = rospy.Rate(10)

while not rospy.is_shutdown():
    print("Hello World")
    rate.sleep()
```

This is the *shebang*. It lets the OS know that this is a Python file, and that it should be passed to the Python interpreter

### Create the node

```
> mkdir ~/catkin_ws/src/beginner_tutorials_pkg/scripts
> cd ~/catkin_ws/src/beginner_tutorials_pkg/scripts
> code hello_python.py
```

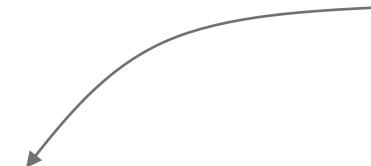


# Building first node *Hello World (Python)*

## with rospy (Python Client Library)

Make the file executable

```
> sudo chmod +x hello_python.py
```



If you create your Python file from the shell, it may happen that it is created without execution permissions. If this happens, ROS will not be able to find it. You can give execution permissions to the file by typing the next command: chmod +x name\_of\_the\_file.py

Give execution permissions to the file



Make sure you have sourced your workspace's setup.bash file

```
> cd ~/catkin_ws  
> source devel/setup.bash
```

Run your node

```
> rosrun beginner_tutorials_pkg hello_python.py
```

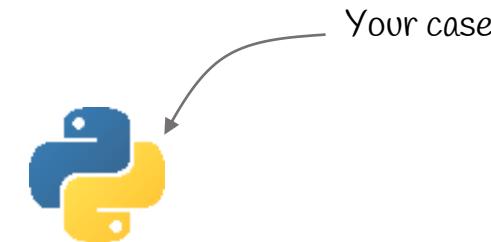
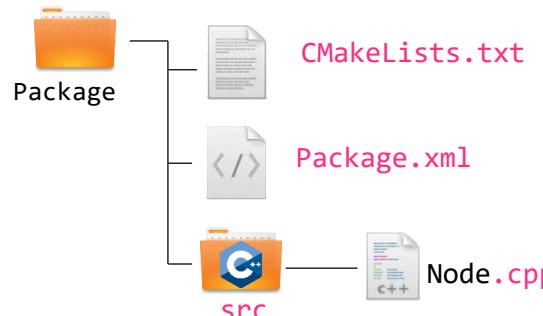
Extension needed

[http://www2.ece.ohio-state.edu/~zhang/RoboticsClass/docs/ECE5463\\_ROSTutorialLecture1.pdf](http://www2.ece.ohio-state.edu/~zhang/RoboticsClass/docs/ECE5463_ROSTutorialLecture1.pdf)

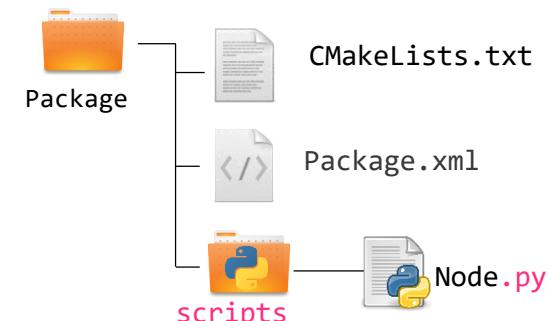
# Create Nodes Summary



- 1) Create your `*.cpp` file in `/src` folder of the package
- 2) Customize `CMakeLists.txt` and `package.xml` files
- 3) Build the package which contains the node
- 4) Source your workspace
- 5) Run your node



- 1) Create your `*.py` file in `/scripts` folder of the package
- 2) Make the file executable
- 3) Source your workspace
- 4) Run your node with the `.py` extention



# Creating a Publisher and a Subscriber Node (Python)



The publisher node publishes a **message** of type `Int32` on the **topic** named `numbers`

The subscriber node subscribes to the topic named `numbers` on which the message is of type `Int32`

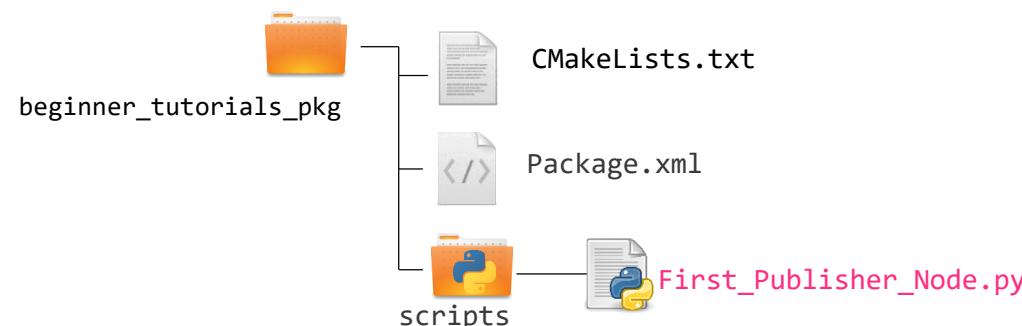
# Creating a Publisher and a Subscriber Node (Python)

## Writing the **publisher** Node

- This node will publish an integer value on a topic called *numbers*

Edit a .py file in scripts folder

