Jean-Luc Peloquin

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EDUCATION

University of Nevada, Las Vegas

Las Vegas, NV

Bachelor of Science in Computer Science — 3.5 GPA

Aug. 2020 - May 2024

• Honors: Provost's Scholarship (2020-2024), Ralph Dippner Scholarship (2023), Gilman and Bartlett Scholarship (2022), Howard R. Hughes College of Engineering Scholarship (2021), Dean's List (2020-2021, 2023-2024)

University of Nevada, Las Vegas

Las Vegas, NV

Master of Science in Data Analytics

Aug. 2025 - May 2027

CERTIFICATIONS

Data Analytics Advanced Professional Certificate

March 2025

Google

- Demonstrated hands-on experience with data cleaning, data visualization, and communicating data analytics
- Confidence in transforming complex data into actionable and clear insights using Excel, SQL, R, and Python
- Practical use of transforming data into interactive dashboards using Tableau and other data visualization tools
- Studied advanced statistical methods such as regression analysis and machine learning pipelines

EXPERIENCE

Specialist

Apple

July 2024 – Present

Las Vegas, NV

- Conducted advanced technical support for hardware and software issues across the Apple ecosystem
- Communicated within a large team to maximize efficiency and ensure a smooth customer experience
- Finished Top 3 in revenue for Q4 2024, lead Product Zone in sales for all Specialists
- Configured device management of operating systems for internal and demo purposes aligned with IS&T standards

Projects

Automatic Enhancement of Fashion Imagery

Python (OpenCV, NumPy, Pandas)

- Developed an advanced method to automatically upscale, sharpen, and recognize figures in fashion images
- Implemented a multi-stage pipeline to determine optimal processing parameters based on lighting conditions, contrast levels, noise presence, and detail complexity, ensuring tailored enhancements for high-variance images

Automatic Music Transposition Python (TensorFlow, NumPy, Librosa), C++ (JUCE), MusicXML

- Collaborated with a team to engineer a specialized application that leverages transformer-based machine learning models and advanced waveform analysis for automatic music transcription from audio files
- Implemented the MT3 framework (TensorFlow) and ScoreTransformer to transcribe user-selected audio files into MusicXML format with the option to export as MIDI, utilizing the JUCE framework for UI and file handling

VCT Scoreboard Matrix

Python (OpenCV, EasyOCR, Google Vision API, Pandas)

- \bullet Developed an automated OCR-based video processing tool using OpenCV and EasyOCR/Google Vision API to extract, filter, and dynamically identify key information from an active UI
- Applied advanced post-processing techniques, including text line sorting and background recognition, to enhance information extraction, leveraging expertise in computer vision, text recognition, and data manipulation

Automoni - Automated System Monitoring

Go, Python (Selenium, ntfy API)

- Engineered a specialized tool that monitors second-hand marketplace listings using sophisticated web scraping techniques that avoid anti-bot measures, tracking new product listings and price changes in real-time
- Deployed in Replit (cloud) and implemented ntfy for push notification delivery to iOS devices, providing user with automated instant alerts when items matching user-defined criteria appear on the marketplace

TECHNICAL SKILLS

Languages: Python, C++, C#, Java, SQL, Go, R, HTML, CSS, JavaScript, TypeScript

Libraries & Frameworks: Pandas, Matplotlib, Selenium, PyTorch, TensorFlow, scikit-learn, React, Node.js

Cloud & DevOps: AWS, Google Cloud, Docker, Kubernetes, Git, GitHub Data & Analytics: Jupyter Notebooks, Tableau, Power BI, BigQuery Developer Tools: VS Code, Cursor, Visual Studio, PyCharm, Jira