

Lucas Matheus Cardoso da Costa

Front-end programmer and 2D gamedev



22 Years old

Graduated in Computer Science

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Bio

A younger front-end programmer who likes retro games of inspiration and nerd/geek estetics with a dream to work a game studio and determinated to reach that goal, and i like darkblue.

Tecnology Skills

PHP 7 -	<div></div>
Javascript -	<div></div>
CSS 3 -	<div></div>
HTML 5 -	<div></div>
MySQL -	<div></div>
SQL Server -	<div></div>
Java -	<div></div>
C/C++ -	<div></div>
Python 3 -	<div></div>



Professional works



IMPACTO CONSULTORIA EM SISTEMAS EIRELI

Post: Freelancer programmer

When: To Dez/2020 from Jan/2021

What done: Create a entire system for ticket bus

Tecnologies: PHP 7, MySQL, HTML, CSS and JS



CONCREMAT
engenharia e tecnologia

CONCREMAT ENGENHARIA E TECNOLOGIA S/A

Post: IT Intern

When: To Ago/2019 from Fev/2021

What done: User support and GIS Manutention

Tecnologies: PHP7, MySQL, HTML, CSS3, Javascript , JQuery, SVN, CharismaJS e GeolocationJS



volunteer work



DACAST - UEPA

When: To Jan/2018 from May/2019

Post: Webdesigner e designer gráfico

Tasks: Make visual ID of student council and the derivative posts.

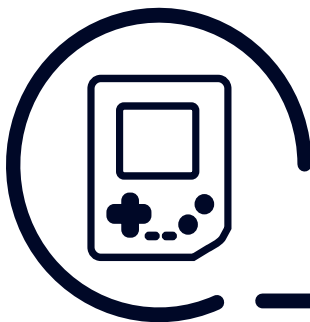


ATLÉTICA IMPERADORES - UEPA

When: To Ago/2018 from Out/2019

Post: Social media

Tasks: Make the posts of group for instagram.



Personal projects



ESTÚDIO DO LUK

When: To 2013 until today | estudiodoluk.com.br/

It's my blog/audiovisual production site focused on nerd content and etc... it doesn't have very professional features, it's more of a hobby on my part.



NIGHTLABS INFORMÁTICA

When: To 2017 until today | night-labs.github.io/site/

It's a project to be a repository of copyrighted 2D games made by me, almost a production studio.



SORROWS (PROJETO SL)

When: Concepts since 2017 - Still on development

A 2D PseudoRPG relating life and death.



Education



Estácio

GRADUATING – DIGITAL GAMES ESPECIALIST

Estácio College

Started at Mar/2021 until today



UNDERGRADUATE IN SYSTEM DEVELOPMENT & ANALYSIS TECHNOLOGY

Pará State University (UEPA)

Started at Ago/2017 and undergraduate at Mar/2021



OPEN CG

GRACOM Visual Arts of School

Started at Fev/2015 and finished at Out/2018



2D GAMES DEVELOPMENT

EVOLUTE Cursos profissionalizantes

Started at Jan/2014 and finished in 2016



ENGLISH

ASLAN Language course

Started at 2012 e Finished in Mar/2016



Languages



Portuguese(Brazil) : Native



English (USA) : Advanced



Chinese : Basics (HSK-1)