```
> cd ~/catkin_ws/beginner_tutorials_pkg/  
> mkdir scripts  
> cd scripts  
> code First_Publisher_Node.py
```



*First\_Publisher\_Node.py*

```
#!/usr/bin/env python3  
import rospy  
from std_msgs.msg import Int32  
  
def First_Publisher_Node():  
    pub = rospy.Publisher('numbers', Int32, queue_size=10)  
  
    rospy.init_node('First_Publisher_Node', anonymous=True)  
  
    rate = rospy.Rate(10) # 10hz  
  
    number_count=0  
  
    rospy.loginfo("The publisher node is running")  
  
    while not rospy.is_shutdown():  
        rospy.loginfo(number_count)  
        pub.publish(number_count)  
        rate.sleep()  
        number_count += 1  
  
if __name__ == '__main__':  
    First_Publisher_Node()
```

# Creating a Publisher and a Subscriber Node (Python)

## Examining the **publisher** Node

Every Python ROS Node will have this declaration at the top.

You need to import rospy if you are writing a ROS Node.

std\_msgs.msg import is so that we can reuse the std\_msgs/Int32 message type

The node is publishing to the numbers topic using the message type Int32

The queue\_size argument limits the amount of queued messages if any subscriber is not receiving them fast enough.

anonymous = True ensures that your node has a unique name by adding random numbers to the end of NAME.

Helper class to run loop at desired frequency (here 10 Hz)

Print a message on the Terminal

```
#!/usr/bin/env python3
import rospy
from std_msgs.msg import Int32

def First_Publisher_Node():
    pub = rospy.Publisher('numbers', Int32, queue_size=10)
    rospy.init_node('First_Publisher_Node', anonymous=True)
    rate = rospy.Rate(10) # 10hz
    number_count=0
    rospy.loginfo("The publisher node is running")
    while not rospy.is_shutdown():
        rospy.loginfo(number_count)
        pub.publish(number_count)
        rate.sleep()
        number_count += 1
if __name__ == '__main__':
    First_Publisher_Node()
```

First\_Publisher\_Node.py

# Creating a Publisher and a Subscriber Node (Python)

## Examining the **publisher** Node

```
pub = rospy.Publisher(name of the topic, message_type, queue size)
```

pub is an Object

queue size: this is the size of the outgoing message queue used for **asynchronous** publishing

```
pub.publish(message)
```

publish() is a method of the pub Object

It publishes the message on the ROS network at the topic location

**More info**

<http://wiki.ros.org/rospy/Overview/Publishers%20and%20Subscribers>

# Creating a Publisher and a Subscriber Node (Python)

Examining the **publisher** Node

`rospy.loginfo`

THIS DOES NOT PUBLISHES ANYTHING ON A TOPIC !!

```
rospy.loginfo("my message")
```

This is a help for you. It prints anything you want in the Terminal.  
You can see it as a `Serial.print` on Arduino

Here, we use it to print in the Terminal the message that is published on the topic

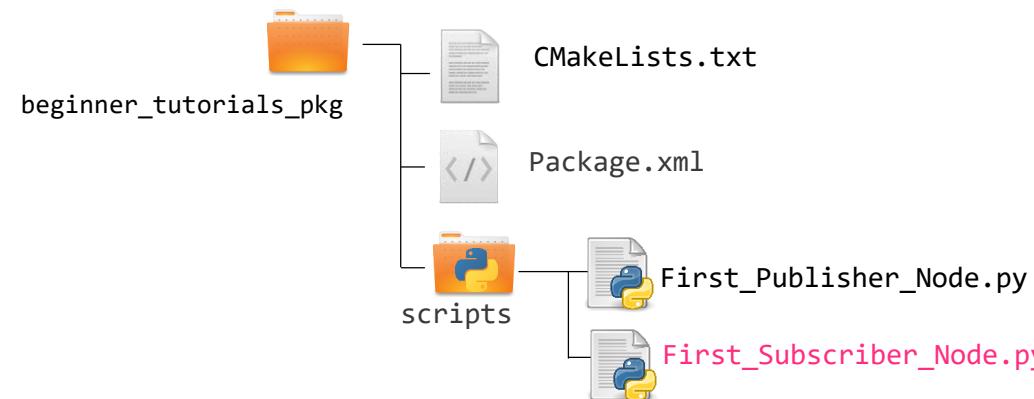
# Creating a Publisher and a Subscriber Node (Python)

## Writing the **subscriber** Node

- This node will subscribe to an integer value on a topic called *numbers*

Edit a .py file in scripts folder

```
> cd ~/catkin_ws/beginner_tutorials_pkg/scripts  
> code First_Subscriber_Node.py
```



*First\_Subscriber\_Node.py*

```
#!/usr/bin/env python3
import rospy
from std_msgs.msg import Int32

def callback(msg):
    rospy.loginfo("I heard %s", msg.data)

def First_Subscriber_Node():
    # In ROS, nodes are uniquely named. If two nodes with the same name are
    # launched, the previous one is kicked off. The anonymous=True flag means that
    # rospy will choose a unique name for our 'listener' node so that multiple
    # listeners can run simultaneously.

    rospy.init_node('First_Subscriber_Node', anonymous=True)
    rospy.Subscriber('numbers', Int32, callback)
    rospy.spin()

if __name__ == '__main__':
    First_Subscriber_Node()
```

# Creating a Publisher and a Subscriber Node (Python)

## Examining the **subscriber** Node

*First\_Subscriber\_Node.py*

`rospy.loginfo`: logs messages to the filesystem

The `anonymous=True` flag tells `rospy` to generate a unique name for the node so that you can have multiple `listener.py` nodes run easily

When new messages are received, `callback*` is invoked with the message as the first argument.

`rospy.spin()`: simply keeps the node from exiting until the node has been shutdown

```
#!/usr/bin/env python3
import rospy
from std_msgs.msg import Int32

def callback(msg):
    rospy.loginfo("I heard %s", msg.data)

def First_Subscriber_Node():
    # In ROS, nodes are uniquely named. If two nodes with the same name are launched, the
    # previous one is kicked off. The anonymous=True flag means that rospy will choose a
    # unique name for our 'listener' node so that multiple listeners can run simultaneously.

    rospy.init_node('First_Subscriber_Node', anonymous=True)
    rospy.Subscriber('numbers', Int32, callback)
    rospy.spin()

if __name__ == '__main__':
    First_Subscriber_Node()
```

\*Callback = function that is passed as an argument to other function

# Creating a Publisher and a Subscriber Node (Python)

## Examining the **subscriber** Node

```
rospy.Subscriber(name of the topic, message_type, callback_function)
```

The callback function can be seen as a message handler  
It contains the message read on the topic as its first argument.  
This why in its definition the argument is the message

```
def callback_function(message):
```

Example

If the message is a *std\_msgs/Int32*

```
rospy.Subscriber('my_topic', Int32, callback)
```

```
def callback(msg):  
    value_read = msg.data  
    ...
```

structure of Int32 message type

```
luc@USMB:~$ rosmsg show Int32  
[std_msgs/Int32]:  
int32 data
```

# Creating a Publisher and a Subscriber Node (Python)

## Examining the **subscriber** Node

rospy.loginfo

```
rospy.loginfo("I heard %s", msg.data)
```

Here we use it to printout in the Terminal the message that we read on the topic

```
luc@USMB:~$ rosmsg show Int32
[std_msgs/Int32]:
int32 data
```

In our example, to access the Int32 message value, we need to use: msg.data  
(because this is how the message Int32 is constructed)

```
luc@USMB:~$ rosmsg show Pose
[turtlesim/Pose]:
float64 x
float64 y
float64 theta
float64 linear_velocity
float64 angular_velocity
```

If we wanted to access the theta value of a Pose message, we would need: msg.theta

# Creating a Publisher and a Subscriber Node (Python)

## Building the nodes

Make the node executable (for Python only)

```
> sudo chmod +x First_Subscriber_Node.py  
> sudo chmod +x First_Publisher_Node.py
```

### Build package

(we use Cmake as the build system even for Python nodes)

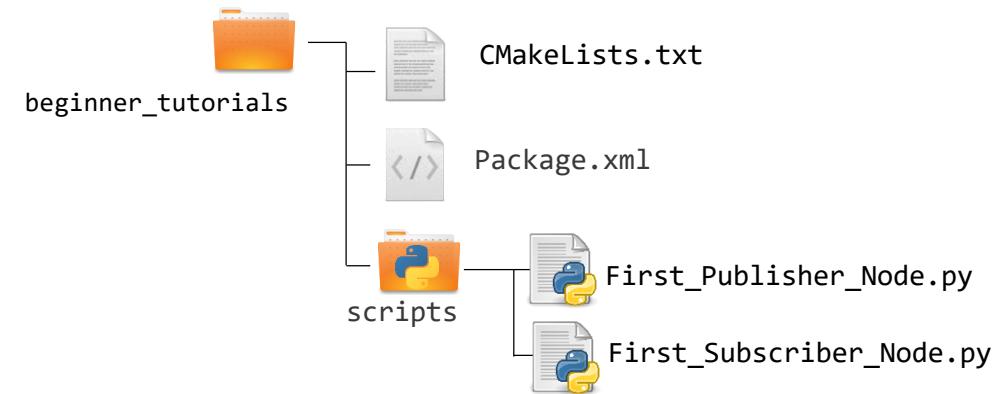
```
> cd ~/catkin_ws  
> catkin_make
```

Make sure you have sourced your workspace's setup.bash file

```
> source ~/catkin_ws/devel/setup.bash
```

### Run your nodes

```
> rosrun beginner_tutorials_pkg First_Publisher_Node.py  
> rosrun beginner_tutorials_pkg First_Subscriber_Node.py
```



# Creating a Publisher and a Subscriber Node (Python)

## Recall : basic structure of a Node

### *Basic structure of a subscriber node*

## *Basic structure of a publisher node*

```
#!/usr/bin/env python3

Import #####
from ##### import #####

def The_Node():
    rospy.init_node('The_Node', anonymous=True)

    pub = rospy.Publisher(topic, message_type, queue_size=##)

    rate = rospy.Rate(##)

    while not rospy.is_shutdown():
        pub.publish(###)
        rate.sleep()

if __name__ == '__main__':
    The_Node()
```

# Important Facts

Steps to create a node in python :

1. Create your `*.py` file in /scripts folder of the package
2. Make the file executable with: `sudo chmod +x nodefile.py`
3. Source your workspace with: `source ~/catkin_ws/devel/setup.bash`
4. Run your node with the `.py` extention: `rosrun package_name nodefile.py`

`rospy.Publisher(name of the topic, message_type, queue size)` and `publish()` fonctions are used in the publisher node

`rospy.Subscriber(name of the topic, message_type, callback_function)` and `callback` functions are used in the publisher node

A callback is function that is passed as an argument to an other function

In the function `rospy.Subscriber`, the callback automatically contains the message read on the topic as its argument

`rospy.loginfo("message")` is a useful function to printout messages and variables in the Terminal